Source: KBhBlO101WhatsLife

Very simple structures, or "automations", to life causes complicated effects and massive systems.

For instance, here's a...

## Flying Vee

- 1. Bird, if you see another bird < 6ft, follow it
- 2. Bird, if who you follow veers > 30°, stop following it
- 3. Bird, if you follow a bird, follow on the side
- 4. Bird, make sure you are > 10ft from any other bird you are following

And, you get a flying Vee shape (if you click that option)!

\*\*The information to construct a flying Vee exists bottom-up, in EVERY UNIT of the Vee\*

## Units that comprise life

See [KBhBIO101UnitsThatMakeLife], units that make life.

## The Core Rule of Biology

See [KBhBIO101CoreRuleofBio], the Core Rule of Biology