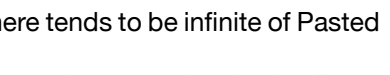#flo

# 1 | **Span**

## Smallest/largest containing subspaces

- Spans are not the largest vector space that contains the given vectors Pasted image 20200924131215.png
- The span of that vector is a line. It's a subspace. But it's not the biggest, because there's also R^2

## Spans tend to be infinite

- Usually a span has infinitely many vectors (unless you're in a weird field (modulo) or have the zero span)
- In the span of just one vector, you can multiply by any scalar which there tends to be infinite of Pasted image 20200924131215.png
- The span of that vector is a line. It's a subspace. But it's not the biggest, because there's also R^2
- It only won't be infinite if your span is the span of $()$ (empty list)

## Given a linearly independent set of vectors, would the span equal to the vector space?

- No? It's unclear which vector space is being referred to.

## Span of vectors (example 2.6)

- When it's two vectors, you'd expect the span to be a 2d plane unless the vectors are parallel
    - In other words, if they are linear combinations or scalar multiples of one another
    - A linear combination on one other vector is the same as a scalar multiple
    - in 2space they have to not be colinear, in 3space they have to not be coplanar.
    - They have to be linearly independent
- That probably generalizes to higher and lower dimensions

## Adding a vector doesn't make the span smaller

- Because you can just do what you had originally and make it's coefficient zero

## Size of spans

- You can't really just count the number of vectors, because say a line and a plane both have infinite points
- But we still want a plane to be larger than a line and a space to be larger than a plane
- So one way we compare is to say $A$ is larger than $B$ if $B$ is strictly contained within $A$
- "dimensionality" the minimum number of vectors needed for their span to be equal to the space

## 2 | **Linear Dependence**

- When one of the vectors provides no "new information" aka can be constructed by a linear combination of vectors you already had

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