# STEPHEN DUDLEY

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# **OBJECTIVE**

To develop as a professional within the health/engineering industries and further gain skills within the disciplines of clinical science, research and design.

# **EDUCATION**

2019 - 2022	<ul> <li>University of Sydney</li> <li>Bachelor of Engineering Honours (Electrical) - Ongoing</li> <li>Majoring in Computer Engineering</li> <li>Key areas: Computing, Digital Logic, Circuit Design, Mathematics, Physics</li> </ul>
2017 - 2018	<ul> <li>Macquarie University</li> <li>Bachelor of Clinical Science (fast-tracked)</li> <li>Key areas: Professional Practice, Human Systems, Anatomy and Physiology</li> <li>Achievements: 2018 Merit List (Top 1% of cohort), Judyth Sachs PACE Prize</li> </ul>

## **EMPLOYMENT**

	The Galston Club
	Gaming and Bar Attendant
2016—2020	Roles & Responsibilities:
(4.5 years)	Appropriate service of alcohol (RSA) and conduct of gambling (RCG)
	Customer service both over the bar and over the phone
	Basic cleaning, maintenance and upkeep
Feb - May 2016 (4 months)	Colourwise Nursery
	Nursery hand
	Roles & Responsibilities:
	Full-time labour for a wholesale nursery
	Rashay's Casual Dining
Jan - Mar	Bar Attendant
2016	Roles & Responsibilities:
(2 months)	Appropriate service of alcohol (RSA)
	Basic cleaning, maintenance and upkeep
	Engall's Nursery
2014 - 2015	Nursery hand
(6 months)	Roles & Responsibilities:
	Casual weekend labour for a retail citrus nursery

# **CORE SKILLS**

## Laboratory Techniques and Ethics

• Completed units in Professional Practice, Human Health and Disease Processes and Advanced Clinical Science. Gained practice laboratory experience with PCR, BCA assays, Western Blots.

#### **Critical Thinking**

 Completed PHL137 as an elective at Macquarie University, also visiting critical thinking with the context of medicine and professional practice.

### Leadership

 Gained leadership experience as a Peer Support Leader, House Captain and School Vice Captain at Galston High School.

#### ΙΤ

Advanced level skills in Adobe Creative Cloud (i.e. Photoshop, After Effects, Premiere) and Microsoft
Office, years of personal and academic experience. Basic to intermediate level skills in electrical
engineering and software design. Advanced level skills in computer building and troubleshooting.

## OTHER EXPERIENCE & VOLUNTEERING

Aug - Nov	Australian History Museum
	Exhibition on Aboriginal & Torres Strait Islander Health and Wellbeing
2018	Roles & Responsibilities:
(4 months)	Curated an exhibition on Aboriginal & Torres Strait Islander Health and Wellbeing for
	the Australian History Museum as part of Macquarie University's PACE program.
2016 (3 months)	Antipodeans Abroad
	Overseas Volunteering in Swaziland & South Africa
	Roles & Responsibilities:
	Taught basic mathematics, English and science in a school setting
	Aided in the creation of a mud brick kitchen in Lobamba, Swaziland
2012 - 2014 (3 years)	Turramurra Uniting Church
	Youth Leader
	Roles & Responsibilities:
	<ul> <li>Managed weekly activities for ~30 children following school on Friday afternoons.</li> </ul>

## **INTERESTS**

- Classically and self-taught musician—electronic music production in FL Studio 20, acoustic guitar.
- Programming proficient in C#, Python 3 and HTML/CSS, competent in JavaScript.
- *Electronics hobbyist* projects using Arduino, Raspberry Pi and intermediate digital circuitry.
- Video games and role-playing games Dungeons and Dragons, Rocket League, virtual reality and various Nintendo properties.

#### Referees

Referees available on request