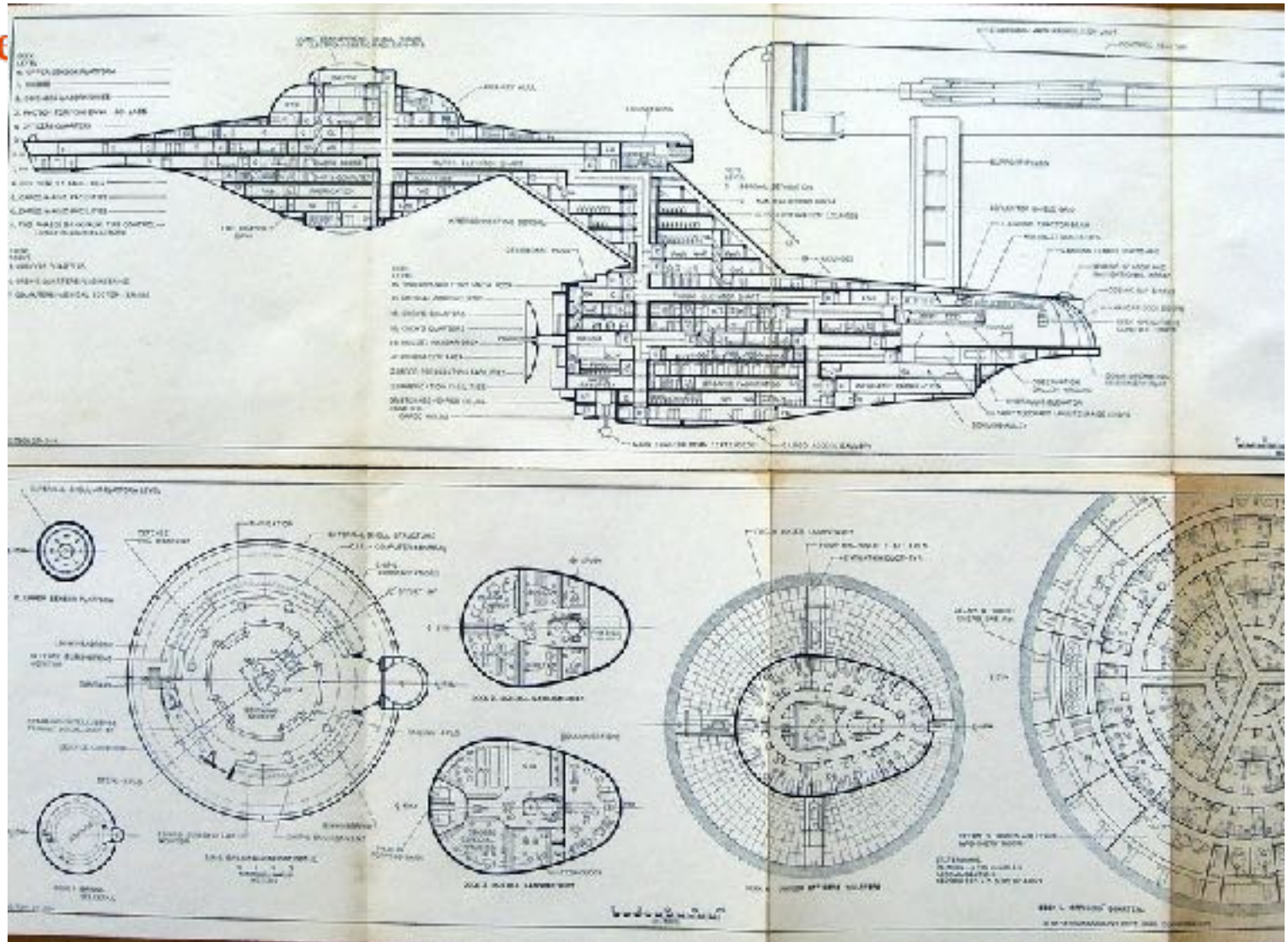




Oregon State  
University

# Diagram Notations - UML



## Announcement

- Sprint 3 is done
- Sprint 2 grading by Thu
- Informal feedback on class (google form) today

# Some UML diagrams

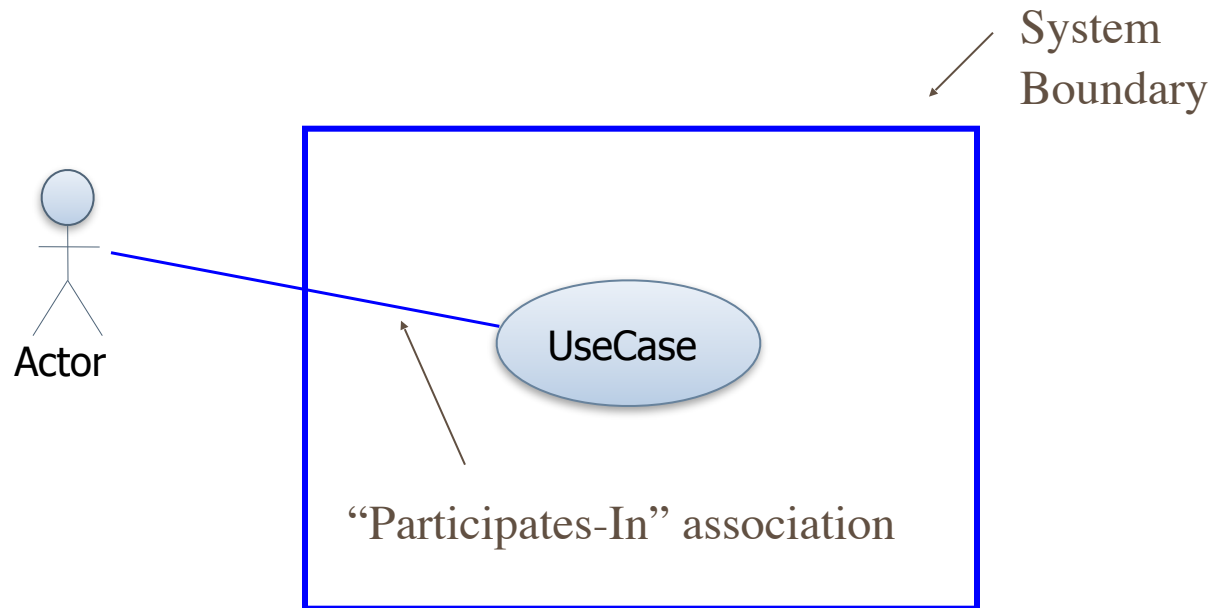
- Activity Diagram
- Class Diagram
- Communication Diagram
- Component Diagram
- Composite Structure Diagram
- Deployment Diagram
- Interaction Overview Diagram
- Object Diagram
- Package Diagram
- Sequence Diagram
- State Machine Diagram
- Timing Diagram
- Use Case Diagram

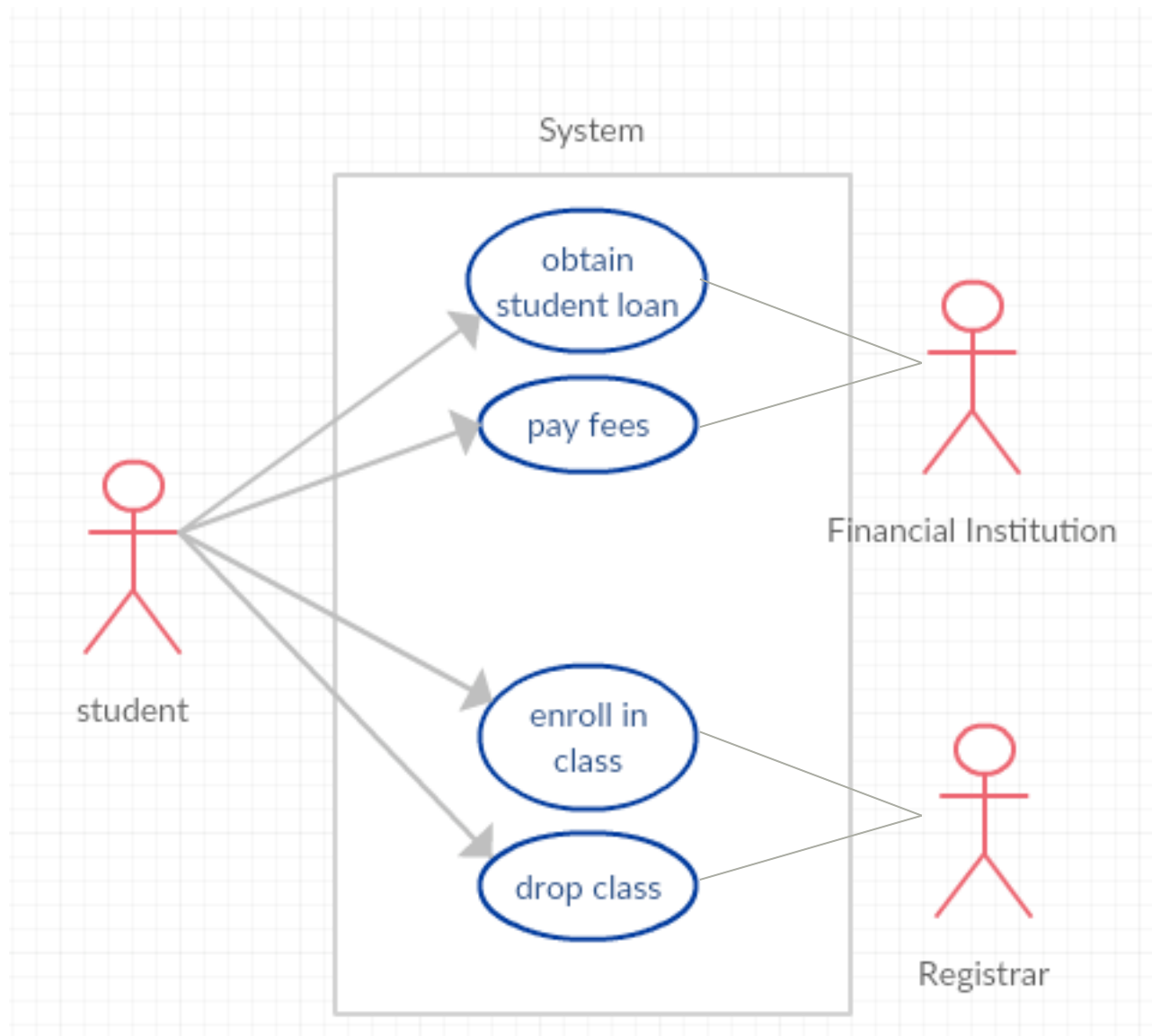
# Use Case Diagrams

- Use Case Diagram at its simplest is a representation of a user's interaction with a system.
- Use Cases similar to User Stories, but more formal and more complex

## Use Case Includes

- Summary of usage requirements
- From users point of view
- Basic Course of Events
- Alternative Paths
- Preconditions / Postconditions





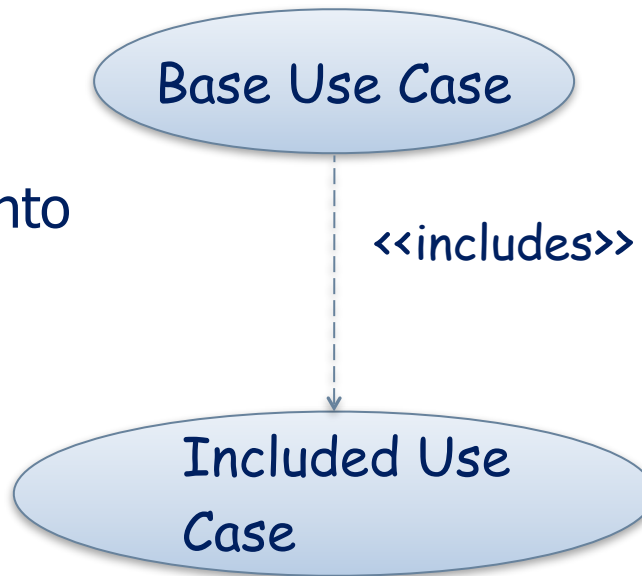
## Includes vs. Generalization vs. Extends

- Use “**includes**” when you are repeating yourself in two or more separate use cases and you want to **avoid repetition**.



# Include

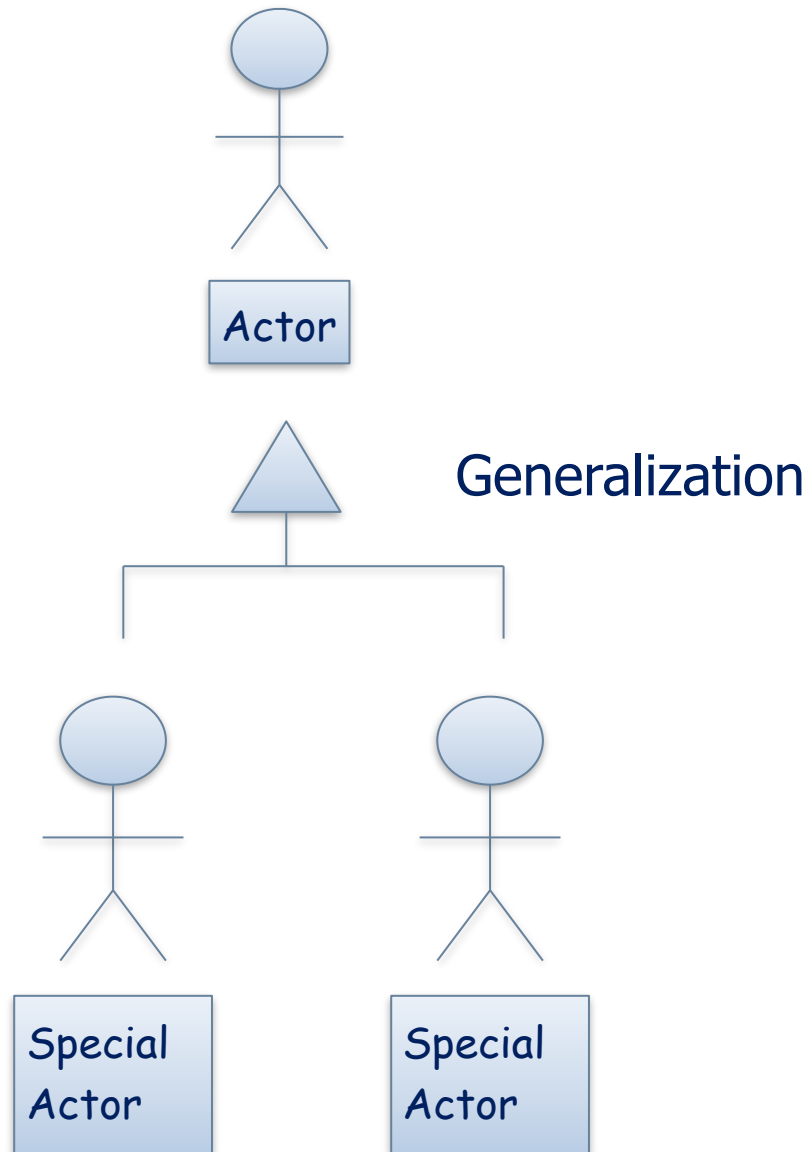
Factors use cases into  
additional ones



## Includes vs. Generalization vs. Extends

- Use “includes” when you are repeating yourself in two or more separate use cases and you want to avoid repetition.
- Use “**generalization**”, when you have a use case that is **a special type of another use case**

# Generalization

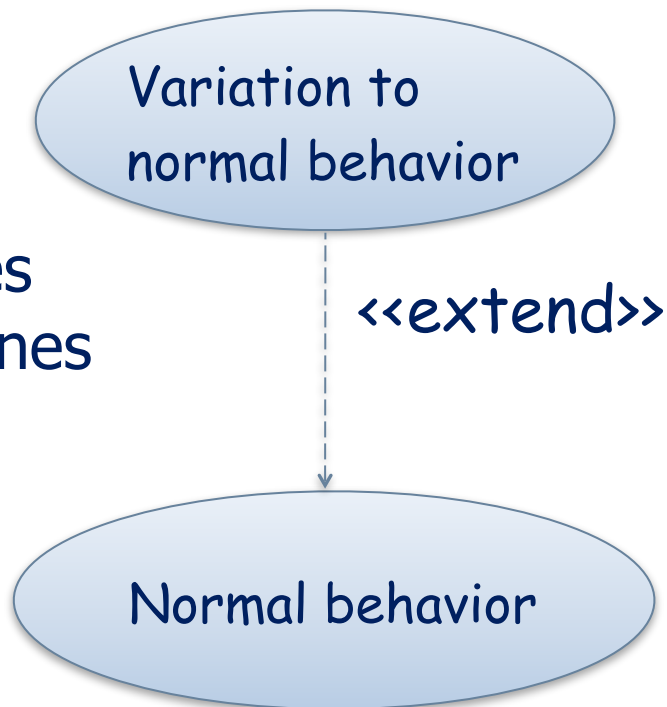


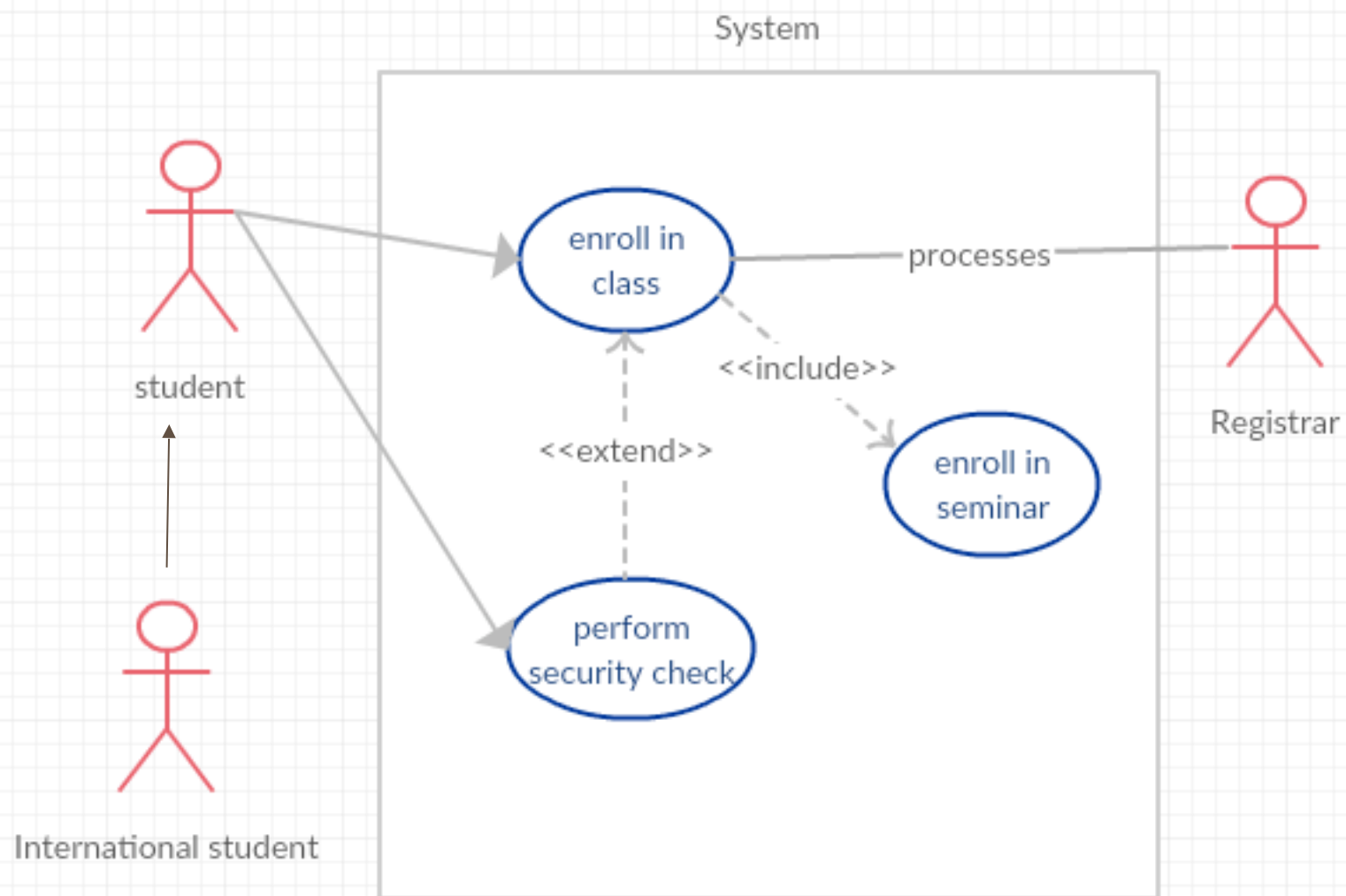
## Includes vs. Generalization vs. Extends

- Use “includes” when you are repeating yourself in two or more separate use cases and you want to avoid repetition.
- Use “generalization”, when you have a use case that is a special type of another use case
- Use “**extends**” when you are describing a **variation on normal behavior** - you can completely reuse another’s behavior, but is dependent either on runtime or system implementation decision

# Extends

Factors use cases  
into additional ones





## Exercise

- Get (buy/rent) the (SE) book from Amazon

# Class Diagrams



## But first, Object Terminology Review

- An object mirrors real world entity
- **Examples:**
  - Person, student, book, card, game, etc.

# Object Terminology Review

- Objects Contain (class):
  - attributes (variables)
  - functionality (methods)
- Objects can have properties or be acted upon

# Inheritance

- Allows one Class to automatically “assume” the attributes of another class
- Defines an “is a” relationship for classes

# Building an Object Oriented Model

Our model should:

- represent entities
- show connections and interactions
- show enough detail to evaluate designs

# Classes

A class describes a group of objects with:

- similar properties (attributes)
- common behavior (operations)
- common relationships
- common meaning

## Example class:

employee:

has a name,  
employee#,  
department

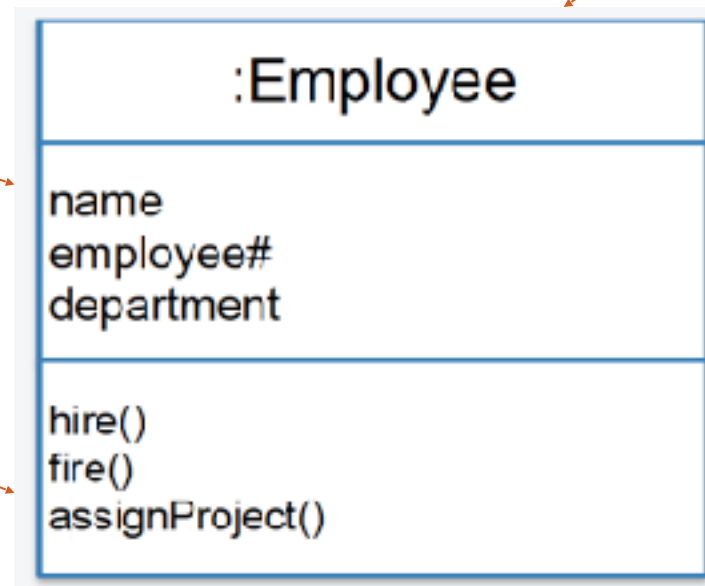
an employee is  
hired,  
fired;

an employee works in one or more projects

Attributes

Operations

Name



# UML Class Diagram parts

Objects do not exist in isolation

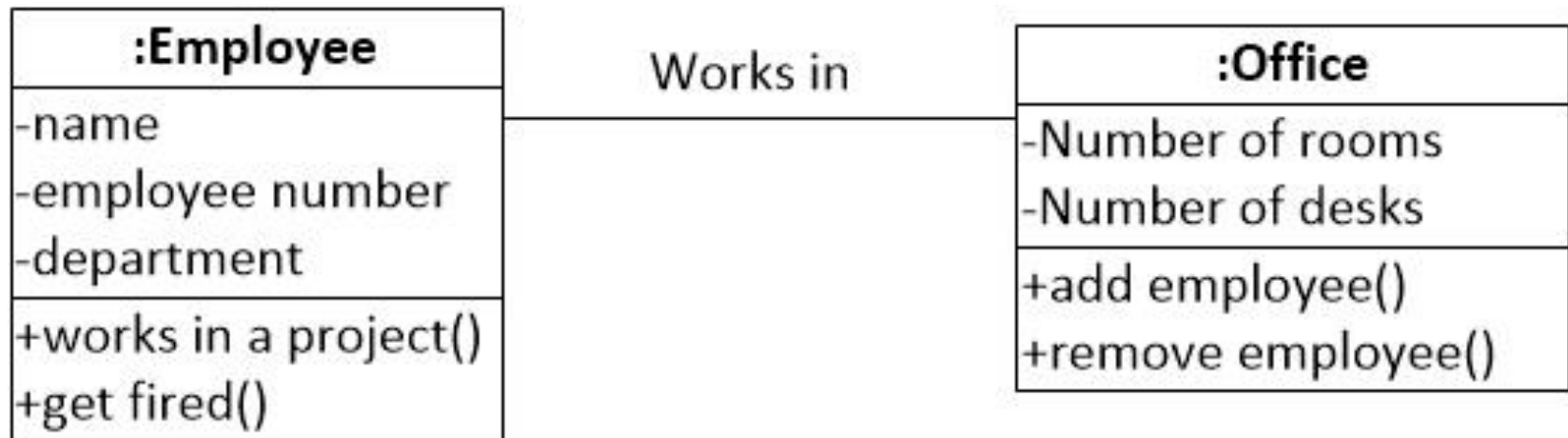
UML supports:

- Association
- Aggregation and Composition
- Generalization
- Dependency

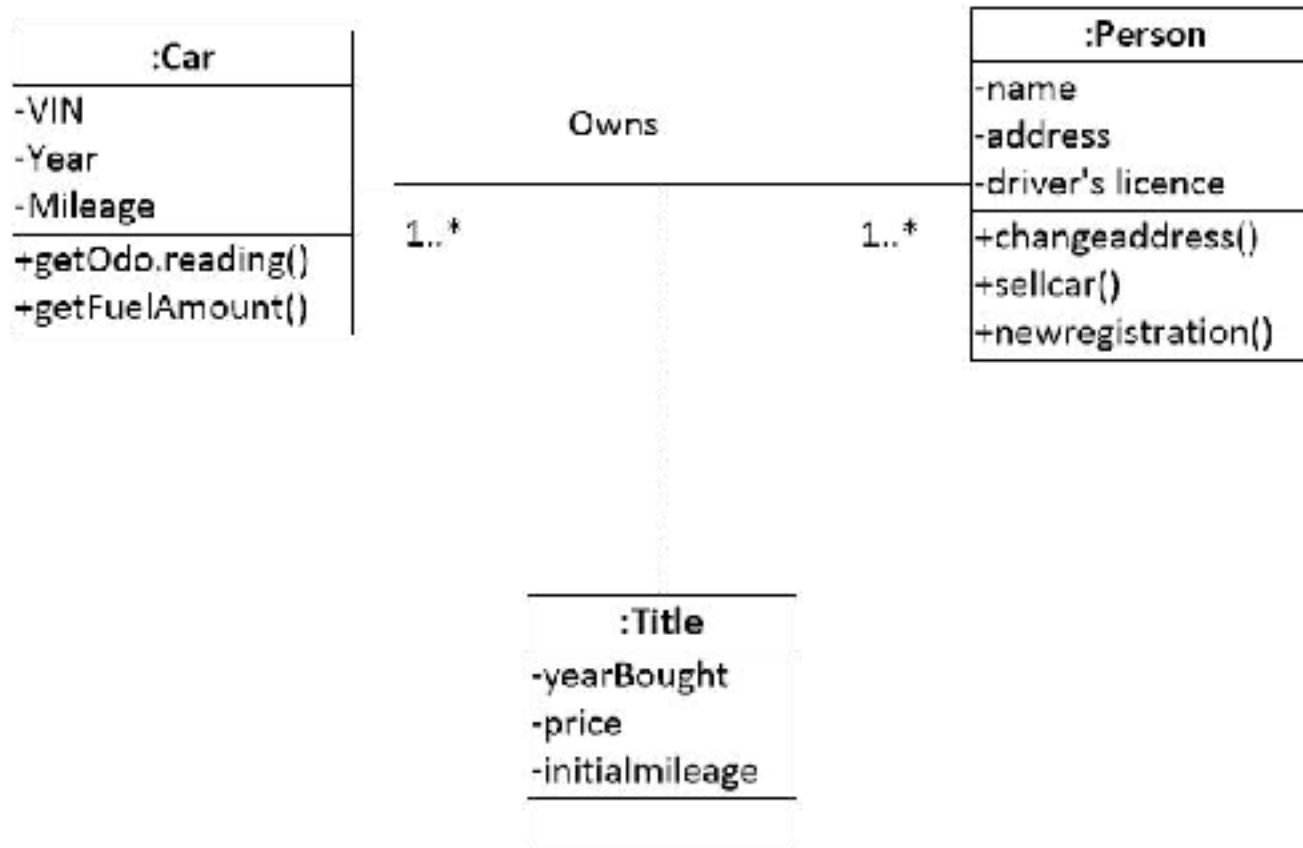


## Class Associations

- Most generic kind of relationship
  - Instructor <teaches a> class
  - Kid <plays with a > friend
  - Employee <works in an> office



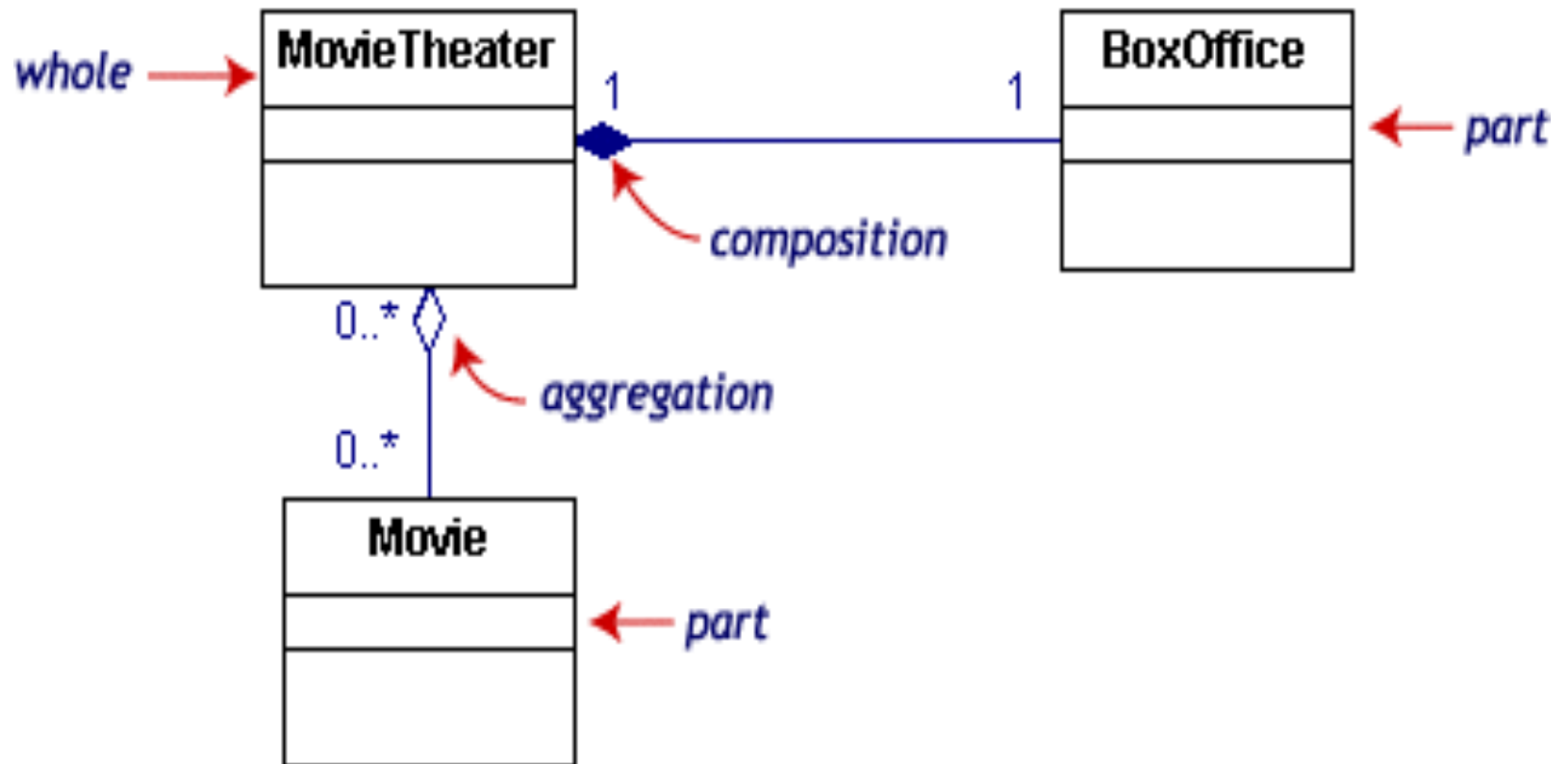
## Example of an association class



# Aggregation and Composition

- Aggregation - a more specific kind of relationship
  - “has-a-relationship”
  - “is a part of relationship”
  - part **can exist independent** of the whole
- bird <is-part-of-a> flock, airplane type <has-a> engine model
- Composition: more specific yet
  - consists-of relationship
  - contains relationship
  - part cannot **exist independent** of the whole
- house <consists-of a> room, university <contains a> department

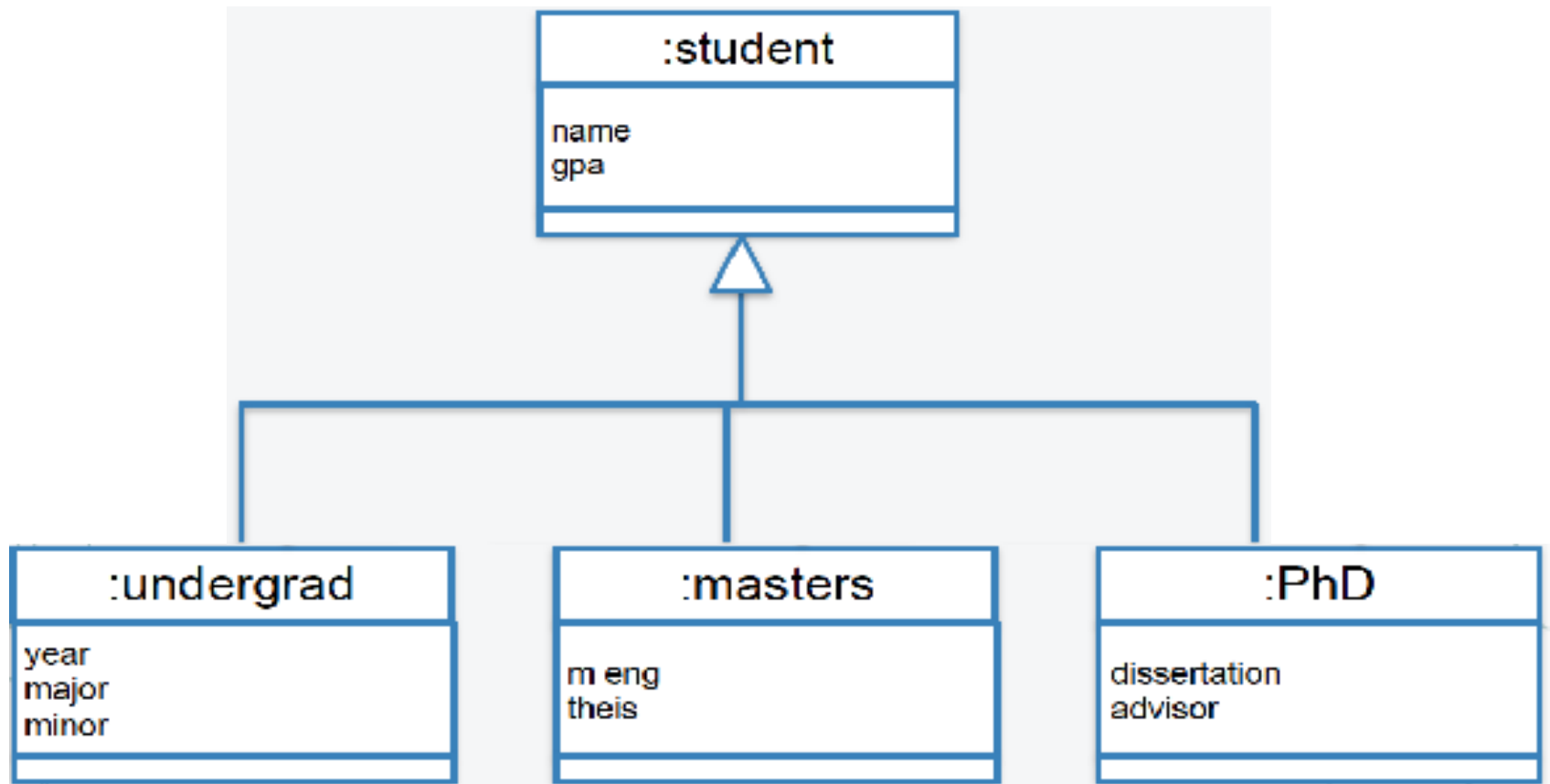
## Aggregation and Composition example



# Generalization

- <child> is more specific versions of the <parent>
- <child> inherits attributes, associations, & operations from the <parent>
- <child> can override an inherited aspect

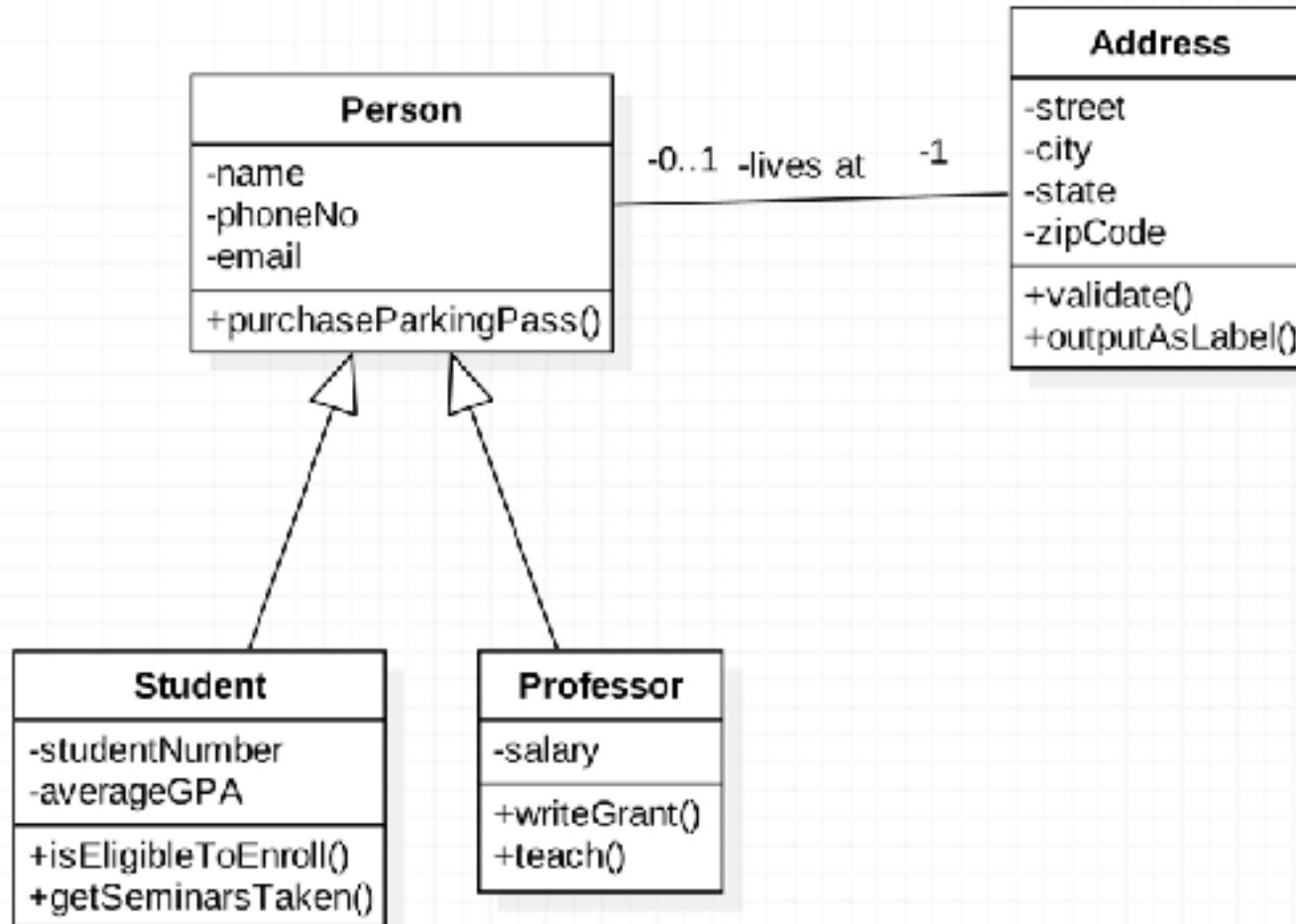
## Generalization example



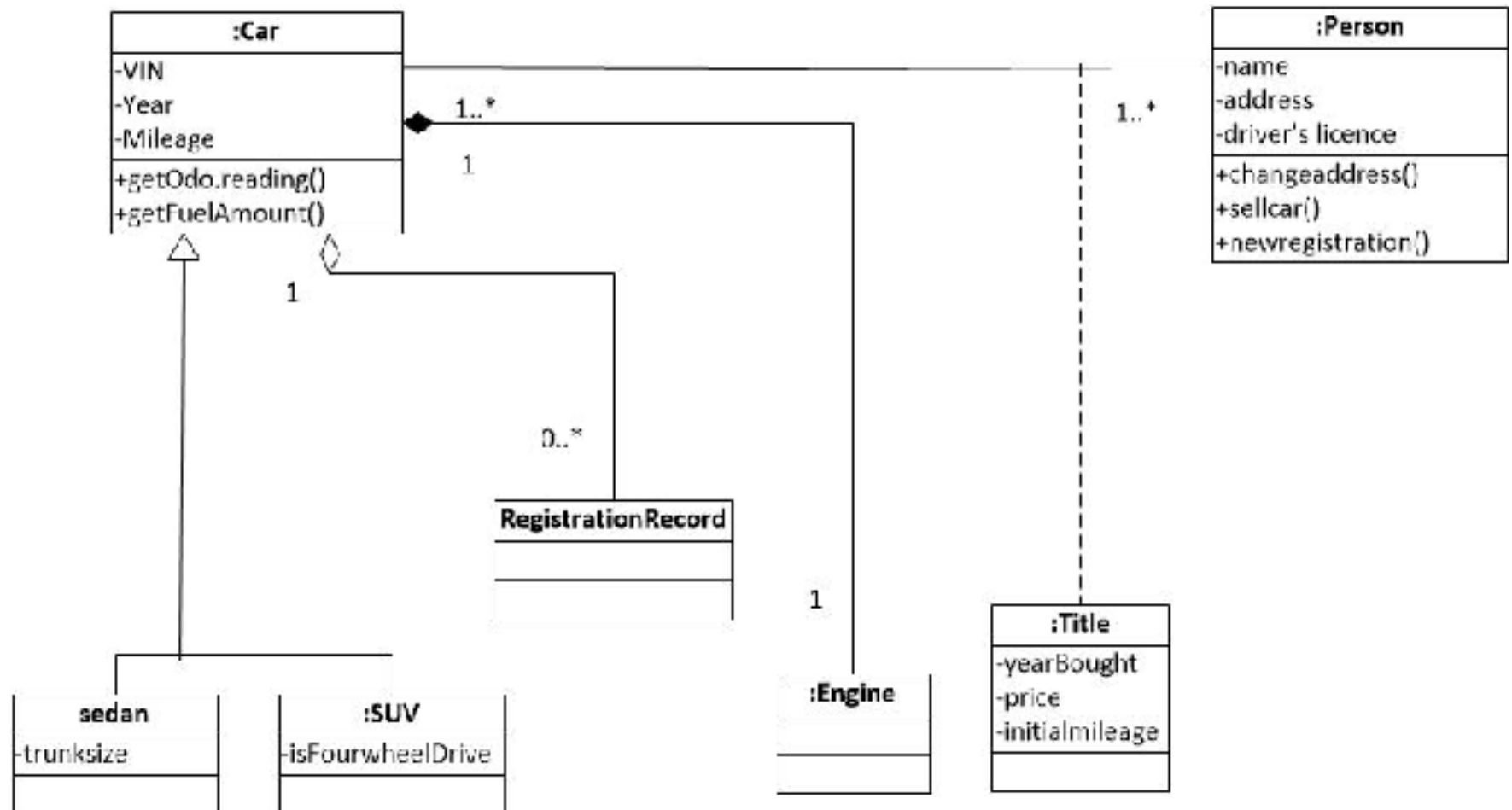
## Example: University system

1. System records for each university employee
  - Details
  - (mailing) Address
2. Students
  - buy parking pass
  - enroll in classes
  - enroll in (health) seminars
- Faculty
  - buy parking pass
  - write grant funding
  - teach classes

# Example

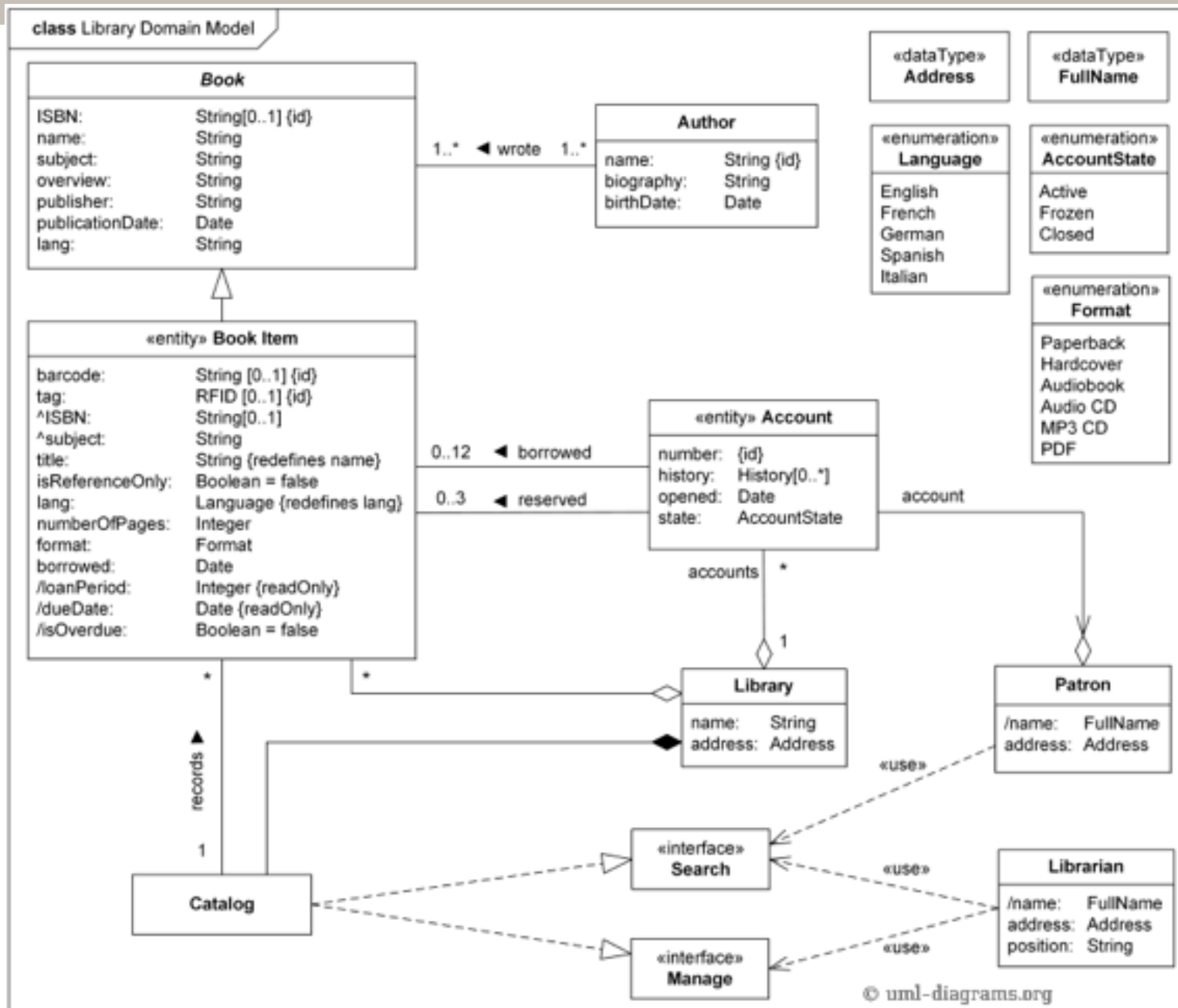






## Exercise

- Book buying in Amazon system
  - Specific book versions may have differences (online, hard copy, soft copy)
  - Books are written by authors
  - Books have reviews
  - A user (or their account)





## Informal Early Feedback

- <http://tinyurl.com/cs361-ief>