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$\mathbf{Q}\mathbf{1}$

We can handle this problem by a divide and conquer recursion and use repeated squaring.

When we want to compute M^n , we could compute $y = M^{\lfloor \frac{n}{2} \rfloor}$. Here, we compute $\frac{n}{2}$ by flooring. Then assign $\lfloor \frac{n}{2} \rfloor$ as the new N and do next recursion. Every recursion we return a value, if n is even, we return y^2 , otherwise n is odd, we return $y^2 * M$ as we do floor operation for n/2.

Doing those, until n=0 and this is a boundary condition and return 1. Since each recursion reduces the exponent by half, the number of recursive layers is $O(\log n)$, and the algorithm can get results in a very short time.

The Pseudocode shows below:

Algorithm 1: An algorithm

```
1 Function Main(M, n):
      return quickMul(M,n)
з end
4 Function quickMul(M,n):
      if n equals \theta then
         return 1
 6
      end
7
      y = quickMul(n//2)
8
      if n is even then
9
         return y * y
10
      end
11
      if n is odd then
12
         return y * y * M
13
      \mathbf{end}
14
15 end
```