



**DEFIMOON**  
be secure

# Smart Contract Audit Report

October, 2023

Skydrome



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DEFIMOON PROJECT

Audit and  
Development

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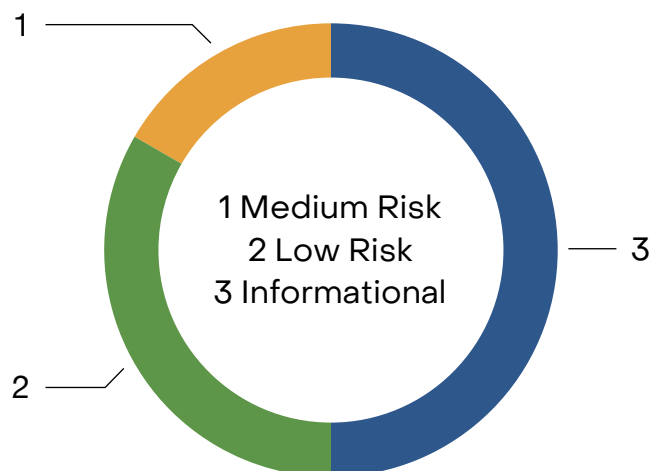


17 October 2023

This audit report was prepared by DefiMoon for Skydrome Finance.

### Audit information

Description	Liquidity AMM
Timeline	16 October 2023 – 17 October 2023
Approved by	Artur Makhnach, Kirill Minyaev
Audit Scope	Pair.sol, PairFactory.sol, Router.sol
Languages	Solidity
Methods	Architecture Review, Unit Testing, Functional Testing, Manual Review
Project Site	<a href="https://skydrome.finance/">https://skydrome.finance/</a>
Source code	<a href="https://blockscout.scroll.io/address/0x2516212168034b18a0155FfbE59f2f0063fFfBD9/contracts#address-tabs">https://blockscout.scroll.io/address/0x2516212168034b18a0155FfbE59f2f0063fFfBD9/contracts#address-tabs</a> <a href="https://blockscout.scroll.io/address/0xAA111C62cDEEf205f70E6722D1E22274274ec12F/contracts#address-tabs">https://blockscout.scroll.io/address/0xAA111C62cDEEf205f70E6722D1E22274274ec12F/contracts#address-tabs</a>
Network	EVM-like (Scroll)
Status	Passed



	High Risk	A fatal vulnerability that can cause the loss of all Tokens / Funds.
	Medium Risk	A vulnerability that can cause the loss of some Tokens / Funds.
	Low Risk	A vulnerability which can cause the loss of protocol functionality.
	Informational	Non-security issues such as functionality, style, and convention.

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## **Audit Information**

Defimoon utilizes both manual and automated auditing approach to cover the most ground possible. We begin with generic static analysis automated tools to quickly assess the overall state of the contract. We then move to a comprehensive manual code analysis, which enables us to find security flaws that automated tools would miss. Finally, we conduct an extensive unit testing to make sure contract behaves as expected under stress conditions.

In our decision making process we rely on finding located via the manual code inspection and testing. If an automated tool raises a possible vulnerability, we always investigate it further manually to make a final verdict. All our tests are run in a special test environment which matches the "real world" situations and we utilize exact copies of the published or provided contracts.

While conducting the audit, the Defimoon security team uses best practices to ensure that the reviewed contracts are thoroughly examined against all angles of attack. This is done by evaluating the codebase and whether it gives rise to significant risks. During the audit, Defimoon assesses the risks and assigns a risk level to each section together with an explanatory comment.

## Audit overview

**No major vulnerabilities were found.**

Non-critical vulnerabilities and comments were found that we recommend paying attention to. If contracts are initialized correctly and administrative functions are called correctly, there should be no issues.

# Summary of findings

ID	Description	Severity
<u>DFM-1</u>	Bribe address check	Medium Risk
<u>DFM-2</u>	Potential loss of owner	Low Risk
<u>DFM-3</u>	Old allowance is not cleared	Low Risk
<u>DFM-4</u>	Redundant variable	Information
<u>DFM-5</u>	Unused variable	Information
<u>DFM-6</u>	Errors description	Information

# Application security checklist

Compiler errors	Passed
Possible delays in data delivery	Passed
Timestamp dependence	Passed
Integer Overflow and Underflow	Passed
Race Conditions and Reentrancy	Passed
DoS with Revert	Passed
DoS with block gas limit	Passed
Methods execution permissions	Passed
Private user data leaks	Passed
Malicious Events Log	Passed
Scoping and Declarations	Passed
Uninitialized storage pointers	Passed
Arithmetic accuracy	Passed
Design Logic	Passed
Cross-function race conditions	Passed

## Detailed Audit Information

### Contract Programming

Solidity version not specified	Passed
Solidity version too old	Passed
Integer overflow/underflow	Passed
Function input parameters lack of check	Not Passed
Function input parameters check bypass	Passed
Function access control lacks management	Passed
Critical operation lacks event log	Passed
Human/contract checks bypass	Passed
Random number generation/use vulnerability	Passed
Fallback function misuse	Passed
Race condition	Passed
Logical vulnerability	Passed
Other programming issues	Passed

### Code Specification

Visibility not explicitly declared	Passed
Variable storage location not explicitly declared	Passed
Use keywords/functions to be deprecated	Passed
Other code specification issues	Passed

### Gas Optimization

Assert () misuse	Passed
High consumption 'for/while' loop	Passed
High consumption 'storage' storage	Passed
"Out of Gas" Attack	Passed

## Findings

### DFM-1 «Bribe address check» | [Pair](#)

**Severity:** Medium Risk

**Description:** The `_sendTokenFees` function calls the `notifyRewardAmount` function on the `externalBribe` contract, however, if the `externalBribe` address is not set or does not contain the `notifyRewardAmount` function, then when the `swap` function is called, it will be reverted with an error. In addition, the `externalBribe` address can only be set by the `voter` that is specified when initializing the `Pair` contract, however there is no guarantee that the `voter` will be different from `address(0)`.

**Recommendation:** We recommend adding a check to the `_sendTokenFees` function that the `externalBribe` address is set like this:

```
function _sendTokenFees(address token, uint amount) internal {
    if (amount != 0) {
        if (hasGauge && externalBribe != address(0)) {
            IBribe(externalBribe).notifyRewardAmount(token, amount); // transfer
fees to exBribes
            emit GaugeFees(token, amount, externalBribe);
        }
    }
}
```

Additionally, we recommend adding a check that the `externalBribe` contract [matches the desired interface](#) in the `setExternalBribe` function.

We also recommend prohibiting the creation of a new pair in the `PairFactory` contract if `voter == address(0)`, so that the pair is not left without a `voter`.



## DFM-2 «Potential loss of owner» | [PairFactory](#)

**Severity:** Low Risk

**Description:** The [PairFactory](#) contract inherits the [Ownable](#) contract from [OpenZeppelin](#) which includes the [renounceOwnership](#) function. This function resets the [owner](#) of the contract without the possibility of restoring it, which can lead to irreparable consequences if this function is called, since most of the functionality of contracts is available only to the [owner](#).

Also, the [Ownable::transferOwnership](#) function is not safe either, because it does not check the address of the new owner.

**Recommendation:** Main functions in your contract require [owner](#) permissions, and as a result, loss of permissions can become critical. The best solution would be to stop using [OpenZeppelin's renounceOwnership](#) function. For example, like this:

```
function renounceOwnership() public override onlyOwner {  
    revert("Renounce ownership disabled");  
}
```

It's also best practice to use transfer the [owner](#) in two steps, like [this](#).

### DFM-3 «Old allowance is not cleared» | [Pair](#)

**Severity:** Low Risk

**Description:** When changing the `externalBribe` address in the `setExternalBribe` function, the allowance for the old `externalBribe` address is not cleared.

**Recommendation:** We recommend clearing allowance for the old `externalBribe` address like this:

```
function setExternalBribe(address _externalBribe) external {
    require(msg.sender == voter, "Only voter can set external bribe");
    address oldBribe = externalBribe;
    _safeApprove(token0, oldBribe, 0);
    _safeApprove(token1, oldBribe, 0);
    externalBribe = _externalBribe;
    _safeApprove(token0, externalBribe, type(uint).max);
    _safeApprove(token1, externalBribe, type(uint).max);
    emit ExternalBribeSet(_externalBribe);
}
```

## DFM-4 «Redundant variable» | [Pair](#)

**Severity:** [Information](#)

**Description:** `DOMAIN_SEPARATOR` is declared as an `internal` variable, but it is dynamically updated each time and is used only in the `permit` function.

**Recommendation:** We recommend using a `memory` variable to save gas.

## DFM-5 «Unused variable» | [Pair](#) | [PairFactory](#)

**Severity:** [Information](#)

**Description:** The [tank](#) variable is declared and can be set, but is not used anywhere.

**Recommendation:** We recommend checking the logic associated with [tank](#) variable and removing it if it is not used.

DFM-6 «Errors description» | \*

**Severity:** Information

**Recommendation:** We recommend that you always include a description of the errors in **revert** and **require**, or at least abbreviated error codes.

## Automated Analyses

### **Slither**

Slither's automatic analysis not found vulnerabilities, or these false positives results .

# Methodology

## Manual Code Review

We prefer to work with a transparent process and make our reviews a collaborative effort. The goal of our security audits is to improve the quality of systems we review and aim for sufficient remediation to help protect users. The following is the methodology we use in our security audit process.

## Vulnerability Analysis

Our audit techniques include manual code analysis, user interface interaction, and whitebox penetration testing. We look at the project's web site to get a high-level understanding of what functionality the software under review provides. We then meet with the developers to gain an appreciation of their vision of the software. We install and use the relevant software, exploring the user interactions and roles. While we do this, we brainstorm threat models and attack surfaces. We read design documentation, review other audit results, search for similar projects, examine source code dependencies, review open issue tickets, and investigate details other than the implementation.

## Documenting Results

We follow a conservative, transparent process for analyzing potential security vulnerabilities and seeing them through successful remediation. Whenever a potential issue is discovered, we immediately create an Issue entry for it in this document, even though we have not yet verified the feasibility and impact of the issue. This process is conservative because we document our suspicions early even if they are later shown to not represent exploitable vulnerabilities. We follow a process of first documenting the suspicion with unresolved questions, then confirming the issue through code analysis, live experimentation, or automated tests. Code analysis is the most tentative, and we strive to provide test code, log captures, or screenshots demonstrating our confirmation. After this we analyze the feasibility of an attack in a live system to make a final decision.

## Suggested Solutions

We search for immediate mitigations that live deployments can take, and finally we suggest the requirements for remediation engineering for future releases. The mitigation and remediation recommendations should be scrutinized by the developers and deployment engineers, and successful mitigation and remediation is an ongoing collaborative process after we deliver our report, and before the details are made public.

Appendix A — Finding Statuses

Resolved	Contracts were modified to permanently resolve the finding
Mitigated	The finding was resolved by other methods such as revoking contract ownership or updating the code to minimize the effect of the finding
Acknowledged	Project team is made aware of the finding
Open	The finding was not addressed