# $R\_programming\_DataStructures$

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# R Working with basic data structures in R

In R there are basic data types:

```
• Datatypes
       - character
       - numeric (real number)
       - integer
       - complex
       - logical / boolean (TRUE/FALSE)
x \leftarrow c(1,3,4,5,6)
class(x)
## [1] "numeric"
# Numeric
## [1] 1 3 4 5 6
# The logical
as.logical(x)
## [1] TRUE TRUE TRUE TRUE TRUE
class(as.logical(x))
## [1] "logical"
# The charcter
as.character(x)
## [1] "1" "3" "4" "5" "6"
class(as.character(x))
## [1] "character"
# The complex number
as.complex(x)
## [1] 1+0i 3+0i 4+0i 5+0i 6+0i
class(as.complex(x))
## [1] "complex"
```

#

There are different data structures to hold combinations of these datatypes.

## • Datatypes

- The vector
- The matrix
- The list
- The Factor Levels

# Lets look at the basic vector first

It can only **hold ony type of data** and will therefore find coerce the data, to find a common minimum representation. As this is done automatically, it can lead to problems if not taken into account.

```
# It can hold only a specific type of data, so conversion happens under the hood
1 <- c('a', 1, 4+0i, TRUE)</pre>
## [1] "a"
              "1"
                      "4+0i" "TRUE"
# Its class is set to be able to accompany all given inputs
class(1)
## [1] "character"
class(1[4])
## [1] "character"
# It can be indexed, therefore it remembers position
1[1]
## [1] "a"
1[1:3]
## [1] "a"
                      "4+0i"
#The following mixes can occur
y <- c(1.7, 'a') #Character
y <- c(TRUE, 2) #numeric
y \leftarrow c(1, 5+0i) \#complex
```

#### Attributes

Datatypes carry 5 basic kind of attributes that sets them appart and influences their specific behaviour.

- names, dimnames
- dimensions (matrices, arrays)
- class (e.g. integer, numeric, etc..)
- length
- other user-defined attributes/metadata

These can be accessed using the attributes() function call. If the R object does not contain attributes the function call will return NULL.

Even though an object might not return attributes, we can still use the following functions to address attributes directly.

- dim() will return the dimensions of the object (Null for Vector)
- length() returns the number of entries in the object

X

```
## [1] 1 3 4 5 6
```

```
attributes(x)
```

## NULL

length(x)

## [1] 5

dim(x)

## NULL

#### Matrices

Matrices are vectors with a dimension attribute. The dimension is itself an integer vector of length 2(number of rows, number of columns)

```
m <- matrix(nrow=2, ncol=3)
dim(m)</pre>
```

## [1] 2 3

```
attributes(m)
```

```
## $dim
## [1] 2 3
```

They are constructed column wise by combing single column vectors along the n-row dimension. Given a vector of length n they will split it according to the nrow attribute.

```
matrix(1:6, nrow=3, ncol=2)
         [,1] [,2]
##
## [1,]
            1
## [2,]
            2
                 5
## [3,]
            3
                 6
#The function call will infer the missing dimension automatically
matrix(1:10, nrow=5)
##
        [,1] [,2]
## [1,]
            1
                 6
## [2,]
            2
                 7
## [3,]
            3
                 8
## [4,]
            4
                 9
## [5,]
            5
                10
# Or you recombine them by adding a dimension to a vector
v \leftarrow c(1:10)
dim(v) \leftarrow c(2,5)
         [,1] [,2] [,3] [,4] [,5]
##
## [1,]
                 3
                            7
                                  9
            1
                       5
                                 10
## [2,]
They can be combined out of single vectors trough column-wise or row-wise binding. * cbind to combine
the vectors column-wise * rbind to combine row-wise
x <- 1:3
y <- 10:12
# Column wise
cbind(x,y)
        х у
```

```
## [1,] 1 10
## [2,] 2 11
## [3,] 3 12
# Row wise
rbind(x,y)
```

```
[,1] [,2] [,3]
##
              2
## x
        1
                   3
                  12
## y
       10
             11
```

### Lists

They are a special type of vector that can cointain elements of different classes. They are a very important data type. Especially in combination with the various apply() functions, they are a powerful combination.

They can be directly created using the list() function, which takes an arbitrary number of arguments to concatinate.

```
1 <- list(1,2,3, 'a', 'b', 'c', TRUE, FALSE, TRUE)</pre>
## [[1]]
## [1] 1
##
## [[2]]
## [1] 2
##
## [[3]]
## [1] 3
##
## [[4]]
## [1] "a"
##
## [[5]]
## [1] "b"
##
## [[6]]
## [1] "c"
##
## [[7]]
## [1] TRUE
##
## [[8]]
## [1] FALSE
##
## [[9]]
## [1] TRUE
```

If we want to create a list with a preset length to be filled e.g. by a function call we can specify this with the vector('list', length=??) command call.

```
vector('list', length=3)
## [[1]]
```

```
## [[2]]
## NULL
##
## [[3]]
## NULL
```

## NULL

### Factors & Factor Levels

To represent categorial variables, we can use the Factor type in R. This can be unordered or ordered. Once can think of a factor as an integer vector where each integer has a label.

Using a labeled factor is better, as labels are self describing, instead of using dummy variables (e.g. 0|1)

```
x <- factor(c('yes', 'no', 'yes', 'no', 'no'))
x

## [1] yes no yes yes no no
## Levels: no yes</pre>
```

The factor() call automatically creates the factor levels by identifying the number of unique elements associated. Now we can apply more advanced summary descriptions to the data

```
## x
## no yes
## 3 3

# And use the unclass() command to identfy the underlying structure of the data
unclass(x)

## [1] 2 1 2 2 1 1
## attr(,"levels")
## [1] "no" "yes"
```

Often factors will be automatically created when importing a dataset using e.g. read.table() command. As this will create factor levels that are ordered by ascending first letters, we might want to give them a more indicative structure manually.

This can be done useing the levels attribute to the factor() call.

```
x <- factor(c('yes', 'no', 'yes', 'no', 'no'))
x # Levels are now in alphabetical ordering

## [1] yes no yes no no
## Levels: no yes

# We can reassign a new ordering of the factors by directly assigning a vector
levels(x) <- c('yes', 'no')
x

## [1] no yes no yes yes
## Levels: yes no

# Or take care of the ordering in the function call itself
x <- factor(c('yes', 'no', 'yes', 'yes'), levels = c('yes', 'no'))
x

## [1] yes no yes yes
## Levels: yes no</pre>
```

## Missing Values / NANs

Indicated by NA or NaN.

- is.na() is used to test object if they are NAs
- is.nan() is used to test for NaN
- NA values have a clas, so therea are ineger NA, character NA, etc.
- A NaN value is also NA but the converse does not hold true

```
# Create a vector with NA in it
x <- c(2,3, NA, 10, 3)

# Function returns a boolean vector
is.na(x)

## [1] FALSE FALSE TRUE FALSE FALSE

# This can be used for indexing to select NAs out
x_clean <- x[!is.na(x)]
x_clean

## [1] 2 3 10 3

# We can impute the missing data with an average measurement e.g.
x[is.na(x)] <- 10</pre>
```

```
## [1] 2 3 10 10 3
```

#### **DataFrames**

Used to store tabular data in R. They are represented as a special type of list where every element of the list has to have the same length. Each element of the list can be thought of as a column and the length of theach element of the list is the number of rows.

Unlike matrices, data frames can store different classes of objects in each column. Matices must have every elemt be the same class. Data fames have a special attribute called row.names which indicate information about each row of teh data frame.

They are usually not created manually, but read into R using

```
read.table()or read.csv()
```

However, data frames can also be created explicitly with the data.frame() function or they can be coerced from other types of objects, like lists.

For some applications, especially in machine learning, which mostly relies on linear algebra and matrix algebra applications, we have to work with the data inside a table as a matrix. To this end we can use the data.matrix() or the as.matrix() even though mostly you will need the result of the previous.

Lets's look at an example:

```
# First we create a data frame manually
x <- data.frame(foo = 1:4, bar=c(T,T,F,F))</pre>
##
     foo
           bar
## 1
       1
          TRUE
       2 TRUE
       3 FALSE
       4 FALSE
# With the attributes dimension
dim(x)
## [1] 4 2
nrow(x)
## [1] 4
ncol(x)
## [1] 2
DataTables can be indexed trough positional attributes, just as matrices. And they can aditionally be indexed
using the row & column names.
x[1] # Extracts the first column
##
     foo
## 1
## 2
       2
## 3
       3
## 4
x[,1] # Extracts the complete first row
## [1] 1 2 3 4
x$foo # Indexes the first column
## [1] 1 2 3 4
x$bar # Indexes the second column
## [1] TRUE TRUE FALSE FALSE
```

#### Names

As R is a statistical programming language, it is layed out to work closely with procedures used in everyday statistical analysis. Therefore the use of **named variables** in handy and easily accessible.

```
x < -1:3
names(x)
## NULL
# We can just assign names as a string vector to the names attribute of the variable
names(x) <- c('New York', 'Washington DC', 'Los Angeles')</pre>
##
        New York Washington DC
                                   Los Angeles
##
In the same way we can assign names to list objects, which is very usefull when indexing or applying summary
functions on them.
x <- list('Los Angeles' = 1, 'Boston' = 2, 'New York City' = 3)
## $`Los Angeles`
## [1] 1
##
## $Boston
## [1] 2
##
## $`New York City`
## [1] 3
names(x)
                                          "New York City"
## [1] "Los Angeles"
                         "Boston"
matrices can have row and dim names
m <- matrix(1:4, nrow=2, ncol=2)</pre>
dimnames(m) <- list(c('a', 'b'), c('c', 'd'))</pre>
##
   c d
## a 1 3
## b 2 4
# Or we can again assign them individually
rownames(m) <- c('new', 'old')</pre>
colnames(m) <- c('first', 'last')</pre>
##
       first last
## new
            1
```

NOTE: There is a difference in setting col & row names in matrices and dataFrames

# Object | Set column names | set row names

## old