Practice Midterm 5 Solutions



This page contains solutions to <u>Practice Midterm 5</u>.

Question 1: C++ and ADTs (Co-occurrence Map)

This task was mostly about implementing a given specification and demonstrating that you know how to correctly use ADTs, including a nested collection type.

Solution 1

This solution uses nested loops to process each pair of strings within each sentence. Two sets are used to track strings we have already seen – one for strings from the outer loop and one for strings from the inner loop. A common error here is to use only one set (the one in the inner loop) while neglecting the need to avoid duplicates in the outer loop *or* using that set to overzealously cut strings from the outer loop.

There are many possible subtle variations on this solution.

```
Map<string, Map<string, int>> co0ccurrenceMap(Vector<string>& sentences) {
 Map<string, Map<string, int>> map;
 for (string sentence : sentences) {
    Vector<string> words = stringSplit(sentence, " ");
    Set<string> seen1;
    for (int i = 0; i < words.size(); i++) {</pre>
      if (!seen1.contains(words[i])) {
        seen1.add(words[i]);
        Set<string> seen2;
        for (int j = 0; j < words.size(); j++) {</pre>
          if (words[i] != words[j] && !seen2.contains(words[j])) {
            seen2.add(words[j]);
            map[words[i]][words[j]]++;
        }
      }
  return map;
```

Solution 2

This solution dumps all the strings from a sentence into a set before processing them with nested loops. This solution is more elegant and frees us from the tedium, complexity, and potential pitfalls associated with the way duplicates are tracked in the previous solution. This highlights the advantage of thinking in abstractions and relying on existing tools to solve problems for us wherever possible!

Question 1: C++ and ADTs (Co-occur

Solution 1
Solution 2
Question 2: Runtime Analysis (Big-O)
Question 3: Recursion (digitSum)

Question 4: Recursive Backtracking (c

Question 2: Runtime Analysis (Big-O)

This question asked you to give best- and worst-case Big-O runtimes and focused on tracing through functions that manipulated a stack.

stack contents when "Target found!" gets printed

• original (note that 80 is **not** in the stack):

```
| 92 | <- top

+----+

| 17 |

+----+

| 48 |

+----+

| 53 | <- bottom

+----+
```

• sideDish:

```
| 61 | <- top
+----+
| 33 | <- bottom
+----+
```

worst case for seekAndDestroy()

- Worst-Case Runtime: O(n)
- Stack Drawing: must contain five integers; should not contain 15, even if it's at the bottom of the stack

best case for seekAndDestroy()

• Best-Case Runtime: O(1)

Question 1: C++ and ADTs (CockdQuarveinge Map) contain five integers; top must be 15; doesn't matter what the other

Solution 1 integers are

Solution 2

Question 2: Runtime Analysis (Big-0)

Question 3: Recursion (digitSum) All n values equal to target: O(n)

Question 4: Recursive Backtracking (countBaskets)

- No values equal to *target*: O(n)
- *k* top values not equal to *target*, bottom *m* values equal: O(km)

Question 3: Recursion (digitSum)

This recursive problem involved a small math puzzle and was shorter (and perhaps more manageable) than recursion questions in previous quarters to offset the time required for the other questions on this quarter's exam.

```
// Assumes non-negative n.
int digitSum(int n) {
  if (n == 0) {
    return 0;
  }

// n % 10 extracts ones digit
  // n / 10 (int division) excises ones digit from value passed recursively
  return (n % 10) + digitSum(n / 10);
}
```

Question 4: Recursive Backtracking (countBaskets)

There are many ways to approach this problem, but the restrictions on the exam caused the structure of most solutions we saw to mirror that of one of the following two solutions.

Solution 1

```
Question 1: C++ and ADTs (Co-occurrence Map) int countBaskets(Vector<fruitT>& fruits, int minFruit, int maxFruit, int
 Solution 1
                    minTypes) {
 Solution 2
<u>int</u> total = 0;
<u>Question 2: Runtime Analysis (Big-O)</u>
Question 3: Recursion (digitSum)

1f (maxFruit < 0 || minTypes - fruits.size() > 0) {
Question 4: Recursive Backtracking (countBaskets)
return 0;
                      if (fruits.size() == 0) {
                         // Note that the minTypes <= 0 check is unnecessary here
                         // because of how the base case is constructed above.
                         if (minFruit <= 0 && maxFruit >=0 && minTypes <= 0) {</pre>
                           total++;
                        }
                         return total;
                      }
                      fruitT thisOne = fruits.remove(fruits.size() - 1);
                      // without this fruit
                      total += countBaskets(fruits, minFruit, maxFruit, minTypes);
                      // with this fruit
                      for (int i = 1; i <= thisOne.count; i++) {</pre>
                         total += countBaskets(fruits, minFruit - i, maxFruit - i, minTypes - 1);
                      }
                      fruits.add(thisOne);
                      return total;
```

Solution 2

```
Question 1: C++ and ADTs (Co-occurrence Map) int countBasketsHelper(Vector<fruitT>& fruits, int minFruit, int maxFruit,
 Solution 1
                  int minTypes, int numFruit, int numTypes) {
 Solution 2
                    int total = 0;
Question 2: Runtime Analysis (Big-O)
Question 3: Recursion (digitSum)

If (numFruit > maxFruit || fruits.size() + numTypes < minTypes) {
Question 4: Recursive Backtracking (countBaskets) return 0;
                    }
                    if (fruits.size() == 0) {
                      if (numFruit >= minFruit && numFruit <= maxFruit && numTypes >=
                  minTypes) {
                        total++;
                      }
                      return total;
                    }
                    fruitT thisOne = fruits.remove(fruits.size() - 1);
                    // without this fruit
                    total += countBasketsHelper(fruits, minFruit, maxFruit, minTypes,
                  numFruit, numTypes);
                    // with this fruit
                    for (int i = 1; i <= thisOne.count; i++) {</pre>
                      total += countBasketsHelper(fruits, minFruit, maxFruit, minTypes,
                  numFruit + i, numTypes + 1);
                    fruits.add(thisOne);
                    return total;
                  }
                  int countBaskets(Vector<fruitT>& fruits, int minFruit, int maxFruit, int
                  minTypes) {
                    return countBasketsHelper(fruits, minFruit, maxFruit, minTypes, 0, 0);
                  }
```

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