

```
1 using System;
2 using System.Collections.Generic;
3 using System.Linq;
4 using System.Text;
5 using System.Threading.Tasks;
6
7 namespace Model_
8 {
9     /// <summary>
10    /// The target of contact, the actual user, in its basic state
11    /// </summary>
12    public class User : Entity
13    {
14        public int _absId;
15        public string _usrName { get; set; }
16        public string _pwd { get; set; }
17        public int _type;
18
19        public User()
20        {
21            _usrName = "";
22            _pwd = "";
23            _absId = -1;
24            _type = 0;
25        }
26
27        public User(string un, string pd, int id, int t)
28        {
29            _usrName = un;
30            _pwd = pd;
31            _absId = id;
32            _type = t;
33        }
34
35        public virtual void Copy(User u)
36        {
37            _usrName = u._usrName;
38            _pwd = u._pwd;
39            _absId = u._absId;
40            _type = u._type;
41        }
42    }
43 }
44
```