B. Tech Computer Engineering

Vth Semester

Labs

Sub: OOPS Lab

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Q1. To find number of vowels present in given character array using pointer arithmetic

```
#include <bits/stdc++.h>
int main()
   using namespace std;
    ios_base::sync_with_stdio(false);
    cout << "Syed Mohammad Raza(18BCS056)"</pre>
    cout << "Program For Counting Vowels In The Given String Using</pre>
Pointer Arithmetic"
   cout << "Enter Char. Array : ";</pre>
   char Char[1000];
   cin >> Char;
    char *str = Char;
    int counter = 0;
    while ((*str) != '\0')
       if (var == 'a' or var == 'e' or var == 'i' or var == 'o' or var
== 'u' or var == 'A' or var == 'E' or var == 'I' or var == 'O' or var
            counter++;
        str++;
    cout << "Vowels In The Given String " << counter << "\n";</pre>
```

```
C:\Users\raza9\Desktop\Labs\OOPS Lab>a.exe
Syed Mohammad Raza(18BCS056)
Program For Counting Vowels In The Given String Using Pointer Arithmetic
Enter Char. Array : apple
Vowels In The Given String 2
```

Q2. Write a C++ program to print the given number in reverse order. Use functions with return type and without Return type for reversing the number.

```
#include <bits/stdc++.h>
using namespace std;
int reverseNumberWithReturn(int n)
    int rev = 0;
    int rem;
       rem = n % 10;
       rev = (rev * 10) + rem;
    return rev;
void reverseNumberWithoutReturn(int n)
   n = reverseNumberWithReturn(n);
    cout << "Reversed number is " << n << '\n';</pre>
int main()
    ios base::sync with stdio(false);
    cout << "Enter the number : ";</pre>
```

```
cout << "Reversed number is " << reverseNumberWithReturn(no) <<
endl;
    reverseNumberWithoutReturn(no);

return 0;
}</pre>
```

```
C:\Users\raza9\Desktop\Labs\OOPS Lab>a.exe
Syed Mohammad Raza(18BCS056)
Enter the number : 12345
Reversed number is 54321
Reversed number is 54321
```

Q3. Create a class for counting the number of objects created and destroyed within various block using constructor and destructor

```
#include <bits/stdc++.h>

using namespace std;

class counter
{
  private:
    static int objectCreated;
    static int objectDestroyed;

public:
    counter()
  {
      objectCreated++;
   }

  ~counter()
  {
      objectDestroyed++;
   }
```

```
static void info()
       cout << " Objects created:" << objectCreated << endl;</pre>
       cout << " Objects destroyed: " << objectDestroyed << endl;</pre>
int counter::objectCreated;
int counter::objectDestroyed;
int main()
    cout << "Syed Mohammad Raza(18BCS056)"</pre>
       counter *count1 = new counter();
       counter::info();
       delete count1;
```

```
C:\Users\raza9\Desktop\Labs\OOPS Lab>a.exe
Syed Mohammad Raza(18BCS056)
Objects created:1
Objects destroyed: 0
Objects created:2
Objects destroyed: 0
Objects created:3
Objects destroyed: 0
Objects created:3
Objects created:3
Objects destroyed: 1
Objects created:3
Objects destroyed: 2
```

Q4 To perform various arithmetic operations such as addition, subtraction, division, modulus and multiplication using inline function.

```
#include <bits/stdc++.h>
using namespace std;

inline int add(int a, int b)
{
    return a + b;
}

inline int sub(int a, int b)
{
    return a - b;
}

inline int mult(int a, int b)
{
    return a * b;
}

inline float divsn(float a, float b)
{
    return a / b;
}
```

```
inline int mod(int a, int b)
{
    return a % b;
}
int main()
{
    int x, y;
    cout << "Enter Two Numbers: ";
    cin >> x >> y;
    cout << "Inline Addition: " << add(x, y) << "\n";
    cout << "Inline Subtraction: " << sub(x, y) << "\n";
    cout << "Inline Multiplication: " << mult(x, y) << "\n";
    cout << "Inline Division: " << divsn(x, y) << "\n";
    cout << "Inline Modulus: " << mod(x, y) << "\n";
    cout << "Inline Modulus: " << mod(x, y) << "\n";

cout << "\n"
    < "Syed Mohammad Raza"
    < " 18BCS056"
    << "\n";
}</pre>
```

```
C:\Users\raza9\Desktop\Labs\OOPS Lab>a.exe
Enter Two Numbers: 4 5
Inline Addition: 9
Inline Subtraction: -1
Inline Multiplication: 20
Inline Division: 0.8
Inline Modulus: 4

Syed Mohammad Raza 18BCS056
```

Q5. Write a Program To multiply two matrices dynamically

```
#include <bits/stdc++.h>
using namespace std;
int main()
{
```

```
cout << "Enter Length Of Matrix 1"</pre>
    cin >> r >> c;
    vector<vector<int>> matrix1(r, vector<int>(c));
    cout << "\n"</pre>
         << "Enter Elements Of Matrix 1:"
        for (j = 0; j < c; ++j)
            cout << "Enter Elements "</pre>
            cin >> matrix1[i][j];
    cout << "Enter Size Of Matrix 2"</pre>
    cin >> r >> c;
    vector<vector<int>> matrix2(r, vector<int>(c));
            cout << "Enter Elements "</pre>
            cin >> matrix2[i][j];
    vector<vector<int>> matrixFinal (matrix1.size(),
vector<int>(matrix2[0].size()));
    for (i = 0; i < matrix1.size(); ++i)</pre>
        for (j = 0; j < matrix2[0].size(); ++j)
             for (k = 0; k < matrix1[0].size(); ++k)</pre>
                 matrixFinal[i][j] += matrix1[i][k] * matrix2[k][j];
    cout << "Desired Product : "</pre>
```

```
for (i = 0; i < matrixFinal.size(); ++i)
{
    for (j = 0; j < matrixFinal[0].size(); ++j)
    {
        cout << matrixFinal[i][j] << " ";
    }
    cout << "\n";
}

cout << "Syed Mohammad Raza"
    << " 18BCS056"
    << "\n";
return 0;
}</pre>
```

```
C:\Users\raza9\Desktop\Labs\00PS Lab>a.exe
Enter Length Of Matrix 1
3 3
Enter Elements Of Matrix 1:
Enter Elements : 1
Enter Elements : 2
Enter Elements : 3
Enter Elements : 4
Enter Elements : 5
Enter Elements : 6
Enter Elements : 7
Enter Elements : 8
Enter Elements : 9
Enter Size Of Matrix 2
3 3
Enter Elements Of Matrix 2:
Enter Elements : 10
Enter Elements : 11
Enter Elements : 12
Enter Elements : 13
Enter Elements : 14
Enter Elements : 15
Enter Elements : 16
Enter Elements : 17
Enter Elements : 18
Desired Product :
84 90 96
201 216 231
318 342 366
Syed Mohammad Raza 18BCS056
```

Q6. Create 3 Objects of a Class named pntr_obj with data members such as roll_no & name. Create a member function set_data() for setting the data values and print() member function to print which object has invoked it using 'this' pointer.

```
#include <bits/stdc++.h>
using namespace std;
```

```
class ptr_obj
public:
       cout << "Enter Roll no: ";</pre>
int main()
    cout << "Syed Mohammad Raza\n18BCS056" << endl;</pre>
   ptr obj *ob1 = new ptr obj(), *ob2 = new ptr obj(), *ob3 = new
ptr obj();
   ob3->set data();
```

```
C:\Users\raza9\Desktop\Labs\OOPS Lab>a.exe
Syed Mohammad Raza
18BCS056
Enter Name:joey
Enter Roll no: 1
Enter Name:luigi
Enter Roll no: 2
Enter Name:salvatore
Enter Roll no: 3
Name - joey
Roll No - 1
```

Q7. Implement Virtual function (polymorphism) by creating a base class c_polygon which has virtual function area(). Two classes c_rectangle and c_ triangle derived from c_polygon and they have area() to calculate and return the area of rectangle & triangle respectively.

```
#include <bits/stdc++.h>
using namespace std;
class c_polygon
{
public:
    int h, b;
    void set_values()
    {
       cout << "Enter Height and Breath : ";
       cin >> h >> b;
    }
    virtual float area()
    {
       return 0;
    }
};
class c_rectangle : public c_polygon
{
public:
    float area()
    {
       return h * b;
    }
};
```

```
class c_triangle : public c_polygon
{
public:
    float area()
    {
        return h * b * 0.5;
    }
};
int main()
{
    cout << "Syed Mohammad Raza \n18BCS056" << endl;
    c_triangle trg;
    c_rectangle rect;
    rect.set_values();
    trg.set_values();
    cout << "Rectangle area : " << rect.area() << endl;
    cout << "Trianle area : " << trg.area() << endl;
    return 0;
}</pre>
```

```
C:\Users\raza9\Desktop\Labs\OOPS Lab>a.exe
Syed Mohammad Raza
18BCS056
Enter Height and Breath : 12 9
Enter Height and Breath : 10 5
Rectangle area : 108
Trianle area : 25
```

Q8. To demonstrate Banking Operation using class such as -Open an account(SB/Current account) -Deposit into account. -Withdrawal from account with min. balance condition. -Balance inquiry. -Customer Contact update etc. -Exit.

```
#include <bits/stdc++.h>
using namespace std;
const int min bal = 500;
class Bank
public:
    int bal, acc id;
    string contact_no, name;
        cout << "Enter Name : ";</pre>
        cin >> name;
        cout << "Enter Contact no : ";</pre>
        cin >> contact_no;
        bal = 0;
        cout << "Your account ID is " << acc id << endl;</pre>
        cout << "Current Amount is : " << bal << endl;</pre>
    void deposit()
        cout << "Enter amount to be deposited : ";</pre>
        while (bal + x < min bal)</pre>
             cout << "Amount less than min\n";</pre>
        cout << "Enter amount again : ";</pre>
        cin >> x;
        bal += x;
        cout << "Enter withdrawl amount : ";</pre>
```

```
if (bal - x < min bal)</pre>
             cout << "Account Bal min" << endl;</pre>
             bal -= x;
    void customer update()
        cout << "Update Name (Y/N): ";</pre>
             cout << "Enter new name";</pre>
             cin >> name;
             cout << "\nUpdate Contact no.(Y/N): ";</pre>
             cin >> ch;
                 cin >> contact no;
int main()
     cout << "Syed Mohammad Raza \n18BCS056" << endl;</pre>
        cout << "1. Open Account\n 2. Deposit into Account\n 3.</pre>
Withdraw From Account\n 4. Balance Enquiry\n 5. Customer Contact
Update\n 6. Exit\n";
```

```
int id = v.size();
cout << "Your new Account id: " << id << endl;</pre>
Bank acc(id);
v.push back(acc);
cout << "Enter Account ID: ";</pre>
int id;
    cout << "Invalid ID" << endl;</pre>
    v[id].deposit();
cout << "Enter Account ID: ";</pre>
int id;
cin >> id;
if (id >= v.size())
    cout << "Invalid ID" << endl;</pre>
    v[id].withdraw();
cout << "Enter Account ID: ";</pre>
    cout << "Invalid ID" << endl;</pre>
cout << "Enter Account ID: ";</pre>
cin >> id;
    cout << "Invalid ID" << endl;</pre>
```

```
v[id].customer_update();
}
else
break;
}
return 0;
}
```

```
C:\Users\raza9\Desktop\Labs\OOPS Lab>a.exe
Syed Mohammad Raza
18BCS056
1. Open Account
 2. Deposit into Account
 3. Withdraw From Account
4. Balance Enquiry
 Customer Contact Update
 6. Exit
1
Your new Account id: 0
Enter Name : Mohd. Raza
Enter Contact no : Your account ID is 0
Enter amount to be deposited: 1000
Enter amount again: 1000
1. Open Account
 2. Deposit into Account
 3. Withdraw From Account
 4. Balance Enquiry
 5. Customer Contact Update
 6. Exit
Enter Account ID: 0
Current Amount is: 1000
1. Open Account
 2. Deposit into Account
 3. Withdraw From Account
4. Balance Enquiry
5. Customer Contact Update
6. Exit
```

Q9.To count the number of persons inside a bank by increasing count whenever a person enters a bank using an increment operator(++) overloading function and decrease the count whenever a person leaves the bank using a decrement (--) operator overloading function inside a class.

```
include <bits/stdc++.h>
using namespace std;
class Bank
public:
    int p;
        p++;
        p--;
        cout << "Number of people in the Bank are: " << p << endl;</pre>
int main()
    cout << "Syed Mohammad Raza \n18BCS056" << endl;</pre>
    B1++;
```

```
C:\Users\raza9\Desktop\Labs\OOPS Lab>a.exe
Syed Mohammad Raza
18BCS056
Number of people in the Bank are: 0
Number of people in the Bank are: 2
Number of people in the Bank are: 1
```

Q 10.To create two objects of a class called company and add their data members using an operator overloaded function for '+' operator and '-' operator.

```
#include <bits/stdc++.h>
using namespace std;
class Company
public:
   Company(int x = 0) { e = x; }
    Company operator+(Company x)
       Company c(e + x.e);
    Company operator-(Company x)
       Company c(e - x.e);
       cout << e << endl;</pre>
    cout << "Syed Mohammad Raza \n18BCS056" << endl;</pre>
```

```
c.print();
}
```

```
C:\Users\raza9\Desktop\Labs\OOPS Lab>a.exe
Syed Mohammad Raza
18BCS056
231
-209
```

Q 11.To create a class matrix and overload +,- operator to perform matrix addition and subtraction

```
#include <bits/stdc++.h>
using namespace std;
class Matrix
private:
public:
    void input()
        cout << "Enter the matrix : " << endl;</pre>
                cin >> mat[i][j];
```

```
cout << endl;</pre>
             cout << "Dimensions don't match , So elementwise operation</pre>
cannot take place " << endl;</pre>
            Matrix temp;
            return temp;
            Matrix temp;
                     temp.mat[i][j] = this->mat[i][j] + obj.mat[i][j];
             temp.r = this->r;
             temp.c = this->c;
             return temp;
             cout << "Dimensions don't match , So elementwise operation</pre>
cannot take place " << endl;</pre>
            Matrix temp;
            return temp;
           Matrix temp;
```

```
for (int i = 0; i < this->r; i++)
                    temp.mat[i][j] = this->mat[i][j] - obj.mat[i][j];
            temp.r = this->r;
            temp.c = this->c;
            return temp;
int main()
    cout << "Syed Mohammad Raza \n18BCS056" << endl;</pre>
   Matrix mat1;
   Matrix mat2;
   mat1.input();
   mat2.input();
   Matrix mat3 = mat1 + mat2;
   Matrix mat4 = mat1 - mat2;
    cout << "Addition of two matrices : " << endl;</pre>
    mat3.display();
    cout << "Subtraction of two matrices: " << endl;</pre>
```

```
C:\Users\raza9\Desktop\Labs\OOPS Lab>a.exe
Syed Mohammad Raza
18BCS056
Enter number of rows: 3
Enter number of column : 3
Enter the matrix :
1 2 3
4 5 6
7 8 9
Enter number of rows: 3
Enter number of column : 3
Enter the matrix :
10 11 12
13 14 15
16 17 18
Addition of two matrices :
11 13 15
17 19 21
23 25 27
Subtraction of two matrices:
-9 -9 -9
-9 -9 -9
-9 -9 -9
```

Q 12.Write a program that uses a function template called min to determine the smaller of two arguments. The program should work for integers, characters and floating-point number as arguments to this function.

```
#include <bits/stdc++.h>
using namespace std;
typedef long long int 11;
template <typename T>
T myMin(T x, T y)
{
    if (x == y)
    {
       cout << "Same Same!!!!" << endl;
    }
}</pre>
```

```
return min(x, y);
}
int main()
{
    int n1, n2;
    cout << "Enter Two Numbers: ";
    cin >> n1 >> n2;
    cout << myMin<int>(n1, n2) << endl;
    char c1, c2;
    cout << "Enter Two Characters: ";
    cin >> c1 >> c2;
    cout << myMin<char>(c1, c2) << endl;
    float f1, f2;
    cout << "Enter Two Float Numbers: ";
    cin >> f1 >> f2;
    cout << "Enter Two Float Numbers: ";
    cin >> f1 >> f2;
    cout << myMin<float>(f1, f2) << endl;
    cout << myMin<float>(f1, f2) << endl;
    cout << "IsBCS056" << endl;
    return 0;
}</pre>
```

```
C:\Users\raza9\Desktop\Labs\OOPS Lab>a.exe
Enter Two Numbers: 3 4

Enter Two Characters: a z

a
Enter Two Float Numbers: 2.0 3.9

Syed Mohammad Raza
18BCS056
```

Q 13. Write a program to explain class template by creating a template T for a class named pair having two data members of type T which are inputted by a constructor and a member function get-max() return the greatest of two numbers to main.

```
#include <bits/stdc++.h>
using namespace std;
```

```
template <typename T>
class Pair
public:
    Ty;
    T getMax()
        if (x == y)
            cout << "Same Same Same!!!!" << endl;</pre>
       return max(x, y);
int main()
    cout << "Enter Two Numbers: ";</pre>
    cin >> n1 >> n2;
    Pair<int> pair1 = Pair<int>(n1, n2);
    cout << pair1.getMax() << endl;</pre>
    cout << "Enter Two Characters: ";</pre>
    Pair<char> pair2 = Pair<char>(c1, c2);
    cout << pair2.getMax() << endl;</pre>
    float f1, f2;
    cout << "Enter Two Float Numbers: ";</pre>
    cin >> f1 >> f2;
    Pair<float> pair3 = Pair<float>(f1, f2);
    cout << pair3.getMax() << endl;</pre>
    cout << "Syed Mohammad Raza" << endl;</pre>
```

```
cout << "18BCS056" << endl;
return 0;
}</pre>
```

```
C:\Users\raza9\Desktop\Labs\OOPS Lab>a.exe
Enter Two Numbers: 3 4
4
Enter Two Characters: a z
z
Enter Two Float Numbers: 2.0 3.999
3.999
Syed Mohammad Raza
18BCS056
```

Q 14.Write a program in C++ to overload Cin, Cout stream operators to input and display objects of a class student which contains student details like name, roll no., class, age.

Eg: class Student{.....}

void main()

```
Eg: class Student{......}
void main()
{ student st;
Cin>>st;
Cout<<st;
}
```

```
#include <bits/stdc++.h>
using namespace std;
class Student
{
private:
    int rollNo;
    string name;
    int standard;

public:
    Student(int rollNo, string name, int standard)
    {
        this->rollNo = rollNo;
        this->name = name;
    }
}
```

```
this->standard = standard;
}
friend ostream &operator<<(ostream &out, Student &s);
};
ostream &operator<<(ostream &out, Student &s)
{
    cout << "Roll No: " << s.rollNo << endl;
    cout << "Name: " << s.name << endl;
    cout << "Class: " << s.standard << endl;
    return out;
}
int main()
{
    Student s1(1, "Syed Mohammad Raza", 56);
    Student s2(2, "Md Ruhulamin Khan", 67);
    Student s3(3, "Dhruv Dua", 89);
    cout << s1;
    cout << s2;
    cout << s3;
}</pre>
```

```
C:\Users\raza9\Desktop\Labs\OOPS Lab>a.exe
Roll No: 1
Name: Syed Mohammad Raza
Class: 56
Roll No: 2
Name: Md Ruhulamin Khan
Class: 67
Roll No: 3
Name: Dhruv Dua
Class: 89
Syed Mohammad Raza
18BCS056
```