

Abstract Data Types

- Type representation and operations on that type are defined together.
- Representation is hidden from user of the type -- objects of type t can only be manipulated by operations defined for t .
- Advantages of user-defined ADTs
 - encapsulation
 - protection
 - extensibility
- We'll look at three languages:
 - Simula 67
 - Ada
 - Modula-2

Simula 67: Classes

- A class consists of:
 - variable declarations
 - procedure declarations
 - code (for initialization)
- If C is a class with variables $x_1 \dots x_n$ and procedures $p_1 \dots p_k$, an instance of C is a dynamically created object, say r .

ref (C) r ;

...

r :- new C;

...

... $r.x_i$...

... $r.p_j(y_1 \dots y_m)$...

Stack Example

```
class stack;  
  begin  
    integer array a(1 .. 100);  
    integer top;
```

```
    boolean procedure empty;
```

```
    ...
```

```
  end;
```

```
  procedure push (element);
```

```
    ...
```

```
  end;
```

```
  procedure pop;
```

```
    ...
```

```
  end;
```

```
  procedure look;
```

```
    ...
```

```
  end;
```

```
  top := 0;
```

```
end stack;
```

← initialization code

Using the Stack Class

```
ref (stack) s1,s2;  
...  
s1 := new stack;  
s2 := new stack;  
s1.pop;      -- error  
s1.push(5);  
...  
s1.look;     -- 5  
...  
s2.look ;    -- error  
...
```

→ **But no protection!**

```
s2.a(4) := 1000;  — allowed, but  
s1.top := 0;     — unsafe.
```

Inheritance in Simula

- If x is a subclass of y , then instances of x have all of x 's attributes plus all of y 's attributes.

→ x *inherits* the attributes of y .

- Example: defining a heterogeneous stack

```
class stack_mem
begin ref(stack_mem) next_mem
      next_mem :- none
end stack_mem;
```

Example Continued: Define stack

```
class stack;
  begin
    ref (stack_mem) first;
    ref (stack_mem) procedure top
      top :- first;
    procedure pop;
      if not(empty) then
        first :- first.next_mem;
      boolean procedure empty;
        empty := (first == none);
    procedure push(e);
      ref(stack_mem) e;
    begin
      if first /= none then
        e.next_mem :- first;
      first :- e;
    end
    first :- none;
  end stack;
```

Example Continued: Stackable Objects

- **Stackable objects must be instances of a *subclass* of `stack_mem`:**

```
stack_mem class complex(. . .) -- declare complex as  
                                subclass of stack_mem
```

```
...
```

```
end complex
```

- **Another example:**

```
class mammal;
```

```
mammal class dog;
```

```
mammal class cat;
```

```
dog class golden_retriever;
```

Packages in Ada

- Two parts:
 - specification: provides interface, defines visibility.
 - body: provides implementation
- Important:
 - Support separate compilation so that if package p1 uses package p2, p1 can be compiled given only the specification part of p2.

Package Example

package stack is

-- the *specification*

type stacktype;

function empty (s: in stacktype)

return boolean;

procedure push (e: in integer;

s: in out stacktype);

procedure pop (s: in out stacktype);

function top(s: in stacktype)

return integer;

end stack;

package body stack is

-- the *body*

type stacktype is . . .

function empty (. . .) is . . .

...

Package stack (continued)

- Does our separate compilation rule hold:
 - No!
 - Definition for stacktype must be in the interface too.
- Problem: We didn't want stacktype's definition to be exported.
 - Solution: Divide the specification into a *public* part and a *private* part.

New Specification for stack

package stack is

-- the visible part

type stacktype is private;

function empty(. . .) . . .

procedure push . . .

...

private

-- the private part

type list_type is array (1..100) of int;

type stacktype is

record

list : list_type;

top : integer range 0..100 := 0

end record;

end stack;

Using Packages

```
with stack;  
procedure p is  
  s : stack.stacktype;  
  begin  
    ...  
    stack.push(4,s);  
    ...stack.top(s)...;  
    ...  
  end
```

OR...

```
with stack; use stack;  
procedure p is  
  s : stacktype;  
  begin  
    ...  
    push(4,s);  
    ...top(s)...;  
    ...  
  end
```

Modules in Modula-2

- **Very similar to Ada packages, but only pointer types can be exported.**

```
Definition module stack;                                -- public
    type stacktype;
    procedure empty . . .
    ...
end stack;
```

```
Implementation module stack;                            -- private
    type stacktype = pointer to record
        list : . . .
        tosub: . . .
```

Modula-2 Modules (continued)

- **What are the repercussions of this design decision?**
 - separate compilation is easy (+)
 - module must supply a creation/initialization routine (-)
 - extra use of pointers (-)