Source: ⟦KBe20math530refVectorSpace⟧

1 | **Readings**

- Axler 2.A
    - Under "Linear Independence", what is the whole thing about subtracting equations and "if the only way to do this is the obvious way"? pg.32
    - Linear independence feels somewhat okay, but everything past linear dependence lost me.
- Axler 2.C
    - Under example 2.41, near the end, why can't dim U not equal 4? Why must you be able to expand it by at least one element?
        - Maybe because there are elements in $