



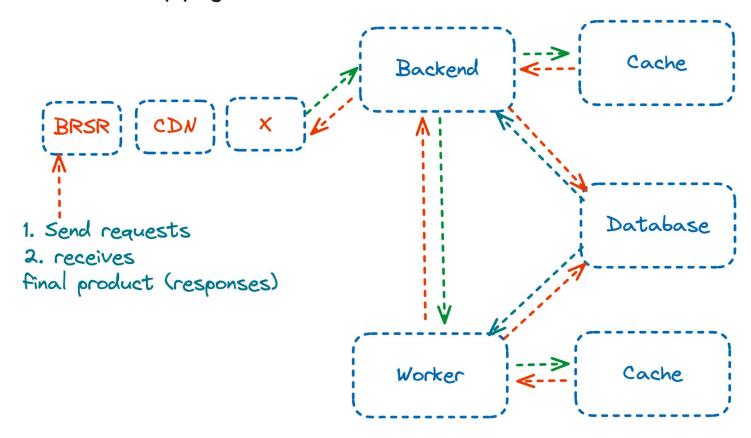
\$ whoami

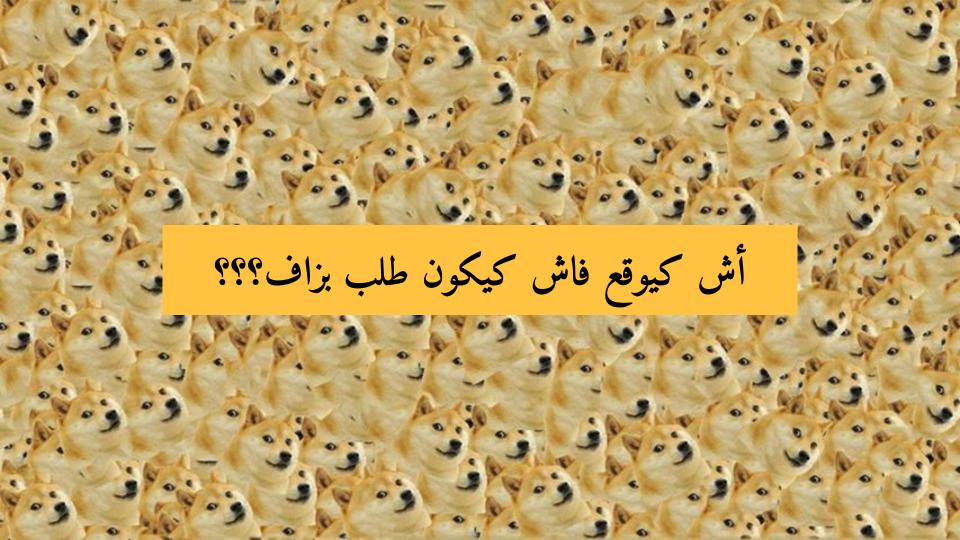
- ~ Abdelati Elasri
- ~ Full-time error correction mechanism
- ~ Draws and Reads
- ~ @Kaizendae a7ssan compte f twitter

\$ whatis this

- Context.
- Tool.
- Journey(Acts and Lessons)
- Demo.
- Outro.

backend ~= Supply Chain

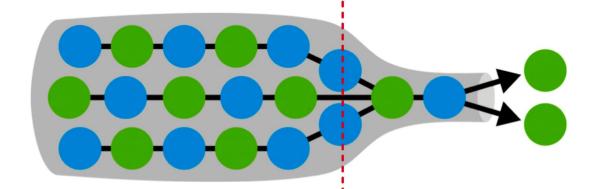




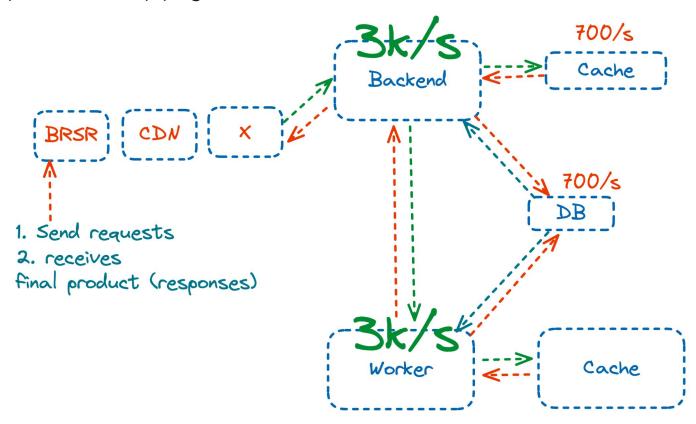
Bottlenecks happen.

A Part of the system
that can handle
3 Requets per second, just fine

A part that handle only 1 Request per second



Webapps ~= Supply Chain



ما هي الأسباب المحتملة

Misconfiguration DB, Cache, Webserver

Capacity

Bottlenecks

Memory Leaks

Autoscaling

لي غايطرا راه جاي ~ قانون مورفي



Two ways of finding out.

REACTIVE

VS

PRO-ACTIVE

الوقاية _____ العلاج

البراغماتية فْ الإختيار

الوقاية خير من العلاج، ليس دائمًا

التحضير للمحنة يخفف من حدتها

REACTIVE

VS

PRO-ACTIVE

ProActive == Performance Testing

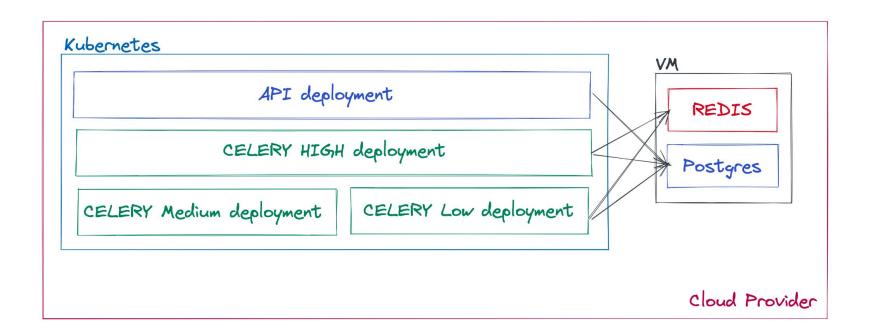
Proactively identify **bottlenecks** and (**slow response times**, high CPU and memory usage, and **low throughput**)

Ensure that the **system can handle the expected workload** in a production environment.

Action, Take note and fix any issues before users face it.



The_Context/ Proactive, expecting 100k concurrent users because of a new client.







Quick_Locust_Intro/



Documentation

Code

An open source load testing tool.

Define user behaviour with Python code, and swarm your system with millions of simultaneous users.

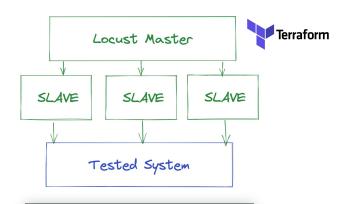


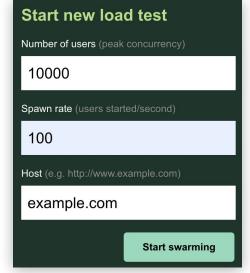


Quick_Locust_Intro/

```
locustfile.py
 from locust import HttpUser, between, task
 class WebsiteUser(HttpUser):
     wait time = between(5, 15)
      def on_start(self):
          self.client.post("/login", {
    "username": "test_user",
    "password": ""
      @task
      def index(self):
          self.client.get("/")
          self.client.get("/static/assets.js")
      @task
      def about(self):
          self.client.get("/about/")
```

```
$ locust -f locustfile.py
```







ноsт http://api.initech.com RUNNING 21400 users Edit 6

240

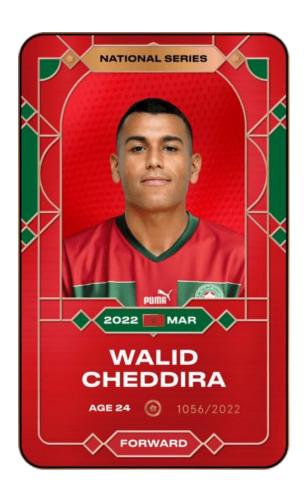
6%



Reset Stats

Statistics Charts Failures Exceptions Download Data Slaves

Туре	Name	X #	Requests	# Fails	Median (ms)	Average (ms)	Min (ms)	Max (ms)	Average size (bytes)	Current RPS
GET		V 1	5416	0	21	21	4	38	20336	44.1
GET	/blog	VQ	1745	0	27	26	3	49	20370	13.7
GET	/blog/[post-slu	g] / 1	1824	0	15	15	2	27	19943	15.9
POST	/groups/create	· V1	185	0	57	55	5	108	3273	1.9
GET	/signin	V 3	10266	0	26	26	3	49	19949	66.6
POST	/signin	V1	10266	0	82	82	45	120	20030	66.6
GET	/users/[userna	me] V	1802	0	31	31	6	55	20194	15
POST	/users/[userna	ime] V	3 186	0	73	73	14	120	11178	1
GET	/v1/users/	Vi	2 1791	0	26	26	3	49	19806	15.2
	Total		33481	0	34	42	2	120	19923	240



The Journey & Protagonist

المشهد الأول تمهيدي

I- Write load test.

2. launch the swarming of the system

3- observe response time

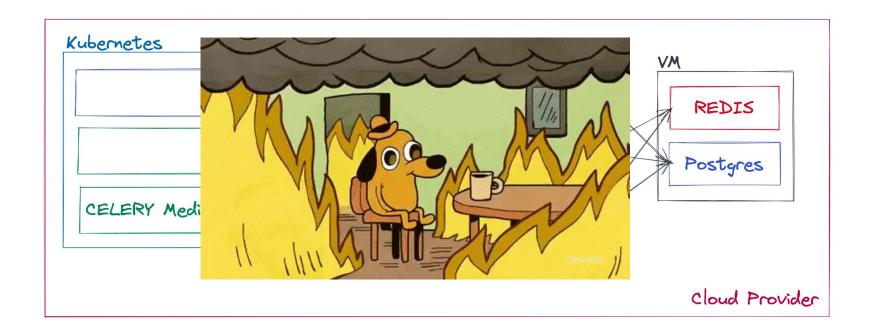
```
locustfile.py
from locust import HttpUser, between, task
class WebsiteUser(HttpUser):
    wait time = between(5, 15)
    def on_start(self):
        "password": ""
        })
    @task
    def index(self):
        self.client.get("/")
        self.client.get("/static/assets.js")
    @task
    def about(self):
        self.client.get("/about/")
```

```
$ locust -f locustfile.py
```

Your env looks this way,



What's actually happening



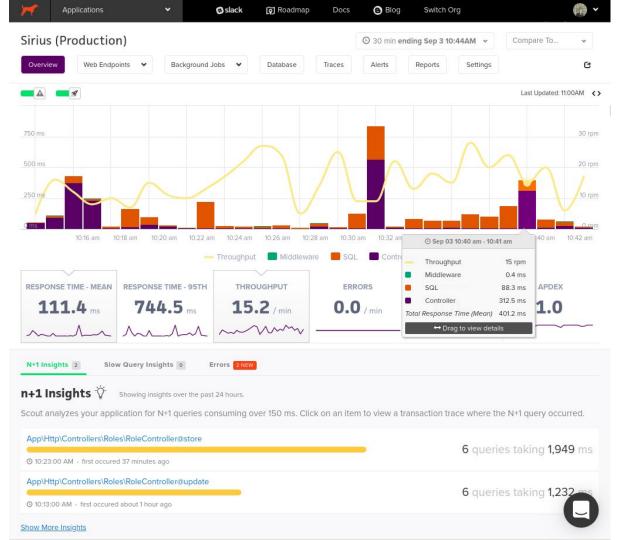
العشوائية ماشي إستراتيجية مزيانة











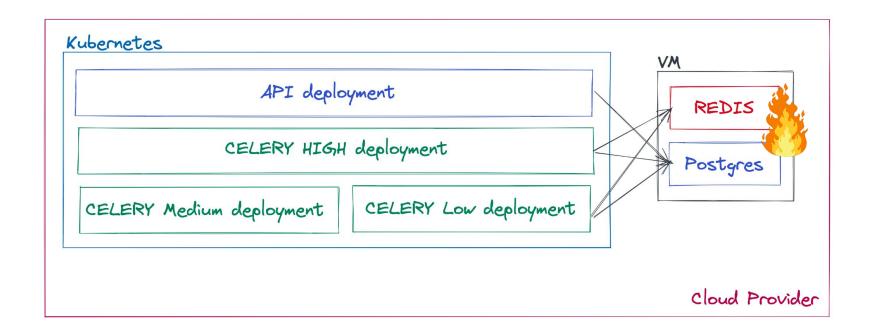




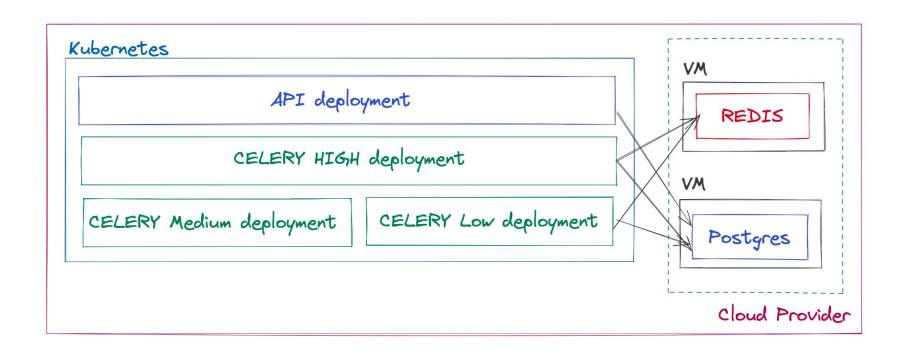
المشهد الثاني

Chedira launched the load testing again...

After swarming the backend...



Temporary solution, validate theory, go Next...

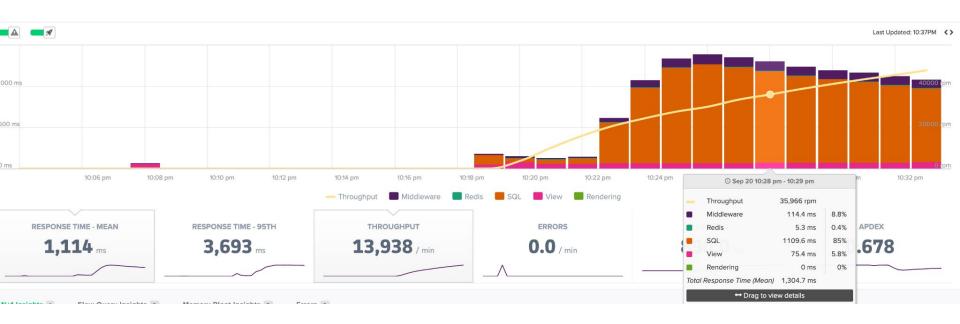


Lessons

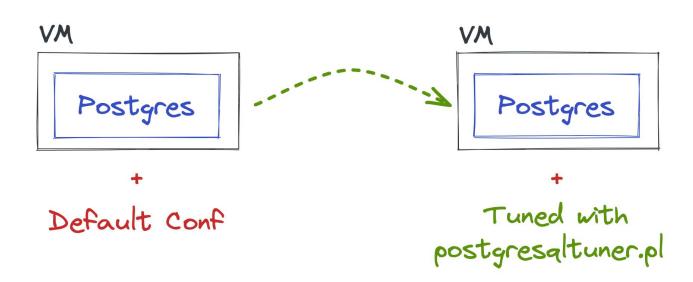
- Use Resource quotas
- Pay attention to keys TTL
- Separate DBs in redis

المشهد الثالث

Launch - Terrible response time - SQL.



The vicious loop



Lessons

- Don't trust defaults
- Use managed services (it depends)



واخا الناس كيعرفو يطيبو نهار العرس كيجيبو طباخة پرو (Managed Service)

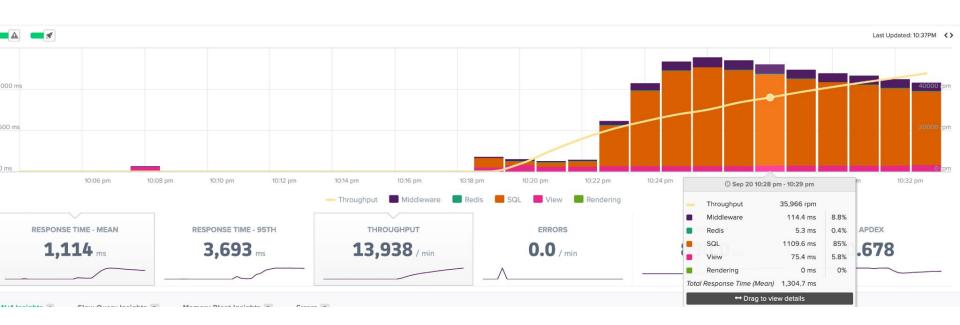


المشهد الرابع

Scaled the Database to Extra++++ resources and tuned it,

Launched the swarming again, and...

...The Database still is bottleneck



Beyond 700R/s vertically scaling the database does nothing.

Only an expert can read these mixed signals



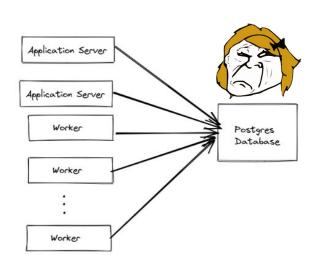
Beyond 700 RPS vertically scaling the database does nothing.

Postgres suffers on many many connections

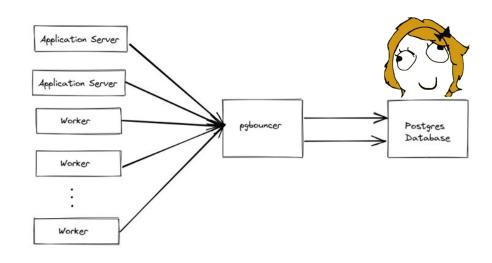
- In modern web applications, clients tend to open a lot of connections.
- "Open a connection as late as possible, close a connection as soon as possible".

 forking a process becomes expensive when transactions are very short.

Postgres suffers on many many connections



Without connection pooling



With connection pooling

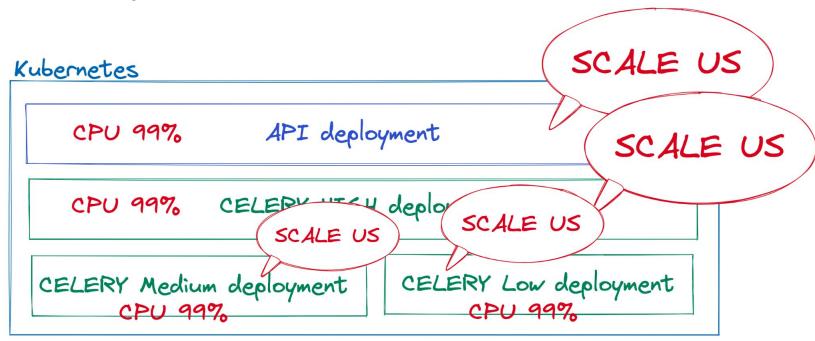
Lessons

- Use a Connection Pooler

- Monitor the connection Pooler
- Experiment with the pool-size

المشهد الخامس

We swarm again, and this happens...



We wanna scale up our deployments to handle more BUT



Lessons

- Trust Elasticity but verify but verify your quotas.

Lessons

```
gunicorn.conf.py × views.py × models.py × todos/urls.py ×

from os import environ

bind = '0.0.0.0:' + environ.get('PORT', '5000')

workers = environ.get('WORKERS', 8)

loglevel = 'info'
graceful_timeout = 300

timeout = environ.get('GUNICORN_TIMEOUT', 120)

backlog = environ.get('BACKLOG', 200)
```

- Externalize configuration
- Understand your workload (10 vs Computation heavy)

Demoe

Outro.



- Monitor.
- Use Managed services(P)
- Don't settle for the defaults(P)
- Don't take Elasticity for granted.
- Externalize configuration.
- Trust, But load test.
- Be Pragmatic.
- Take Notes and improve.

شكراً -----

