

# Stream Cipher

## 0.1 Symmetric Ciphers

**Definition 1. Cipher:** a cipher defined over  $(\mathcal{K}, \mathcal{M}, \mathcal{C})$  is a pair of "efficient" algs  $(E, D)$  where  $E : \mathcal{K} \times \mathcal{M} \rightarrow \mathcal{C}$ ,  $D : \mathcal{K} \times \mathcal{C} \rightarrow \mathcal{M}$  s.t  $\forall m \in \mathcal{M}, k \in \mathcal{K}$ ,  $D(k, E(k, m)) = m$

**Definition 2. One Time Pad:**  $\mathcal{M} = \mathcal{C} = \{0, 1\}^n$ ,  $\mathcal{K} = \{0, 1\}^n$ ,  $c = E(k, m) = k \oplus m$ ,  $D(k, c) = k \oplus c$ .

**Definition 3. Shannon(1949):** A cipher  $(E, D)$  over  $(\mathcal{K}, \mathcal{M}, \mathcal{C})$  has **perfect secrecy** if  $\forall m_0, m_1 \in \mathcal{M}(\text{len}(m_0)\text{len}(m_1))$  and  $\forall c \in \mathcal{C}$

$$\Pr[E(k, m_0) = c] = \Pr[E(k, m_1) = c]$$

Where  $k$  is uniform in  $\mathcal{K}$ .

**Lemma 1.** One Time Pad has perfect secrecy.

**Theorem 1.** Perfect secrecy implies key length  $\geq$  message length.

## 0.2 Stream Ciphers

idea: replace "random" key with PRG(pseudorandom) key.

**Definition 4. PRG:**  $G : \{0, 1\}_{(seed\ space)}^s \rightarrow \{0, 1\}^n$ , where  $n \gg s$  and

$$c = E(k, m) = m \oplus G(k) \text{ , } m = D(k, c) = c \oplus G(k)$$

**Definition 5.** *Predictability:* a PRG,  $G : \mathcal{K} \rightarrow \{0, 1\}^n$  is **predictable** if  $\exists$  efficient algorithm  $A$  and  $1 \leq i \leq n - 1$  s.t

$$\Pr[A(G(k)|_{1,\dots,i}) = G(k)|_{i+1}] \geq \frac{1}{2} + \epsilon$$

where  $k$  is uniform on  $\mathcal{K}$ , for some non-negligible  $\epsilon$ .

**Definition 6.** *Unpredictability:* a PRG is **unpredictable** if it is not predictable:  $\forall i$ , no efficient algorithm can predict  $i + 1$  bit for non-negligible  $\epsilon$ .

**Definition 7.**  $\epsilon : \mathbb{Z}^{\geq 0} \rightarrow \mathcal{R}^{\geq 0}$  is non-negligible if  $\exists d : \epsilon(\lambda) \geq \frac{1}{\lambda^d}$  infinitely often.

### 0.3 Security of PRG

**Definition 8.** a **Statistical Test** on  $\{0, 1\}^n$  is an algorithm  $A$  such that  $A(x) \in \{0, 1\}$  ( $0$  denotes  $x$  is not random,  $1$  denotes random)

**Definition 9.** **Advantage** of PRG:

$$\text{Adv}_{\text{PRG}}[A, G] = \left| \Pr[A(G(k)) = 1] - \Pr[A(r) = 1] \right| \in [0, 1]$$

where  $r$  is truly random on  $\mathcal{K}$  (uniform).

$\text{Adv} \rightarrow 1$  means  $A$  can distinct  $G$  from random.

$\text{Adv} \rightarrow 0$  means  $A$  cannot distinct  $G$  from random.

**Definition 10.**  $G : \mathcal{K} \rightarrow \{0, 1\}^n$  is **secure** PRG if for all efficient statistical tests  $A$ ,  $\text{Adv}_{\text{PRG}}[A, G]$  is negligible.

**Theorem 2.** PRG predictable iff PRG is insecure. PRG unpredictable iff PRG is secure.

**Definition 11.** Let  $P_1, P_2$  be two distributions over  $\{0, 1\}^n$ .  $P_1$  and  $P_2$  are computationally indistinguishable denoted by  $P_1 \approx_p P_2$  if for all efficient statistical tests  $A$

$$\left| \Pr_{k \leftarrow P_1}[A(k) = 1] - \Pr_{k \leftarrow P_2}[A(k) = 1] \right| < \text{neg}$$

**Lemma 2.** A PRG is secure if

$$\{G(k) \mid k \leftarrow \mathcal{K}\} \approx_p \text{uniform}(\{0, 1\}^n)$$