

.NET Framework 4.6 and C # 6.0

Lesson 1:

Introduction to .NET Framework 4.6

Lesson Objectives



In this lesson, you will learn:

- The .NET Framework
- Features of Common Language Runtime
- .NET Framework class Library
- Managed Execution process
- Understand the .NET Framework 4.5 stack
- Know the new productivity enhancements in VS2012





Introduction

The .NET Platform is used to develop enterprise applications based on industry standards.

The .NET platform was introduced to offer a much more powerful, more flexible, and simpler programming model than COM

.NET Framework is a fully managed, protected, simplified, feature rich application execution environment

- It is OS independent and hardware independent
- Extensively uses Industry standards like HTTP, SOAP, XML, XSD.
- Easily maintainable due to simplified deployment and version management
- A platform to build Web services, Multi Threaded Applications, Windows Services, Rich Internet Applications as well as Mobile Application.
- Provides seamless integration to a wide variety of languages.

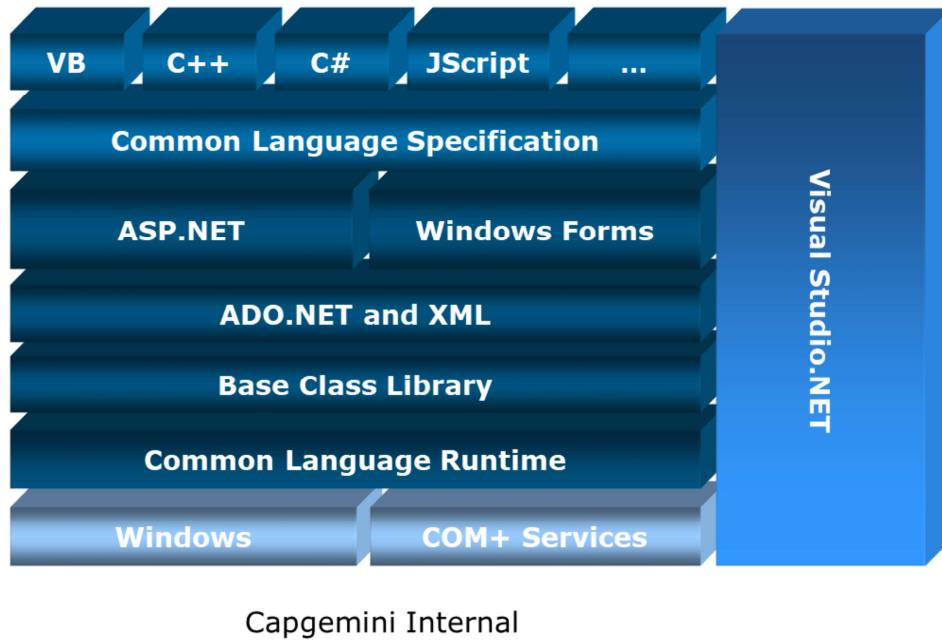
What is .NET Platform?

According to the Microsoft, .NET Framework is:

A platform for building, deploying, and running web services and applications.

The .NET Framework provides a highly productive, standards-based, multi-language environment for integrating existing investments with next-generation applications and services as well as the ability to solve the challenges of deployment and operation of Internet-scale applications.

Diagrammatic Representation



.NET Framework, Languages, and Tools:

The common language runtime provides a code-execution environment that manages code targeting the .NET Framework. Code management can take the form of memory management, thread management, security management, code verification and compilation, and other system services.

Managed components are awarded varying degrees of trust, depending on a number of factors that include their origin (such as the Internet, enterprise network, or local computer). This means that a managed component might or might not be able to perform file-access operations, registry-access operations, or other sensitive functions, even if it is being used in the same active application.



The .NET Framework 4.6



Base Class Libraries

The CLR





It includes the following components:

- Common Language Runtime (CLR)
- Rich Class Libraries (FCL/BCL)
 - For e.g.: API for ADO.NET, XML, Threading, Windows Development etc.

What is the .NET Framework?

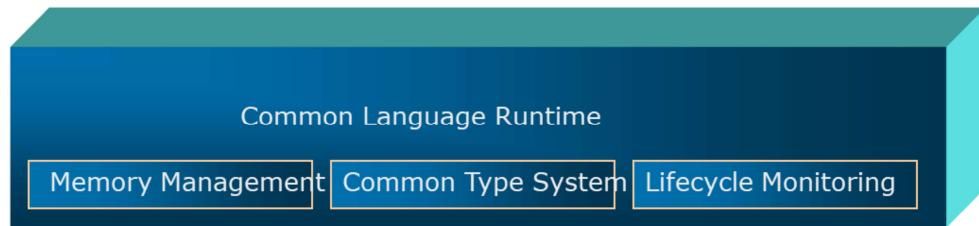
The .NET Framework is a new computing platform designed to simplify application development in the highly distributed environment of the Internet.

The .NET Framework has two main components:

- Common Language Runtime (CLR)
- .NET Framework class library

The common language runtime is the foundation of the .NET Framework. You can think of the runtime as an agent that manages code at execution time, providing core services such as memory management, thread management, and remoting, while also enforcing strict safety and accuracy of the code. In fact, the concept of code management is a fundamental principle of the runtime. Code that targets the runtime is known as **managed code**; code that does not target the runtime is known as **unmanaged code**.

Diagrammatic Representation



Role of CLR:

- CLR manages the following:
 - Running of code
 - Memory management
 - Compilation of code
 - Provides garbage collection, error handling
 - Code access security for semi-trusted code

.Net Framework Major Components (contd.):

At the bottom is the CLR (Common Language Runtime). It is considered as the heart of .NET Framework.

The CLR drives the key functionality.

The CLR handles the memory management.

It has a common type subsystem for use across all languages of .NET.

CLR manages lifecycle of objects by way of reference counting and garbage collection.



Concept of .NET

.NET Framework class library is object-oriented collection of reusable classes.

You use them to develop applications like:

- Command-line applications
- Graphical User Interface (GUI) based Desktop applications
- Web Applications
- Web Services
- Distributed Applications

What is the .NET Framework?

The .NET Framework class library is a comprehensive, object-oriented collection of reusable classes that you can use to develop applications.

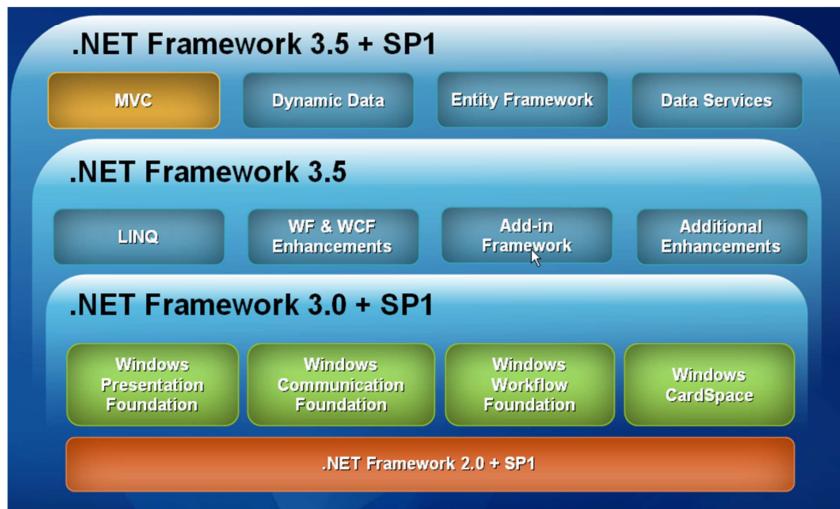
The applications can range from traditional command-line or graphical user interface (GUI) applications to applications based on the latest innovations provided by ASP.NET and Web Services.

.NET Evolution



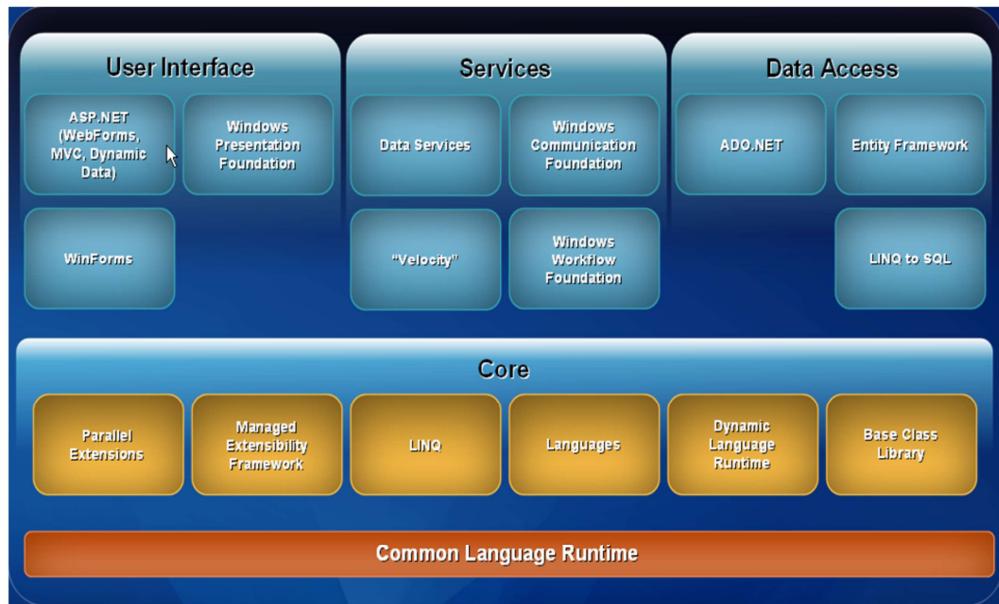
Year	CLR	.NET	Visual Studio	C#	VB
2002	1.0	1.0	2002	1.0	7.0
2003	1.1	1.1	2003	1.0	7.0
2005	2.0	2.0	2005	2.0	8.0
2006	2.0	3.0	.NET 3.0 ext.	2.0	8.0
2007	2.0	3.5	2008	3.0	9.0
2010	4	4	2010	4.0	10.0
2012	4	4.5	2012	5.0	11.0
2015	4	4.5.2	2015	6.0	12.0
2017	4	4.6.2	2017	6.0	12.0

The .NET Framework 3.5 Layer



Technically, the .NET 3.5 release is dominated by four new frameworks—WPF, WCF, WF, and CardSpace—which made their first appearances in .NET 3.0.

.NET Framework 4.0

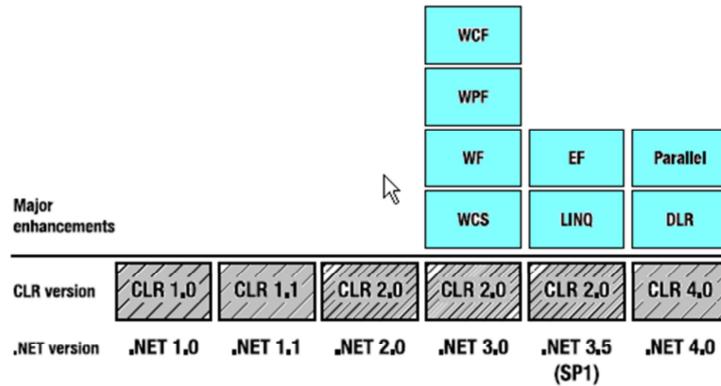




CLR and BCL Changes

- The last two releases of .NET (3.0 and 3.5) have been additive releases building on top of the functionality available in CLR version 2.0
- .NET 4.0 however has a new version of the CLR
- Installing .NET 4.0 will not affect existing .NET applications running on previous versions of the framework

New CLR 4.0



The last two releases of .NET (3.0 and 3.5) have been additive releases building on top of the functionality available in CLR version 2.0.

.NET 4.0 however has a new version of the CLR! So you can install .NET 4.0 without fear that it will affect your existing .NET applications running on previous versions of the framework.

ASP.NET: When using IIS7, the CLR version is determined by the application pool settings. Thus you should be able to run .NET 4.0 ASP.NET applications side by side without fear of affecting existing ASP.NET sites.

Maturation of Existing Technologies - .NET 4

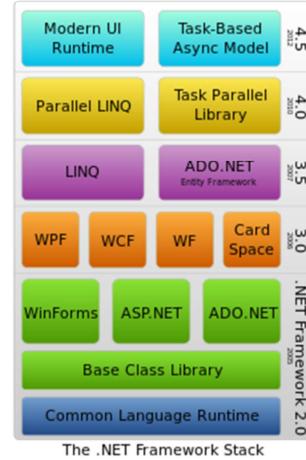


- Windows Workflow Foundation (WF) and Windows Communication Foundation (WCF) are much more closely integrated
- WF has a radical change with a much-improved designer, introduction of new activities, and easier customization
- WCF becomes simpler to use and also introduces new service discovery functionality
- WPF has some great additions, with an improved designer, multi-touch, and Windows 7 task bar support
- Entity Framework architecture is improved
- Enhancements in ASP.NET



.NET Framework 4.5 Core Enhancement

- Windows 8 Support
- Making Asynchronous programming as easy as possible
- Improved Memory Management with parallel background Garbage Collection and better concurrency.
- NuGet – A preferred Distribution and update Mechanism
- Supporting emerging standards and Technologies



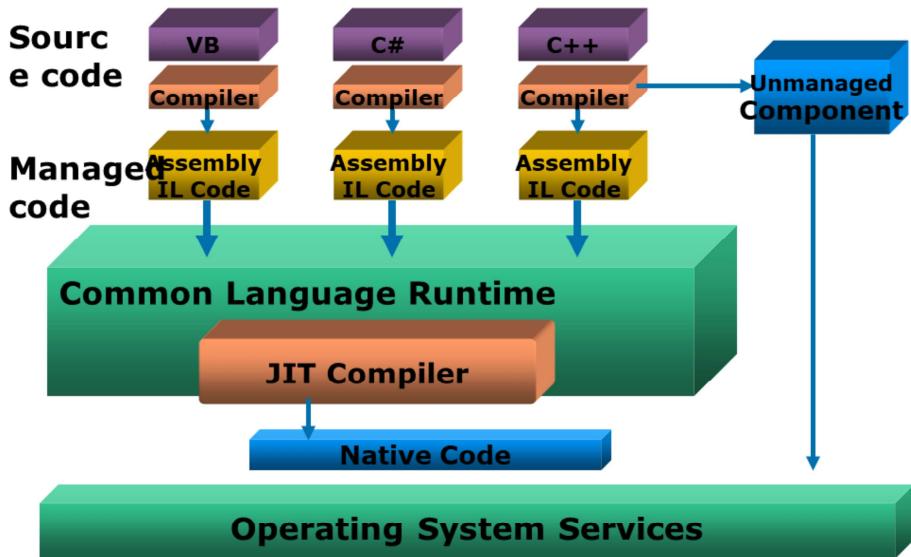


Why .NET 4.5 and VS2012

VS2012 and .NET 4.5 Themes:

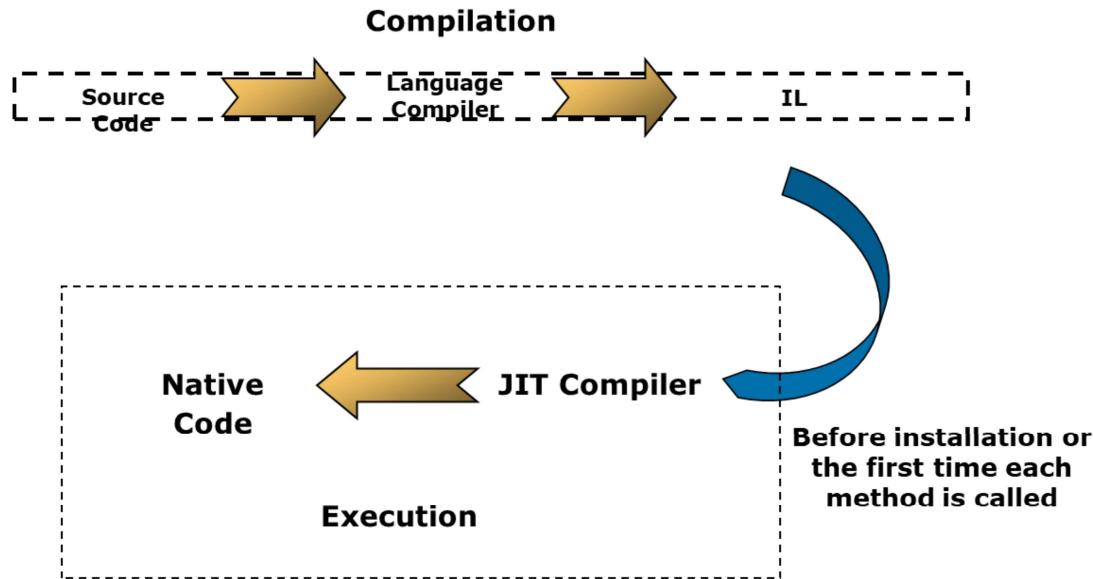
- Changes and Improvements in the BCL
- Maturation of existing technologies
- Making Async Programming as Easy as Possible
- Supporting Emerging Standards and Technologies
- Promoting NuGet as the Preferred Distribution and Update Mechanism
- Making It Easy to Develop on Different Devices and Other Platforms

CLR: Execution Model



When you compile code that uses the .NET Framework library, you don't immediately create operating-system-specific native code. Instead, you compile your code into Common Intermediate Language (CIL) code. This code isn't specific to any operating system (OS) and isn't specific to C#. Other .NET languages — Visual Basic .NET, for example — also compile to this language as a first stage. This compilation step is carried out by VS or VCE when you develop C# applications.

Obviously, more work is necessary to execute an application. That is the job of a *just-in-time* (JIT) compiler, which compiles CIL into native code that is specific to the OS and machine architecture being targeted. Only at this point can the OS execute the application. The *just-in-time* part of the name reflects the fact that CIL code is compiled only when it is needed.



Compilation and Execution in .NET:

The managed execution process includes the following steps:

Designing and writing your source code

To obtain the benefits provided by the common language runtime, you must use one or more language compilers that target the runtime.

Compiling your code to Intermediate language (IL)

Compiling translates your source code into IL and generates the required metadata.

When compiling to managed code, the compiler translates your source code into intermediate language (IL), which is a CPU-independent set of instructions that can be efficiently converted to native code. IL includes instructions for loading, storing, initializing, and calling methods on objects, as well as instructions for arithmetic and logical operations, control flow, direct memory access, exception handling, and other operations. Before code can be executed, MSIL must be converted to CPU-specific code by a just in time (JIT) compiler. Since the runtime supplies one or more JIT compilers for each computer architecture it supports, the same set of MSIL can be JIT-compiled and executed on any supported architecture.



Concept of .NET

Assembly

- When you compile an application, the CIL code created is stored in an *assembly*.
- Assemblies include both executable application files that you can run directly from Windows without the need for any other programs (these have a .exe file extension) and libraries (which have a .dll extension) for use by other applications.
- It is defined as the Smallest Unit of Deployment , Versioning and Sharing

IL

- The CPU independent Set of Binary Instructions generated by .NET Language Compiler

Managed Code

- Code written using the .NET Framework is *managed* when it is executed (a stage usually referred to as *runtime*).
- This means that the CLR looks after your applications by managing memory, handling security, allowing cross-language debugging, and so on.

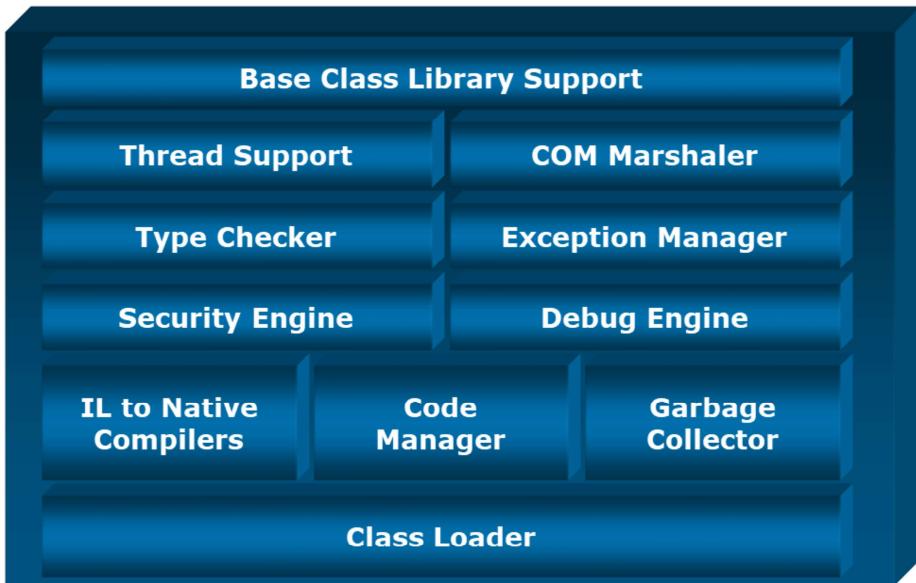
Assembly

In the .NET framework, an assembly is a compiled code library used for deployment, versioning, and security. There are two types: process assemblies (EXE) and library assemblies (DLL). A process assembly represents a process which will use classes defined in library assemblies. .NET assemblies contain code in CIL, which is usually generated from a CLI language, and then compiled into machine language at runtime by the CLR just-in-time compiler.

In addition to containing CIL, assemblies also include meta information (that is, information about the information contained in the assembly, also known as metadata) and optional resources (additional data used by the CIL, such as sound files and pictures). The meta information enables assemblies to be fully self-descriptive. You need no other information to use an assembly, meaning you avoid situations such as failing to add required data to the system registry and so on, which was often a problem when developing with other platforms.

UnManaged Code: By contrast, applications that do not run under the control of the CLR are said to be unmanaged, and certain languages such as C++ can be used to write such applications, which, for example, access low-level functions of the operating system. However, in C# you can write only code that runs in a managed environment. You will make use of the managed features of the CLR and allow .NET itself to handle any interaction with the operating system.

Common Language Runtime



Compilation and Execution in .NET:

Class Loader: This component provides metadata management and loads classes. This is part of the execution process and involves the metadata stored within the executable file. Class Loader uses Code Manager to assign memory for the objects and data. It computes the layout of classes in memory and each method receives an entry in the methods table. Later, when the **Just-In-Time** compiler converts the MSIL code (see next point) to native code, the entry in the methods table is replaced with the pointer to the native code.

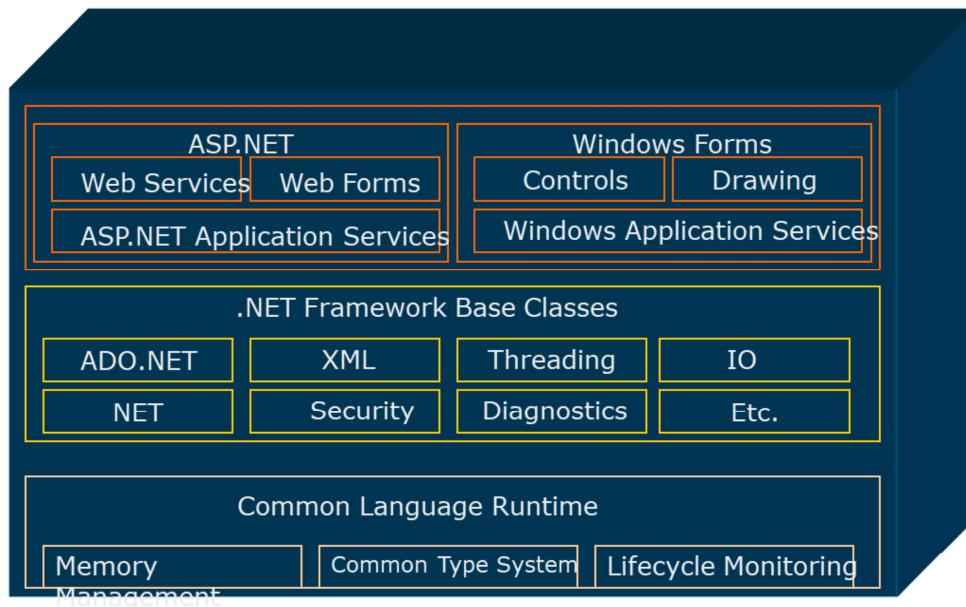
Intermediate Language (IL) to native compilers: This component converts code in Microsoft intermediate language to native code. This can be done through either Just-in-Time (JIT) compiling or native generation using the NGEN tool that comes as part of the Microsoft .NET Framework SDK. (More information is provided later in this lesson).

Code Manager: This component manages code execution and is used by the Class Loader to assign memory for the objects and data.

Garbage collector: This component manages the allocation and release of memory for the application, and automatically reclaims unused memory. Its optimizing engine determines the best time to perform a collection in order to free some memory based on the allocations being made. When the garbage collector performs a collection, it checks for objects in the managed heap that are no longer being used by the application and performs the necessary operations to reclaim their memory. The System.GC class can be used to control the system garbage collector.



Diagrammatic Representation



.NET Framework Major Components:

The runtime enforces security in a way that enables users to trust that although an executable attached to an e-mail can play an animation on screen or sing a song, it cannot access their personal data, file system, or network. The security features of the runtime thus enable legitimate Internet-deployed software to be exceptionally feature-rich.

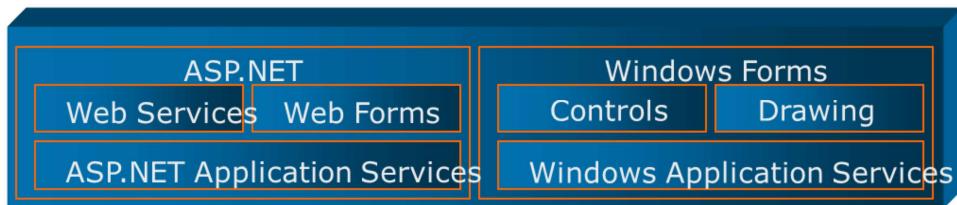
The runtime also enforces code robustness by implementing a strict **type-** and **code-verification infrastructure** called the **common type system** (CTS). The CTS ensures that all managed code is self-describing. The various Microsoft and third-party language compilers generate managed code that conforms to the CTS. This means that managed code can consume other managed classes, types, and objects, while strictly enforcing type fidelity and type safety.

In addition, the managed environment of the runtime ensures that the most common types of software issues are solved or eradicated completely. For example, the runtime automatically handles object layout and manages references to objects, releasing them when they are no longer being used. This automatic memory management eliminates the two most common application errors, memory leaks, and invalid memory references.



Explanation

- The top layer consists of user and program interfaces.
- Windows Forms, WPF can be used for Desktop Development
- Asp. Net Web Forms for the Web Development.



.NET Framework Major Components (contd.):

Client applications are the closest to a traditional style of application in Windows-based programming. These are the types of applications that bring up Windows or Forms on the desktop and which you use to perform a task. Client applications include applications such as word-processors and spreadsheets, as well as custom business applications such as data-entry tools, reporting tools, and so on. Client applications usually employ windows, menus, buttons, and other GUI elements, and they likely access local resources such as the file system and peripherals such as printers.

Another kind of client application is the traditional ActiveX control (now replaced by the managed Windows Forms control) deployed over the Internet as a Web page. These types of applications are much like other client applications, in that they are executed natively, have access to local resources, and include graphical elements.

In the past, developers created such applications using C/C++ in conjunction with the Microsoft Foundation Classes (MFC) or with a rapid application development (RAD) environment such as Microsoft® Visual Basic®. The .NET Framework incorporates aspects of existing products into a single, consistent development environment that drastically simplifies the development of client applications.



Explanation

- The middle layer consists of classes for next generation of system services.
- These are ADO.NET and XML as well as many others.
- Under the control of Framework, all components are universally available.
- Web Services, Remoting could be used.



.NET Framework Major Components (contd.):

The .NET Framework class library is a collection of reusable classes, or types, that tightly integrate with the common language runtime. The class library builds on the object-oriented nature of the runtime, providing types from which your own managed code can derive functionality. This not only makes the .NET Framework types easy to use, but also reduces the learning curve associated with using a new piece of code. In addition, third-party components can integrate seamlessly with the classes in the .NET Framework.

For example, the .NET Framework collection classes implement a set of interfaces, which you can use to develop your own collection classes. Your collection classes will then blend seamlessly with the classes in the .NET Framework.

As you would expect from an object-oriented class library, the .NET Framework types enable you to accomplish a range of common programming tasks, including tasks such as string management, data collection, database connectivity, and file access. In addition to these common tasks, the class library includes types that support a variety of specialized development scenarios.



1.6: Simplified Deployment Explanation

.NET Framework provides simplicity during deployment:

- No registration required
 - Code is completely self-describing
 - Simply copy components to app dir
- Zero-impact install
 - Installing one app will not affect another
- Side-by-side execution
 - Multiple component versions can co-exist



Explanation

- Namespaces are the way by which .NET avoids name clashes between classes.
- .NET requires all types to be defined in a namespace.
- The System namespace is the root namespace that contains the fundamental types of the .NET Framework.
 - This namespace contains the Object class that is the root of the inheritance hierarchy, primitive and extended types, and many other classes.

.NET Framework Namespace:

Namespaces are the way by which .NET avoids name clashes between classes. They are designed to avoid the situation in which you define a class to represent a customer, name your class Customer, and then someone else does the same thing (a likely scenario - the proportion of businesses that have customers seems to be quite high).

A namespace is no more than a grouping of data types, but it has the effect that the names of all data types within a namespace are automatically prefixed with the name of the namespace. It is also possible to nest namespaces within each other.

For example: Most of the general-purpose .NET base classes are in a namespace called System. The base class Array is in this namespace, so its full name is System.Array.

.NET requires all types to be defined in a namespace;

For example: You can place your Customer class in a namespace called YourCompanyName. This class will have the full name YourCompanyName.Customer.

The System namespace is the root namespace that contains the fundamental types of the .NET Framework. This namespace contains the Object class that is the root of the inheritance hierarchy, primitive and extended types, and many other classes. Indeed, there are almost 100 classes to handle exceptions, support runtime execution, application domains, garbage collection, and so on.

VS2012 IDE Improvements



- Compatibility with VS2010 SP1 Projects
- Toolbar Changes
 - VS2012 toolbar is much less cluttered
- Quick Launch Box
- Solution Explorer Enhancements
- Web IDE Improvements
- Page Inspector
- Rename Matched Tag
- Better support for HTML5, CSS3
- Performance Improvements
 - Building a project no longer occurs on UI thread, which means the IDE remains responsive.
 - Projects are now loaded in two phases
 - Toolbox components are loaded asynchronously

Visual Studio 2012 allows the opening and modification of existing Visual Studio 2010 SP1 solutions without having to upgrade them to a new project format. This is fantastic news as it allows you to benefit from VS2012's many features without having to modify your projects in any way.

Efficiency



- VS2012 IDE is designed in WPF
- The IDE contains features like box selection, Snippets, class stub creation, call hierarchy, quick search
- The Language enhancements which make code cleaner, such as optional and named parameters, dynamic functionality, and changes to variance

Efficiency: One of the first things to notice in VS2012 is the shiny new WPF-based IDE. The IDE contains some great features available previously only in add-on products. IDE highlights include box selection, snippets, class stub creation, call hierarchy, and quick search.

There are also some language enhancements that can make code cleaner, such as optional and named parameters, dynamic functionality, and changes to variance.

Demo

Demo on how the various .NET framework versions are installed on a machine.



Summary



In this lesson, you have learnt about:

- Microsoft .NET and its main components
 - Development tools and .NET languages
 - .NET Enterprise servers
 - The Microsoft .NET Framework
 - The .NET Framework class library, Common Language Runtime, and web services



Summary



In this lesson, you have learnt about (contd.):

- The Common Language Runtime
 - The components of the Common Language Runtime
 - The concept of managed code, which includes compiler-generated code in Microsoft Intermediate Language, metadata, as well as Just-in-Time compiling into the native, platform-dependent code.



Review Questions



Question 1: The ___ is the foundation of the .NET Framework.

Question 2: Code that targets the runtime is known as ___; code that does not target the runtime is known as ___.

Question 3: In .NET, the applications are Compiled to a common language called ___.

Question 4: ___ component manages the allocation and release of memory for the application, and automatically reclaims unused memory.



Answers for the Review

Questions:

Answer 1: CLR

Answer 2: Managed code,
unmanaged code

Answer 3: Intermediate
Language (IL)

Answer 4: Garbage
Collector



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