

ANGULAR 17 TRAINING

ANGULAR TRAINING OBJECTIVES

All students will:

- Understand how single-page web application architectures are different than traditional web application architectures
- Use new JavaScript (ES6) language features including Classes, Modules, and Arrow Functions
- Use new TypeScript language features including Types, Decorators, Interfaces, and Generics
- Learn Angular coding and architecture best practices including project layout and using container and presentation components
- Understand and use Angular model-driven forms, observables, dependency injection, and routing
- Communicate with a backend server using Angular's HttpClient to load and save data
- Configure the router and navigate between components
- Unit test all parts of an application including Components, Services, and Pipes
- Understand RxJS and Observables and where they can be used
- Implement Authentication and Authorization in an Angular Application
- Optimize Angular Performance by changing Change Detection Strategies
- Setup new projects from scratch using the Angular CLI
- Scaffold modules, components, services, models, routes, and unit tests in accordance with best practices using the Angular CLI
- Build and deploy an application to production using the Angular CLI
- Write End-to-End Tests (optional; taught only if this applies to your group)

ANGULAR TRAINING OUTLINE

DAY-1

- Components
 - Understanding Components
 - Component Properties & Methods
 - Templates: Inline, Multi-line, and External with Component-relative Paths
 - Angular Modules (NgModule)
 - Angular Modules vs. ES Modules
 - Organizing your code into Feature Modules
 - CSS Flexbox
 - Grid and Responsive Design
 - ngx-bootstrap
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- Dependency Injection
 - Understanding Dependency Injection
 - Angular's Dependency Injection System
 - Registering
 - Injecting
 - Change detection strategy
 - Model-driven Forms (Reactive Forms)
 - Importing the ReactiveFormsModule
 - FormControl, FormGroup, and AbstractControl
 - Binding DOM Elements to FormGroups and FormControls
 - Validation Rules, Messages, and Styles
 - Refactoring Reactive Forms for Reuse
 - Custom Validators
 - Communicating with the Server using the HttpClient Service
 - Deciding between Promises or Observables (RxJS)
 - Making an HTTP GET Request
 - Sending data to the server using Http POST and PUT Requests
 - Issuing an Http DELETE Request
 - Intercepting Requests and Responses
 - Router
 - Importing the RouterModule
 - Configuring Routes
 - Displaying Components using a RouterOutlet
 - Navigating declaratively with RouterLink

- Navigating with code using the Router
- Accessing parameters using ActivatedRoute

Day-2

- Deploying an Angular Application to Production
 - Building the application using the Angular CLI
 - Deploying to a web server
 - Angular Material UI
- Angular Roadmap for the Future
 - Ivy Renderer
 - Angular Elements
- Unit Testing
 - Tools: Jest
 - Syntax: describe, it, beforeEach, afterEach, matchers
 - Setup and your First Test
 - Testing Terminology: Mock, Stub, Spy, Fakes
 - Angular Testing Terminology: TestBed, ComponentFixture, debugElement, async, fakeAsync, tick, inject
 - Simple Component Test
 - Testing a Pipe
- RxJS and Observables
 - What is an Observable?
 - Creating Observables
 - What is an Observer?
 - Observer Example
 - Operators: map, switchMap, debounceTime, distinctUntilChanged
 - Practical Application of using RxJS
 - Subject
 - Subject Example
 - EventEmitter or Observable
- Working with NGRX
- Security
 - Best Practices
 - Preventing Cross-site Scripting (XSS)
 - Trusting values with the DOMSanitizer
 - HTTP Attacks (CSRF and CSSI)
 - Authentication using JSON Web Tokens (JWT)
 - Authorization: Router Guards
- Change Detection
 - Understanding Zone.js and Change Detection
 - Change Detection Strategies Default and OnPush

- Advanced Routing
 - Lazy-loading Angular Modules
 - Nested or Child Routes
- Advanced Dependency Injection
 - Providers
 - Hierarchical Injection
- Pipes
 - Creating a custom Pipe using PipeTransform
 - Understanding Pure and Impure Pipes

Day-3

Plan micro frontends with strategic design

- Strategic Design Overview
- Sub-domains, bounded context and ubiquitous language in the context of Angular
- Communication between domains
- Monorepos vs. Multi Repos
- Macro vs. micro architecture
- Micro frontends as migration strategy
- Case Studies

Micro Frontends with Module Federation

- Federated Angular: Using Module Federation with Angular
- Dynamic Federation
- Micro frontends and plug-in systems
- Sharing libraries
- Dealing with version conflicts
- Communication between micro frontends

Web Components with Angular Elements

- Micro Frontends Angular Elements
- Widgets with Angular Elements
- Load Web Components dynamically
- Multi-framework/multi-version solutions with Web Components
- Integrate legacy code (e.g. AngularJS code)
- Combining Web Components and Module Federation
- Challenges and workarounds
- Conclusion