

Beamer By Example

Subtitle: Frankfurt Theme

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³University of Dundee

Conference on Tasteful Presentations, 2008

Outline

1

Structure

- Features
- Processing
- Basics
- Colour

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1 Structure

- Features
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2 Lists

- Uncovering Text
- Theorems/Proofs
- Handouts

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- Columns
- pstricks package
- Movies

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Beamer

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Written by Till Tantau while completing his PhD.

- Process with either `pdflatex` or `latex+dvips`

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- Overlays & dynamic effects easily created

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- `tableofcontents` works
- Overlays & dynamic effects easily created
- Easy navigation through sections & subsections

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- Standard \LaTeX commands still work
- `tableofcontents` works
- Overlays & dynamic effects easily created
- Easy navigation through sections & subsections
- Many templates and examples included in package

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Written by Till Tantau while completing his PhD.

- Process with either `pdflatex` or `latex+dvips`
- Standard \LaTeX commands still work
- `tableofcontents` works
- Overlays & dynamic effects easily created
- Easy navigation through sections & subsections
- Many templates and examples included in package
- `article` style can be used to produce notes

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Processing

This document was processed with

- `latex`

Processing

This document was processed with

- `latex` then
- `dvips`

Processing

This document was processed with

- `latex` then
- `dvips` and
- `ps2pdf`

so as to allow use of the package `pstricks`.

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If processing fails, try deleting all `aux` files.

Processing

This document was processed with

- `latex` then
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so as to allow use of the package `pstricks`.

This means that all graphics have to be `eps` files.

If processing fails, try deleting all `aux` files.

The alternative is to use `pdflatex` & pdf or jpg graphics

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Sample Code

```
\documentclass{beamer}
```

```
\usetheme{Frankfurt}
```

Use `\section{..}` and `\subsection{..}` to create items for the Table of Contents

The code for a frame is ...

```
\subsection{Basics}
```

```
\begin{frame}
```

```
  \frametitle{Sample Code}
```

```
    Frame content
```

```
  .
```

```
\end{frame}
```

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Colouring Text

This a 2-stage process

- Define the colour

```
\setbeamercolor{blue}{fg=blue!50}
```

Colouring Text

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- Define the colour

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- Use the colour

```
{\usebeamercolor[fg]{blue} Some blue text}
```

Some blue text

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\setbeamercolor{blue}{fg=blue!50}
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- Use the colour

```
{\usebeamercolor[fg]{blue} Some blue text}
```

Some blue text

- or

```
\newcommand{\green}[1]{\usebeamercolor[fg]{green}#1}
```

```
\green{some green text}....some green text
```

```
\alert<4>{Colours predefined in PSTricks}
```

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Uncovering Text

Subtitle: A Short Example

- Use `itemize` a lot—with `\pause`

Uncovering Text

Subtitle: A Short Example

- Use `itemize` a lot—with `\pause`
- Use very short sentences or short phrases.

```
\begin{itemize}
\item
  Use \texttt{itemize} a lot--with \pause
\item
  Use very short sentences or short phrases.
\end{itemize}
```

Uncovering Text

Subtitle: A Longer Example

You can create overlays. . .

- using the `\pause` command:
 - First item. (`\pause`)

Uncovering Text

Subtitle: A Longer Example

You can create overlays...

- using the `\pause` command:
 - First item. (`\pause`)
 - Second item.
- using overlay specifications:
- using the general `\uncover` command:
(`\uncover<5->\item First item...`)

Uncovering Text

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You can create overlays. . .

- using the `\pause` command:
 - First item. (`\pause`)
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(`\uncover<5->\{ \item First item... \}`)
 - First item.

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- using the general `\uncover` command:
(`\uncover<5->\{ \item First item... \}`)
 - First item.
 - Second item.

Uncover & alert

- Apple

```
\begin{itemize}[<+ - | alert@+>]  
  \item Apple  
  \item Peach  
  \item Plum  
  \item Orange  
\end{itemize}
```

Uncover & alert

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Uncovering Equations

$$A =$$

Uncovering Equations

$$A = B$$

Uncovering Equations

$$\begin{aligned} A &= B \\ &= C \end{aligned}$$

Uncovering Equations

$$\begin{aligned} A &= B \\ &= C \\ &= D \end{aligned}$$

```
\begin{align*}
A &= \quad \backslash uncover<2->\{B\}\\
&\backslash uncover<2->\{&=C\\
&\backslash uncover<3->\{&=D\\
&\backslash uncover<3->\{&=D\\
\end{align*}
```

An example of replacement

This uses five overlays, each separate equations. . .

$$\frac{d}{dx} \frac{x+3}{(x-1)^2} =$$

Alignment not ideal.

An example of replacement

This uses five overlays, each separate equations. . .

$$\frac{d}{dx} \frac{x+3}{(x-1)^2} = \frac{(x-1)^2 - 2(x+3)(x-1)}{(x-1)^4}$$

`\alt` is used to replace the first line

Alignment not ideal.

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This uses five overlays, each separate equations. . .

$$\frac{d}{dx} \frac{x+3}{(x-1)^2} = \frac{(x-1)^2 - 2(x+3)(x-1)}{(x-1)^4}$$

$$= \frac{(x-1)^2 - 2(x+3)(x-1)}{(x-1)^4}$$

and then \visible, as
opposed to \uncover. Alignment not ideal.

An example of replacement

This uses five overlays, each separate equations...

$$\begin{aligned} \frac{d}{dx} \frac{x+3}{(x-1)^2} &= \frac{(x-1)^2 - 2(x+3)(x-1)}{(x-1)^4} \\ &= \frac{(x-1)^2 - 2(x+3)(x-1)}{(x-1)^4} \\ &= \frac{(x-1)((x-1) - 2(x+3))}{(x-1)^4} \end{aligned}$$

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This uses five overlays, each separate equations...

$$\begin{aligned}
 \frac{d}{dx} \frac{x+3}{(x-1)^2} &= \frac{(x-1)^2 - 2(x+3)(x-1)}{(x-1)^4} \\
 &= \frac{(x-1)^2 - 2(x+3)(x-1)}{(x-1)^4} \\
 &= \frac{(x-1)((x-1) - 2(x+3))}{(x-1)^4} \\
 &= \frac{((x-1) - 2(x+3))}{(x-1)^3} = -\frac{x+7}{(x-1)^3}
 \end{aligned}$$

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 \end{aligned}$$

Alignment not ideal.

An example of align with replacement

Three overlays, ...

$$\textit{left} = \text{rhs 1}$$

```
\begin{align*}
  left&=\text{\alt<1>\{rhs1\}\text{\text{alternate rhs}}}\text{\text{\\}}
  \text{\visible<3->\{&=rhs3\}}
\end{align*}
```

An example of align with replacement

Three overlays, ...

left = alternate rhs

```
\begin{align*}
  left&=\alt<1>\{rhs1\}\text{alternate rhs}\\
  \visible<3->\{&=rhs3\}
\end{align*}
```

An example of align with replacement

Three overlays, ...

$$\begin{aligned} \textit{left} &= \textit{alternate rhs} \\ &= \textit{rhs 3} \end{aligned}$$

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\begin{align*}
  left&=\alt<1>\{rhs1\}\{\textit{alternate rhs}\}\backslash\backslash
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Uses `\alt` and `\visible`, as opposed to `\uncover`.

An example of align with replacement

Three overlays, ...

left = alternate rhs
= rhs 3

```
\begin{align*}
  left&=\alt<1>\{rhs1\}\text{alternate rhs}\\
  \visible<3->\{&=rhs3\}
\end{align*}
```

Uses `\alt` and `\visible`, as opposed to `\uncover`. Alignment spoiled because alternative is longer than original.

An example of `align` with replacement

Use of `\phantom` to add invisible text to 3rd overlay to ensure correct alignment when `\alt` string is longest. . .

$$\text{left} = \text{rhs 1}$$

```
\begin{align*}
  \text{\text{left}}&=
    \alt<1>{\text{rhs 1}}{\text{alternate rhs 2}}\\
  \visible<3->
    {\&=\text{rhs 3}\phantom{extra appended}}\\
\end{align*}
```

An example of `align` with replacement

Use of `\phantom` to add invisible text to 3rd overlay to ensure correct alignment when `\alt` string is longest. . .

left = alternate rhs 2

```
\begin{align*}
  \text{left}&=
    \alt<1>{\text{rhs 1}}{\text{alternate rhs 2}}\\
  \visible<3->
    {&=\text{rhs 3}\phantom{extra appended}}\\
\end{align*}
```


An example of align with replacement

Use of `\phantom` to add invisible text to 3rd overlay to ensure correct alignment when `\alt` string is longest. . .

$$\begin{aligned} \text{left} &= \text{alternate rhs 2} \\ &= \text{rhs 3} \end{aligned}$$

```
\begin{align*}
  \text{\text{left}}&=
    \text{\alt<1>\text{rhs 1}\text{alternate rhs 2}}\\
  \text{\visible<3->}
    \text{\&=\text{rhs 3}\phantom{extra appended}}\\
\end{align*}
```

The `align` environment with replacement

$$\frac{d}{dx} \frac{x+3}{(x-1)^2} =$$

•

The `align` environment with replacement

$$\frac{d}{dx} \frac{x+3}{(x-1)^2} = \frac{(x-1)^2 - 2(x+3)(x-1)}{(x-1)^4}$$

`\alt` replaces the first line

.

The `align` environment with replacement

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`\alt` replaces the first line and then `\visible`, as opposed to `\uncover`.

The align environment with replacement

$$\begin{aligned}
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\alt replaces the first line and then \visible, as opposed to \uncover. Alignment is fixed.

Uncovering Rows

Class	A	B	C	D
X	1	2	3	4

Uncovering Rows

Class	A	B	C	D
X	1	2	3	4
Y	3	4	5	6

Uncovering Rows

Class	A	B	C	D
X	1	2	3	4
Y	3	4	5	6
Z	5	6	7	8

Uncovering Rows

Class	A	B	C	D
X	1	2	3	4
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Z	5	6	7	8

```
\usepackage{colortbl}
```

Uncovering Rows

Class	A	B	C	D
X	1	2	3	4
Y	3	4	5	6
Z	5	6	7	8

```
\usepackage{colortbl}
```

```
\rowcolors[]{1}{blue!20}{red!10}
\begin{tabular}{l!{\vrule}cccc}\hline
Class & A & B & C & D\\\hline
X & 1 & 2 & 3 & 4 \\\pause
Y & 3 & 4 & 5 & 6 \\\pause
Z & 5 & 6 & 7 & 8
\end{tabular}
```

Uncovering Columns

Class	A
-------	---

Uncovering Columns

Class	A	B
		2
		4
		6

Uncovering Columns

Class	A	B	C
	2	3	
	4	5	
	6	7	

Uncovering Columns

Class	A	B	D
		2	4
		4	6
		6	8

Uncovering Columns

Class	A	B	D
X	1	2	4
Y	3	4	6
Z	5	6	8

```

\begin{tabular}%
  {l!{\vrule}c<{\onslide<2->}}%
    c<{\onslide<3>}
    c<{\onslide<4->}c}
  ....
\end{tabular}

```

`c<{decl.}` inserts decl. right after the entry for the column.

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Theorem and Proof

Theorem

There is no largest prime number

Proof.

- Suppose p ... the largest prime

Theorem and Proof

Theorem

There is no largest prime number

Proof.

- Suppose p ... the largest prime
- Let q be the product of the first p numbers

Theorem and Proof

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Proof.

- Suppose p ... the largest prime
- Let q be the product of the first p numbers
- Then $q + 1$ is not divisible by any of them

Theorem and Proof

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Proof.

- Suppose p ... the largest prime
- Let q be the product of the first p numbers
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- Thus $q + 1$ is a prime number larger than p .

Theorem and Proof

Theorem

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Proof.

- Suppose p ... the largest prime
- Let q be the product of the first p numbers
- Then $q + 1$ is not divisible by any of them
- Thus $q + 1$ is a prime number larger than p .



Theorem and Proof-Code

```
\begin{theorem}
```

```
    There is no largest prime number
```

```
\end{theorem}
```

```
\begin{proof}
```

```
\begin{itemize}
```

```
\item Suppose  $p$  were the largest prime\pause
```

```
\item Let  $q$  be ... first  $p$  numbers\pause
```

```
\item Then  $q+1$  is not divisible ... \pause
```

```
\item Thus  $q+1$  is a prime ...  $p$ . \pause
```

```
\end{itemize}
```

```
\end{proof}
```

Cantor's Theorem

Theorem

$\alpha < 2^\alpha$ for all ordinals α .

► Proof details

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Printing slides for handouts

With the header

```
\documentclass[t,handout]{beamer}
```

- (i) the `t` option specifies vertically aligned top frames

Printing slides for handouts

With the header

```
\documentclass[t,handout]{beamer}
```

- (i) the `t` option specifies vertically aligned top frames
- (ii) all piecewise defined slides are aggregated into one.

Printing slides for handouts

With the header

```
\documentclass[t,handout]{beamer}
```

- (i) the `t` option specifies vertically aligned top frames
- (ii) all piecewise defined slides are aggregated into one.
- (iii) `\usepackage{enumerate}`

...

```
\begin{enumerate}[<+>][(i)]
```

```
  \item the \texttt{\blue{t}} option specifies .
```

```
  \item all piecewise defined ....
```

```
\end{enumerate}
```

Printing as article class

The header

```
\documentclass{article}
```

and package

```
\usepackage{beamerarticle}
```

cause the material to be typeset as a “normal” article—all frame references are ignored.

Sample page

Outline

Contents

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3.3	Movies	8

1 Structure

1.1 Features

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Fancy Bits

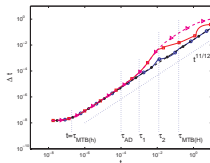
- **Columns**
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Graphics & Text Side by Side

```

\begin{columns}[b]
\begin{column}{.25\textwidth}
    \includegraphics[width=1.3in]{%
        {FILE.eps}}
\end{column}
\begin{column}{.75\textwidth}
    text column
\end{column}
\end{columns}

```

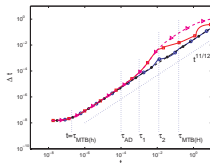


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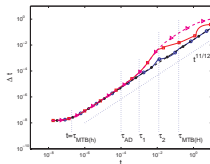


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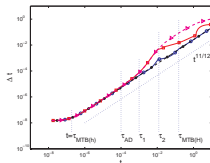


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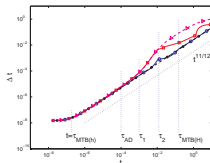


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text column
\end{column}
\end{columns}

```

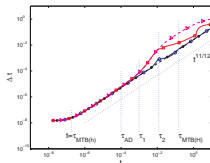


Graphics & Text Side by Side

```

\begin{columns}[b]
  \begin{column}{.25\textwidth}
    \includegraphics[width=1.3in]{%
      {FILE}.eps}
  \end{column}
  \begin{column}{.75\textwidth}
    text column
  \end{column}
\end{columns}

```



[We actually use semiverbatim & incremental alerts.]

Outline

1

Structure

- Features
- Processing
- Basics
- Colour

2

Lists

- Uncovering Text
- Theorems/Proofs
- Handouts

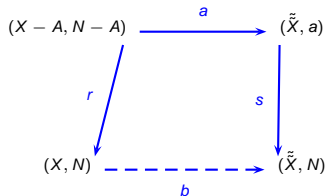
3

Fancy Bits

- Columns
- **pstricks package**
- Movies

Diagrams

A small diagram with a few lines of \LaTeX .



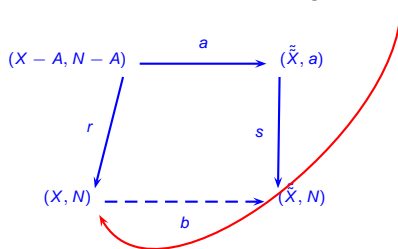
```
\blue \rnode{START}{\textsc{PSTricks}}
```

...

```
\visible<2>{\ncurve%
  [linecolor=red,angleA=270,angleB=300]{START}{c}}
```

Diagrams

A small diagram with a few lines of \LaTeX . At the 2nd overlay we can add a link from one to another using **PSTricks**



```
\blue \rnode{START}{\textsc{PSTricks}}
```

...

```
\visible<2>{\ncurve%
  [linecolor=red,angleA=270,angleB=300]{START}{c}}
```


Householder formula

The Householder formula below lets one compute $f(\mathbf{x}_*) = 0$ for an arbitrary f .

$$\mathbf{x}_{k+1} \mapsto \Phi_n(\mathbf{x}_k) = \mathbf{x}_k + (n-1) \frac{\left(\frac{1}{f(\mathbf{x}_k)}\right)^{n-2}}{\left(\frac{1}{f(\mathbf{x}_k)}\right)^{n-1}} + f(\mathbf{x}_k)^{n+1} \quad \psi \quad (1)$$

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where $n \geq 2$ and ψ is an arbitrary function.

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$$x_{k+1} \mapsto \Phi_n(x_k) = x_k + (n-1) \frac{\left(\frac{1}{f(x_k)}\right)^{n-2}}{\left(\frac{1}{f(x_k)}\right)^{n-1}} + f(x_k)^{n+1} \psi \quad (1)$$

where $n \geq 2$ and ψ is an arbitrary function.

Formula (1) gives an iteration of order n converging towards x_* such that: $f(x_*) = 0$.

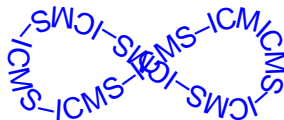
Some PSTricks

Any practical use for this?



Some more PSTricks

or this ...



```
\pstextpath{\psccurve[linestyle=none]%
(.5,0)(3.5,1)(3.5,0)(.5,1)}%
{\blue ICMS--ICMS--ICMS--ICMS--ICMS--ICMS--%
ICMS--ICMS--ICMS--ICMS--ICM}
```

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Fancy Bits

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- pstricks package
- **Movies**

Including Movies

```
\movie[width=3in,height=2in,showcontrols,poster]%  
  {}{thank.avi}
```

Even though the movie is “embedded” in the `.tex` file, the `.avi` file must still reside in the same folder as the `pdf` file.

Summary

- The **first main message** of your talk in one or two lines.

Summary

- The **first main message** of your talk in one or two lines.
- The **second main message** of your talk in one or two lines.

Summary

- The **first main message** of your talk in one or two lines.
- The **second main message** of your talk in one or two lines.
- Perhaps a **third message**, but not more than that.

Summary

- The **first main message** of your talk in one or two lines.
- The **second main message** of your talk in one or two lines.
- Perhaps a **third message**, but not more than that.
- Outlook
 - Something you haven't solved.
 - Something else you haven't solved.

Cantor's Theorem

Theorem

$\alpha < 2^\alpha$ for all ordinals α .

Proof.

As shown by Cantor...



◀ Return

For Further Reading I



A. Author.

Handbook of Everything.

Some Press, 1990.



S. Someone.

On this and that.

Journal of This and That, 2(1):50–100, 2000.



D.F. Griffiths

Beamer By Example

<http://www.maths.dundee.ac.uk/~dfg/talks.shtml>