

## 3.58

```
long decode2(long x,long y,long z){
    y=y-z;
    return (x*y)^((y<<63)>>63);
}
```

## 3.59

$$ux = x + x_{63} * 2^{64}$$

$$uy = y + y_{63} * 2^{64}$$

$$ux * uy = x * y + (x_{63}y + y_{63}x)2^{64} + x_{63}y_{63}2^{128}$$

$$xy = ux * uy - (x_{63}y + y_{63}x)2^{64}$$

x63, y63取值0或者1

```
# dest %rdi x %rsi y%rdx
movq %rdx,%rax # %rax = y
cqto #rax extended to rdx:rax %rdx = -y_63
movq %rsi, %rcx # %rcx = x
sarq $63,%rcx # %rcx=-x_63
imulq %rax,%rcx # %rcx = -x_63*y
imulq %rsi,%rdx # %rdx = -y_63*x
addq %rdx,%rcx # %rcx = -x_63*y-y_63*x
mulq %rsi # ux*uy ph %rdx pl %rax
addq %rcx,%rdx # ph+--(-x_63*y-y_63*x)
movq %rax, (%rdi) # 小端法
movq %rdx, 8(%rdi)
ret
```

## 3.60

### A

| value  | Reg  |
|--------|------|
| x      | %rdi |
| n      | %esi |
| result | %rax |
| mask   | %rdx |

## B

result = 0

mask = 1

## C

mask!=0

## D

mask = mask << (n&0xff);

## E

result |= (mask&x);

## F

```
long loop(long x,int n){
    long result = 0 ;
    long mask;
    for(mask=1 ;mask!=0; mask=mask<<(n&0xff) ){
        result |= (mask&x) ;
    }
    return result;
}
```

## 3.62

```

long switch3(long *p1,longt *p2,mode_t action){
    long result = 0;
    switch(action){
        case MODE_A:
            result = *p2;
            *p2=*p1;
            break;
        case MODE_B:
            result = *p1+*p2;
            *p1=result;
            break;
        case MODE_C:
            *p1=59;
            result = *p2;
            break;
        case MODE_D:
            *p1 = *p2;
            result=27;
            break;
        case MODE_E:
            result = 27;
            break;
        default:
            result=12;
            break;
    }
}

```

## 3.64

### A

```
&A[i][j][k]=Xa+8(S*T*i+T*j+k)
```

### B

R = 7 S=5 T=13