

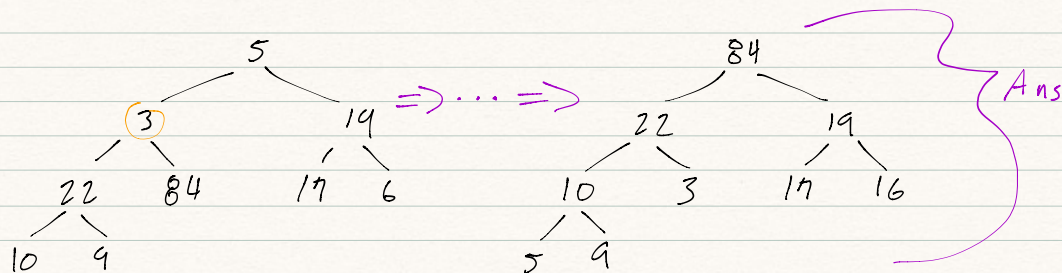
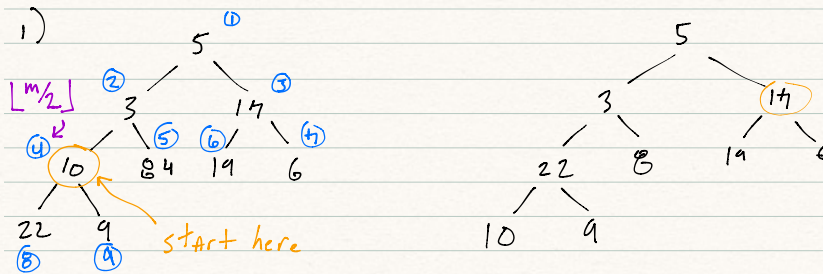
• Mid-term

- 10? Q's

- no Random Variables Q

- Ch's: 6 (Heaps, Heapsort, Priority Queues), Ch. 7 (Quicksort),
8 (Lower bound on sorting, Counting Sort, Radix sort, Bucket sort),
22 (Breadth first search)

• Hw 03



2) B/c the children are NOT max heaps \Rightarrow won't get largest element @ the root

3) HEAP-DELETE(A, i)

// mark $A[i]$ with $-\infty$

$A[i] = -\infty$

MAX-HEAPIFY(A, i)

remove $A[A.length]$

$\rightarrow i--;$

$$4) T(n) = \Theta(n) + T(n/2) + T(n/2) \\ = 2T(n/2) + \Theta(n)$$

$$\Rightarrow \Theta(n \lg n)$$

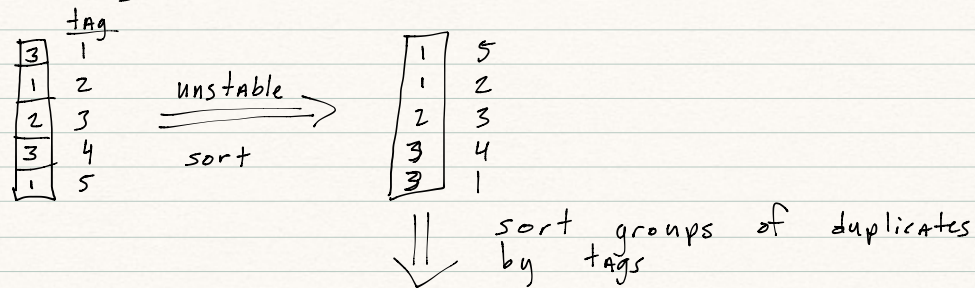
$$\Rightarrow \Omega(n \lg n)$$

5) minimum depth = $n-1$

6) insertion sort: preserves order
heap sort: doesn't
quicksort: doesn't

merge sort: preserves order

1st Possibility



7)

Sample Mid-term

1) For a list of n items there are $n!$ possible orderings, that means the decision tree will have $n!$ leaves

$$cn \lg n \leq \log_2(n!) \leq \lg(n^n) = n \lg(n)$$

$$\Leftrightarrow \sum_{i=1}^n \log(i) \geq n \lg n$$

On test, can just say: "as proved in Ch.3"

2)

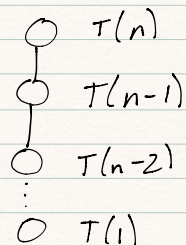
3)

75% of time $T(n) = T(\frac{3n}{4}) + T(\frac{n}{4}) + \Theta(n) = \Theta(n \lg(n))$

25% of time $T(n) = 2T(\frac{n}{2}) + \Theta(n) = \Theta(n \lg(n))$

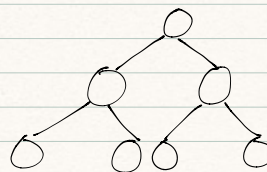
4) worst-case: NO BRANCHING

$\Theta(n)$ calls to the random generator



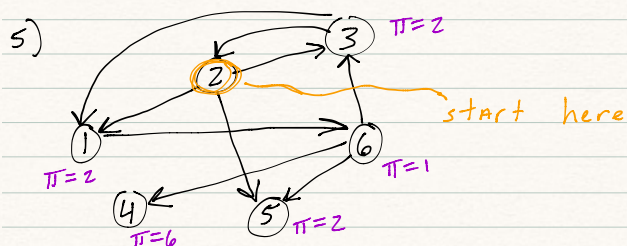
best-case: BRANCHING, FULL TREE

At level k , 2^k calls to partition, k levels, where $2^k = n$



$$\sum_{i=1}^k 2^i = 2^{k+1} - 1 = n^2$$

$\Theta(n^2)$ He will send email if incorrect



6)

A [1 | 2 | ... | n]

|| Heapify

[n | ... | 1]

biggest

|| sort

[1 | ... | n]

* This is the worst-case for heapsort

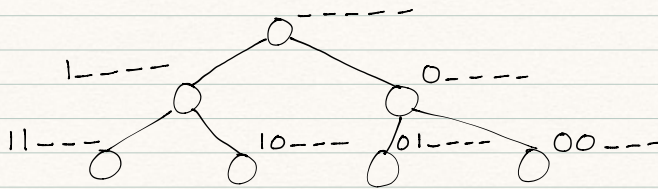
7)

MAX-Heap-Insert(A , $key++$) \Rightarrow most recent key is @ the top

LOOK @ THIS Q!!
Hinted that there would be
a stack Q

8)

n-digit binary



same amount of time as starting w/ Least Significant
space is terrible b/c have to keep track of all the
the piles