

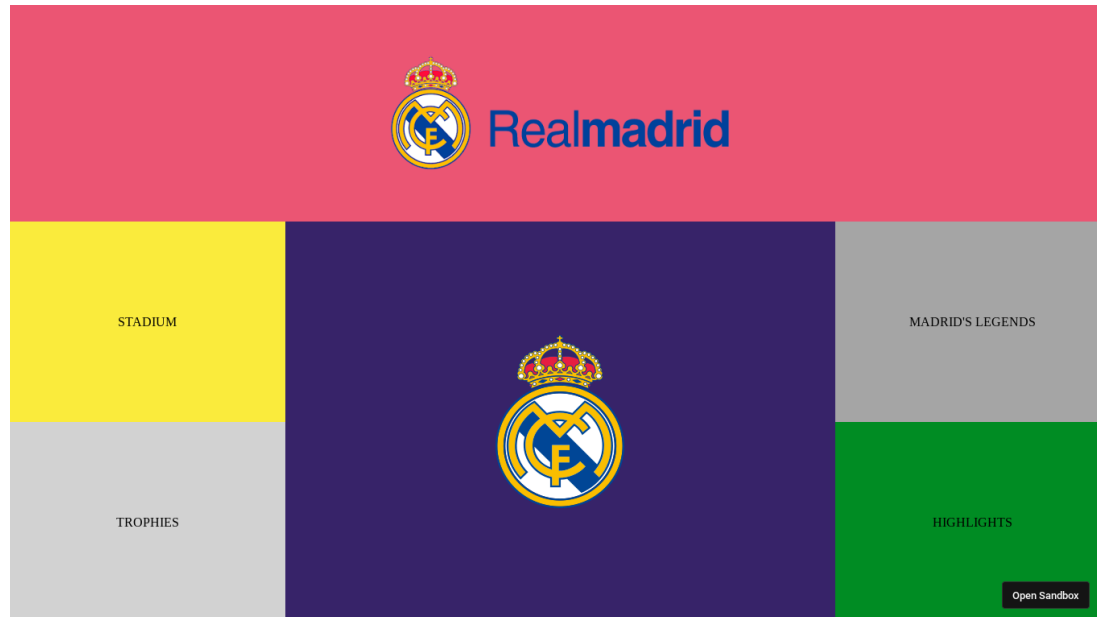


UX Testing + UI Iteration



	User Interface: How could the styling of elements be changed to make a more visually appealing, clear, and space efficient layout? (ex: sizes, colors, fonts, alignment, etc.)	User Experience: What elements of the user experience could be improved to make the puzzle more fun/satisfying? (ex: sounds, hover effects, etc.)
User 1 Name: <i>Sebastian Camacho</i>	<ul style="list-style-type: none">• Replace the stadium image to make it into a rotation GIF• Change the colors to fit the backgrounds.• Add sounds	<ul style="list-style-type: none">• Make it more interactive• It should fade out when you hover over the divs• Change colors of the text and font
User 2 Name: <i>Naythan Ignacio</i>	<ul style="list-style-type: none">• Make Font bigger• Make the center image bigger• Make a hover effect making sure its clickable	<ul style="list-style-type: none">• Add sounds• Make it interactive• Describe whats going on all the divs
User 3 Name: <i>Eric</i>	<ul style="list-style-type: none">• Images and text need to be bigger• Make font match Real Madrid Font• Make the gif larger• Change the colors of the backgrounds	<ul style="list-style-type: none">• Real Madrid Title should be interactive• Make the Divs hover• Make the divs darken once clicked on (Check MyFirstJava starter code)
User 4 Name: <i>Dorian Barrera</i>	<ul style="list-style-type: none">• Changes colors to match Logo• Make font bigger and change to match the title• Add arrows to see the other trophies.	<ul style="list-style-type: none">• Add sound• Make the title interactive• Add hover effects
User 5 Name: <i>Cruz Briseno</i>	<ul style="list-style-type: none">• Change colors of the background• Make the font bigger	<ul style="list-style-type: none">• Hover effects• Add some sound• Make the title interactive

UI Before Feedback (Screenshot / GIF)



What trends did you identify in your feedback?

- Change Colors
- Add sounds
- Make it interactive
- Add hover effects.
- Make title interactive.

UI After Feedback (Screenshot / GIF)



What changes did you make to improve your UI?

- Added hover effects
- Added sounds
- Changed the colors to fit the background.
- Made font bigger and bolder