

**Source:**

## 1 | Definition

#definition Axler3.2 Linear Map #aka linear transformation A *linear map* from  $V$  to  $W$  is a function  $T : V \rightarrow W$  with the following properties:

### 1.1 | Additivity

$$T(u + v) = Tu + Tv \forall u, v \in V$$

### 1.2 | Homogeneity

$$T(\lambda v) = \lambda(Tv) \forall \lambda \in \mathbb{F}, v \in V$$

## 2 | Other Notation

### 2.1 | Set of Maps

#definition Axler3.3  $\mathcal{L}(V, W)$

The set of all linear maps from  $V$  to  $W$  is denoted  $\mathcal{L}(V, W)$ .

## 3 | Examples

### 3.1 | zero (0)

Zero is a function  $0 : V \rightarrow W$  s.t.  $0v = 0 \forall v \in V$ . (It takes all vectors in  $V$  and maps them to the additive identity of  $W$ )

### 3.2 | identity (I)

The identity maps each from one vector space to itself (in the same vector space):

$$I \in \mathcal{L}(V, V), v \in V : Iv = v$$

### 3.3 | differentiation (D)

$$D \in \mathcal{L}(\mathcal{P}(\mathbb{R}), \mathcal{P}(\mathbb{R})) : Dp = p'$$

Basically stating that for two polynomials  $a, b \in \mathcal{P}(\mathbb{R})$ ,  $a' + b' = (a+b)'$  and with a constant  $\lambda \in \mathbb{R}$   $(\lambda a)' = \lambda a'$ .

### 3.4 | integration

### 3.5 | multiplication by $x^2$

$$T \in \mathcal{L}(\mathcal{P}(\mathbb{R}), \mathcal{P}(\mathbb{R})) : (Tp)(x) = x^2 p(x)$$

is a linear map

### 3.6 | **backward shift**

$F^\infty$  is the vector space of all sequences of elements in  $\mathbb{F}$ .

$$T \in \mathcal{L}(F^\infty, F^\infty) : T(x_1, x_2, x_3, \dots) = (x_2, x_3, \dots)$$

### 3.7 | $\mathbb{F}^n \rightarrow \mathbb{F}^m$

Given a "coefficient matrix"  $A : A_{j,k} \in \mathbb{F} \forall j = 1, \dots, m; \forall k = 1, \dots, n$ , define  $T \in \mathcal{L}(\mathbb{F}^n, \mathbb{F}^m)$ :

$$T(x_1, \dots, x_n) = (A_{1,1}x_1 + A_{1,2}x_2 + \dots + A_{1,n}x_n, A_{2,1}x_1 + \dots + A_{2,n}x_n, \dots, A_{m,1}x_1 + \dots + A_{m,n}x_n)$$

Notice that this is equivalent to taking  $A$  as a  $m \times n$  matrix and dot producting it with the  $n \times 1$  matrix  $\begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{bmatrix}$ .