

# UCSC Plaza

## Sprint 2:

### Team Amlesh the Great

Kyungmin So (PO), Youngsoo Jang,  
Hobin Ryu, Seungwoo Lee  
Amlesh Sivanantham, and James Garbagnati

Release: American Bobtail (July 11, 2016)  
Revision 1.0 (July 11, 2016)

## High Level Goals

- Create Search and Apply functionality for events.
- Allow users to manage Event Settings.

## User Stories for Release

### Sprint 1

- (3) User Story 1: As an event planner, I want to add or delete my events, so that other members of UCSC can see if my event is available.
  - Task 1. Implement Layout. (2 hour)
  - Task 2. Send input as json data file. (2 hour)
  - Task 3. Insert Event and its details into the database. (2 hour)

Total for User Story: 6 hours

- (2) User Story 2: As an event-goer, I want to be able to see details of an event, so that I can decide whether or not to go.
  - Task 1. Implement layout. (2 hour)
  - Task 2. Be able to pull details from the database. (2 hour)

Total for User Story: 4 hours

- (3) User Story 3: As an event-goer, I want to be able to search for specific events, so that I may find the event that I need.
  - Task 1. Implement layout. (2 hour)
  - Task 2. Send the search query to the server. (3 hour)

- Task 3. Backend should search through the database and produce a list. (3 hour)

Total for User Story: 8 hours

- (1) User Story 4: As an event-goer, I want to be able to see a marker on the map, so that I can see where it is.

- Task 1. Pull location details from the database, and mark it on the map. (2 hour)

Total for User Story: 2 hours

- (2) User Story 5: As an event-goer, I want to be able to send or rescind an application to a specific event, so that the event planner knows whether I will attend or not.

- Task 1. Make the submit button functional. (1 hour)
- Task 2. Send user info to the event database. (2 hour)
- Task 3. Send confirmation to the user, and show them their current status on the event details page. (2 hour)
- Task 4. Be able to cancel status. (1 hour)

Total for User Story: 6 hours

- (2) User Story 6: As an event planner, I want to be able to see who applied to my event and be able to accept or decline their application, so that event-goers know if they are allowed to participate or not.

- Task 1. Receive the list of users who applied to the event from the server. (1 hour)
- Task 2. Display the list on the event details page with accept and reject options. (2 hour)
- Task 3. Send acceptance status to the server. (1 hour)
- Task 4. Notify applicant of their status. (1 hour)

Total for User Story: 5 hours

- (1) User Story 7: As an event planner, I want to be able to manage my event, so that I can apply certain constraints to the event.

- Task 1. Design layout for the management page. (3 hour)

Total for User Story: 3 hours

## Team Roles

- Kyungmin So: Product Owner, Back-end Developer
- Youngsoo Jang: Front-end Developer
- Hobin Ryu: Scrum Master, Front-end Developer
- Seungwoo Lee: Designer
- Amlesh Sivanantham: Scrum Master, Front-end Developer
- James Garbagnati: Front-end Developer

## **Intial Task Asignment**

- Kyungmin So: User Story 1, Task 3
- Youngsoo Jang: User Story 7, Task 1
- Hobin Ryu: User Story 3, Task 1
- Seungwoo Lee: Designer
- Amlesh Sivanantham: User Story 2, Task 1
- James Garbagnati: User Story 1, Task 1

## **Initial Burnup Chart**

Intial Burnup Chart not available at this time.

## **Initial Scrum Board**

Intial Scrum Board not available at this time.

## **Scrum Times**

We will be meeting on Monday and Wednesday at 4:30 PM, and on Friday and Sunday at 5:00 PM.