

The most revolutionary crypto racing game on Binance Smart Chain.



## CONTENT



#### **INTRODUCTION**

Many projects have tried to implement the play to earn concept in their games yet either overly complicate the process, make it impossible to earn, render the whole experience costly to join – or simply provide a boring gaming experience for their players.

Having grown up around MetaForza we decided there is another approach. We aim to make people enjoy MetaForza games, we offer a challenging experience and a real shot at earning while you play.

#### **DISCLEAMER**

It is not intended to create or in any way put into effect a contractual relationship in any way through the information contained in this whitepaper. This whitepaper is primarily designed to provide relevant information to potential holders so that they can comprehensively analyze the project and make an informed decision. It is imperative that you read this whitepaper carefully before partaking in MetaForza. Statements, estimates, and financial information in this whitepaper incorporate and consider certain known and unknown risk factors, which could affect estimated results in fact on influence them substantially, differing factually and significantly from those featured in forward-looking statements.

#### What is MetaForza?

## Blockchain-based WebGL Game and BEP-20 token Deployed on the Binance Smart Chain.

There are more than one way to earn \$FORZA token:

- Earn tokens whilst having fun playing the MetaForza game.
- Stake your \$FORZA tokens for more \$FORZA tokens via the dashboard!



#### **Features**



Own

Mint your own unique NFT car and race with it.



Discover new areas and train your skill to become better.

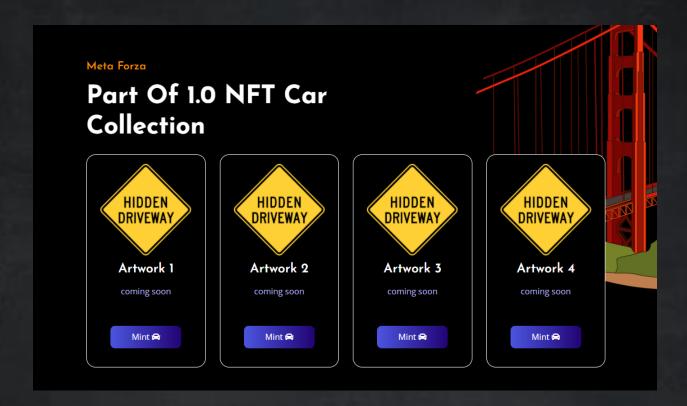


Play-To-Earn

Players collect in-game rewards as they proceed through various levels which are then converted automatically into MetaForza tokens by our smart contract and paid out individually!



Trade NFT cars with your friends or buy and sell then on the marketplace.









#### **STAKING**

Simply stake \$FROZEN tokens for more \$MORZA tokens via the staking dapp.



# How to buy \$FORZA and play MetaForza

You can acquire \$FORZA via our PinkSale or via Pancakeswap at public listing.



#### Play-To-Earn

Players collect in-game rewards as they proceed through various levels which are then converted automatically into MetaForza tokens by our smart contract and paid out individually! The longer your do this the more likely you are to coming across the rarer rewards. Earning whilst playing MetaForza requiresno technical lockchain knowledge!

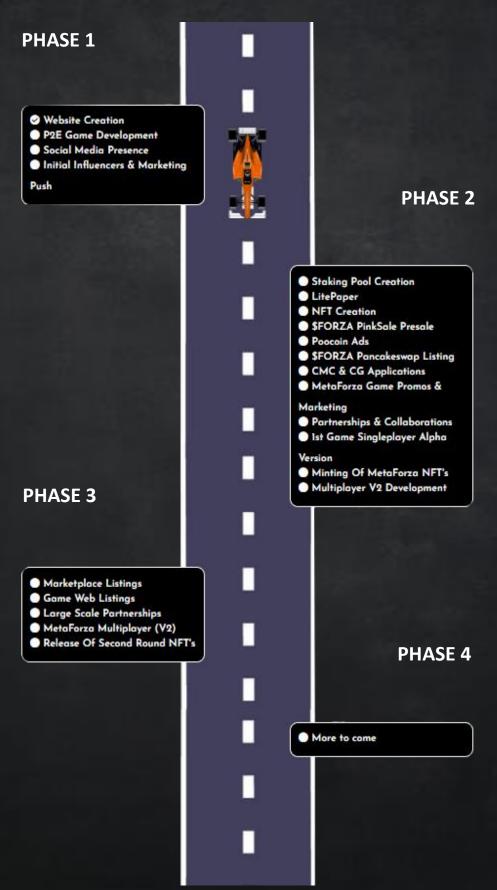
\$FORZA – powering our in-game economy and staking pools



#### NFT's

You are able to purchase premium cars in the form of NFT's to use within MetaForza. These special vehicles will give you an advantage over others in one way or another thus you're ability to earn rewards is enhanced. There are also free-to-use vehicles for anyone who doesn't want to or can't buy a NFT premium car.

### TRACK-MAP





Token Name: Meta Forza

Total Supply: 100,000,000,000

Token Symbol: \$FORZA

Token Decimal: 18

Token Contract: N/A





## **Token Allocation**

Presale + Liquidity: 47.00 %

Private Sale: 12 %

Team: 4.00% (Vesting)

Game Rewards: 12.50 % (Vesting)

Staking: 15.00 % (Vesting)

Development: 5.00 % (Vesting)

Fee and Misc: 4.5 %



#### **Token Tax**

Marketing: 3%

Team: 3%

Lp: 2%

Game Treasury: 2%

Tax Total: 10%

## What is vesting?

It's a certain amount of tokens that are held aside for some period of time for the team, partners, advisors, and others who are contributing to the development of the project. Smart Contracts usually locked a certain amount of funds until contract conditions are met. For example, startups that use the blockchain technology can lock a certain amount of token: the team can reserve 5% of coin for development, which will be gradually released once a month/quarter/year during the project process for financial purposes. In general terms, the process of releasing these coins is called vesting.

## Powered by



