

Reflection Report

WebApp summary

This is a web application for managing staff members and delivery drivers. The project begins by initializing an empty array for storing staff members, and then uses jQuery to create event listeners for various buttons and table rows. When a staff member is selected from the table, the user can then choose to "clock out" or "clock in" the selected staff member, updating their status and other relevant information in the table. Similarly, when a delivery driver is selected from the delivery board, the user can choose to remove the delivery. The project also includes functionality for handling staff members who are late to return from their breaks, as well as delivery drivers who are late to make their deliveries. Overall, the project is well-organized and includes clear, concise code for managing the staff and delivery drivers.

Reflection

It was a nice task. I have gone back and forth many times with many different solutions and changes. What surprised me the most is how much time I used on the tiniest tasks.

When it comes to the Jira epics and issues, I chose the one I thought would be my focus and goals during the assignment. I hit ok, but I had to change the order as well as adding some more during the task. I also had my computer to a workshop for a week, so I had to figure out the week a little bit different than how I planned.

Functions and Methods explained

Staff Table

- **staffUserGet:** Retrieve a list of staff members from an API which is then stored in the `staffMembers` array.
- **selectStaff:** is called when a row in the staff table is clicked, It then adds or removes the class "selected" to the clicked row, depending on whether the row already has that class or not.
- **staffOut:** is called when the "out" button is clicked. It prompts the user to enter the absence of the staff member in minutes, before it updates the staff member's status to "OUT" and gives the out time, expected return time and duration in the table.
- **staffIn:** is called when the "in" button is clicked. It updates the staff member's status to "IN" and clears the out time, duration, and expected return time in the table.
- **staffMemberIsLate** is a method that displays a toast when the staff member has not returned to the office within the expected time. It clones an element with the id "staffToast". It then defines a variable **overdueCounter** and sets it to 0, **setOverdue** function updates the **overdueCounter** which shows the minutes the staffmember is overdue. **setInterval** is called every minute to update the overdue. The "closeBtn" cancels the **setInterval** function and removes the toast notification when clicked.

Staff Class

- **out:** is called when the staff member goes out of the office. It takes an argument **expectedBack** and assigns it to the object's **expectedReturn** property. It also sets the object's **isOut** property to true.
- **in:** is called when the staff member returns to the office. It sets the object's **isOut** property to **false** and its **expectedReturn** property to an empty string.
- **staffMemberIsLate:** explained above.

Schedule Delivery/Delivery Board Table

- **addDelivery**: is called to schedule a delivery and add it to the delivery board. It accepts a form object as an argument and uses it to create a new **DeliveryDriver** object. The function then pushes the new object to the **deliveryDrivers** array and updates the delivery board.
- **validateDelivery**: is used to validate the form input for a new delivery. It checks whether the form is valid, and if it is, it creates a new **DeliveryDriver** object and returns it. If the form is not valid, it returns null.
- **selectDriver**: is called when a row in the delivery board is clicked. It adds or removes the "selected" class to the clicked row.
- **removeDelivery**: is called when the "clear" button is clicked. It removes the selected delivery from the delivery board and the **deliveryDrivers** array.
- **deliveryDriverIsLate**: is called repeatedly in a set interval. It checks whether any delivery drivers are late and shows a toast with the delivery information if they are.

Delivery Class

- **notifyIsLate**: is doing very much the same as **staffMemberIsLate**, except it gives some different information to the toast message.
- **add**: is called when a new delivery is added to the delivery board. It updates the delivery board with the delivery driver's information by appending a new row to the table and filling in the cells with the delivery driver's **vehicle**, **name**, **surname**, **telephone**, **adress** and **return time**.

Early Board

The screenshot shows the 'Early Board' view in Jira Software for a project named 'KSP1' and a sprint named 'KSP1 Sprint 1'. The interface includes a top navigation bar with 'Your work', 'Projects', 'Filters', 'Dashboards', 'People', 'Apps', and 'Create'. A search bar is on the right. On the left, a sidebar contains 'PLANBOARD' (Roadmap, Backlog, Board) and 'DEVELOPMENT' (Code, Project pages, Add shortcut, Project settings). The main area displays a Kanban board with three columns: 'TO DO 3 ISSUES', 'IN PROGRESS 4 ISSUES', and 'DONE 4 ISSUES'. Each column contains several issue cards with titles like 'Old button functions', 'Api call on page load', 'Table and text placement', 'Populating Staff Table with 5 members', 'Login placement', 'Create Table Header and Cells', 'Button placement', and 'Toast when staff is late'. Each card has a 'START TABLE' button and a 'WEBVIEW OFFLINE' status. A 'Complete sprint' button is visible in the top right corner.

Later Board

The screenshot shows the 'Later Board' view in Jira Software for a project named 'KSP1' and a sprint named 'All sprints'. The interface is similar to the 'Early Board' view, but the sprint is 'All sprints'. The main area displays a Kanban board with three columns: 'TO DO 1 ISSUE', 'IN PROGRESS 6 ISSUES', and 'DONE 22 ISSUES'. Each column contains several issue cards with titles like 'Write report 500-1000 words', 'Check and delivery table styling', 'Table and text placement', 'Login placement', 'Button placement', 'Current date and time', 'Word document', 'Staff table styling', 'Staff document styling', 'Hover effects on button and table', and 'Create Table Header and Cells'. Each card has a 'START TABLE' button and a 'WEBVIEW OFFLINE' status. A 'Complete sprint' button is visible in the top right corner.

Backlog

The screenshot shows the Jira Backlog for project Kjetil SP1. The interface includes a top navigation bar with 'Backlog' and a search bar. Below the navigation bar, there are four sections, each representing a sprint. Each section contains a list of issues with their status, priority, and due date. The issues are organized into columns: 'To Do', 'In Progress', and 'Done'. The first section is for Sprint 1 (27 Nov - 28 Nov, 2 weeks), the second for Sprint 2 (28 Nov - 2 Dec, 2 weeks), the third for Sprint 3 (3 Dec - 10 Dec, 2 weeks), and the fourth for Sprint 4 (11 Dec - 18 Dec, 2 weeks). Each section has a 'Create issue' button at the bottom.

Roadmap with Epics

The screenshot shows the Jira Roadmap for project Kjetil SP1. The interface includes a top navigation bar with 'Roadmap' and a search bar. Below the navigation bar, there is a sidebar with a 'PLANNING' section containing 'Roadmap', 'Backlog', and 'Board'. The main area displays a timeline view of the roadmap. The timeline is divided into columns for 'NOV', 'DEC', 'JAN 23', 'FEB 23', and 'MAR 23'. The roadmap shows several sprints and their associated tasks. The tasks are represented by horizontal bars indicating their duration. The tasks are: 'KSP1-1: Staff Table', 'KSP1-2: Schedule Delivery Table', 'KSP1-3: Board Delivery Table', 'KSP1-4: Website styling', and 'KSP1-5: Documentation'. The roadmap also includes a 'Create Epic' button at the bottom.