

Programming by Contract-based Behavior Driven Development Framework

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Abstract. TODO

The four sentence method

- State the problem
- Say why it's an interesting problem
- Say what your solution achieves
- Say what follows from your solution

Maximum 150 words in this course.

Example: Feature modeling is an important element of development of Software Product Lines. Much research exists on feature modeling languages, and feature modeling tools. It is surprising though, that no experience reports exist of using feature modeling in industrial practice, and no characteristics of industrial models is openly available. In this work we identify, present, and analyze two real life feature models of operating system kernels, eCos and Linux. We find that many assumptions about feature models made by tool builders in academia do not hold in reality, and thus many tools are potentially not useful; real models are substantially larger, and with higher density of constraints than previously anticipated. 109 words

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1 Introduction

- General statement introducing the area; You can most likely start with the first paragraph from your project description and evolve it.
- Explanation of the specific problem and why do we care about the problem.
- Explanation of your solution, and how it improves on the work by others. Relation to related work can be very brief, given that you have a separate extensive section devoted to this.
- A hint on how the solution was evaluated and what was the outcome of this evaluation.
- A summary (a "map") of how the paper is organized.

2 Background

3 Real stuff comes here

4 Technical Solution

5 Analysis

6 Evaluation

- **Subjects** objects, or persons, being studied, whose properties or behavior is analyzed through the experiment. In the example subjects are programmers.
- **Factor** is the property, a variable, whose correlation we study. For example speed of programming in C vs speed of programing in C#
- **Treatment** one possible value of a factor, so in the example C and C# are treatments.
- **Outcome** result; numbers, other data, or qualitative information, indicating a correlation between treatments and observed variables. Example: correlation (or no) of speed of programming and the language.

7 Threats to Validity

- Validity of the experiment itself - Internal Threats
- Generalizability of the results - External Threats
- Other types possible (conclusion validity, construct validity)

8 Internal Validity

- Is the correlation between the treatment and the outcome casual,
- Accidental?
- Caused by some third variable that has not been observed.
- Example: all programmers in C were faster than programmers in C#
- But ...all the programmers in C# took the experiment very late at night, when they were tired.
- or all the C programmers were experienced engineers, and the C# programmers were newbies.

8.1 Main Internal Threats

- History – treatments are applied to subject in order at different times. Timing influences results.
- Learning – subjects learn the task over time.
- Testing – subjects should not know the results of the test on the fly (the "election poll" effect)
- Mortality – subjects dropping out during experiment. Is the sample still representative?
- Intrusive instrumentation – the measurement or observing changes the variable being measured.
- Statistical insignificance – the sample is too small. Check experimentation handbooks.
- Direction of correlation – whether A causes B, or B causes A; are there tertiary reasons that cause both A and B.

Example 1 An internal threat is that our statistics are incorrect. To reduce this risk, we instrumented the native tools to gather the statistics rather than building our own parsers. We thoroughly tested our infrastructure using synthetic test cases and cross-checked overlapping statistics. We tested our formal semantics specification against the native configurators and cross-reviewed the specifications. We used the Boolean abstraction of the semantics to translate both models into Boolean formulas and run a SAT solver on them to find dead features. We found 114 dead features in Linux and 28 in eCos. We manually confirmed that all of them are indeed dead, either because they depended on features from another architecture or they were intentionally deactivated.

Example 2 Git allows rewriting histories in order to amend existing commits, for example to add forgotten files and improve comments. Since we study

the final version of the history, we might miss some aspects of the evolution that has been rewritten using this capability. However, we believe that this is not a major threat, as the final version is what best reflects the intention of developers. Still, we may be missing some errors and problems appearing in the evolution, if they were corrected using history rewriting. This does not invalidate any of our findings, but may mean that more problems exist in practice.

8.2 External Validity

- How far examples are generalizable?
- Does the sample of subjects allow to conclude anything about the broader population?
 - Tested programming speed on students, can we conclude about professionals?
 - Tested programming speed on small system level programs; can we conclude about writing web based applications?
- Do you expect similar results in slightly modified conditions?
- Normally the question of external validity has to do with interaction of the treatment with the chosen sample:
- Will treatment give a different outcome for a different sample? (different results expected at ITU and in an EE school)
- Does the context interact with the treatment ? (listening to music gives different impression indoors and outdoors)

9 Related Work

How to read

- At this point you have read the title, abstract, intro, related work and conclusion.
- Read the entire paper without stopping
- Skip parts that you do not understand.
- Most papers can be processed like that within an hour.
- Read the paper second time. Normally you can understand a lot more.
- Sketch an outline, mindmap for the paper.
- Analyze claims and evidence critically.
- You are ready to write a 3-4 lines summary for your related work section

Citing

- 15-30 references, the last page (more in a thesis)
- About half is related work. Rest is background information.
- Prioritize trustworthy papers, respected venues and authors.
- Papers with language mistakes, unclear, badly organized are often also conceptually flawed (this is also why you should avoid these pitfalls in your writing).
- Wikipedia entries, industrial white papers, newspaper articles, and student term projects, are most often not suitable to cite as primary sources.
- Avoid quotes, avoid long quotes, avoid figure quotes.
- Always cite if you quote. Also for figures! Quoting without citing is failed exam and a risk of exmatriculation.
- All references should have uniform look (BiBTeX if possible)

Writing the section

- Transform your notes into a 3-4 lines summary
- Not enough just to list.
 - Bad Another related work is XXX
 - Good XXX addresses the same problem in a different way. The advantage of our solution is that it is faster for cases when Also XXX provides no evidence whether the solution really scales if ...On the other hand XXX exploits YYY, which would be interesting to consider as an extension of our work.
- Explain precisely what are the advantages, or the nature of relation between your work and the other work.
- Section can take anything from 3 pages to 3/4 of a page
- Can delegate writing the section and reading related work.
- All can be examined in the contents of this section.

10 Conclusion

- Summarize the most important outcomes
- Make sentences sound very strong. What should stay in reader's (examiner's) memory?
- Include a paragraph about future work. What is the next step in this research ?
- Delay writing the abstract, conclusion and the introduction to the late phases of writing
- Write the story first!

References