

Source: [\[KBhHIST201WWI\]](#)

## 1 | WWI Results

Bellicist theory: centralizing impact due to the military and defensive imperative; such as England, France  
Reasons for state making 1. To get more land! 2. To gain more economic advantage, and the US wanted free trade so they worked against them

### 1.1 | Statemaking by Decree

Europeans drew lines and created “mandate” states — where states attempted to create an instable, dependent states.

**Imperialistic Mindsets:** states wanted to acquire land because land=security a la imperialism

**Economic Benifit:** control of key trading ports are benifitial for states welcoming of controlled trade

**Cultural Chavanism:** *white man's burden*

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### 1.2 | States of Growth

- Traditional society => subsistence farming
- Conditions for take off => bulding infrastructure like transportation, monetary system, economy
- Take off => infrastructure and cultural boom
- Drive to maturity => new tech improved economy, infrastructure, etc.
- Maturity => trade expands, □□

But, :point\_up: this framework guides the mandates system and kind of encourages the idea of white chauvenism.

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### 1.3 | Dependency Theory

\*\*History matte