Use Case 25

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| Use Case ID: | 25 | | |
| Use Case Name: | Leave Party | | |
| Created By: | Emma Smith | Last Updated By: | Bennett Dierckman |
| Date Created: | 10/21/17 | Date Last Updated: | 10/23/17 |

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| Actors: | Attendee |
| Description: | An attendee is physically or electronically leaving a party, which prevents influence on the party’s playlist after attendee’s departure. |
| Trigger: | An attendee is leaving a party. |
| Preconditions: | 1. An attendee is within a party. |
| Postconditions: | 1. An attendee is no longer within the party.  2. User can no longer influence party playlist. |
| Normal Flow: | **25.0 Leave Party**  1. Attendee decides that it is time to leave the party.  2. Attendee taps the “Leave Party” button.  3. A dialogue box appears asking if the Attendee is sure that they want to leave the party.  4. Attendee taps the “Confirm” button.  5. Attendee has exited the party. |
| Alternative Flows: | **25.1 Attendee accidently pressed the “Leave Party” button.** (After Step 3)  2. Attendee taps the “Cancel” button.  3. Attendee remains within the party. |
| Exceptions: | **25.0.E.1 Attendee never presses “Leave Party” button but is still within GPS range.**  1. System kicks attendee out of party once the party ends.  **25.0.E.2 Attendee never presses “Leave Party” button but is outside of GPS range.**  1. System kicks attendee out of party once attendee leaves GPS range. |
| Includes: | Set Party Timeframe |
| Priority: | Medium |
| Frequency of Use: | Expected once per user for every party attended. Exceptions occur if an attendee returns after running an errand, etc. |
| Business Rules: | NA |
| Special Requirements: | GPS Location Incorporation |
| Assumptions: | NA |
| Notes and Issues: |  |