Source:

1 | The Role of the Lexical Analyzer

1.1 | Lexical vs Syntactic analysis

- 1. Syntax and raw text are different and can be treated separately
- 2. it may be more efficient
- 3. better portability

1.2 | terms: tokens, patterns, lexemes

- #definition token: is a name and a value, where the name like a keyword or an identifier and the value is a section of the source text?
- · #definition pattern: basically a regex of what string structures are allowed
- #definition lexeme: part of the source text that is matched by a pattern as an instance of a token

1.3 | common token breakdown

- 1. keywords (usually one per keyword)
- 2. operators (sometimes in operator classes)
- 3. identifiers
- 4. constants (sometimes one per type)
- 5. punctuation (usually one per each, including parens, comma, and semecolon)

1.4 | token attributes

- Token name only contains what type of token it is, not the value
 - if the token is "number", then what number actually was it?
- "token name influences parsing decisions, while the attribute value influences translation of tokens after the parse."
- the identifier token id needs to associate lots of data, such as it's lexeme, type, and location in memory, etc

1.5 | lexical errors

Sometimes we can modify the source to attempt to fix typos, etc. Such as removing some letters, edit distance, etc.

2 | Input Buffering

#todo-learn

Exr0n · **2020-2021** Page 1

3 | specification of tokens

3.1 | strings and languages (many definitions)

3.1.1 |#definition alphabet

a set of characters. examples include the binary alphabet $\{0,1\}$, ASCII, and Unicode

3.1.2 |#definition string

a string over an alphabet is a "finite sequence of symbols" from that alphabet. It's length |s| is the number of symbols in s. ϵ is the empty string.

3.1.3 |#definition language

countable set of strings over some fixed alphabet. Some languages are abstract, like or ϵ are boring languages. Also included are the set of C programs and valid english sentences.

3.2 | operations on languages

3.2.1 | union $L \cup M$

standard set union

3.2.2 | concatenation LM

set of pairwise concatenations (anything from the first concat anything from the second)

3.2.3 | Kleene closure L^*

concatenate L zero or more times. $L^0 = \{\epsilon\}$ and $L^n = L^{n-1}L$.

3.2.4 | Positive closure

Kleene closure, but without L^0 .

3.3 | Regular Expressions

this syntax is a little different from "modern" regexes: the vertical bar '|' represents union instead of "or".

3.3.1 |#definition regular expression (inductive)

- 1. inductive basis
 - (a) ϵ is a regular expression and it's language $L(\epsilon) = {\epsilon}$.
 - (b) If a is a symbol in the alphabet Σ then \mathbf{a} is a regular expression and $L(a) = \{a\}$ (strings of length 1 that are "a").

Exr0n · **2020-2021** Page 2

- 2. inductive induction (lol)
 - (a) union '|'
 - (b) concat
 - (c) kleene closure
 - (d) parens (don't change the value of the internal expression, just used to group things)

3.3.2 | for ergonomics

Everything is left associative

- 1. Unary operator * has highest precedence
- 2. concat has second highest precedence
- 3. '|' has lowest precedence

3.3.3 | #definition regular set

Any lanugage that can be defined by a regular expression

3.3.4 | #definition equivalent r = s

If two regular expressions denote the same regular set.

3.4 | regular definitions

Definitions are basically shortcuts for regular expressions. They indexed and form a DAG to avoid recursive definitions.

Exr0n · 2020-2021 Page 3