Group name: GitGud

Group members: Matthew Lewis (17L3581); William Stapleton (17S9109); Timothy Berry (17B5348)

Group mentor: Ella Wilby (15W0712)

Project Title: This is a Tank game

Project Description: A physics based game about tank-related stuff.

Instructions for using the Application (allowable actions): **TBA**

Tools or Concepts Used:

* Object oriented programming.
* Math.Random
* Turtle (potentially)
* Array/list
* Read/write
* Exceptions
* Physics based crap

Our Assumptions: We possess the skills to program this. Users are only partial idiots. Equal contribution from all involved.

Our Limitations: 2D environment IDE. GUI limitations of C#

Limitation of Turtle for a tank game.