Orthogonal Projection May 8, 2021

## 1 | Axler6.53 orthogonal projection, $P_U$ def

Suppose U is a finite-dimensional subspace of V. The *orthogonal projection* of V onto U is the operator  $P_U \in \mathcal{L}(V)$  defined as follows:

For 
$$v \in V$$
, write  $v = u + w$ , where  $u \in U$  and  $w \in U^{\perp}$ . Then  $P_U v = u$ .

In other words,  $P_U \in \mathcal{L}(V)$  takes v to the component of v that is in U.

## 1.1 | Results

## 1.1.1 | **Axler6.54** calculating $P_Uv$

$$P_U v = \frac{\langle v, x \rangle}{\|x\|^2} x$$

Because orthogonal decompositions and stuff

## 1.1.2 | Axler6.55 properties

Suppose U is a finite-dimensional subspace of V and  $v \in V$ . Then,

- 1.  $P_U \in \mathcal{L}(V)$
- 2.  $P_U u = u \forall u \in U$
- 3.  $P_U w = 0 \forall w \in U^{\perp}$
- 4. range  $P_U = U$
- 5.  $\operatorname{null} P_U = U^{\perp}$
- 6.  $P_U^2 = P_U$  (by #2)

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