[**New Year’s Resolution: Post more stuff on npm**](https://0fps.net/2013/01/15/new-years-resolution-post-more-stuff-on-npm/)

Posted on [January 15, 2013](https://0fps.net/2013/01/15/new-years-resolution-post-more-stuff-on-npm/)by [mikolalysenko](https://0fps.net/author/mikolalysenko/)

First thing, I’d like to help announce/promote a project which I think is pretty cool (but am not directly involved in) which is [voxeljs](http://voxeljs.com/).  It is being developed by @maxogden and @substack, both of which are very active in the node.js community.  Internally, it uses some of the code from this blog, and it looks super fun to hack around with.  I highly recommend you check it out.

Second, I’d like to say that from here on out I’m going to try to put more of my code on npm so that it can be reused more easily.  I’m going to try to focus on making more frequent, smaller and focused libraries, starting with an npm version of my isosurface code:

<https://github.com/mikolalysenko/isosurface>

In the future, I hope to start moving more of my stuff on to npm, piece by piece.  Stay tuned for more details.