



Key  
 Red box – Buttons  
 Blue box – Screens/pages  
 Green box – Start and end

Don't allow user to progress to next page until at least 2 players have been added

The program will ask each user to enter a forfeit before the game mode page is displayed

This page will display each game mode, selecting one of them will take the user to the next page

The logic for this part will be different for each game mode. I will design a flow chart for each game to make this clearer.