Source: [KBhPHYS201QuantumWorldBookNotesIndex]

## 0.1 | How to Deal with Large and Small

- · Scientific notation is required to deal with large and small quantities
  - · This is required in much of particle physics since particles tend to be very small and fast
- People also tend to create more fitting units for a specific application

## 0.1.1 | Units

**Fentometers** are used as a unit of measurement in the atomic world. They're  $10^{15}m$ .

For **speed** we use fractions of the speed of light c  $\sim 3*10^8 m/s$ 

Volts are used for charge.

Particle Masses can also be expressed in eV units. Particle masses are actually pretty large with the eV unit.

**Planck Size** is about  $10^{-35}m$ 

## 0.1.2 | Relative Scales Distance

- · The nucleus takes up a very small amount of a particle
  - Comparison drawn here is a basketball in an airport for a large nucleus and a golf ball for smaller ones
- · Electrons occupy in a probability distribution the rest of the space more or less
- The only viable way to measure distances that small are through scattering experiments involving shooting electrons at say a proton and observing the scatter pattern
  - The diameter of 1 proton is approximately 1 fermi
- · Short Wavelengths can also be observed to estimate the size of such small particles
- The Planck size is the smallest meaningful distance before spacetime breaks down into quantum foam

## 0.1.3 | Relative Scales Speed

- The fastest anything can go so far as we know is the speed of light
- It's hard to get anything close to the speed of light, but for stuff like particle accelerators and cosmic rays it isn't super uncommon to get close