

primitiveNativeCall

#generate:
NativeBoost
#int3

```
01 <42> pushLit: NativeBoost--  
02 <8F 01 00 03> new Closure  
06 <10> pushTemp: 0  
07 <D3> send: #int3--  
08 <7D> blockReturn  
09 <E1> send: #generate:--  
10 <7C> returnTop
```

11 <CC> int3

Native Code Trailer Type