|  |  |  |  |  |
| --- | --- | --- | --- | --- |
| 论文名称 | 模型名称 | 年份 | 准确率(xs) | 准确率(xv) |
| ST-GCN |  |  | 81.5 | 88.3 |
| A Graph Skeleton Transformer Network for Action Recognition | 4s-GSTN | 2022 | 91.3 | 96.6 |
| 基于骨架动作识别的协作卷积Transformer网络 | Co-ConvT | 2022 | 88.1 | 94.3 |
| Graph-aware transformer for skeleton-based action recognition | GAT | 2022 | 89.0 | 95.2 |
| Graph transformer network with temporal kernel attention for skeleton-based action recognition | KA-AGTN(2s) | 2022 | 90.4 | 96.1 |
| HIERARCHICAL GRAPH CONVOLUTIONAL SKELETON TRANSFORMER FOR ACTION RECOGNITION | HGCT | 2022 | 92.2 | 96.5 |
| IIP-Transformer: Intra-Inter-Part Transformer for Skeleton-Based Action Recognition | IIP-Transformer | 2021 | 92.3 | 96.4 |
| MSST-RT: Multi-Stream Spatial-Temporal Relative Transformer for Skeleton-Based Action Recognition | MSST-RT | 2021 | 88.43 | 93.21 |
| MTT: Multi-Scale Temporal Transformer for  Skeleton-Based Action Recognition | 4s-MTT+Shift-GCN | 2022 | 90.8 | 96.7 |
| Pyramid Spatial-Temporal Graph Transformer for  Skeleton-Based Action Recognition | PGT | 2022 | 90.9 | 95.9 |
|  | Efficient-GCN | 2021 | 91.7 | 95.7 |
| Skeleton Action Recognition Based on Transformer Adaptive Graph Convolution | 改进的 ST-GCN | 2021 | 82.01 | 89.95 |
| Skeleton-based action recognition via spatial and temporal transformer networks | ST-TR-agcn | 2021 | 90.3 | 96.3 |
| Spatial-temporal Transformer For Skeleton-based Action Recognition | ST-TR | 2021 | 87.1 | 91.8 |
| Spatial Temporal Transformer Network  for Skeleton-Based Action Recognition | ST-TR | 2021 | 89.9 | 96.1 |
| Spatio-temporal segments attention for skeleton-based action recognition(Biao Hou) | STSA-Net | 2023 | 92.7 | 96.7 |
| Spatio-Temporal Tuples Transformer for  Skeleton-Based Action Recognition | STTFFormer | 2022 | 92.3 | 96.5 |
| STAR: Sparse Transformer-based Action Recognition | STAR-128 | 2021 | 83.4 | 89.0  (胜参数少) |
| STAR-Transformer: A Spatio-temporal Cross Attention Transformer for  Human Action Recognition | STAR-Transformer | 2022 | 92.0 | 96.5 |
| STST: Spatial-Temporal Specialized Transformer for  Skeleton-based Action Recognition | STST | 2021 | 91.9 | 96.8 |
| Two-Stream Spatial Graphormer Networks for  Skeleton-Based Action Recognition | 2s-SGR | 2022 | 91.6 | 96.2 |
| Two-Stream Spatial Graphormer Networks for  Skeleton-Based Action Recognition | TSTE | 2022 | 80.5 | 85.3  (胜参数少) |
| Zoom Transformer for Skeleton-based Group  Activity Recognition | Zoom Transformer | 2021 | 90.1 | 95.3 |