

COMP 5/6710 Software Quality Assurance

Test 2, April 13, 2011

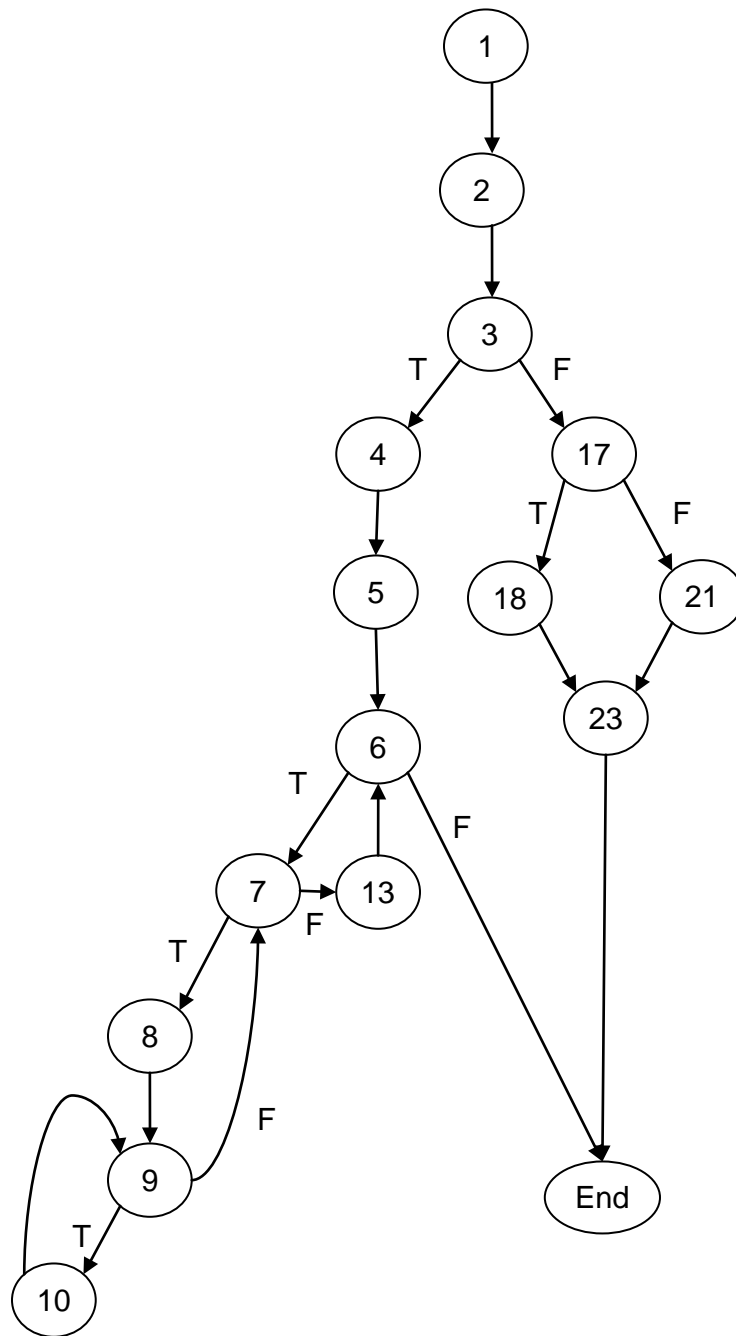
Total: 100 points

Name: _____

1. (a) Derive the control flow graph for the following program: i) Use line numbers to label all nodes in the graph; ii) Mark start point and exit point; iii) Mark “T” and “F” on the two branches of a condition. (15)
(b) What is the Cyclomatic number for the program? (5)

```
1 void problem 1 () {  
2     S1 ();  
3     if (C1) {  
4         S2 ();  
5         for (int i=0; C2; i++) {  
6             while (C3) {  
7                 S3 ();  
8                 for (int i=0; C4; j++) {  
9                     S4 ();  
10                }  
11            }  
12            S5 ();  
13        }  
14    }  
15    else {  
16        if (C5) {  
17            S6 ();  
18        }  
19        else {  
20            S7 ();  
21        }  
22        S8 ();  
23    }  
24 }
```

2. Given the following program, derive a set of basis paths and the path predicates for each path. (20)



3. Given the following program.
- Find all the *Define* and *Use* nodes for variable *small*. (10)
 - Find the DU-paths for variable *small*. Use line numbers for node identification. (10)

```
01 public class Assign
02 { //This program rearranges numbers in ascending order
03     public static void main (String args [ ])
04     {
05         double a, b, c;
06         a = 123.45678; b = 12.345678; c = 12345.678;
07         double large = 0, medium = 0, small = 0;
08         for (int i =1, i <= 4, i ++ )
09         {
10             if (a > b)
11             {
12                 large = a;
13                 small = b;
14             }
15             else
16             {
17                 large = b;
18                 small = a;
19             }
20             if(c > large)
21             {
22                 medium = large;
23                 large = c;
24             }
25             else
26             {
27                 if(c > small)
28                 {
29                     medium = c;
30                 }
31                 else
32                 {
33                     medium = small;
34                     small = c;
35                 }
36             }
37             system.out.println (large+">" +medium+">" +small);
38         }
39     }
40 }
```

4. For the following program, list the program slice by ONLY USING LINE NUMBERS for “pivotNewIndex” in statement 10. (15)

```
1.int Quick(int *TestArray, int left, int right, int k)
2.{
3.    int pivotIndex, pivotNewIndex;
4.
5.    srand((unsigned)time(NULL));
6.    pivotIndex = (rand()%(right - left + 1)) + left;
7.
8.    pivotNewIndex = partition(TestArray, left, right, pivotIndex);
9.
10.   if( k == pivotNewIndex )
11.       return TestArray[k];
12.   else
13.   {
14.       if( k < pivotNewIndex )
15.       {
16.           return Quick(TestArray, left, pivotNewIndex - 1, k);
17.       }
18.       else
19.       {
20.           return Quick(TestArray, pivotNewIndex + 1, right, k);
21.       }
22.   }
23.}
24.
25.int partition(int *TestArray,int left, int right, int pivotIndex)
26.{
27.    int pivotValue, storeIndex, Temp;
28.
29.    pivotValue = TestArray[pivotIndex];
30.    TestArray[pivotIndex] = TestArray[right];
31.    TestArray[right] = pivotValue;
32.
33.    storeIndex = left;
34.
35.    for(int i = left; i <= right - 1 ; i++)
36.    {
37.        if( TestArray[i] > pivotValue )
38.        {
39.            Temp = TestArray[i];
40.            TestArray[i] = TestArray[storeIndex];
41.            TestArray[storeIndex] = Temp;
42.            storeIndex = storeIndex + 1;
43.        }
44.    }
45.
46.    Temp = TestArray[right];
47.    TestArray[right] = TestArray[storeIndex];
48.    TestArray[storeIndex] = Temp;
49.
50.    return storeIndex;
51.}
```

Since we did not cover program slicing in depth, this question would be replaced with several short answer questions on testing.

5. If we define P^* to be the total number of syntactic paths defined by a unit of code, what is P^* for the following Java source code? You may show P^* in terms of an expression. (15)

```
1
2     procedure PROCEDURE_NAME (PARM1 : TYPE1;
3                               PARM2 : TYPE2) is
4
5     begin
6         S1;
7         if C1 then
8             S2;
9         else
10            S3;
11        end if;
12        S4;
13        for C2 in VALUE_RANGE loop – exactly 4 times
14            S5;
15            while C3 loop – 0 – 3 times
16                S6;
17            end loop;
18            S7;
19            S8;
20            if C4 then
21                S9;
22            else
23                S10;
24            end if;
25            S11;
26        end loop;
27        S12;
28    end PROCEDURE_NAME;
```

6. What information should be included in a test case? (3)

7. What kinds of coverage does IP-path (basis set) provide? (4)

8. Briefly describe why randomly generated test cases may not be useful. (3)