

Team Eight Symbiotic Era

Team member: Zhou Tianyi/ Zhang Yuanwei/ Zhang Yige

Matrix

Trends

Axis X: Physical or digital life form

1. Physical life

- (1) People focus on real life and conform to the human nature to love nature.
- (2) People have more interests in traditional industrial technology than in digital technology.

2. Digital life

- (1) People can upload their minds through a brain-computer interface and gather them. Through digital transformation, people can control electronic devices or even the other people' mind merely by thoughts.
- (2) People are focused on mixed reality technology that the boundary between virtual and real is blurring.

Axis Y: Larger or smaller wealth gap

1. Larger rich-poor gap

The gap in wealth and power widened further, and the social system developed in the direction of capitalism.

2. Smaller rich-poor gap

The gap in wealth and power almost disappears, and the social system developed in the direction of communism.

Bullet Points

- Society form
- Materials

- Construction technique
- Transportation



Scenario 1



The Wasteland

Society form:

- Resource Oligarchy

Construction technique:

- Industrialized and prefabricated construction

Materials:

- materials combining steel, glass and plastic

Transportation:

- high density modern city with shuttles in trees

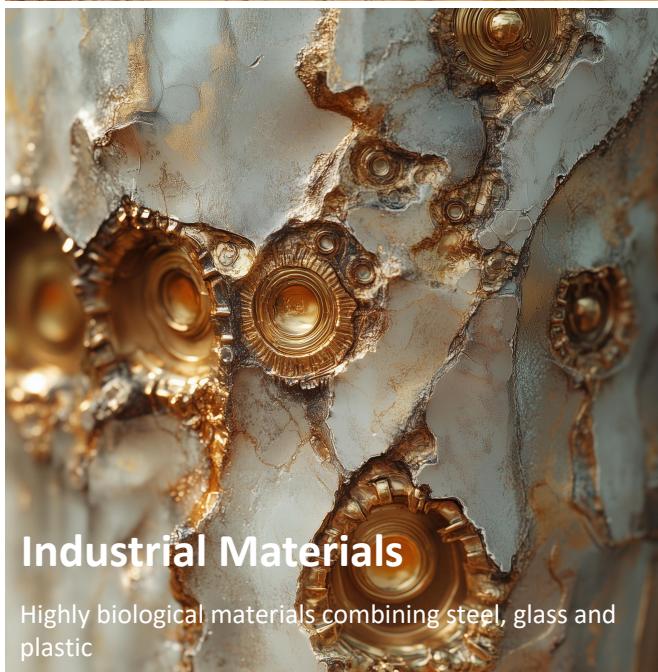
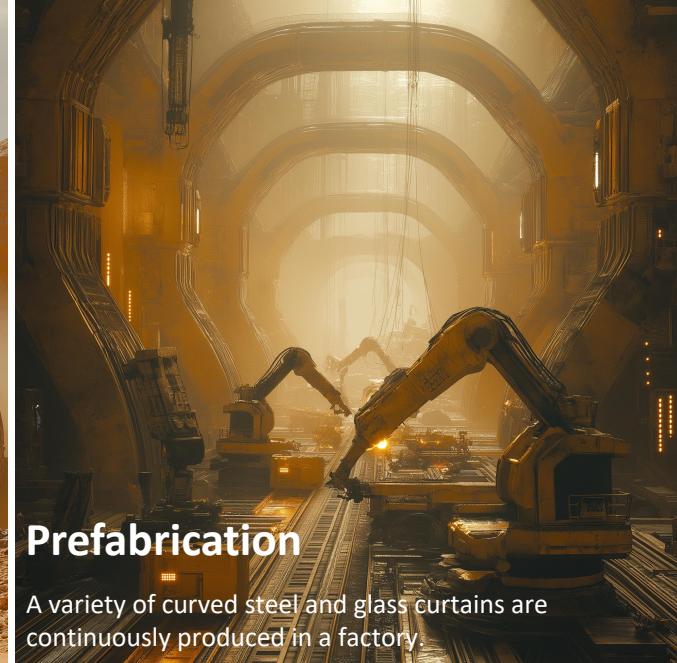
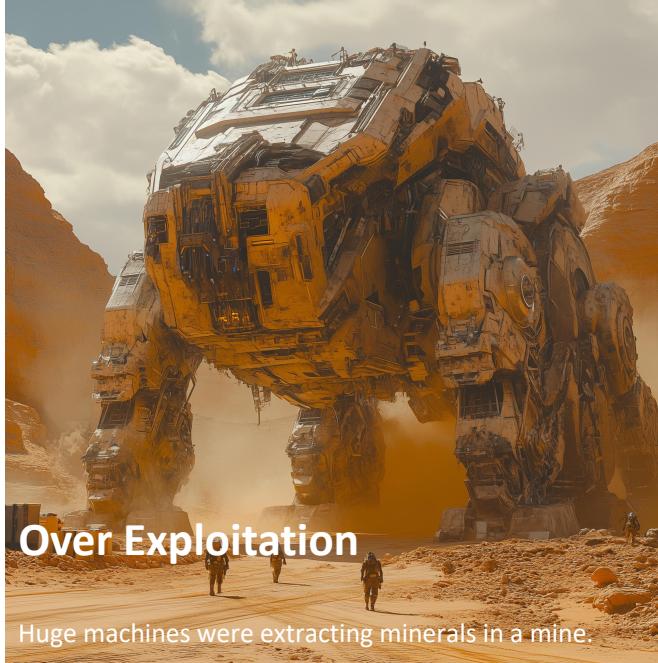
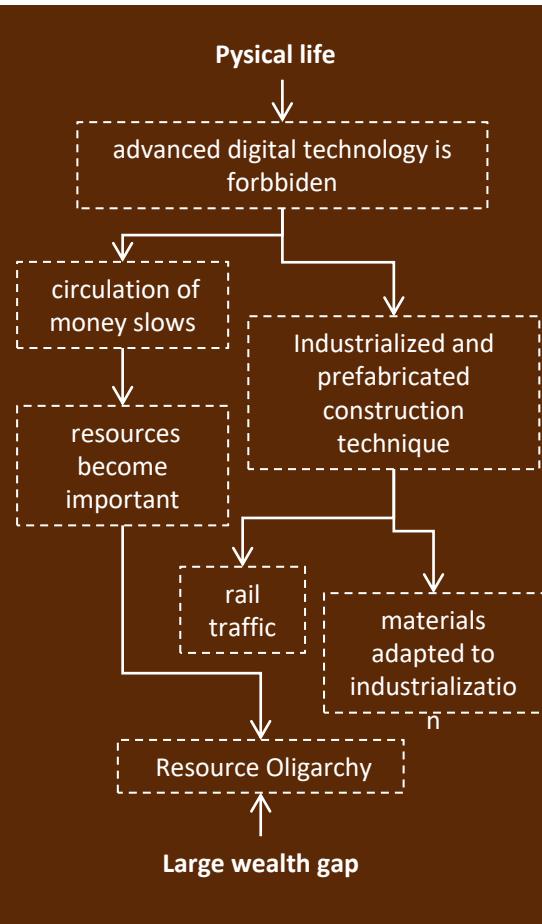


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The Wasteland

Bullets Points for the Wasteland

Digital Life Large wealth Gap	Physical Life Large wealth Gap
Digital Life Small wealth Gap	Physical Life Small wealth Gap



1

The Wasteland

Leo's Daily Life in the Wasteland

Digital Life
Large wealth Gap

Physical Life
Large wealth Gap

Digital Life
Small wealth Gap

Physical Life
Small wealth Gap

· 8:00 A.M.

Awakened by his smart assistant, **Leo** enjoys breakfast from a community-shared kitchen supplied by local urban farms, future city, green city, relax, high detail

--seed 497481417

· 12:00 A.M.

Leo is working in the office built with advanced prefabricated technology, flexible space, HD video conferencing, global teamwork, sustainable development, future city, green city, efficient network outside the window, dense, mysterious

--seed 497481417

· 16:00 P.M.

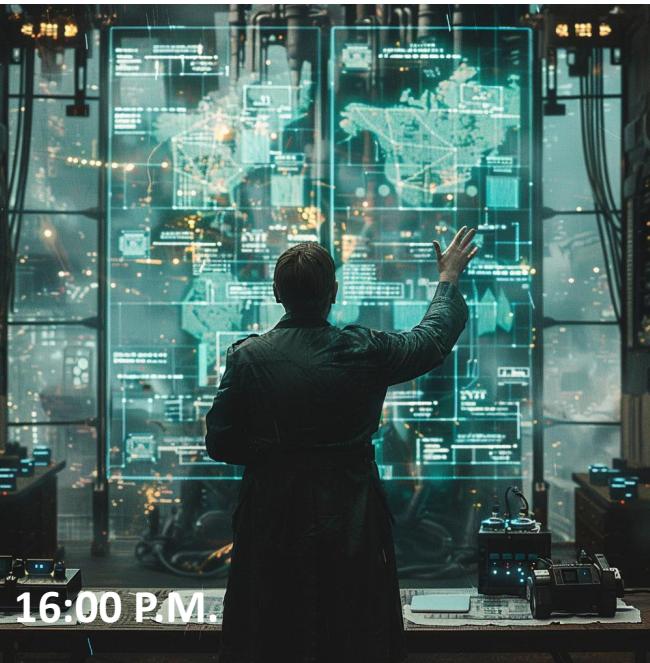
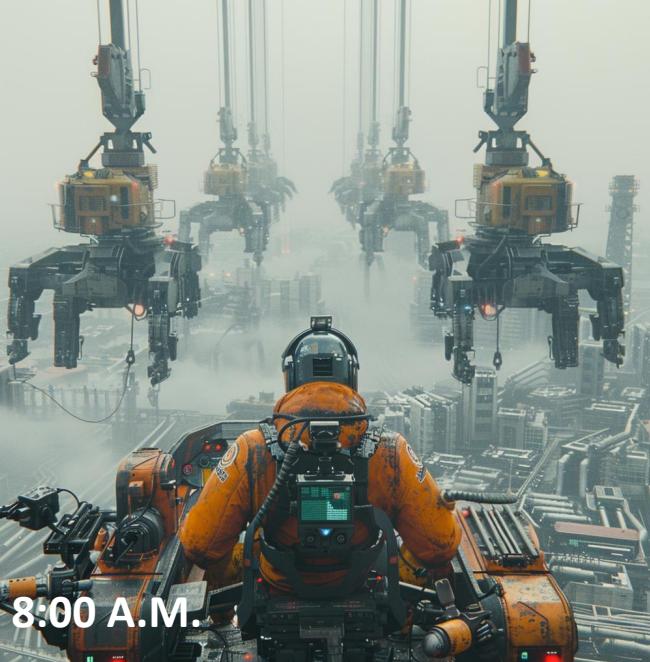
In the afternoon, **Leo** is planting plants on rooftops and vertical surfaces of buildings to beautify the city and promote biodiversity in the flying machine, near building, future city, green city, dense, mysterious

--seed 497481417

· 20:00 P.M.

Leo dines with friends in a restaurant on the top floor of a high-rise building while enjoying the brightly lit cityscape below, the city of the future, efficient, environmentally friendly and livable, full of harmony, dense, mysterious

--seed 497481417



Scenario 2



Virtual Reality

Society form:

- Digital dictatorship

Construction technique:

- Virtual world: Few restrictions on construction
- Real world: Neural-controlled robotic construction

Materials:

- Steel/ Glass and Plastic

Settlement form:

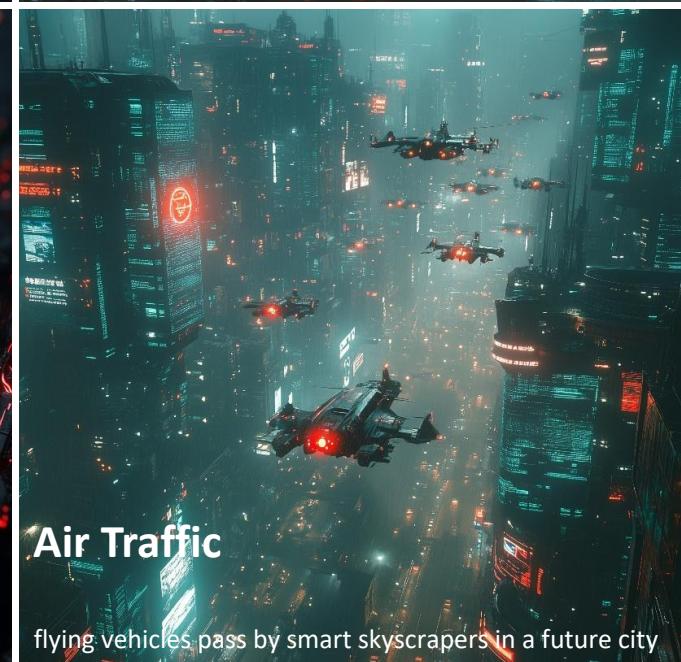
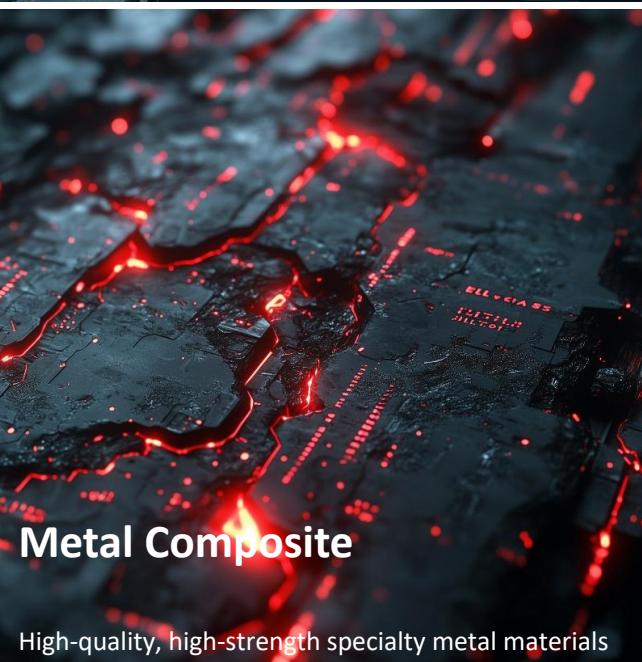
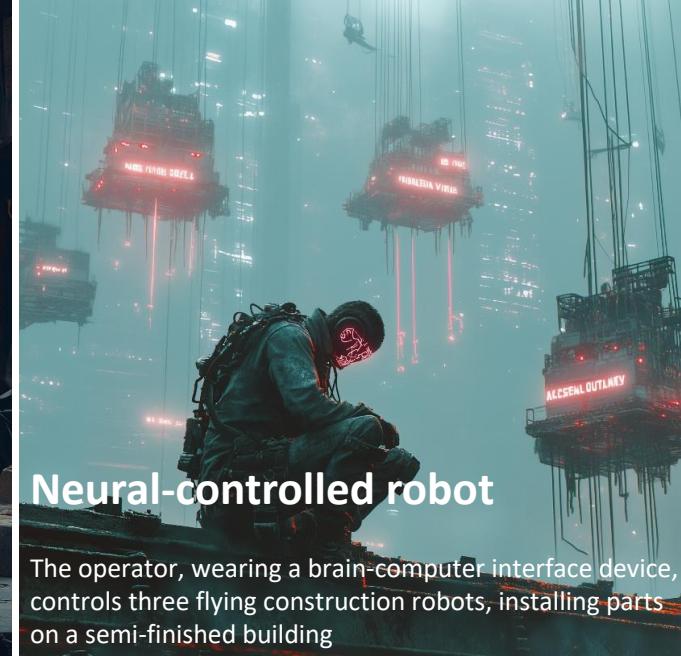
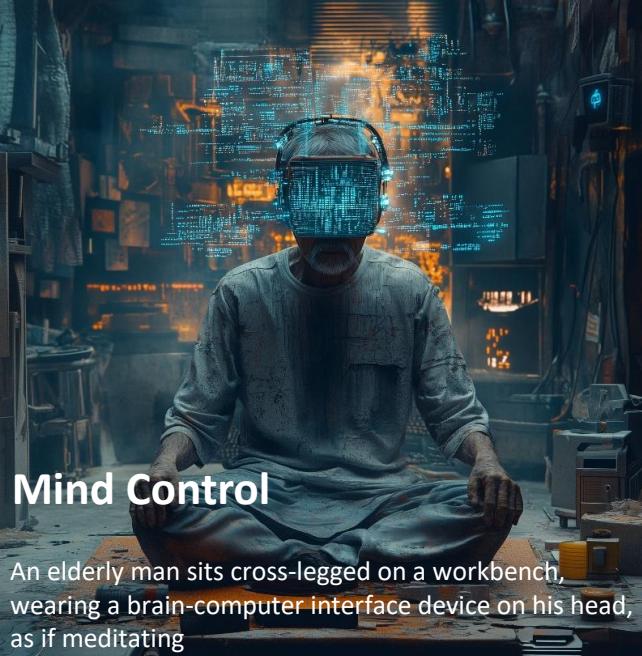
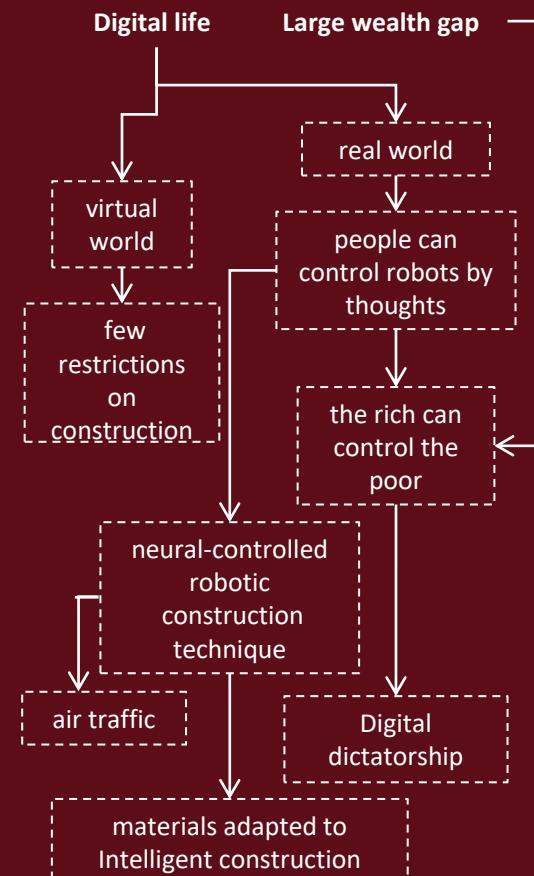
- high density modern city with air traffic



2 Virtual Reality

Bullets Points for Virtual Reality

Digital Life Large wealth Gap	Physical Life Large wealth Gap
Digital Life Small wealth Gap	Physical Life Small wealth Gap



2 Virtual Reality

Mia's Daily Life in the Virtual Space

Digital Life Large wealth Gap	Physical Life Large wealth Gap
Digital Life Small wealth Gap	Physical Life Small wealth Gap

8:00 A.M.

Mia sits in a hovercraft and controls robots on a construction site assembling a sleek mill-iron building, air transportation, in the morning, lightful, virtual city, high density, VR, light curtains, no limitations, future city, mystery, make-believe

--seed 2104547181

12:00 A.M.

At noon, Mia enjoys fresh produce in a towering building, intelligence, hovercrafts outside the window, air traffic, technology, VIRTUAL CITY, high density, VR, light curtains, no limitations, future city, mystery, make-believe

seed 1092328542

16:00 P.M.

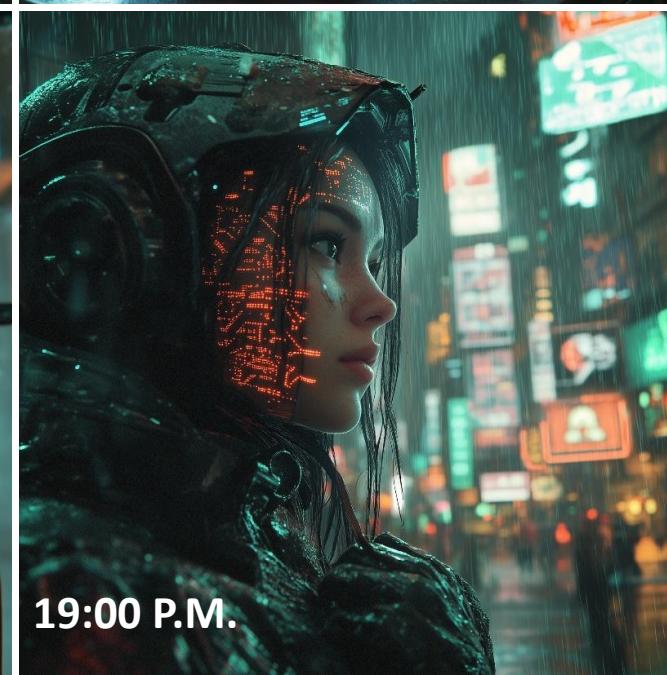
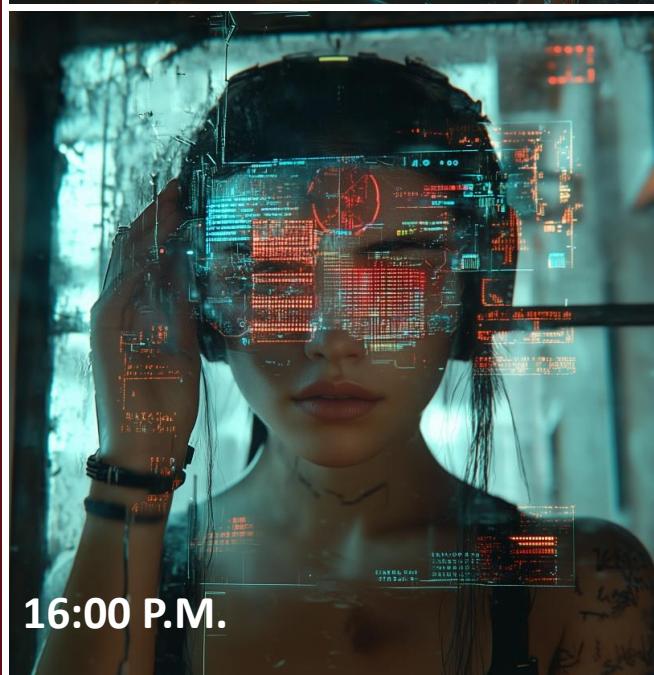
Afternoon, office, Mia takes part in a meeting against a virtual screen, VR, intelligence, city of the future, technological, virtual city, high density, light curtains, no limits, mystery, make-believe, air traffic

--seed 1195562742

20:00 P.M.

At night, Mia walks alongside the streets, cabs, air traffic, underground tracks, VR, unreal, intelligent, future city, technological, virtual city, high density, light curtains, no limits, dense mystery

--seed 3521230666



Scenario 3



Augmented Reality

Society form:

- Digital Democracy

Construction technique:

- Design and construction based on collective intelligence

Materials:

- Various materials

Settlement form:

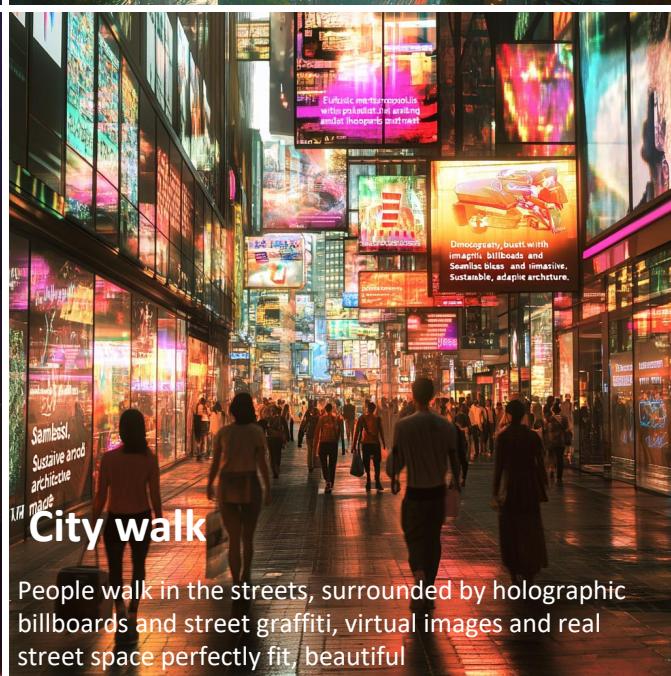
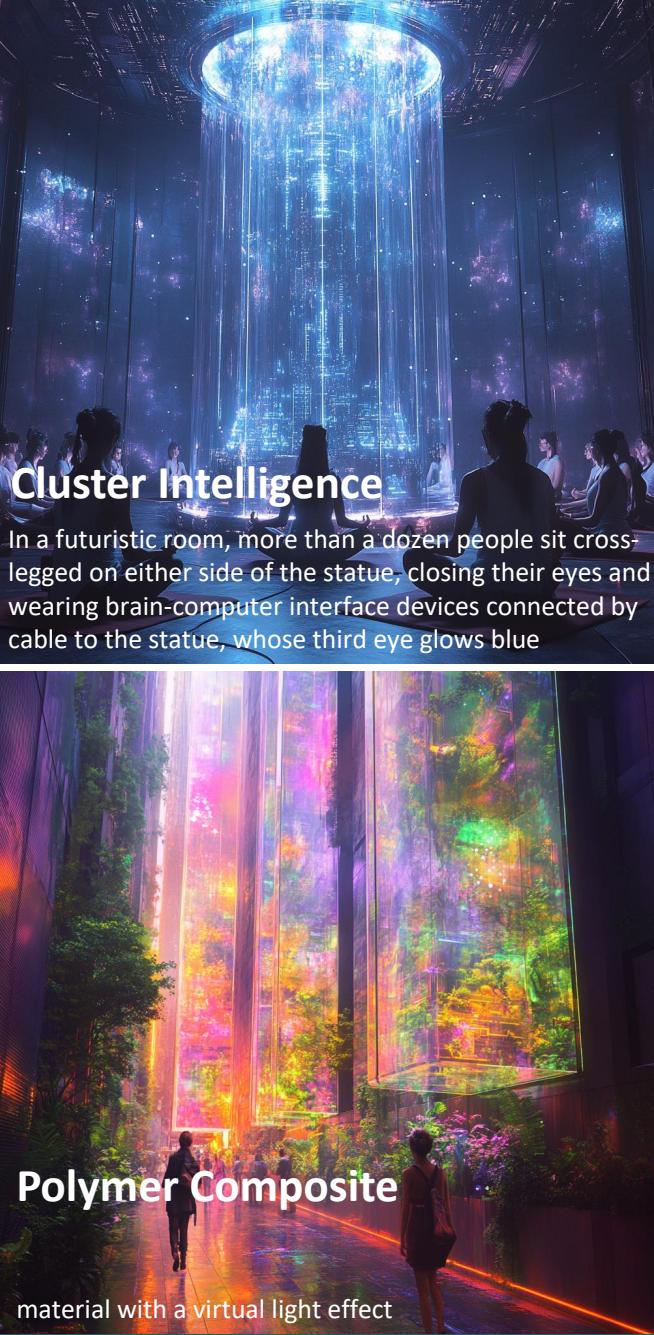
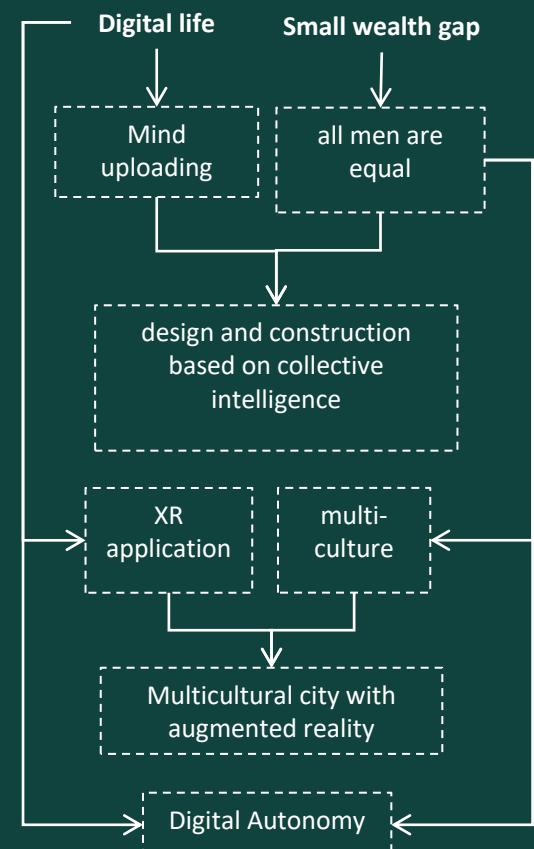
- Multicultural city with augmented reality



3 Augmented Reality

Bullets Points for Augmented Reality

Digital Life Large wealth Gap	Physical Life Large wealth Gap
Digital Life Small wealth Gap	Physical Life Small wealth Gap



3 Augmented Reality

Sofia's Daily Life in the Augmented Reality

Digital Life Large wealth Gap	Physical Life Large wealth Gap
Digital Life Small wealth Gap	Physical Life Small wealth Gap

8:00 A.M.

Sofia in a modern office with AR, contributing to a community design session for a sustainable public park. Collective intelligence, diverse materials, future city.

--seed 455370242

12:00 A.M.

Sofia commuting through a multicultural city with AR overlays, stopping at a café for diverse breakfast. Efficient network, vibrant streets, green city.

--seed 772515970

16:00 P.M.

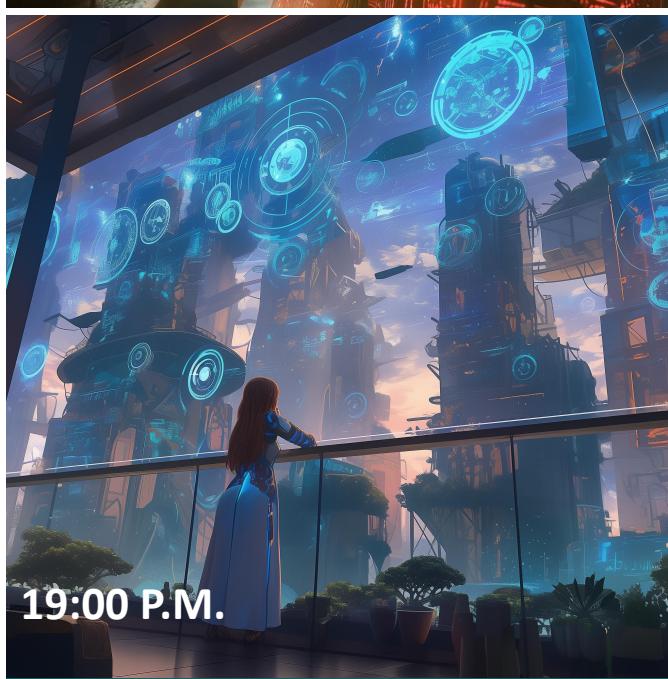
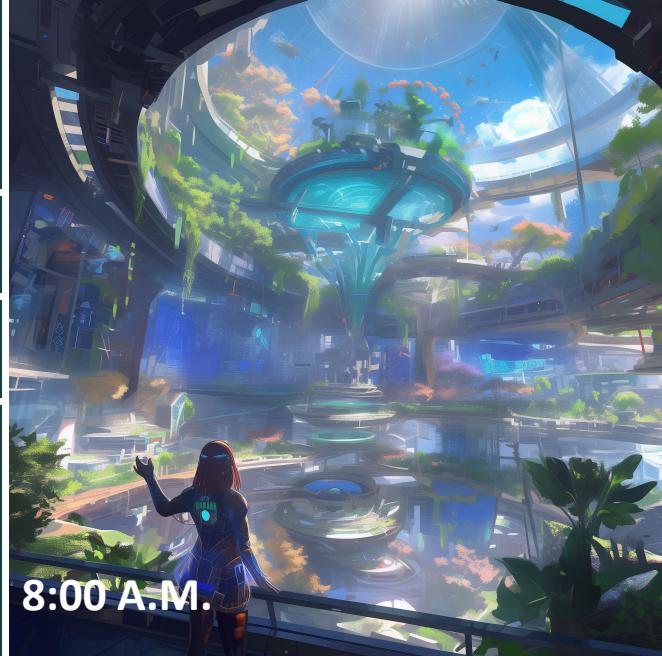
Sofia at a construction site integrating eco-friendly materials, optimizing processes with community input. Sustainable development, advanced technology, future city.

--seed 3481994172

20:00 P.M.

Sofia at a cultural festival in a new park with AR performances. Reflecting on contributions, AR-illuminated skyline, dense, mysterious, future city.

--seed 398708031



Scenario 4



City in Nature

Society form:

- Labor Democracy

Construction technique:

- HULC(human universal load-carrier)

Materials:

- Biomaterial and metallic composite materials

Settlement form:

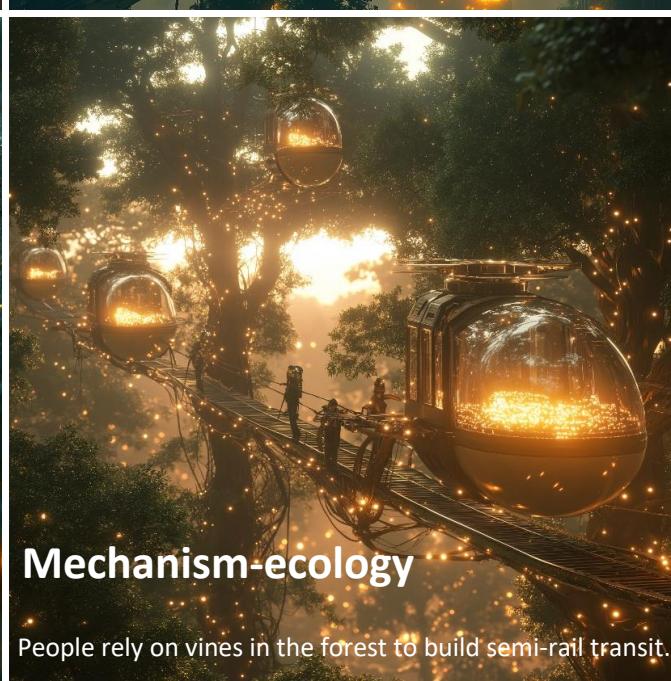
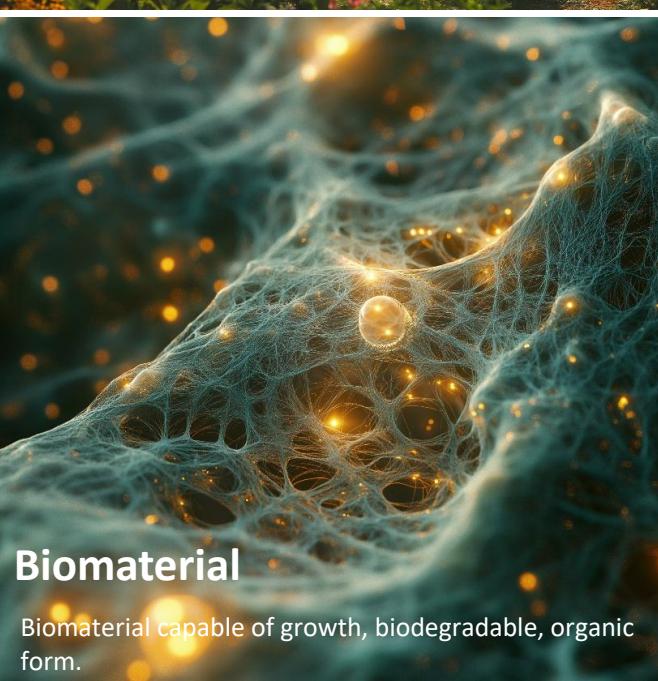
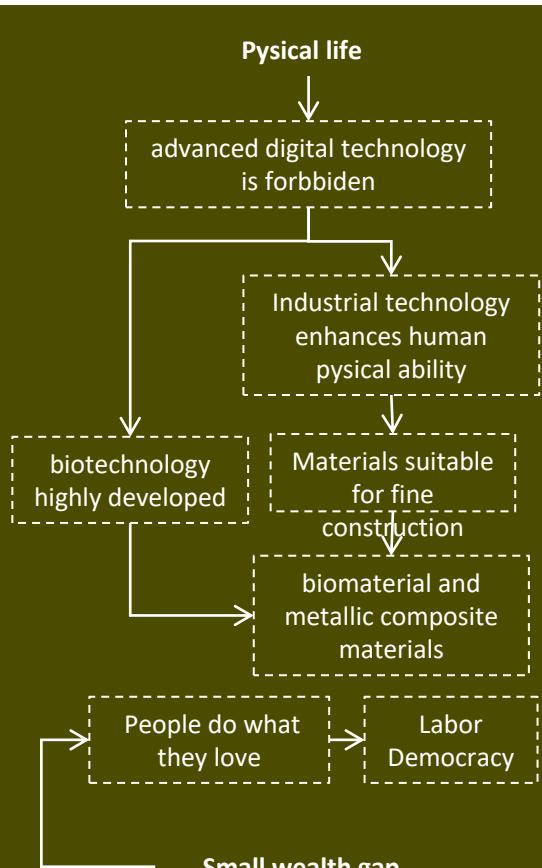
- settlements in natural environment



4 City in Nature

Bullets Points for City in Nature

Digital Life Large wealth Gap	Physical Life Large wealth Gap
Digital Life Small wealth Gap	Physical Life Small wealth Gap



4 City in Nature

Ethan's Daily Life in the city for Nature

Digital Life Large wealth Gap	Physical Life Large wealth Gap
Digital Life Small wealth Gap	Physical Life Small wealth Gap

8:00 A.M.

Ethan in a natural settlement, using HULC exoskeleton for eco-friendly construction. Sustainable materials, minimal impact, nature blending, serene environment.

--seed 3923475957

12:00 A.M.

Ethan by riverside, collecting produce from community garden. Harmony with ecosystem, lush plants, peaceful setting.

--seed 4129613824

16:00 P.M.

Ethan in workshop combining tech with tradition to reduce carbon footprint. Sustainable practices, natural settlement, innovation focus.

--seed 302218633

20:00 P.M.

Ethan walking forest paths to nature-coexisting home. Large windows, sunset views, reflection on eco-innovation.

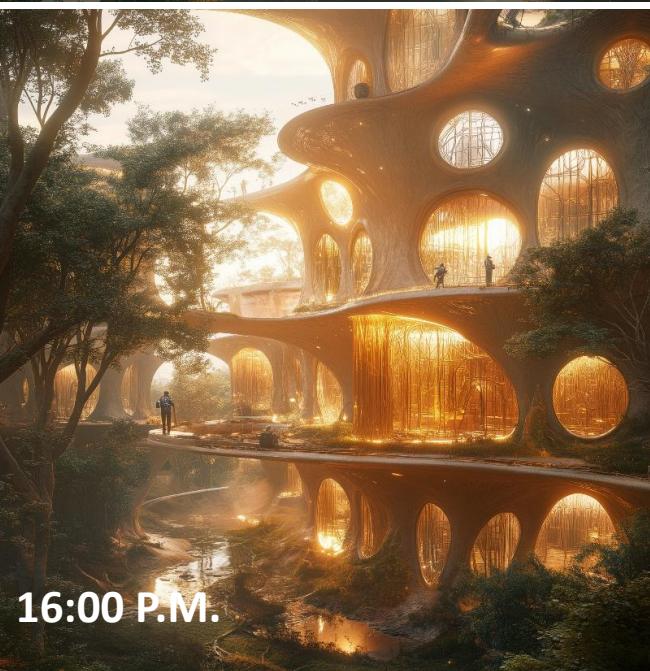
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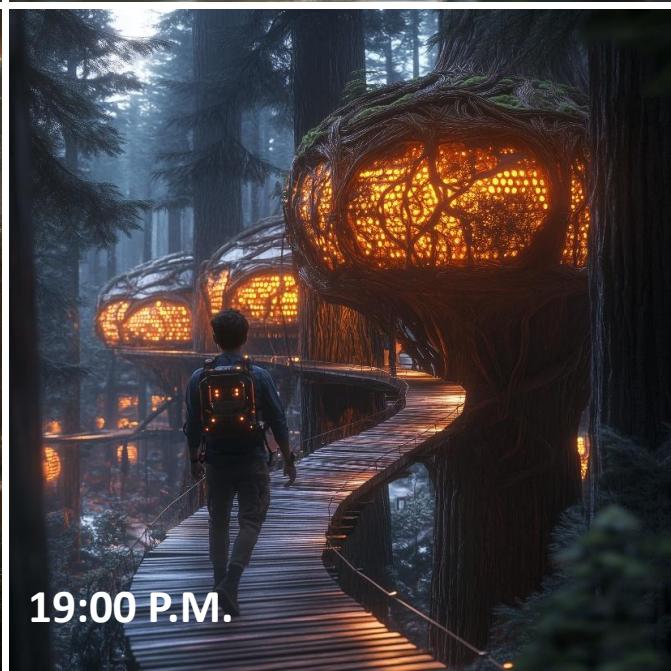
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12:00 P.M.



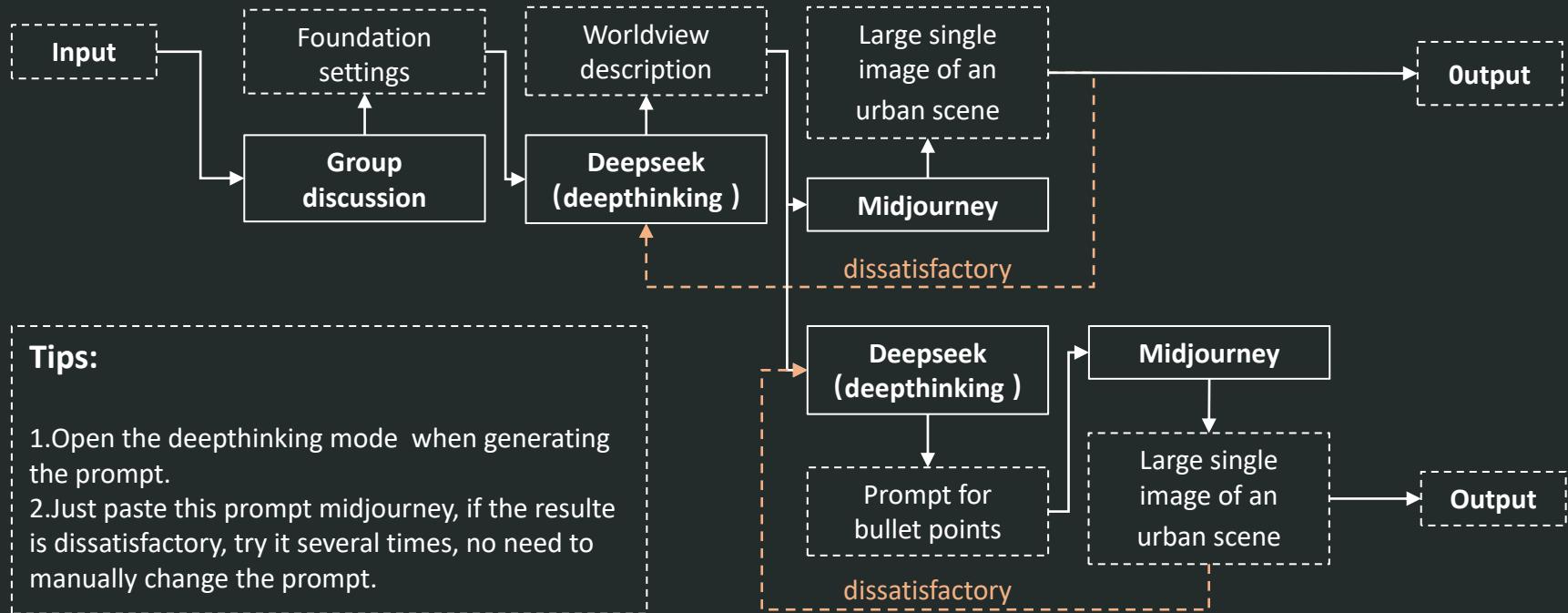
16:00 P.M.



19:00 P.M.

Commentary

AIGC 100% Workflow



Colophon

Distribution

Copywriter	ZhouTianyi & ZhangYige
Scenario 1	ZhouTianyi
Scenario 2&3	ZhangYuanwei
Scenario 4	ZhangYige
Slide	ZhouTianyi & ZhangYuanwei & ZhangYige

Tools

Deepseek	https://www.deepseek.com
Midjourney	https://www.midjourney.com/home
Whee	https://www.whee.com
Flexclip	https://www.flexclip.com/cn

Typefaces

Calibri

THE END

Team member: Zhou Tianyi/ Zhang Yuanwei/ Zhang Yige