Before we start, notes pre-globalization

- Spanish royals actively prevented trade with China #why
- Current day, emphasis was placed around those in native American regions who were anti-Spanish, yet a large majority of the individuals who really brought globalization were Spanish

1 | Effects of the Homogenoscene

Silver...

- · (Most?) Important asset
- Got cheapened as soon as the Americas overflowed with it, leading to lot's of silver problems [KB20200822151428]

The Little Ice Age

See [KB20200822170249] The Little Ice Age

Capital Movement

Original, pre-globalized capitals

- · All located within the tropics
 - Beijing
 - · Viayanagar (Hindu capital) Cairo
- · Decidedly not western
- Decidedly hot (maybe, but Beijing was definitely not hot #why)

Globalized Capitals

- · In the north, mostly
 - · New York
 - · Chicago
 - Tokyo
 - Manchester
 - London
- · Much more westiner
- · ...and much colder

Food for thought

· What are some ways that the world was linked together?

- Trace the effects of a commodity around the world.
 - Silver | KB20200822151428
 - Disease
 - Cold weather [KB20200822170249]
 - · Slaves
 - Vegetables
 - Horses
 - Wars
 - Wood
 - Corn
- · What does the homogenocene mean to Mann?
 - · Changes to state position?
 - · Shift of power?
- What was the extent and the limits of Spanish power during this period?

Look out!: interesting to see when population *drops/booms* instead of climbing/falling *slowly*.

For instance, take Mexico City

- · Was really "on top of it"
- · But did not experience rapid growth

2 | **Maps**

Guiding question: what tensions and contrasts do you see between the different maps?

Look for where the boundaries don't match.__

Them Maps

- When looking at GDP, remember to analyze GDP vs. Population
- · Places worth interest
 - Tokyo
 - Shanghai
 - · Gulf of Oman
- · Places to perhaps focus
 - Transportation w.r.t economy
 - · Trans-boundary Rivers w.r.t. conflicts
 - · River control w.r.t. control of power
 - · Religious boundaries w.r.t. sectarian violence