

1.) Q1

- a.) 1000**0100.10110001.00001100.11000000**/28
 - i.) Prefix range 128.0.0.0 <-> 143.255.255.255
- b.) 00001010.00010100.00011110.00000000 ->
00001010.00010100.00100101.11111111
 - i.) Prefix with Subnet 14, addr: 10.20.30.0
- c.) 00000000.00000011.11111111.11111111
 - i.) 255.252.0.0/21
- d.) 11111111.11111111.11111110.00000000
 - i.) Prefix length /9

2.) Q2

- a.) Ifconfig
 - i.) eth0: flags=4163<UP,BROADCAST,RUNNING,MULTICAST> mtu 1500
 - ii.) inet 172.27.153.46 netmask 255.255.240.0 broadcast
172.27.159.255
 - iii.) inet6 fe80::215:5dff:fe0a:a494 prefixlen 64 scopeid 0x20<link>
 - iv.) ether 00:15:5d:0a:a4:94 txqueuelen 1000 (Ethernet)
 - v.) RX packets 2 bytes 434 (434.0 B)
 - vi.) RX errors 0 dropped 0 overruns 0 frame 0
 - vii.) TX packets 6 bytes 516 (516.0 B)
 - viii.) TX errors 0 dropped 0 overruns 0 carrier 0 collisions 0
 - ix.)
 - x.) lo: flags=73<UP,LOOPBACK,RUNNING> mtu 65536
 - xi.) inet 127.0.0.1 netmask 255.0.0.0
 - xii.) inet6 ::1 prefixlen 128 scopeid 0x10<host>
 - xiii.) loop txqueuelen 1000 (Local Loopback)
- b.) Ifconfig
 - i.) eth0: flags=4163<UP,BROADCAST,RUNNING,MULTICAST> mtu 1500
 - ii.) inet 172.27.153.46 netmask 255.255.240.0 broadcast
172.27.159.255
 - iii.) inet6 fe80::215:5dff:fe0a:a494 prefixlen 64 scopeid 0x20<link>
 - iv.) ether 00:15:5d:0a:a4:94 txqueuelen 1000 (Ethernet)
 - v.) RX packets 2 bytes 434 (434.0 B)
 - vi.) RX errors 0 dropped 0 overruns 0 frame 0
 - vii.) TX packets 6 bytes 516 (516.0 B)
 - viii.) TX errors 0 dropped 0 overruns 0 carrier 0 collisions 0
 - ix.)
 - x.) lo: flags=73<UP,LOOPBACK,RUNNING> mtu 65536
 - xi.) inet 127.0.0.1 netmask 255.0.0.0
 - xii.) inet6 ::1 prefixlen 128 scopeid 0x10<host>
- c.) Ip route show/ip -6 route show
 - i.) default via 172.27.144.1 dev eth0

- ii.) 172.27.144.0/20 dev eth0 proto kernel scope link src 172.27.153.46
 - iii.)
 - iv.) fe80::/64 dev eth0 proto kernel metric 256 pref medium
 - v.) multicast ff00::/8 dev eth0 proto kernel metric 256 pref medium
- d.) Arp
 - i.) No output although Im on WSL, and I havent attached the interface to a bridge to have it do ARP
- 3.) Then the two switches would communicate after time 'q' has past
- 4.) Q4
 - a.) First two is a DNS query request/response for the namespace www.apple.com, the next two is the main host using its newly discovered address of the secondary host to send subsequent echo requests(Which are all replied to)
 - b.) Im guessing mac.apple-dns.net(Which should be www.apple.com), although from what I know of ICMP, I dont believe hostnames are sent out for DNS queries as only v4 addresses are used
 - c.) A0:ce:c8:cd:b5:60
 - d.) There is a DNS server onlink that serves DNS responses to queries
 - e.) 34:e5:ec:b7:d0:49, 132.177.4.30
 - f.) About a second for each req/rep exchange
- 5.) Q5
 - a.) 9 hops
 - b.) I'd guess in California, because its in a completely different subnet
 - c.) Im currently on xfinity wifi, so definitely through there although Im not sure where else
 - d.) Yes, because there are always other packets being sent and received, which all have indeterminate lengths, leading to X amount of time passing comparatively, where X could be both positive and negative.
 - e.) They use different routers to distinguish where the packets should go, leading to different times and addresses showing up
 - f.) NOTE: I used powershells Tracert