

ACTIVITY 7

SYMBOLIC CONSTANTS

1. .data
thisThing BYTE 0ABh, 99h
thatThing = 12h
something BYTE 34h

How many bytes of memory are required to store the above data? _____

How will this data be stored in memory as a sequence of bytes? Write the byte values in *hexadecimal*, starting from the byte at the lowest memory address.

2. .data
- | | | | |
|-------------------|-----------------------------|-------------------------------|-------|
| num1 = 1331h | <input type="radio"/> Valid | <input type="radio"/> Invalid | _____ |
| num2 = -365 | <input type="radio"/> Valid | <input type="radio"/> Invalid | _____ |
| num3 = 355 * 467 | <input type="radio"/> Valid | <input type="radio"/> Invalid | _____ |
| num4 = num3 + 1 | <input type="radio"/> Valid | <input type="radio"/> Invalid | _____ |
| num5 = eax + 1 | <input type="radio"/> Valid | <input type="radio"/> Invalid | _____ |
| operands = eax, 1 | <input type="radio"/> Valid | <input type="radio"/> Invalid | _____ |
| empty = | <input type="radio"/> Valid | <input type="radio"/> Invalid | _____ |
| currLocCtr = \$ | <input type="radio"/> Valid | <input type="radio"/> Invalid | _____ |

3. .data
aString BYTE "OK", 0Dh, 0Ah, 0
len DWORD (\$ - aString) What value is stored in len? _____

4. .data
nums SWORD 1, 2, 3
len DWORD (\$ - nums) What value is stored in len? _____

5. .data
aString BYTE "Hello", 0
twoWords WORD 1, 2
len1 DWORD (\$ - twoWords) What value is stored in len1? _____
len2 DWORD (\$ - twoWords) What value is stored in len2? _____