UCSC Plaza
Sprint 2:

Team Amlesh the Great
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Release: American Bobtail (July 11, 2016)
Revision 1.0 (July 11, 2016)

High Level Goals

- Create Search and Apply functionality for events.
- Allow users to manage Event Settings.

User Stories for Release

Sprint 1

- (3) User Story 1: As an event planner, I want to add or delete my events, so that other members of UCSC can see if my event is available.
  - Task 1. Implement Layout. (2 hour)
  - Task 2. Send input as json data file. (2 hour)
  - Task 3. Insert Event and its details into the database. (2 hour)

  Total for User Story: 6 hours
- (2) User Story 2: As an event-goer, I want to be able to see details of an event, so that I can decide whether or not to go.
  - Task 1. Implement layout. (2 hour)
  - Task 2. Be able to pull details from the database. (2 hour)

  Total for User Story: 4 hours
- (3) User Story 3: As an event-goer, I want to be able to search for specific events, so that I may find the event that I need.
  - Task 1. Implement layout. (2 hour)
  - Task 2. Send the search query to the server. (3 hour)

  - Task 3. Backend should search through the database and produce a list. (3 hour)

  Total for User Story: 8 hours

- (1) User Story 4: As an event-goer, I want to be able to see a marker on the map, so that I can see where it is.

  - Task 1. Pull location details from the database, and mark it on the map. (2 hour)

  r Total for User Story: 2 hours

- (2) User Story 5: As an event-goer, I want to be able to send or rescind an application to a specific event, so that the event planner knows whether I will attend or not.

  - Task 1. Make the submit button funcitonal. (1 hour)
  - Task 2. Send user info to the event database. (2 hour)
  - Task 3. Send confirmation to the user, and show them their current status on the event details page. (2 hour)
  - Task 4. Be able to cancel status. (1 hour)

  Total for User Story: 6 hours

- (2) User Story 6: As an event planner, I want to be able to see who applied to my event and be able to accept or decline their application, so that event-goers know if they are allowed to participate or not.

  - Task 1. Recieve the list of users who applied to the event from the server. (1 hour)
  - Task 2. Display the list on the event details page with accept and reject options. (2 hour)
  - Task 3. Send acceptance status to the server. (1 hour)
  - Task 4. Notify applicant of their status. (1 hour)

  Total for User Story: 5 hours

- (1) User Story 7: As an event planner, I want to be able to manage my event, so that I can apply certain constraints to the event.

  - Task 1. Design layout for the management page. (3 hour)

  Total for User Story: 3 hours

Team Roles

- Kyungmin So: Product Owner, Back-end Developer
- Youngsoo Jang: Front-end Developer
- Hobin Ryu: Scrum Master, Front-end Developer
- Seungwoo Lee: Designer
- Amlesh Sivanantham: Scrum Master, Front-end Developer
- James Garbagnati: Front-end Developer

Intial Task Asignment

- Kyungmin So: User Story 1, Task 3
- Youngsoo Jang: User Story 7, Task 1
- Hobin Ryu: User Story 3, Task 1
- Seungwoo Lee: Designer
- Amlesh Sivanantham: User Story 2, Task 1
- James Garbagnati: User Story 1, Task 1

Initial Burnup Chart

Figure 1: Burnup Chart from sprint 1

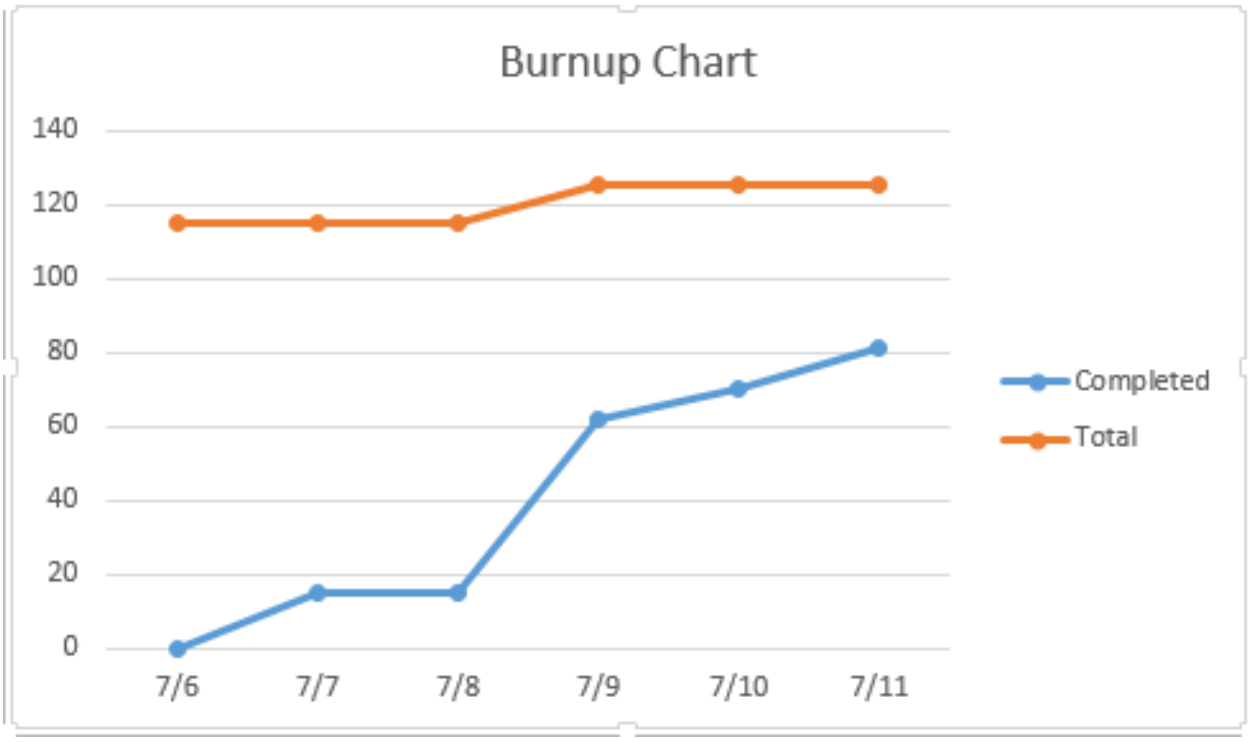
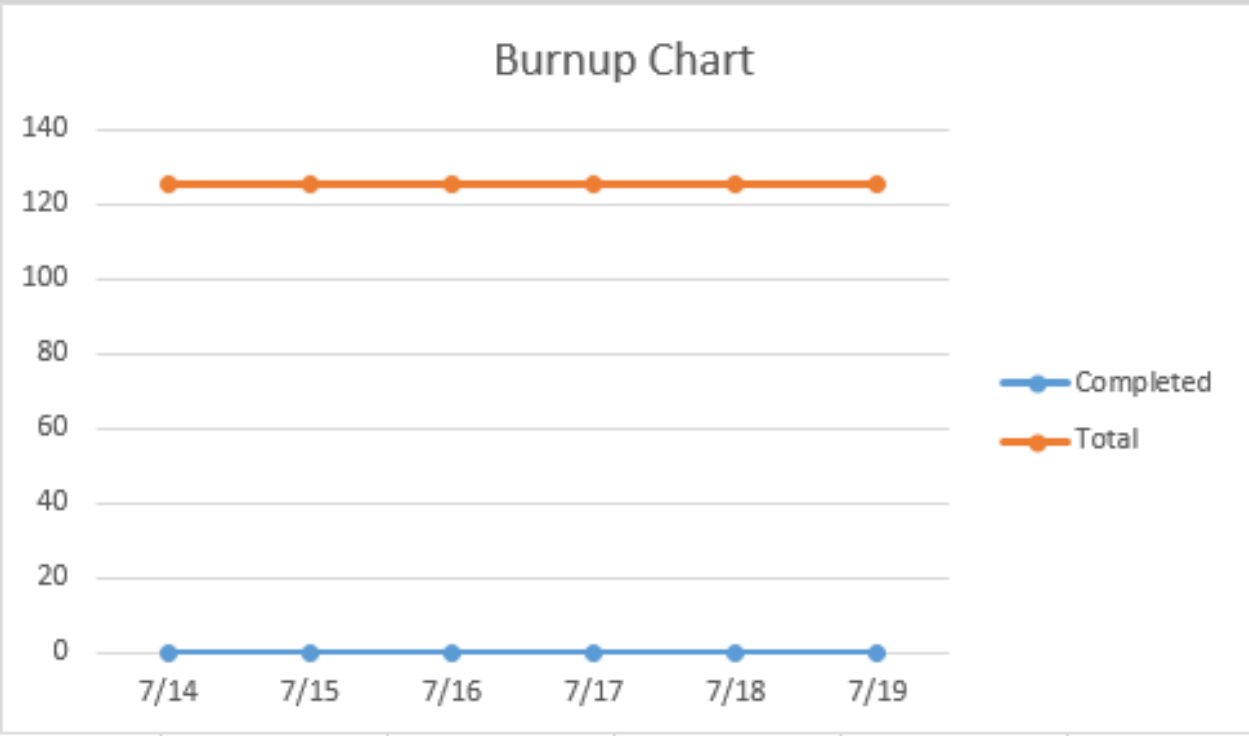


Figure 2: intial Burnup Chart from sprint 2



Initial Scrum Board

Scrum Times

We will be meeting on Monday and Wednesday at 4:30 PM, and on Friday and Sunday at 5:00 PM.

Figure 3: Scrum board at the end of Sprint 1

User Story	To Do	In progress	Done
As an event planner, I want to add or delete my events, so that other members of UCSC can see if my event is available.		Task 1. Implement Layout. (2 hour) Task 2. Send input as json data file. (2 hour) Task 3. Insert Event and its details into the database. (2 hour)	
As an event-goer, I want to be able to see details of an event, so that I can decide whether or not to go.		Task 1. Implement layout. (2 hour) Task 2. Be able to pull details from the database.	
As an event-goer, I want to be able to search for specific events, so that I may find the event that I need.		Task 1. Implement layout. (2 hour) Task 2. Send the search query to the server. (3 hour) Task 3. Backend should search through the database and produce a list. (3 hour)	
As an event-goer, I want to be able to see a marker on the map, so that I can see where it is.		Task 1. Pull location details from the database, and mark it on the map. (2 hour)	
As an event-goer, I want to be able to send or rescind an application to a specific event, so that the event planner knows whether I will attend or not.	Task 1. Make the submit button funcitonal. (1 hour) Task 2. Send user info to the event database. (2 hour) Task 3. Send confirmation to the user, and show them their current status on the event details page. (2 hour) Task 4. Be able to cancel status. (1 hour)		
As an event planner, I want to be able to see who applied to my event and be able to accept or decline their application, so that event-goers know if they are allowed to participate or not.	Task 1. Recieve the list of users who applied to the event from the server. (1 hour) Task 2. Display the list on the event details page with accept and reject options. (2 hour) Task 3. Send acceptance status to the server. (1 hour) Task 4. Notify applicant of their status. (1 hour)		
As an event planner, I want to be able to manage my event, so that I can apply certain constraints to the event.		Task 1. Design layout for the management page. (3 hour)	