# **Practice Midterm 2 Solutions**



This page contains solutions to <u>Practice Midterm 2</u>.

### Q1) C++ fundamentals

Below we give two different solutions, there are other alternate approaches that also work.

```
void trimPrefix(string& str) {
    // must order tests to confirm index is valid before accessing it
    while (str.size() > 0 && !isalpha(str[0])) {
        str.erase(0, 1); // modify str in-place
    }
}

void trimPrefixAlt(string& str) {
    int i;
    for (i = 0; i < str.size(); i++) {
        if (isalpha(str[i])) {
            break;
        }
    }
    str = str.substr(i); // overwrite str with shortened string
}</pre>
```

```
STUDENT_TEST("My test cases for trimPrefix") {
    string input = "#3.14&@!"; // try input containing NO alpha
    trimPrefix(input);
    EXPECT_EQUAL(input, "");

input = "abcABC"; // try input containing ONLY alpha
    trimPrefix(input);
    EXPECT_EQUAL(input, "abcABC");
}
```

### Q2) ADTS

Q1) C++ fundamentals

Q2) ADTs

Q3) Code study: ADTs and Big-O

Q4) Recursion

Q5) Recursive backtracking

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```
Q1) C++ fundamentals
| Map<string, string> collect(Set<string> huntList, Map<string, Set<string>>&
Q2) ADTs
Q3) Code study: ADTs and Big-O
Map<string, string> result;
Q4) Recursion
Q5) Recursive backtracking for (string place: campus) { // iterate over places on campus
                         Set<string> foundHere = campus[place]; // items at place
                         foundHere.intersect(huntList); // winnow to only items on list
                         if (foundHere.size() >= 2) { // place has at least 2 items needed
                             huntList.difference(foundHere); // cross items off list
                             for (string item: foundHere) {
                                  result[item] = place; // assign item to result map
                             }
                         }
                         if (huntList.isEmpty()) break; // done if have collected all
                     return result;
                 }
```

### Q3) Code study: ADTs and Big-O

#### cleaveVector

```
a = {6, 1, 5}
b = {3, 9}
```

#### cleaveSet

```
a = {5, 6, 9} // elements listed in any order form same set
b = {1, 3}
```

#### cleaveStack

```
a = {9, 3, 6}
b = {5, 1}
```

#### cleaveQueue

```
a = {6, 1, 5}
b = {9, 3}
```

	k=2	k=a.size()/2
cleaveVector	O(N)	O(N <sup>2</sup> )
cleaveSet	O(logN)	O(NlogN)
cleaveStack	O(1)	O(N)
cleaveQueue	O(1)	O(N)

## **Q4) Recursion**

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```
Q1) C++ fundamentals

Q2) ADTs

if (nInRow > k) { // too many repeats, this sequence not kGood

Q3) Code study: ADTs and Big-O
return 0;

Q4) Recursion

Q5) Recursive backtracking
if (n == 0) { // this sequence complete and is kGood
return 1;
}

return countHelper(n-1, k, nInRow + 1) + countHelper(n-1, k, 1);
}

int countKGood(int n, int k) {
return countHelper(n, k, 0);
}
```

### **Q5) Recursive backtracking**

```
int maxHelper(Vector<string>& symbols, Lexicon& lex, string soFar) {
    int best = 0; // track best of this call/all recursive calls
    if (!lex.containsPrefix(soFar)) {
        return 0; // this is dead end, prune
    if (lex.contains(soFar)) {
        best = soFar.length(); // found a word!
    for (int i = 0; i < symbols.size(); i++) {</pre>
        string choice = symbols[i];
        symbols.remove(i); // no repeats => remove choice from vector
        best = max(best, maxHelper(symbols, lex, soFar + choice)); // update
best
        symbols.insert(i, choice); // unchoose => restore to vector
    return best;
}
int maxLength(Vector<string>& symbols, Lexicon& lex) {
    return maxHelper(symbols, lex, "");
}
```

Just for fun, the longest such word is "IrReCoNCILaBiLiTiEs" (length 19).

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