

## Cosmetic Commands

!skin – Sets the outfit of the client using the outfits name.

Usage: !skin <skin name>

Example: !skin Nog Ops

!backpack – Sets the backpack of the client using the backpacks name.

Usage: !backpack <backpack name>

Example: !backpack Black Shield

!emote – Sets the emote of the client using the emotes name.

Usage: !emote <emote name>

Example: !emote Windmill Floss

!pickaxe – Sets the pickaxe of the client using the pickaxe name.

Usage: !pickaxe <pickaxe name>

Example: !pickaxe Raider's Revenge

!pet – Sets the pet (backpack) of the client using the pets name.

Usage: !pet <pet name>

Example: !pet Bonesy

!emoji – Sets the emoji of the client using the emojis name.

Usage: !emoji <emoji name>

Example: !emoji Snowball

!variants – Creates the variants list by the variants you set.

Usage: !variants <CID> <style type> <integer>

Example: !variants CID\_030\_Athena\_Commando\_M\_Halloween clothing\_color 1

!contrail – Sets the contrail of the client using the contrail name.

Usage: !contrail <contrail name>

Example: !contrail Holly and Divey

!purpleskull – Sets the outfit of the client to Purple Skull Trooper.

Usage: !purpleskull

Example: !purpleskull

!pinkghoul – Sets the outfit of the client to Pink Ghoul Trooper.

Usage: !pinkghoul

Example: !pinkghoul

!purpleportal – Sets the backpack of the client to Purple Ghost Portal.

Usage: !purpleportal

Example: !purpleportal

!checkeredrenegade – Sets the outfit of the client to Checkered Renegade.

Usage: !checkeredrenegade

Example: !checkeredrenegade

!cid – Sets the outfit of the client using CID.

Usage: !cid <CID>

Example: !cid CID\_047\_Athena\_Commando\_F\_HolidayReindeer

!bid – Sets the backpack of the client using BID.

Usage: !bid <BID>

Example: !bid BID\_023\_Pinkbear

!pickaxe\_id/!legacypickaxe – Sets the pickaxe of the client using PICKAXE\_ID.

Usage: !pickaxe\_id <PICKAXE\_ID>

Example: !pickaxe\_id Pickaxe\_ID\_073\_Balloon

!eid – Sets the emote of the client using EID.

Usage: !eid <EID>

Example: !eid EID\_Floss

!pet\_carrier- Sets the pet of the client using PetCarrier\_.

Usage: !pet\_carrier <PetCarrier\_>

Example: !pet\_carrier PetCarrier\_002\_Chameleon

!emoji\_id – Sets the emoji of the client using Emoji\_.

Usage: !emoji\_id <Emoji\_>

Example: !emoji\_id Emoji\_PeaceSign

!trails – Sets the contrail of the client using Trails\_.

Usage: !trails <Trails\_>

Example: !trails Trails\_ID\_075\_Celestial

!stop – Clears/stops the emote currently playing.

Usage: !stop

Example: !stop

!point – Sets pickaxe using PICKAXE\_ID or display name & does ‚Point it Out‘. If no pickaxe is specified, only the emote will be played.

Usage: !point <PICKAXE\_ID>

Example: !point Pickaxe\_ID\_029\_Assassin

!copy – Copies the cosmetic loadout of the defined user. If user is left blank, the message author will be used.

Usage: !copy <name [optional]>

Example: !copy Terbau

!hologram – Shortcut for equipping the skin CID\_VIP\_Athena\_Commando\_M\_GalileoGondola\_SG.

Usage: !hologram

Example: !hologram

!ninja – Shortcut for equipping the skin CID\_605\_Athena\_Commando\_M\_TourBus.

Usage: !ninja

Example: !ninja

!ponpon – Shortcut for equipping the emote EID\_TourBus.

Usage: !ponpon

Example: !ponpon

!enlightened – Sets the enlightened value of a skin (used for skins such as glitched Scratch or Golden Peely).

Usage: !enlightened <cid> <season> <level>

Example: !enlightened CID\_701\_Athena\_Commando\_M\_BananaAgent 2 350

!goldenpeely – Sets the outfit of the client to Golden Peely (shortcut for !enlightened CID\_701\_Athena\_Commando\_M\_BananaAgent 2 350).

Usage: !goldenpeely Example: !goldenpeely

!random – Randomly finds & equips a skin. Types currently include skin, backpack, emote & all. If type is left blank, a random skin will be equipped.

Usage: !random emote

Example: !random <type [optional]>

!nobackpack – Clears the currently set backpack.

Usage: !nobackpack

Example: !nobackpack

!nopet – Clears the currently set pet.

Usage: !nopet

Example: !nopet

!nocontrail – Clears the currently set contrail.

Usage: !nocontrail

Example: !nocontrail

!hatlessrecon – Sets the outfit of the client to Hatless Recon Expert.

Usage: !hatlessrecon

Example: !hatlessrecon

!gift – Plays the „Never Gonna“ emote.

Usage: !gift <content>

Example: !gift is a joke command.

!ghost – Sets the outfit of the client using the outfits name with the ghost variant.

Usage: !ghost <skin name>

Example: !ghost Midas

!shadow – Sets the outfit of the client using the outfits name with the shadow variant.

Usage: !shadow <skin name>

Example: !shadow Brutus

!set – Equips all cosmetics from a set.

Usage: !set <set name>

Example: !set Fort Knights

!style – Creates the variants list by the variants you set from skin name. If you want to include spaces in the skin name, you need to enclose it in „‘s.

Usage: !style <skin name> <style type> <integer>

Example: !style „Skull Trooper“ clothing\_color 1

!rareskins – Equips all very rare skins.

Usage: !rareskins

Example: !rareskins

!new – Equips all new non encrypted skins.

Usage: !new

Example: !new

!shop – Equips all skins currently in the item shop.

Usage: !shop

Example: !shop

!olddefault – Equips a random old default skin.

Usage: !olddefault

Example: !olddefault

!season – Equips the max Battle Pass skin of that season.

Usage: !season <br\_season>

Example: !season 4

#### Party Commands

!help – Displays a link to this webpage.

Usage: !help

Example: !help

!ready – Sets the readiness of the client to ready.

Usage: !ready

Example: !ready

!unready/!sitin – Sets the readiness of the client to unready.

Usage: !unready

Example: !unready

!sitout – Sets the readiness of the client to SittingOut.

Usage: !sitout

Example: !sitout

!bp – Sets the battlepass info of the client.

Usage: !bp <tier>

Example: !bp 100

!banner – Sets the banner of the client.

Usage: !banner <icon> <colour> <level>

!banner BRSeason01 defaultcolor15 100

!echo – Sends message to party chat with the given content.

Usage: !echo <message>

Example: !echo true lulw

!leave – Leaves the current party.

Usage: !leave

Example: !leave

!kick – Kicks the inputted user.

Usage: !kick <username>

Example: !kick Cxnyaa

Playlist\_ - Sets the lobbies selected playlist.

Usage: <Playlist ID>

Example: Playlist\_Tank\_Solo

!matchmakingcode – Sets the parties custom matchmaking code.

Usage: !matchmakingcode <code>

Example: !matchmakingcode solo123

!match – Sets the client to the „In Match“ state. If the first argument is ‚progressive‘, the players remaining will gradually drop to mimic a real game.

Usage: !match <players\_remaining[optional] elapsed\_time[optional]>

Usage: !match progressive

Example: !match 69 420

!lobby – Sets the client to normal pre-game lobby state.

Usage: !lobby

Example: !lobby

!join – Joins the party of the defined friend. If friend is left blank, the message author will be used.

Usage: !join <name[optional]>

Example: !join Terbau

!playlist – Sets the lobbies selected playlist using playlist name.

Usage: !playlist <playlist name>

Example: !playlist Food Fight

!invite – Invites the defined friend to the party. If friend is left blank, the message author will be used.

Usage: !invite <name[optional]>

Example: !invite Terbau

!promote/unhide – Promotes the defined user to party leader. If friend is left blank, the message author will be used.

Usage: !promote <name[optional]>

Example: !promote Terbau

!hide – Hides everyone in the party except for the bot.

Usage: !hide

Example: !hide

!justchattin – Sets the client to the „Just Chattin“ state. Usage: !justchattin

Example: !justchattin

## Client Commands

!status – Sends and sets the status.

Usage: !status <text>



Example: !status Presence Unknown

!avatar – Sets the clients kairos/PartyHub avatar.

Usage: !avatar <kairos\_cid>

Example: !status stw\_soldier\_f

!clean/clear – Clears command prompt/terminal.

Usage: !clean

Example: !clean