

occ
sdf
1 -3.8
1 -2.8
1 -1.8
1 -0.8
0 0.2
0 1.2
0 2.2



— surface  
— ray

(a)

sdf
1
2
3
4
5
6
7



(b)

occ
1
0
0
0
0
0
0



(c)