

```
#include<iostream>
#include<vector>
using namespace std;

//Michael Steele

class Name
{
    private:
        string first_;
        string last_;
    public:
        void setName(string,string);
        string getFirst();
        string getLast();
        void display();
        void clear();
        void destroy();
};
```

```
class Date
{
    private:
        int year_;
        int month_;
        int day_;
    public:

        void setDate(int,int,int);
        int getDay();
        int getMonth();
        int getYear();
        void display();
        void clear();
        void destroy();
};
```

```
class Book
{
    private:
        Name  author_;
```

```

        string title_;
        int year_;
    public:
        void setYear(int);
        void setTitle(string);
        void setAuthor(Name);
        int getYear();
        string getTitle();
        Name getAuthor();
        void clear();
        void display();

        void destroy();
};

```

```

class LibraryBook
{
    private:
        int id_;
        Book book_;
        Name borrower_;
        Date borrowed_;
        Date due_;
        bool isLoaned_;
    public:
        int getId();
        void setId(int);
        bool getLoan();
        void setLoan(bool);
        Date getDue();
        void setDue(Date);
        Date getBorrowed();
        void setBorrowed(Date);
        Name getBorrower();
        void setBorrower(Name);
        Book getBook();
        void setBook(Book);
        void destroy();
        void display();
};

```

```
};
```

```
int main()
{
    int y = 2000;
    int d=12;
    int m =4;
    //cout << y << " " << m << " " << d << endl;
```

```
    Date today;
```

```
    today.setDate(y,m,d);
    int temp = today.getDay();
```

```
    //cout << "Day:  " << temp << endl;
    today.display();
    //today.clear();
    //today.display();
    Name myName;
    myName.setName("Michael","Steele");
    myName.display();
```

```
    Book myBook;
    myBook.setAuthor(myName);
    myBook.display();
    vector <LibraryBook> v;
    return 0;
}
```

```
//date methods
void Date::setDate(int yearIN,int monthIN, int dayIN)
{
    //cout << yearIN << endl;
    year_ =yearIN;
    month_ = monthIN;
    day_ = dayIN;
}
int Date::getDay()
{
    return day_;
```

```

}
int Date::getMonth()
{
    return month_;
}
int Date::getYear()
{
    return year_;
}
void Date::display()
{
    cout << "Month: " << getMonth() << endl;
    cout << "Day: " << getDay() << endl;
    cout << "Year: " << getYear() << endl;

}
void Date::clear()
{
    day_ = 0;
    month_ = 0;
    year_ = 0;
}
void Date::destroy()
{
    Date *mem = nullptr;
    delete mem;
}

// name methods
void Name::setName(string firstIN,string lastIN)
{
    first_ =firstIN;
    last_ = lastIN;
}
string Name::getFirst()
{
    return first_;
}
string Name::getLast()
{

```

```

    return last_;
}

void Name::display()
{
    cout << "First: " << getFirst() << endl;
    cout << "Last: " << getLast() << endl;
}

void Name::clear()
{
    first_ = "";
    last_ = "";
}

void Name::destroy()
{
    Name *mem = nullptr;
    delete mem;
}

//class Book
//{
//    private:
//        Name author_;
//        string title_;
//        int year_;
//};
Name *mem = nullptr;

//book methods
void Book::setYear(int yearIN)
{
    year_ = yearIN;
}

void Book::setTitle(string titleIN)
{
    title_ = titleIN;
}

int Book::getYear()
{
    return year_;
}

```

```

string Book::getTitle()
{
    return title_;
}
void Book::setAuthor(Name nameIn)
{
    author_ = nameIn;
}
Name Book::getAuthor()
{
    return author_;
}
void Book::display()
{
    cout << "Author:  " << getAuthor().getFirst() << " " << getAuthor().getLast() << endl;
}
void Book::destroy()
{
    Book *mem = nullptr;

    delete mem;
}
void Book::clear()
{
    author_.clear();
    year_ = 0;
    author_.clear();
}

```

//Library Book methods

```

//class LibraryBook
//{
//    private:
//        int id_;
//        Book book_;
//        Name borrower_;
//        Date borrowed_;
//        Date due_;
//        bool isLoaned_;
//int LibraryBook::getId()
//{
//    return id_;
//}

```

```

}
void LibraryBook::setId(int idIn)
{
    id_ = idIn;
}
void LibraryBook::setBook(Book bookIn)
{
    book_ = bookIn;
}
Book LibraryBook::getBook()
{
    return book_;
}
void LibraryBook::setBorrower(Name nameIn)
{
    borrower_ = nameIn;
}
Name LibraryBook::getBorrower()
{
    return borrower_;
}
void LibraryBook::setBorrowed(Date dateIn)
{
    borrowed_ = dateIn;
}
Date LibraryBook::getBorrowed()
{
    return borrowed_;
}
void LibraryBook::setDue(Date dateIn)
{
    due_ = dateIn;
}
Date LibraryBook::getDue()
{
    return due_;
}
void LibraryBook::setLoan(bool loanIn)
{
    isLoaned_ = loanIn;
}
bool LibraryBook::getLoan()
{

```

```
    return isLoaned_;  
}  
void LibraryBook::display()  
{  
    book_.display();  
    cout << endl << "Book number >    " << getId() << endl;  
    cout << endl << "Checked out >    " << getLoan() << endl;  
    borrowed_.display();  
    borrower_.display();  
    due_.display();  
}  
void LibraryBook::destroy()  
{  
    LibraryBook *mem = nullptr;  
  
    delete mem;  
}
```


