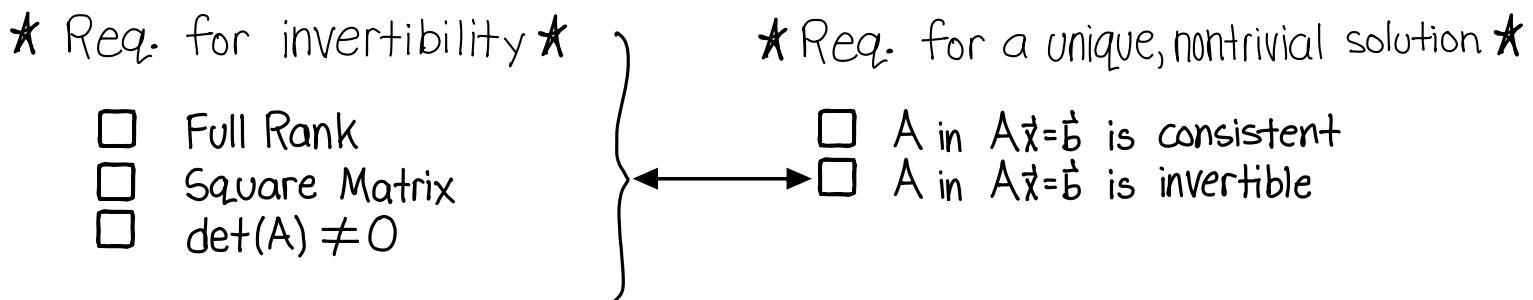


INVERTIBLE LINEAR TRANSFORMATIONS

def: a linear transformation $T(A)$ is invertible if the standard matrix A is invertible

- SO, we always want A to be invertible.
- a matrix is invertible iff its determinant $\neq 0$ and "singular" if else
(e.g., $A^{-1} = \frac{1}{\det(A)} \begin{bmatrix} d & -c \\ -b & a \end{bmatrix}$ is undefined when $\det(A) = 0$)



SUBSPACES OF \mathbb{R}^n

ex) dimensions \mathbb{R}^4

$$0 \quad \{\vec{0}\} = \begin{bmatrix} 0 \\ 0 \\ 0 \\ 0 \end{bmatrix}$$

1 lines (\mathbb{R}^1) thru $\vec{0}$, $\vec{0}$ is the origin

2 planes (\mathbb{R}^2) thru $\vec{0}$

3 \mathbb{R}^3 thru $\vec{0}$

4 \mathbb{R}^4 thru $\vec{0}$

- "domain" aka "range" aka "vector space" aka "column space" all refer to the span, \mathbb{R}^n , in which vectors exist.
- When a matrix is viewed as a function on vectors, its outputs ($A\vec{x}$) are "copies" of \mathbb{R}^n

Recall:

"T is a map on vectors from \mathbb{R}^n to \mathbb{R}^m and a linear transformation on \vec{x} "

$T: \mathbb{R}^n \rightarrow \mathbb{R}^m$, $n = \# \text{cols. in } A \text{ to start with, } m = \# \text{ independent rows.}$
when we're talking about a finding a **basis** for H
"domain" "co-domain" $\stackrel{\text{def}}{=} \text{image}(T)$

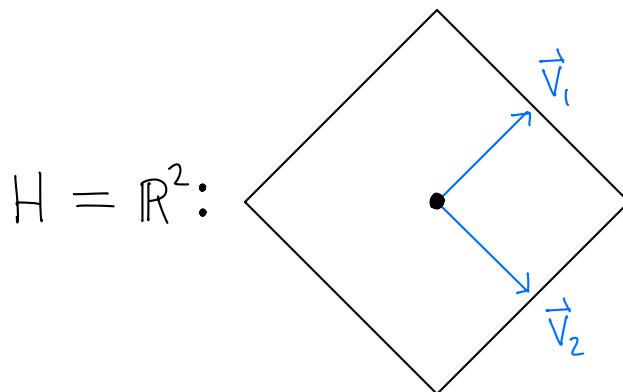
$T(\vec{x}): \vec{x} \xrightarrow{\text{"maps"}} A\vec{x}, \vec{x} \subset \mathbb{R}^n, A\vec{x} \subset \mathbb{R}^m$

FINDING BASES FOR A COLUMN SPACE

def: a basis B of subspace $H \subset \mathbb{R}^n$ is a linearly independent set s.t. $\text{span}\{B\} = H$

Two conditions for a set of vectors to form a basis:

- (1) the vectors contained by the basis are linearly independent
- (2) the vectors contained by the basis are a spanning set for H



$B = \{\vec{v}_1, \vec{v}_2\}$ is a basis for \mathbb{R}^2

infinitely many vectors per subspace H

finitely many vectors per basis B

Since the basis vectors must be linearly independent, a basis will never contain the 0 vector. Even though $\text{Span}\{H\}$ will still contain the 0 vector, like always.

The basis for a subspace $H \subset \mathbb{R}^n$ are all the vectors in A whose columns are linearly independent

In this situation:

- A represents the subspace H (aka "vector space" aka "column space" $\text{col}(A)$)

So, to "find a basis for H " is to find the columns in A that are linearly independent of each other. We do this via row reduction i.e., by putting A into RREF.

- Recall: each linearly independent column will have a pivot in $\text{rref}(A)$

ex) find a basis for $A = \begin{bmatrix} 4 & 5 & 9 & -2 \\ 6 & 5 & 1 & 12 \\ 3 & 4 & 8 & -3 \end{bmatrix} \sim \dots \sim \begin{bmatrix} 1 & 2 & 6 & -5 \\ 0 & 1 & 8 & -6 \\ 0 & 0 & 0 & 0 \end{bmatrix}$

3×4

the basis $\text{col}(A)$ is: $B_{\text{col}(A)} = \left\{ \begin{bmatrix} 4 \\ 6 \\ 3 \end{bmatrix}, \begin{bmatrix} 5 \\ 5 \\ 4 \end{bmatrix} \right\}$

Pivot col.
Pivot col.

and $\text{col}(A)$ equals: $\text{Span} \left\{ \begin{bmatrix} 4 \\ 6 \\ 3 \end{bmatrix}, \begin{bmatrix} 5 \\ 5 \\ 4 \end{bmatrix} \right\}$

- A is a "map" from \mathbb{R}^4 to \mathbb{R}^3 so $A : \mathbb{R}^4 \mapsto \mathbb{R}^3$

The basis of our null space in H is the solution to $A\vec{x} = 0$. For example:

5. Let $A = \begin{bmatrix} 1 & 1 & 1 \\ 0 & 0 & 0 \end{bmatrix}$. Find a basis for $\text{Nul } A$.

1/1 point

$\left\{ \begin{bmatrix} -1 \\ 1 \\ 0 \end{bmatrix}, \begin{bmatrix} -1 \\ 0 \\ 1 \end{bmatrix} \right\}$

✓ Correct

Good work! The null space $\text{Nul } A$ is the solution set of the system $A\vec{x} = \vec{0}$. The matrix A is already in reduced row echelon form, and x_2 and x_3 are free variables. The first row of A leads to the equation $x_1 + x_2 + x_3 = 0$, which implies $x_1 = -x_2 - x_3$. The general solution of $A\vec{x} = \vec{0}$ is

$$\begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} -x_2 - x_3 \\ x_2 \\ x_3 \end{bmatrix} = x_2 \begin{bmatrix} -1 \\ 1 \\ 0 \end{bmatrix} + x_3 \begin{bmatrix} -1 \\ 0 \\ 1 \end{bmatrix}$$

Since $\begin{bmatrix} -1 \\ 1 \\ 0 \end{bmatrix}$ and $\begin{bmatrix} -1 \\ 0 \\ 1 \end{bmatrix}$ are linearly independent, they form a basis of $\text{Nul } A$.

5. Find a basis for $\text{Nul } A$.

- $\left\{ \begin{bmatrix} 1 \\ -1 \\ 2 \end{bmatrix} \right\}$
- $\left\{ \begin{bmatrix} -1 \\ 0 \\ 1 \end{bmatrix} \right\}$
- $\left\{ \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix} \right\}$

✓ Correct

Good work! The null space $\text{Nul } A$ is the solution set of the system $A\vec{x} = \vec{0}$. The reduced echelon form of A is

$$\begin{bmatrix} 1 & 0 & 1 \\ 0 & 1 & 0 \\ 0 & 0 & 0 \end{bmatrix}$$

x_3 is a free variable. The first row tells us that $x_1 + x_3 = 0$, so $x_1 = -x_3$. The second row tells us that $x_2 = 0$. Thus the solutions to the homogeneous equation are vectors of the form $x_3 \begin{bmatrix} -1 \\ 0 \\ 1 \end{bmatrix}$. As a result,

$\left\{ \begin{bmatrix} -1 \\ 0 \\ 1 \end{bmatrix} \right\}$ is a basis of the null space of A .

* DIMENSION AND RANK

def: the dimension or dimensionality of a subspace H , denoted $\dim(H)$,
↑ equals the number of vectors in any basis for H

def: the rank of a matrix A the dimension of the subspace $H \subset \mathbb{R}^n$ that
the A -matrix represents. So, $\text{rk}(A) = \dim(H) = \# \text{ of pivots in } A$

- Recall: to find A 's pivots, you must put A into $\text{rref}(A)$

FOR ALL INTENTS AND PURPOSES, THESE TWO DEFINITIONS ARE IDENTICAL.

def: the nullity of a matrix A or subspace H equals # of free variables \equiv
 $\# \text{ linearly dependent vectors}$

def: a matrix is full rank when it has no nullity \equiv a matrix without any
"redundancy" (i.e., a "nonsingular" matrix) \equiv a matrix w/o any free
variables or linearly dependent column vectors \equiv how "big" the output is

- Recall: the inverse of a matrix A^{-1} exists iff A is square and full rank
- note that if a matrix is full rank it does not necessarily have to be a square matrix; "full rank" simply means that the matrix's rows or columns (whichever is fewer) are all linearly independent. For a SQUARE matrix A this logically means the # of linearly independent rows must equal # linearly independent columns (which must be the case for A^{-1} to exist).

Thm: the Rank-Nullity Theorem says $\text{rk}(A) + \text{nul}(A) = n$, $n = \# \text{ of matrix's columns}$

$$A_{m \times n}: \mathbb{R}^n \rightarrow \mathbb{R}^m \equiv \vec{x} \mapsto A\vec{x}$$

The point of the Rank-Nullity theorem is, as a column vector of A $\vec{v}_j \in \text{col}(A)$, you either get "sent to zero" during the transformation (i.e., during row reduction) or you don't; the theorem is a statement about domain.

Thm: the Invertible Matrix Theorem says, for square, invertible matrices only, then all of the following are 100% true or 100% false

- the columns of A form a basis for $A \equiv \text{col}(A)$ is "onto" ||
- $\text{col}(A) = \mathbb{R}^n$ s.t. $T: \mathbb{R}^n \rightarrow \mathbb{R}^m$ implies no dimensionality reduction
- $T: \mathbb{R}^n \rightarrow \mathbb{R}^m$ is "one-to-one" ($n=m$) i.e., \exists a pivot \nexists column $\in A$
- $\dim(\text{col}(A)) = n$
- $\text{rk}(A) = n$
- $\text{nul}(A) = \{\vec{0}\}$
- $\dim(\text{nul}(A)) = 0$
- $\det(A) \neq 0$

} equivalent statements to:
"matrix A is invertible"

def: let B be a basis for subspace H .

if $B = \{\vec{v}_1, \dots, \vec{v}_k\}$, then $\vec{x} \in H$ can be written as a linear combination of ALL

vectors in B : $\vec{x} = c_1 \vec{v}_1 + \dots + c_n \vec{v}_k$

\Rightarrow the coordinate vector of \vec{x} is $[\vec{x}]_B = \begin{bmatrix} c_1 \\ \vdots \\ c_k \end{bmatrix}$

* Summary of how to find the standard basis for $H = \text{col}(A)$

Step 1 rref(A) to identify A 's pivot column vectors

Step 2 take A 's pivot columns as a basis for H : $B_H = \{\text{pivot columns in } A\} \subseteq \text{col}(A)$

↑
equal iff A is already full rank;
proper subset if else

* Conclusion: the whole idea is that we want our square matrices to be invertible b/c then we can use super efficient factorization algorithms to solve systems of linear equations; but if A is not full rank we can form a basis for $\text{col}(A)$ that will help circumvent this issue... que: next up, we'll see how bases help us achieve invertibility