Week Overview

27.07.2020 - 30.07.2020

Java Course

Road Map - Day 1

Day1 overview:

- Use case
  - High level architecture of application
    - Design concept on pen and paper
      - draw.io
  - Set up tools for teamwork
    - Trello

Day #1
Overview

Day #2 Overview

Road Map - Day 2

⚙️ Day2 overview:

- Working on menu design
- Start on writing classes / set up structure
  - Add members of class
    - Fields
    - Methods

Day #3 Overview

Road Map - Day 3

Day3 overview:

- Implementation on functions/features
  - Methods

Day #4 Overview

Road Map - Day 4

Day4 overview:

- Polish functions/features
- Present result

Goal of this week

- Practice to organize and develop software as a team
  - Developing software is a team effort
    - Opportunity to learn from each other
    - Discover which things you especially like about writing software
  - Consolidate SCRUM/Agile concepts
  - Practice communication between group members
  - Practice using version control
    - You should get familiar with it

Goal of this week

- End up with application with following features:
    - Retrieve dummy/test data through front end (menu)

Teams: **Repo for project Java_UseCase_Team_Color**

Day #4
Pairs

Purple Team

Kieran Mortimer   Ekinci Zümrüt

Sinduri Guntupalli   Matej Bice

Red Team

Cornelia Franta   David Nyers

Christian Gora   Gerhard Pichler

Blue Team

Amin Hosseini   Yasien Fares

Farzaneh Younesi   Florian Moerzinger

Yellow Team

Irati Larreina Pinto   Andrey Aleksovski

Peter Schöllhorn   Christian Sander