

# Eventure

A Quest to Organise an Inclusive Event

https://github.com/softwaresaved/eventure

Neil Chue Hong (team leader, story planning and design)

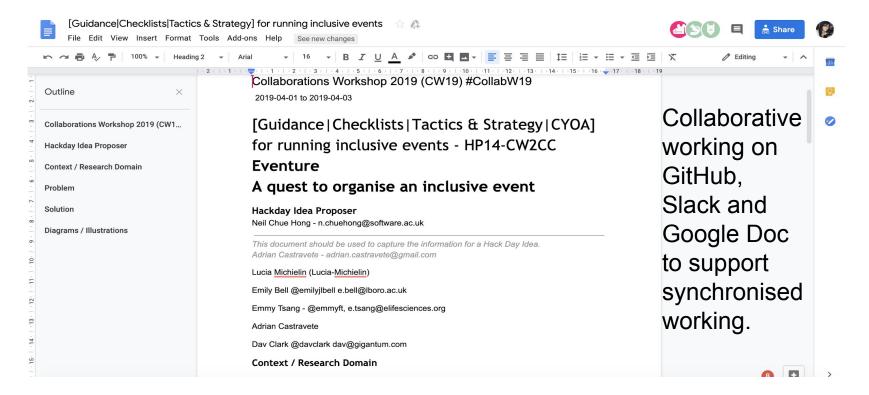
Lucia Michielin (graphic design)

Emmy Tsang (research, documentation, story planning)

Dav Clark (programming and documentation)

Adrian Castravete (programming and design)

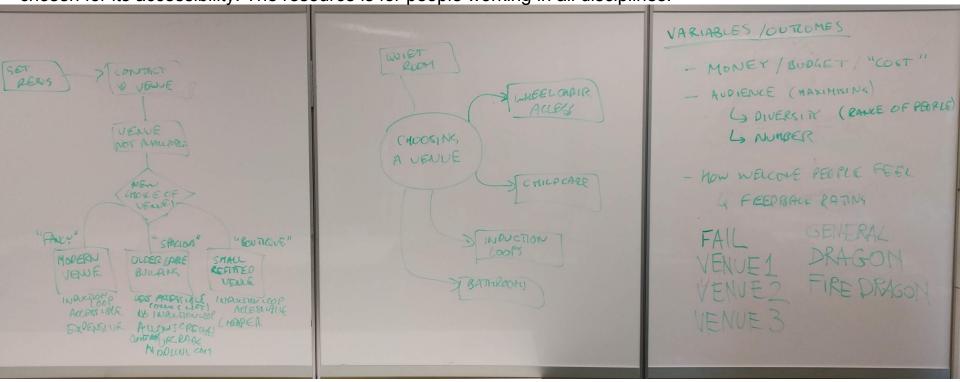
Emily Bell (narrative scriptwriting and story planning, social media)





**Problem:** There's a lot of great advice out there on how to organise inclusive events, but a lot is on ephemeral channels like Twitter. People who are new to this area often don't know where to start, or what things they should think about. Official training is expensive and some institutional training is patronising or preachy.

**Solution:** An interactive fiction game to highlight issues people may not have considered in a way that's fun, accessible and well-researched. The tone is humorous and encouraging (not preachy!) -- and even the font was chosen for its accessibility. The resource is for people working in all disciplines.



## Twitter: @\_eventure

We collected crowdsourced resources using Twitter and started to get engagement with our own Twitter account (until Emily got it locked). We have clearly defined contributor information in our GitHub documentation, as well as a code of conduct.

Contributors can add episodes based on their own experience, making this a living resource.

Options -



#### Your account is locked

#### **Eventure**

@ eventure

Our Terms of Service require everyone who uses Twitter to be 13 or older, and we have determined that you did not meet the minimum age requirement at the time this account was created.

For further details and to understand whether it is possible to restore access to your account, please visit this form.



### Transparency:

github.com/softwaresaved/eventure/README.md, LICENSE

How to contribute? TECHNICAL\_DETAILS.md

Inclusive contribution: CODE\_OF\_CONDUCT.md

Future: ROADMAP.md

