CS1760 – ADV OBJ ORIENTED PROG & DESIGN

Practical Assignment Information Sheet

Student Name: Ashley Wonders

Assignment #: 2 part 2

Due Date: 2/10/20

Handed In Date: 2/10/20

IDE used: Notepad++ and SceneBuilder

.**java** files uploaded Assign3Draw, Assign3DrawController

.**class** and .**html** files uploaded Assign3Draw.class, Assign3Draw.fxml, Assign3DrawController.class, NoOptionPickedException.class, OutofWindowException.call

Does program compile and execute without errors? (Y/N) No

If not, explain any errors: If you make a shape and then change the values in the box, it doesn’t catch it if the item is now out of bounds. I figured I should add in some sort of event listener to track changes or something, but I honestly wasn’t sure how to do that.

Is program complete? (Y/N) Mostly. Just the issue with above.

If not, explain incompletions: Issue above. Also, I wasn’t sure if we were supposed to change the color of the line or not. Sorry.

Comments: This was way harder than I think it should have been for me – What should I do to be better for next time? The hardest parts for me were the exception handling and then making it so an object wouldn’t be changed afterwards (which I was unable to do).