

## 1 | prompt

The political scientist Kenneth Waltz argues that the causes of war can be analyzed at three different levels: the individual human level, the state level, and the international system level. Those who view things from the first level believe that war is best explained by “selfishness,” “misdirected aggressive impulses,” or “stupidity” within the human psyche.

Those who favor the second level believe there are hostile or aggressive or revisionist states who, because of their form of government or other domestic issues, behave in a warlike manner while other states simply want to keep the peace (the status quo).

Those who favor the third level believe that the international system itself, because it is an anarchy with “no system of law enforceable” between states, and in which each state acts according to its own interest and reserves the right to use force to achieve its aims, makes war inevitable.

Analyze World War 1 according to one (or a blend) of these levels of analysis. Which best explains the general causes of the war as well as the specific sequence of events (**including events that prolonged the war beyond the initial outbreak**)?

Essays should cite from the Palmer reading, and, if you want to aim for the exemplary evidence standard, any of these primary sources as well.

Other Submission guidelines: 3 pages, size 12 font, double-spaced. Citations should be in-line and formatted as (Authorname Pagenumber) i.e. (Kennedy 12). Include a Works Cited page in MLA format for the secondary sources. Primary sources do not need to be included in the Works Cited page, but their authorship and date and other relevant information should be introduced in your text when you cite them.

Tips: See the essay rubric guide below for questions to ask yourself as you write and revise. History essay rubric guide

## 2 | standards targets

- 2.1 | **TODO knowledge of history: reference specific events, places, dates, and people with a clear sense of chronology**
- 2.2 | **TODO understanding patterns: define an array of historical trends { religious?, political, social, economic, cultural }**
- 2.3 | **TODO understanding patterns: show how the trends affect each other**
- 2.4 | **TODO argument and argumentation: address the prompt, explain events with a nuanced and precise sense of cause and effect**
- 2.5 | **TODO argument connects to broader trends and specific moments**
- 2.6 | **TODO needs a "so what" to demonstrate it's relevance**
- 2.7 | **TODO use of evidence: use specific evidence from the 'widest array of sources' to support points in every paragraph**
- 2.8 | **written expression: use precise terminology and express nuanced thoughts, make clear intro/conclusion, and body paragraph structure clarified in thesis**
- 2.9 | **TODO events that prolonged the war after it's outbreak**

## 3 | evidence

### 3.1 | primary sources

#### 3.1.1 | **German historian Heinrich von Treitschke (1834-1896) glorified warfare quoted in Politics (1899-1900) (14 years before the war)**

1. war is the only way out for 'an afflicted people'
2. forgo the ego and join the greater good (greatness of war)
3. those who appeal to peace / Christianity are cowards ('the leader should wield the sword')
4. (peace is reactionary -> bad) -> (banishing war -> banishing progress)

#### 3.1.2 | **German general and influential military writer Friedrich von Bernhardi (1849-1930) in *Germany and the Next War* (1911)**

1. 'war is the father of all things', concept of war being necessary for all advancement of society
2. concept of 'the mighty must do what the mighty must' (international anarchy)
3. flourishing nations need more land and thus 'conquest becomes a law of necessity'
4. 'the right of conquest is universally acknowledged'... 'right to annexation'
5. 'might is at once the supreme right', basically war is necessary, correct, and natural
6. conclusion: exclusion of war 'must be demonstrably untenable'

### 3.1.3 | **French writer Ronald Dorgeles (1885-1973) recalls the mood in Paris at the outbreak of the war**

1. stunned -> 'What? War, was it? Well, then, let's go!'
2. people were ready and excited, 'but this time it was better than a song'
3. excited by seeing cavalry and foot soldiers marching off to battle
4. even the socialist workers 'seeing their old dreams of peace crumble' would cry 'To Berlin!' (even they are pro-war)
5. 'Frenchmen' national identity brought people of socioeconomic and political diversity together
6. hindsight: was the fight and death worth it if 50 years later everyone was friendly

### 3.1.4 | **poems from dudes in the trenches**

1. it sucks

## 3.2 | **the book dude**

### 3.2.1 | **level 1**

1. ethnically diverse citizens (serbian nationalists, among others) want to not be part of austria hungary

### 3.2.2 | **level 2**

1. germany rose up, making france and russia concerned (is this inevitable)
2. leaders expected war to come, so that may have made it more inevitable

### 3.2.3 | **level 3**

1. game theoretic prisoner's dilemma style cost matrix
2. no common power to hold states accountable to the both-defend policy
3. security dilemma

## 4 | **outline**

### 4.1 | **TODO Intro**

### 4.2 | **TODO Thesis**

#### 4.2.1 | **e**

### 4.3 | **BP1: citizens start the war**

#### 4.3.1 | **germany wants a spot in the sun**

The rapid economic development of Germany cite tables in years inflated the German national identity and instilled fear in its neighbors. Spot in the sun cite palmer, authorship, year

#### 4.3.2 | **primary sources**

These writers further inflated the national identity and glorified warfare, creating a populous that is itching to fight.

#### 4.3.3 | **security dilemma => people think war is coming (level 3 influence)**

Troops are amassed on both sides in a vicious cycle, an example of the so called 'security dilemma' (level 3 mechanisms catalyze the war)

#### 4.3.4 | **bad news bears in the Balkans (sets it off)**

#### 4.4 | **TODO BP2: governments keep the war**

##### 4.4.1 | **mutinies**

##### 4.4.2 | **government ideas**

#### 4.5 | **TODO BP3: greater power could've stopped the reaction at any time**

##### 4.5.1 | **TODO germany was scared of US involvement**

##### 4.5.2 | **TODO MAD would change the reward matrix (cult of the offensive -> cult of the defensive)**

#### 4.6 | **TODO Conclusion**

### 5 | **outline2 barley boogaloo**

#### 5.1 | **intro**

don't actually need much/anything here, as long as the thesis is understandable

#### 5.2 | **DONE thesis**

Although a lack of enforcement of international order both incentivised and prolonged the WWI, individual civilian ambitions were required to spark the war.

#### 5.3 | **TODO BP1: level 3 security dilemma/cult of the offensive puts everyone on edge**

##### 5.3.1 | **industrialization -> bigger militaries**

As a united Germany industrialized, both its population and industrial might grew to rival the French and British powers of the time. For instance, in 1880—just three years after Germany was officially unified—the German empire produced only 8.5% of the world's manufacturing output while Britain produce 22.9% of it. By 1913, Germany had surpassed British production and nearly doubled that of France's (Kennedy, Table 18).

### 5.3.2 | **the security dilemma**

### 5.3.3 | **a game theoretic perspective**

### 5.3.4 | **mutually assured destruction**

In fact, had there been an international disincentive such as Mutually Assured Destruction, the relative ordering of possibilities and therefore the cost matrix would've prevented all out war between such parties. For example, in a nuclear scenario where any attacked country can retaliate with their own warheads, the utility of each scenario would be ordered as follows:

Utility	Our Actions	Their Actions
4	Defend	Defend
3	Attack	Defend
2	Attack	Attack
1	Defend	Attack

And in a two party system,

Top,Left	Attack	Defend
Attack	2, 2	1, 3
Defend	3, 1	4, 4

Although it may seem less risky for any given party to attack, the utility of both defend increases as weapons get stronger until both parties opt for a defense strategy under MAD. Modern mutually assured destruction has so far prevented all out war, and a lack of such disincentives made war more likely in the early 1900s.

## 5.4 | **TODO BP2: upset / war hungry people are required to spark the war**

### 5.4.1 | **serbs in austria want to make yugoslavia (also bosnia?)**

### 5.4.2 | **generally the people wanted to fight (partially caused by level 3)**

## 5.5 | **TODO BP3: after the war continued, there was no backing down**

### 5.5.1 | **mutinies -> people didn't want to fight anymore**

### 5.5.2 | **TODO 'just outlast others' < shipping blockades**

1. 4.14.8 "to starve out the enemy and ruin his economy was precisely the purpose"
2. famines
3. u boats @ civilian ships

### 5.5.3 | **war on others' turf**

1. maybe just show an example - germany wants to keep the fight in belgium (invade france through belgium)

2. captials location
3. this is actually kind of level 3

## 5.6 | **TODO conclusion**

## 6 | **todos**

### 6.1 | **DONE read primary sources.**

### 6.2 | **DONE review evidence/notes**

### 6.3 | **questions 5 april 2021**

#### 6.3.1 | **DONE how much of bad news bears in the balkans is needed question**

1. bosnia

#### 6.3.2 | **DONE can I cite external sources / tables n stuff question**

1. yes

#### 6.3.3 | **DONE how to cite stuff in class? question**

1. people just trying to outlast others – need explicit or analyze from shipping?
2. idea of war on others turf

#### 6.3.4 | **DONE what are you looking for in the intro / conclusion? question**

1. intro - need background? or just thesis? avoid fluff?
2. conclusion: what do you know now? why is this cool? whats not obvious from the thesis?

### 6.4 | **TODO come up with general frame**

### 6.5 | **TODO come up with argument, body paragraphs**

### 6.6 | **TODO { outline, write, edit } for standards**