

Topics for this Lecture

- Automatic Test Generation Approaches
 - ~~Random Testing~~
 - ~~Evolutionary Search~~
 - Constraint-Based (symbolic execution) Testing

Constraint-Based Testing (CBT)

- **Constraint-Based Testing (CBT)** is the process of generating test cases against a testing objective by using constraint solving techniques
- Although the CBT technique was first proposed in the mid seventies, the technique has received much attention recently from researchers.
- Constraints on inputs
If inputs satisfy constraints, then testing objective will be satisfied
- **CBT** improves significantly code-coverage (as constraints capture hard-to-reach test objectives).
- **CBT** is fully automated test data generation methods.

Test data generation by symbolic execution

- **Symbolic execution** is a program analysis technique that analyzes a program's code to automatically generate test data for the program.
- **Symbolic execution** uses symbolic values, instead of concrete values, as program inputs, and represents the values of program variables as symbolic expressions of those inputs.
- The **path constraint** (PC) is a Boolean formula over the symbolic inputs, which is an accumulation of the constraints that the inputs must satisfy for an execution to follow that path.
- **Symbolic Execution** was designed for accomplishing this data generation task automatically with the help of *constraint solvers*.

Test data generation by symbolic execution

- A symbolic executor first identifies a program path in its control flow graph (CFG)
- Select one or several paths → **Path selection** step
- Generate the path conditions → **Symbolic evaluation** techniques
- Solve the path conditions to generate test data that activate the selected paths → **Constraint solving**
- The symbolic executor asks a *constraint solver* if the collected constraint has a solution, and The *constraint solver* either answers:
 1. “**yes**” and gives a possible assignment of the variables.
 2. “**not**” (proving the corresponding path is not *feasible*)

Test data generation by symbolic execution

- (a) Code that swaps x and y, when the initial value of x is greater than the initial value of y.
- (b) the corresponding *symbolic execution tree*, and
- (c) test data and *path constraints* corresponding to different program paths

```

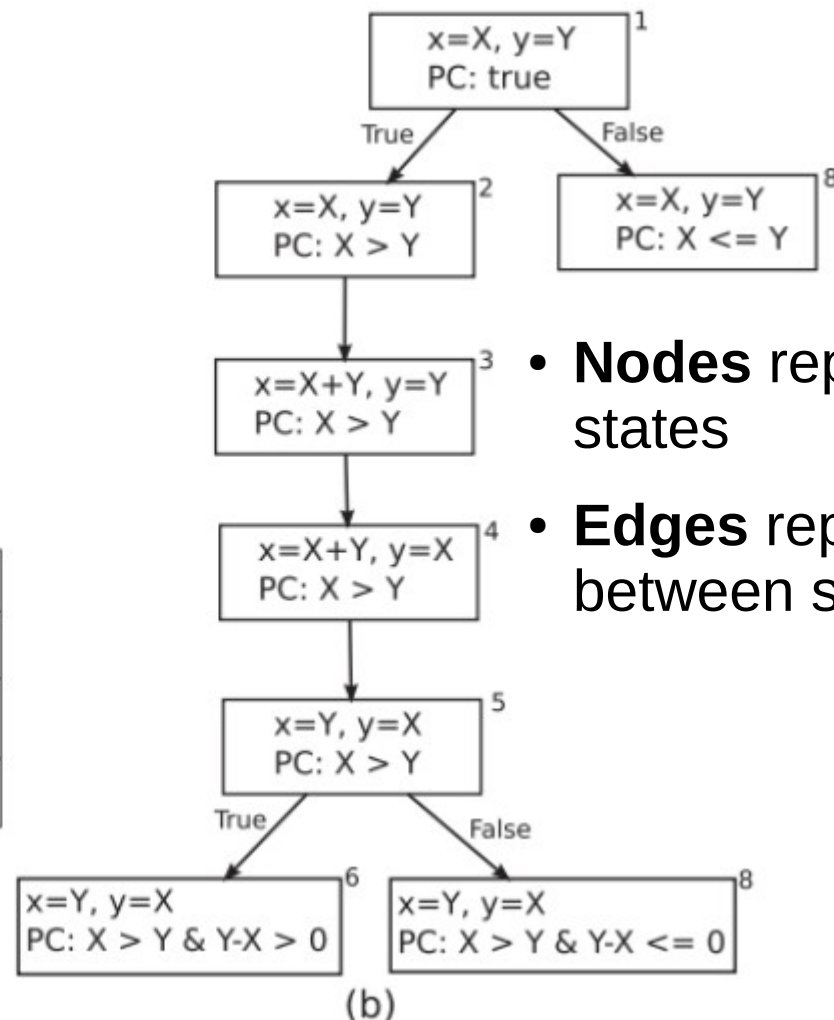
int x, y;
1 if(x > y){
2   x = x+y;
3   y = x-y;
4   x = x-y;
5   if(x - y > 0)
6     assert false;
7 }
8 print(x, y)
    
```

(a)

Path	PC	Program Input
1,8	$X \leq Y$	$X=1 \ Y=1$
1,2,3,4,5,8	$X > Y \ \& \ Y - X \leq 0$	$X=2 \ Y=1$
1,2,3,4,5,6	$X > Y \ \& \ Y - X > 0$	none

(c)

Infeasible path



• **Nodes** represent program states

• **Edges** represent transitions between states

Problems for symbolic evaluation techniques

- Explosion of paths (heuristics are needed to explore the search space)
- Number of iterations in loops must be selected prior to any symbolic execution
- Environment Interactions

The third branch contains a problematic non-linear constraint, and if the **Math** library is not available in source code or bytecode, then deriving constraints can be difficult in the first place.

```
1 double example(int x, int y, double z) {  
2   boolean flag = y > 1000;  
3   // ...  
4   if(x + y == 1024)  
5     if(flag)  
6       if(Math.cos(z) - 0.95 < Math.exp(z))  
7         // target branch  
8       // ...  
9 }
```

Tools

- Symbolic Execution - Java PathFinder

<http://javapathfinder.sourceforge.net/extensions/symbc/doc/>

- Z3 is one of the most powerful SMT solvers currently available.

<http://channel9.msdn.com/posts/Peli/The-Z3-Constraint-Solver/>

References:

Anand, Saswat, et al. "An orchestrated survey of methodologies for automated software test case generation." *Journal of Systems and Software* 86.8 (2013): 1978-2001.

Gotlieb, Arnaud. "Euclide: A constraint-based testing framework for critical c programs." *Software Testing Verification and Validation*, 2009. ICST'09. International Conference on. IEEE, 2009.