🛘 (858) 999-1736 | 🚾 danica.xiong@gmail.com | 🎢 danicax.github.io | 🖫 danicax | 🛅 danica-xiong | US/Canada Dual Citizen

Education

Stanford University Stanford, CA

M.S. IN COMPUTER SCIENCE Sept 2023 – June 2025

· Incoming Masters student

University of California, San Diego

San Diego, CA

B.S. IN COMPUTER SCIENCE AND ENGINEERING

Sept 2018 – March 2023

- 3.92 GPA: Magna Cum Laude Latin honors, Warren Honor Society, 8x Provost Honors Recipient
- 4.0 GPA: Minor in Mathematics, 3.98 Major GPA

University of Toronto, St. George

Toronto, ON

Oct 2017

SHADOWED SALLY DAUB (FOUNDER OF VIXS)

- Supported entrepreneurs to conceptualize and polish their pitches involving AI applications
- · Attended meetings with CEOs (iBinary's Ken Nickerson, Kik's Ted Livingston) to discuss Al development

Experience

Amazon Austin, TX

SOFTWARE DEVELOPMENT ENGINEER INTERN

- · Worked on time-series ML model that generates inferences, forecasting customer sales for supply chain
- Designed and implemented full stack portal to display data in real-time, loads in < 5 seconds
- Coordinated w/ managers and engineers to ensure correct data delivery and created documentation
- · Cleaned and optimized data using AWS services for backtesting and architecting a new data pipeline

Center for Visual Computing

San Diego, CA

Sep 2022 – Mar 2023

Jun 2022 - Sep 2022

Undergraduate Researcher

- · Benchmarked optimal automatic differentiation (Forward vs Backward) workflow for differential rendering
- · Built Python Compiler Javana to that compiles to assembly to optimize for register mapping and spilling

Human-centered eXtended Intelligence Lab

San Diego, CA

Co-Author, Undergraduate Researcher

Sep 2021 - Jun 2022

- $\bullet \ \ \mathsf{Aggregated\ time\ and\ user\ data,\ made\ interface\ mockups, 3D\ models\ and\ Unity\ scenes\ for\ \mathsf{AR/VR}\ application}$
- · Conducted studies for Unmapped, an app with the purpose of performing remote surgery and education

University of California, San Diego

San Diego, CA

INSTRUCTIONAL ASSISTANT

Jun 2021 – Mar 2023

- Wrote exams and homework problems, programming assignments, test cases, reference solutions, exam questions, automatic grading scripts, and held office hours for classes: Design and Analysis of Algorithms, Functional Programming, and Computer Graphics
- · Taught students topics: Dynamic Programming, Graph Algorithms, Lambda Calculus, Higher Order Functions, OpenGL

Awards & Publications

2022	Co-Author , UnMapped: Exploiting Experts' Situated Experiences in Collaborative Mixed Reality	SIGCHI 2023
2022	Presenter , Developed and demoed real time 3D networked engine at Qualcomm Center, and	San Diego, CA
2022	featured realtime raytracing with hardware supported acceleration	Sull Diego, CA
2019	Top 5 , out of 70 teams at HACKXX. Made an interactive VR museum that transports users to event	San Diego, CA
2018	Silver , SKILLS Robotics competition (Built 2 remote controlled, 1 autonomous robot using VEX)	Toronto, ON

Skills

Languages Java, CC++C#, Python, Javascript, Haskell, GLSLHLSL, LaTeX, System Verilog, MATLAB, R

Graphics/Game Development DirectX12, OpenGL, OpenCV, Unity, Steam VR, Oculus, Autodesk Maya

Web Development ReactJS, SQL, HTML, CSS, REST API, HTTPS API, Node.JS

Cloud & AWS Technology S3, Lambda, DynamoDB, AuroraDB, Athena, Glue, EC2 **Project Management** Agile, Github, Git, Github Actions

Unix software tools

VI, Bash, Valgrind, ANT, shell scripting