



# NICOLAS JURDYC

*Web fullstack & Game Programmer*

## WHO IS NICOLAS ?

I am a fifth-year computer science student with a specialization Python software development and web development. Throughout my academic journey, I have had the opportunity to work with various technologies and programming languages. Currently, I am actively seeking a full time job starting in October 2024

## CONTACT

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## FORMATION

### SCIENTIFIC HIGHSCHOOL DIPLOMA

2018

### INFORMATION TECHNOLOGIES EXPERT

2024

Epitech Paris

### GAME PROGRAMMING AND GAME DESIGN

2022-2023

Keimyung University

Daegu, South Korea

## REALISATION

- [My portfolio website](#)

## PROGRAMMING QUALIFICATION

Game Engine

- Unreal Engine 5
- Unity

Web Programming :

- JavaScript
- Flutter

Game Programming languages:

- C++
- C#
- Python

## EXPERIENCE

### INTERNSHIP WEB & AI DEVELOPER

*Innovation Department Blueway Lyon*

- Prototyping project using Large Language Model AI (GPT, Mistral)
- Creating the web application to access the API
- Deploying the application for intern testing

### STAGE DEVELOPPEUR PYTHON

*Developpeur logiciel ESI Group*

- Legacy code optimization
- Implementing new features
- Documenting

## FIELD OF INTEREST

- Cinema
- Archery
- E-sport

## LANGUAGES

French      Mother tongue  
English    Understood, written, talked