UI quiz
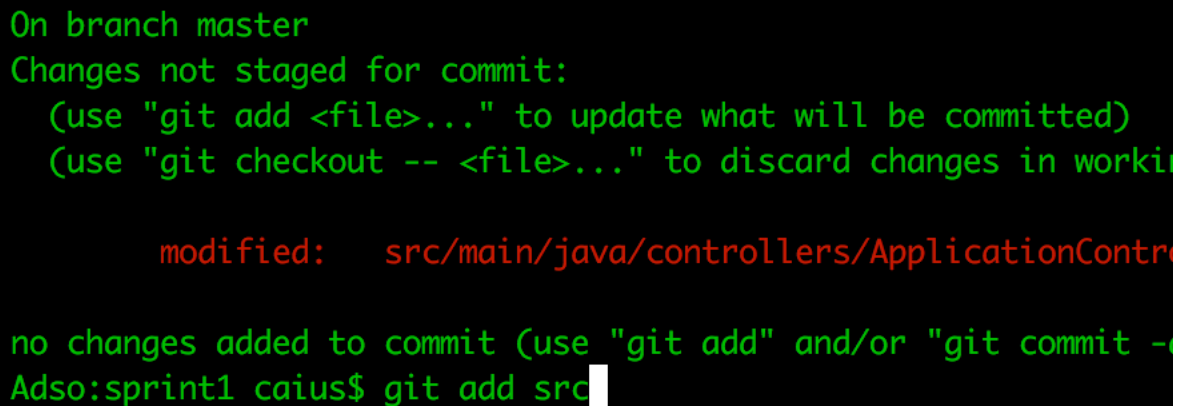
1. Which of them is **not** a usability goal?
   (1 point)
   - A. Learnability
   - B. Error
   - ✓ C. Efficiency
   - D. Modularity
   - E. Satisfaction

2. Is this an example of recognition or recall?

```
On branch master
Changes not staged for commit:
  (use "git add <file>..." to update what will be committed)
  (use "git checkout -- <file>..." to discard changes in worki

        modified:   src/main/java/controllers/ApplicationContr

no changes added to commit (use "git add" and/or "git commit -
Adso:sprint1 caius$ git add src
```

   (1 point)
   - A. Recognition
   - ✓ B. Recall

3. Is this an example of recognition or recall?

Comparing changes

Choose two branches to see what's changed or to start a new pull

base fork: **caiusb/WALAFacade** ▾   base: **source** ▾   ...   he

✕ **Can't automatically merge.** Don't worry, you can still cre

🔀 **Create pull request**   Discuss and review the changes in t

⊶ **6 commits**   📄 **5 files changed**

Commits on Mar 22, 2017

⊶   🔲 **mamarsh**   migrating to WALA 1.4.(

(1 point)

A. Recognition

✓ B. Recall

4. Which of these is **not** a role in paper prototype testing.
(1 point)

   A. Facilitator

   B. Observer

   C. Computer

✓ D. Manager

5. Which of them is true for **both** High Fidelity and Low Fidelity prototypes?
(1 point)

✓ A. They are always on paper

   B. They provide details about each feature

   C. They allow you to validate the UI cheaply

   D. They cannot support interaction