Probability Overview

- Events
 - discrete random variables, continuous random variables, compound events
- Axioms of probability
 - What defines a reasonable theory of uncertainty
- Independent events
- Conditional probabilities
- Bayes rule and beliefs
- Joint probability distribution
- Expectations
- Independence, Conditional independence

Random Variables

- Informally, A is a <u>random variable</u> if
 - A denotes something about which we are uncertain
 - perhaps the outcome of a randomized experiment

Examples

A = True if a randomly drawn person from our class is female

A = The hometown of a randomly drawn person from our class

A = True if two randomly drawn persons from our class have same birthday

- Define P(A) as "the fraction of possible worlds in which A is true" or "the fraction of times A holds, in repeated runs of the random experiment"
 - the set of possible worlds is called the sample space, S
 - A random variable A is a function defined over S

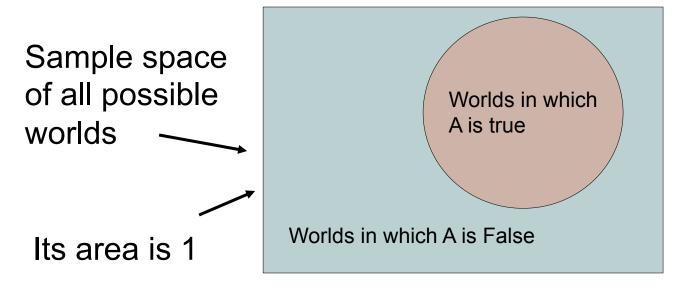
A: $S \to \{0,1\}$

A little formalism

More formally, we have

- a <u>sample space</u> S (e.g., set of students in our class)
 - aka the set of possible worlds
- a <u>random variable</u> is a function defined over the sample space
 - Gender: $S \rightarrow \{ m, f \}$
 - Height: S → Reals
- an <u>event</u> is a subset of S
 - e.g., the subset of S for which Gender=f
 - e.g., the subset of S for which (Gender=m) AND (eyeColor=blue)
- we're often interested in probabilities of specific events
- and of specific events conditioned on other specific events

Visualizing A



P(A) = Area of reddish oval

The Axioms of Probability

- 0 <= P(A) <= 1
- P(True) = 1
- P(False) = 0
- P(A or B) = P(A) + P(B) P(A and B)

[di Finetti 1931]:

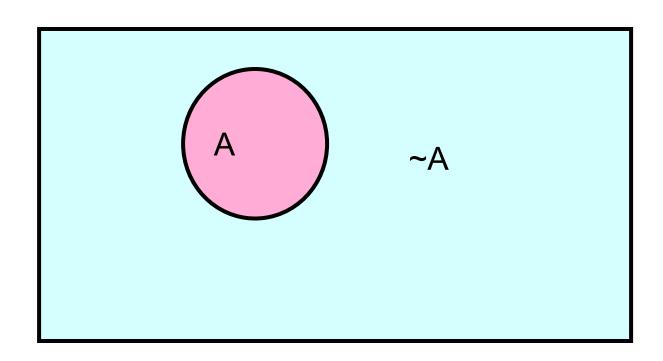
when gambling based on "uncertainty formalism A" you can be exploited by an opponent

iff

your uncertainty formalism A violates these axioms

Elementary Probability in Pictures

• $P(\sim A) + P(A) = 1$



A useful theorem

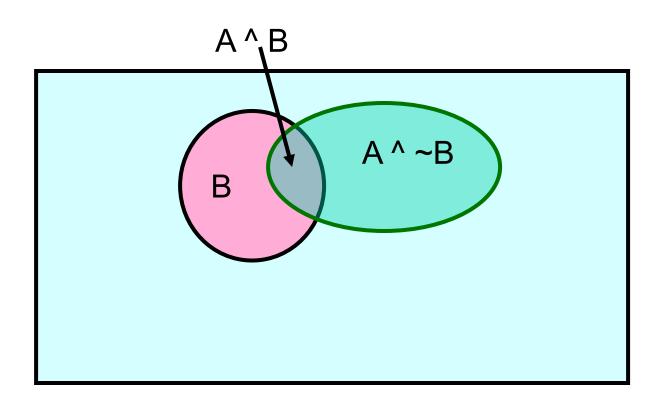
0 <= P(A) <= 1, P(True) = 1, P(False) = 0,
 P(A or B) = P(A) + P(B) - P(A and B)

$$\rightarrow$$
 P(A) = P(A ^ B) + P(A ^ ~B)

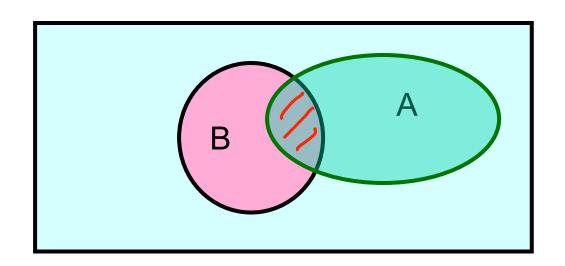
A = $[A \text{ and } (B \text{ or } \sim B)] = [(A \text{ and } B) \text{ or } (A \text{ and } \sim B)]$ $P(A) = P(A \text{ and } B) + P(A \text{ and } \sim B) - P((A \text{ and } B) \text{ and } (A \text{ and } \sim B))$ $P(A) = P(A \text{ and } B) + P(A \text{ and } \sim B) - P(A \text{ and } B \text{ and } A \text{ and } \sim B)$

Elementary Probability in Pictures

• $P(A) = P(A ^ B) + P(A ^ B)$



Definition of Conditional Probability



Definition of Conditional Probability

Corollary: The Chain Rule

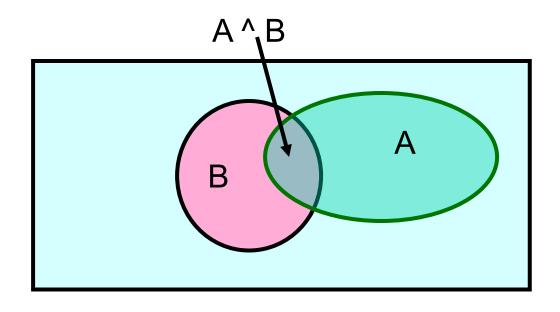
$$P(A \land B) = P(A|B) P(B)$$

$$P(A \land B \land C) = P(A|B|C) P(B|C)$$

$$= P(A|B|C) P(B|C) P(C)$$

Bayes Rule

let's write 2 expressions for P(A ^ B)



$$P(AAB) = P(AB) P(B)$$

$$= P(BA) P(A)$$

$$P(AB) = P(BA) P(A)$$

$$P(BB)$$

$$P(A|B) = \frac{P(B|A) * P(A)}{P(B)}$$
 Bayes' rule



we call P(A) the "prior"

and P(A|B) the "posterior"

Bayes, Thomas (1763) An essay towards solving a problem in the doctrine of chances. *Philosophical Transactions of the Royal Society of London*, **53:370-418**

...by no means merely a curious speculation in the doctrine of chances, but necessary to be solved in order to a sure foundation for all our reasonings concerning past facts, and what is likely to be hereafter.... necessary to be considered by any that would give a clear account of the strength of *analogical* or *inductive reasoning*...

Other Forms of Bayes Rule $P(A|B) = \frac{P(B|A) * P(A)}{P(B)}$

$$P(A|B) = \frac{P(B|A) \cdot P(A)}{P(B)}$$

$$P(A | B) = \frac{P(B | A)P(A)}{P(B | A)P(A) + P(B | \sim A)P(\sim A)}$$

$$P(A \mid B \land X) = \frac{P(B \mid A \land X)P(A \land X)}{P(B \land X)}$$

Applying Bayes Rule

$$P(A \mid B) = \frac{P(B \mid A)P(A)}{P(B \mid A)P(A) + P(B \mid \sim A)P(\sim A)}$$

A = you have the flu, B = you just coughed

Assume:
$$P(A|B) = \frac{9.05}{9.05}$$

 $P(A) = 0.05$
 $P(B|A) = 0.80$
 $P(B|\sim A) = 0.20$
 $P(A) = 0.20$
 $P(A) = 0.17$

what is $P(flu \mid cough) = P(A|B)$?

Assume:

P(A) = 0.05

P(B|A) = 0.80

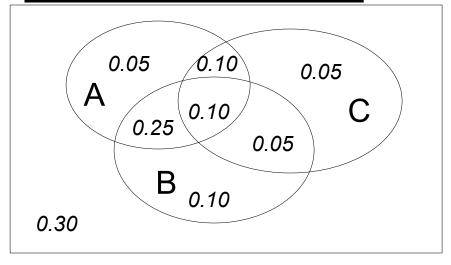
what does all this have to do with function approximation?

instead of $F: X \rightarrow Y$, learn $P(Y \mid X)$

Example: Boolean variables A, B, C

Recipe for making a joint distribution of M variables:

A	В	С	Prob
0	0	0	0.30
0	0	1	0.05
0	1	0	0.10
0	1	1	0.05
1	0	0	0.05
1	0	1	0.10
1	1	0	0.25
1	1	1	0.10



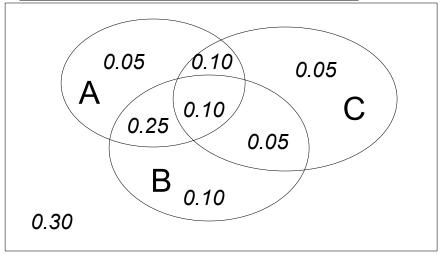
[A. Moore]

Example: Boolean variables A, B, C

Recipe for making a joint distribution of M variables:

Make a truth table listing all combinations of values (M Boolean variables → 2^M rows).

A	В	С	Prob
0	0	0	0.30
0	0	1	0.05
0	1	0	0.10
0	1	1	0.05
1	0	0	0.05
1	0	1	0.10
1	1	0	0.25
1	1	1	0.10

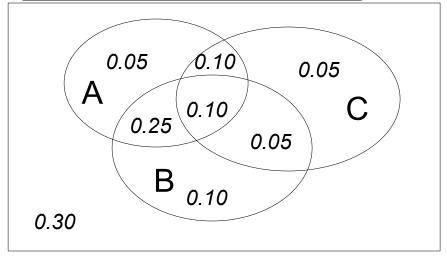


Example: Boolean variables A, B, C

Recipe for making a joint distribution of M variables:

- Make a truth table listing all combinations of values (M Boolean variables → 2^M rows).
- 2. For each combination of values, say how probable it is.

Α	В	С	Prob
0	0	0	0.30
0	0	1	0.05
0	1	0	0.10
0	1	1	0.05
1	0	0	0.05
1	0	1	0.10
1	1	0	0.25
1	1	1	0.10

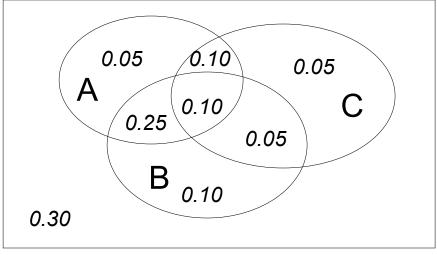


Example: Boolean variables A, B, C

Recipe for making a joint distribution of M variables:

- Make a truth table listing all combinations of values (M Boolean variables → 2^M rows).
- 2. For each combination of values, say how probable it is.
- 3. If you subscribe to the axioms of probability, those probabilities must sum to 1.

Α	В	С	Prob
0	0	0	0.30
0	0	1	0.05
0	1	0	0.10
0	1	1	0.05
1	0	0	0.05
1	0	1	0.10
1	1	0	0.25
1	1	1	0.10



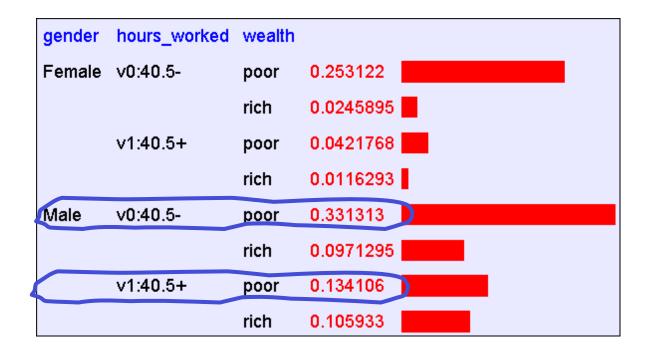
Using the Joint Distribution

gender	hours_worked	wealth	
Female	v0:40.5-	poor	0.253122
		rich	0.0245895
	v1:40.5+	poor	0.0421768
		rich	0.0116293
Male	v0:40.5-	poor	0.331313
		rich	0.0971295
	v1:40.5+	poor	0.134106
		rich	0.105933

One you have the JD you can ask for the probability of **any** logical expression involving these variables

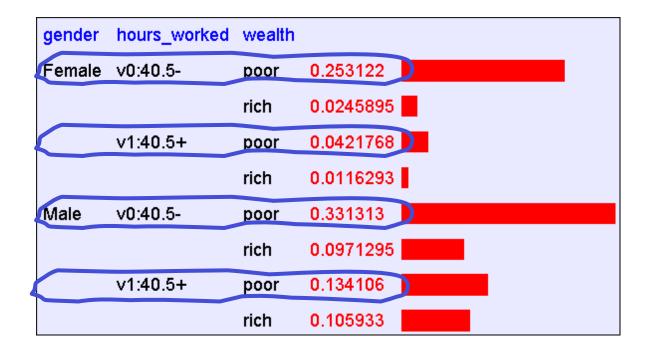
$$P(E) = \sum_{\text{rows matching } E} P(\text{row})$$

Using the Joint



P(Poor Male) = 0.4654
$$P(E) = \sum_{\text{rows matching } E} P(\text{row})$$

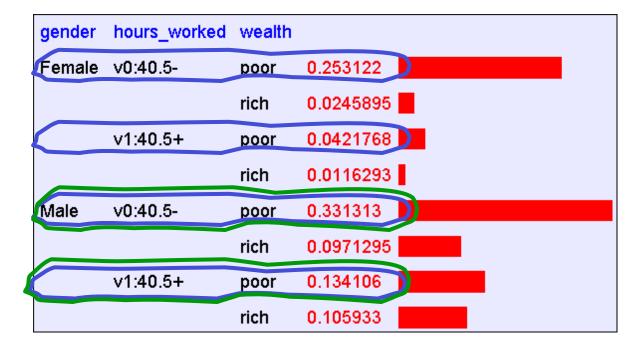
Using the Joint



$$P(Poor) = 0.7604$$

$$P(E) = \sum_{\text{rows matching } E} P(\text{row})$$

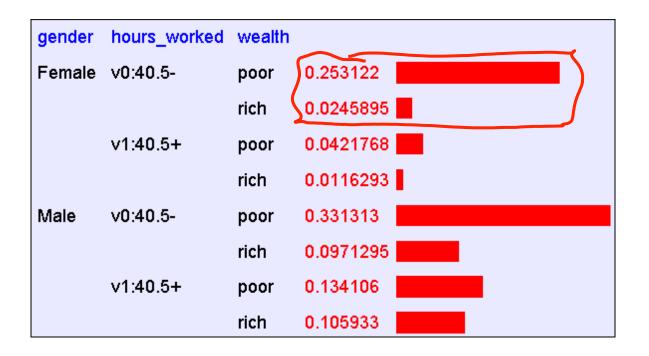
Inference with the Joint



$$P(E_1 | E_2) = \frac{P(E_1 \land E_2)}{P(E_2)} = \frac{\sum_{\text{rows matching } E_1 \text{ and } E_2}}{\sum_{\text{rows matching } E_2}} P(\text{row})$$

 $P(Male \mid Poor) = 0.4654 / 0.7604 = 0.612$

Learning and the Joint Distribution



Suppose we want to learn the function f: <G, H> → W

Equivalently, P(W | G, H)

Solution: learn joint distribution from data, calculate P(W | G, H)

e.g., P(W=rich | G = female, H = 40.5-) =
$$\frac{P(w_{7} \wedge G_{2} + A_{1} + H_{2} + V_{0} - V_{0})}{P(W_{7} \wedge G_{2} + A_{1} + H_{2} + V_{0} - V_{0})} = \frac{O24}{.277} \approx .09$$
[A. Moore]

sounds like the solution to learning F: X →Y, or P(Y | X).

Are we done?

sounds like the solution to learning F: $X \rightarrow Y$, or $P(Y \mid X)$.

Main problem: learning P(Y|X) can require more data than we have

consider learning Joint Dist. with 100 attributes
of rows in this table? 2'** ≥ 10'* = 10'*
of people on earth?

fraction of rows with 0 training examples? 0.7199

What to do?

- 1. Be smart about how we estimate probabilities from sparse data
 - maximum likelihood estimates
 - maximum a posteriori estimates

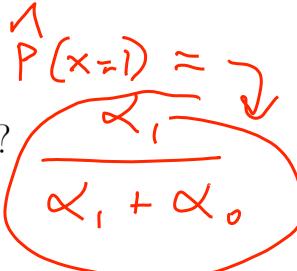
- 2. Be smart about how to represent joint distributions
 - Bayes networks, graphical models

1. Be smart about how we estimate probabilities

Estimating Probability of Heads



- I show you the above coin X, and hire you to estimate the probability that it will turn up heads (X = 1) or tails (X = 0)
- You flip it repeatedly, observing
 - it turns up heads α_1 times
 - it turns up tails α_0 times
- Your estimate for P(X = 1) is....?



Estimating $\theta = P(X=1)$



Test A:

 \propto

100 flips: 51 Heads (X=1), 49 Tails (X=0)

$$\frac{\chi_{1}}{\chi_{1} + \chi_{0}} = \frac{51}{100} \rightarrow P(\chi_{<1}) = 0.51$$

Test B:

3 flips: 2 Heads (X=1), 1 Tails (X=0)

$$=\frac{2}{2+1}=0.666$$

Estimating $\theta = P(X=1)$



Case C: (online learning)

 keep flipping, want single learning algorithm that gives reasonable estimate after each flip

Principles for Estimating Probabilities

Principle 1 (maximum likelihood):

choose parameters θ that maximize P(data | θ)

• e.g.,
$$\hat{\theta}^{MLE} = \frac{\alpha_1}{\alpha_1 + \alpha_0}$$

Principle 2 (maximum a posteriori prob.):

- choose parameters θ that maximize P(θ | data)
- e.g.

$$\hat{\theta}^{MAP} = \frac{\alpha_1 + \text{\#hallucinated_1s}}{(\alpha_1 + \text{\#hallucinated_1s}) + (\alpha_0 + \text{\#hallucinated_0s})}$$

Maximum Likelihood Estimation

$$P(X=1) = \theta$$
 $P(X=0) = (1-\theta)$

$$P(X=0) = (1-\theta)$$



Flips produce data D with $lpha_1$ heads, $lpha_0$ tails

- flips are independent, identically distributed 1's and 0's (Bernoulli)
- α_1 and α_0 are counts that sum these outcomes (Binomial)

$$P(D|\theta) = P(\alpha_1, \alpha_0|\theta) = \theta^{\alpha_1}(1-\theta)^{\alpha_0}$$

Maximum Likelihood Estimate for Θ



$$\widehat{\theta} = \arg\max_{\theta} \ln P(\mathcal{D} \mid \theta)$$

$$= \arg\max_{\theta} \ln \theta^{\alpha_H} (1 - \theta)^{\alpha_T}$$

Set derivative to zero:

$$rac{d}{d heta}$$
 In $P(\mathcal{D} \mid heta) = 0$

$$\hat{\theta} = \arg\max_{\theta} \ \ln P(D|\theta)$$
 • Set derivative to zero:

$$\frac{d}{d\theta} \ln P(\mathcal{D} \mid \theta) = 0$$

$$= \arg\max_{\theta} \ln[\theta^{\alpha}] (1-\theta)^{\alpha_0}]$$

hint:
$$\frac{\partial \ln \theta}{\partial \theta} = \frac{1}{\theta}$$

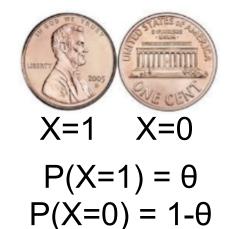
$$2, \frac{1}{0} + 2 \frac{\partial \ln(1-6)}{\partial 0}$$

$$0 = 2 \frac{1}{10} - \frac{20}{1-0}$$

$$\frac{\partial \left(1-\theta \right)}{\partial \left(1-\theta \right)} \cdot \frac{\partial \left(1-\theta \right)}{\partial \theta}$$

$$\phi = \frac{\alpha_1}{\alpha_1 + \alpha_0}$$

Summary: Maximum Likelihood Estimate



(Bernoulli)

ullet Each flip yields boolean value for X

$$X \sim \text{Bernoulli: } P(X) = \theta^X (1 - \theta)^{(1 - X)}$$

• Data set D of independent, identically distributed (iid) flips produces α_1 ones, α_0 zeros (Binomial)

$$P(D|\theta) = P(\alpha_1, \alpha_0|\theta) = \theta^{\alpha_1}(1-\theta)^{\alpha_0}$$

$$\hat{\theta}^{MLE} = \operatorname{argmax}_{\theta} P(D|\theta) = \frac{\alpha_1}{\alpha_1 + \alpha_0}$$

Principles for Estimating Probabilities

Principle 1 (maximum likelihood):

choose parameters θ that maximize
 P(data | θ)

Principle 2 (maximum a posteriori prob.):

• choose parameters θ that maximize $P(\theta \mid data) = P(data \mid \theta) P(\theta)$ P(data)

Beta prior distribution – $P(\theta)$

$$P(\theta) = \underbrace{\frac{\theta^{\beta_H - 1}(1 - \theta)^{\beta_T - 1}}{B(\beta_H, \beta_T)}} \sim Beta(\beta_H, \beta_T)$$

- Likelihood function: $P(\mathcal{D} \mid \theta) \neq \theta^{\alpha H} (1 \theta)^{\alpha T}$
- Posterior: $P(\theta \mid \mathcal{D}) \propto P(\mathcal{D} \mid \theta)P(\theta)$

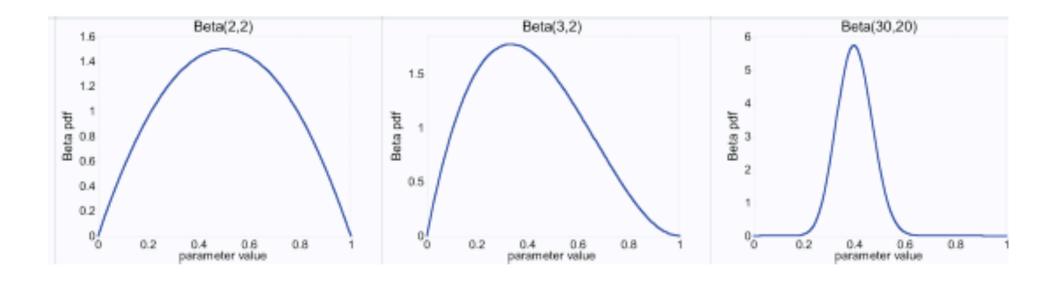
$$\sqrt{\frac{\beta + \beta + 1}{(1 - 0)}} (1 - 0) + \beta + 1$$

$$\frac{A MAP}{A} = (\mathcal{A}_{H} + \mathcal{B}_{H} - 1)$$

$$(\mathcal{A}_{H} + \mathcal{B}_{H} - 1) + (\mathcal{A}_{T} + \mathcal{B}_{T} - 1)$$

Beta prior distribution – $P(\theta)$

$$P(\theta) = \frac{\theta^{\beta_H - 1} (1 - \theta)^{\beta_T - 1}}{B(\beta_H, \beta_T)} \sim Beta(\beta_H, \beta_T)$$



Eg. 1 Coin flip problem

Likelihood is ~ Binomial

$$P(\mathcal{D} \mid \theta) = \theta^{\alpha_H} (1 - \theta)^{\alpha_T}$$



If prior is Beta distribution,

$$P(\theta) = \frac{\theta^{\beta_H - 1} (1 - \theta)^{\beta_T - 1}}{B(\beta_H, \beta_T)} \sim Beta(\beta_H, \beta_T)$$

Then posterior is Beta distribution

$$P(\theta|D) \sim Beta(\alpha_H + \beta_H, \alpha_H + \beta_H)$$

and MAP estimate is therefore

$$\hat{\theta}^{MAP} = \frac{\alpha_H + \beta_H - 1}{(\alpha_H + \beta_H - 1) + (\alpha_T + \beta_T - 1)}$$

Eg. 2 Dice roll problem (6 outcomes instead of 2)



Likelihood is ~ Multinomial($\theta = \{\theta_1, \theta_2, ..., \theta_k\}$)

$$P(\mathcal{D} \mid \theta) = \theta_1^{\alpha_1} \theta_2^{\alpha_2} \dots \theta_k^{\alpha_k}$$

If prior is Dirichlet distribution,

$$P(\theta) = \frac{\theta_1^{\beta_1 - 1} \ \theta_2^{\beta_2 - 1} \dots \theta_k^{\beta_k - 1}}{B(\beta_1, \dots, \beta_k)} \sim \text{Dirichlet}(\beta_1, \dots, \beta_k)$$

Then posterior is Dirichlet distribution

$$P(\theta|D) \sim \text{Dirichlet}(\beta_1 + \alpha_1, \dots, \beta_k + \alpha_k)$$

and MAP estimate is therefore

$$\hat{\theta_i}^{MAP} = \frac{\alpha_i + \beta_i - 1}{\sum_{j=1}^k (\alpha_j + \beta_j - 1)}$$

Some terminology

- Likelihood function: P(data | θ)
- Prior: P(θ)
- Posterior: P(θ | data)

 Conjugate prior: P(θ) is the conjugate prior for likelihood function P(data | θ) if the forms of P(θ) and P(θ | data) are the same.

You should know

- Probability basics
 - random variables, conditional probs, ...
 - Bayes rule
 - Joint probability distributions
 - calculating probabilities from the joint distribution
- Estimating parameters from data
 - maximum likelihood estimates
 - maximum a posteriori estimates
 - distributions binomial, Beta, Dirichlet, …
 - conjugate priors

Extra slides

Independent Events

- Definition: two events A and B are independent if P(A ^ B)=P(A)*P(B)
- Intuition: knowing A tells us nothing about the value of B (and vice versa)

Picture "A independent of B"

Expected values

Given a discrete random variable X, the expected value of X, written E[X] is

$$E[X] = \sum_{x \in \mathcal{X}} x P(X = x)$$

Example:

X	P(X)
0	0.3
1	0.2
2	0.5

Expected values

Given discrete random variable X, the expected value of X, written E[X] is

$$E[X] = \sum_{x \in \mathcal{X}} x P(X = x)$$

We also can talk about the expected value of functions of X

$$E[f(X)] = \sum_{x \in \mathcal{X}} f(x)P(X = x)$$

Covariance

Given two discrete r.v.'s X and Y, we define the covariance of X and Y as

$$Cov(X,Y) = E[(X - E(X))(Y - E(Y))]$$

e.g., X=gender, Y=playsFootball

or X=gender, Y=leftHanded

Remember:
$$E[X] = \sum_{x \in \mathcal{X}} xP(X = x)$$