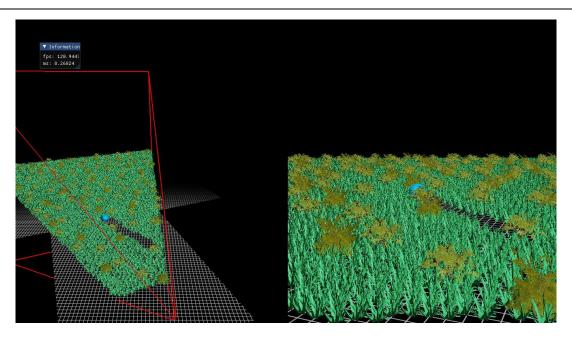
## **Computer Graphics**

## 許木羽 / 111000177



## **Controls:**

Player Movement

W/S : Move forward or backward

o A/D : Move left or right

God Movement

o Up/Down : Move forward or backward

Mouse : Rotation left/right Z/X : Move Up/Down

## **IDE/Version**

- Visual Studio 2022 (v143)
- C++17
- Should be safe to open in

GPA\_Assignment3\_Framework/x64/Release/Rendering\_framework.exe