

IncrementAllWaits

Is used to add 1 to the wait times for every light

Example function call

northController.IncrementRightWait()

IncrementAllWaits

northController.IncrementOtherWait()

eastController.IncrementRightWait()

eastController.IncrementOtherWait()

southController.IncrementRightWait()

southController.IncrementOtherWait()

westController.IncrementRightWait()

westController.IncrementOtherWait()

Return

