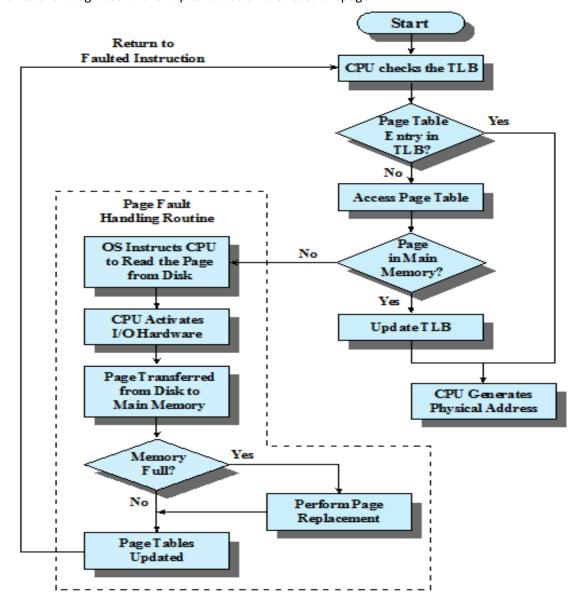
Project 5 Virtual Memory Manager

Put It All Together

This document shows you how to integrated our designed functions together to implemented a simulated virtual memory manager. We also demonstrate below how to invoke the TLB_replacement_LRU() function, which can be found in "Lec16a-Project 5 LRU Implementation Draft.pdf"

1. The algorithm:

The implementation of this algorithm can be found on page 3. The functions integrated in the implementation are listed on page 2.



2. The following functions are integrated to implement the algorithms shown on page 1.

Please refer to "Lec14c-Project 5 Data Structures Exercise Handout.pdf" for the prototype design of these functions.

```
/* see function 3 in Lec14c-Project 5 Data Structures Exercise Handout */
int search TLB(page t p num, tlb t tlb, bool *is tlb hit, frame t *f num)
/* see function 4 in Lec14c-Project 5 Data Structures Exercise Handout */
int search page table (page t p num, page table t p table, bool *is page fault,
                  frame t *f num);
* see function 5 in Lec14c-Project 5 Data Structures Exercise Handout
 * Attention: The prototype has been changed by adding frame number as
* an input parameter.
* /
int page fault handler (page t p num, frame t frame num,
                       physical_memory t *physical mem,
                       page table t *p table, tlb t *tlb);
/* see function 6 in Lec14c-Project 5 Data Structures Exercise Handout */
create physical address (frame t f num, offset t off,
                        physical address t *physical addr)
/* see function 7 in Lec14c-Project 5 Data Structures Exercise Handout */
int read physical memory (physical address t p addr,
                      physical_memory_t physical_mem,
                      value t *value)
/* see function 8 in Lec14c-Project 5 Data Structures Exercise Handout */
update address value list(logic address t l addr, physical address t p addr,
                       value t value, address value list t *addr value list);
/* see function 9 in Lec14c-Project 5 Data Structures Exercise Handout */
output address value list(const char *output file name,
                          address value list t addr value list)
/* see also Lec16a-Project 5 LRU Implementation Draft.pdf */
int TLB replacement LRU(page t p num, frame t f num, tlb t *tlb);
* Get a page number from a logical address.
* Input: a logical address.
* Output: a page number
int get page num(logic address t l addr, page t *p num);
* Get a page number from a logical address.
* Input: a logical address.
* Output: an offset
int get offset(logic address t l addr, offset t *off);
```

3. Sample code of the main function:

```
main() {
  /* Variables: page number, frame number and offset */
  page t page num;
   frame t frame num;
  offset t offset;
   /* Addresses */
   logic address t logic address;
  physical address t physical address;
   /* The TLB and page table */
   tlb t sys tlb;
  page table t page table;
   /* Simulated main memory */
  physical memory t physical memory;
   /* value and address-value list */
   value t value;
   address value list t address value list;
   /* Boolean for TLB hit and page fault */
  bool is tlb hit;
  bool is page fault;
   /* Input and output file names */
   const char input file[] = "input logical address file";
   const char output file[] = "output physical address value";
   /* Initialize the system */
   init tlb(&sys tlb);
   init page table (&page table);
   /* Create a logical address list from the file */
   logic address loader(logic address file name, logic address list);
   for (each logical address in logic address list) {
       /* Get a logic address, its page number and offset */
       get a logic address(logic address list, logic address);
       * The code below demonstrates how to use a pointer to access
        * page number updated by the get page number() function
       get page number(logic address, &page number);
       get offset(logic address, &offset);
       /* Search the TLB */
       search TLB(page num, sys tlb, &is tlb hit, &frame num);
       /* Hit the TLB: the address translation is done. */
       if (is tlb hit == TRUE) {
          create physical address(frame num, offset, &physical address);
```

```
/* TLB Miss: check page table */
       else {
           search page table (page num, page table,
                            &is page fault, &frame num);
           /* page is found in the page table */
           if (is page fault == FALSE) {
               create physical address(frame num, offset, &physical address);
               /* Replace the oldest entry in the TLB with this new entry */
               TLB replacement LRU(page num, frame num, &sys tlb);
           /* page fault occurs: call fault fault handler */
           else {
             * Handling a page fault: Load a 256-byte page from backing store
                * into the simulated main memory.
                * Attention: You need to call the page table update() and
                * TLB replacement LRU() functions to implement the following
                * page fault handler() function, where both page table and
                * sys tlb must be updated.
                * The prototype has been changed by adding frame number as
                * an input parameter.
               page fault handler (page num, frame num, &physical memory,
                                  &page table, &sys tlb);
               create physical address(frame num, offset, &physical address);
       } /* end of else TLB Miss */
       /* Read one-byte value from the physical memory */
       read physical memory (physical address, &value);
       /* Update the address-value list */
       update_address_value_list(logic address, physical address, value
                                &address value list)
   } /* end of for logic address list */
   /* Output the address-value list into an output file */
   output address value list(output file, address value list);
} /* end of main() */
```