

BaseController

```
classDiagram
    XboxTest --|> BaseController
```

A UML class diagram illustrating inheritance. At the top is a white rectangular box labeled 'BaseController'. Below it is a gray rectangular box labeled 'XboxTest'. A blue arrow points from the top of the 'XboxTest' box up to the bottom of the 'BaseController' box, indicating that 'XboxTest' inherits from 'BaseController'.

XboxTest