

Clustering Using K-Medoids

```
library(ClusterR)
```

```
## Loading required package: gtools
```

```
library(clevr)
library(aricode)
library(ggplot2)
library(dplyr)
```

```
##
```

```
## Attaching package: 'dplyr'
```

```
## The following objects are masked from 'package:stats':
```

```
##
```

```
##      filter, lag
```

```
## The following objects are masked from 'package:base':
```

```
##
```

```
##      intersect, setdiff, setequal, union
```

```
real<-rep(1:6,each=100)
```

Since the number of clusters is 6 with 100 observations of each

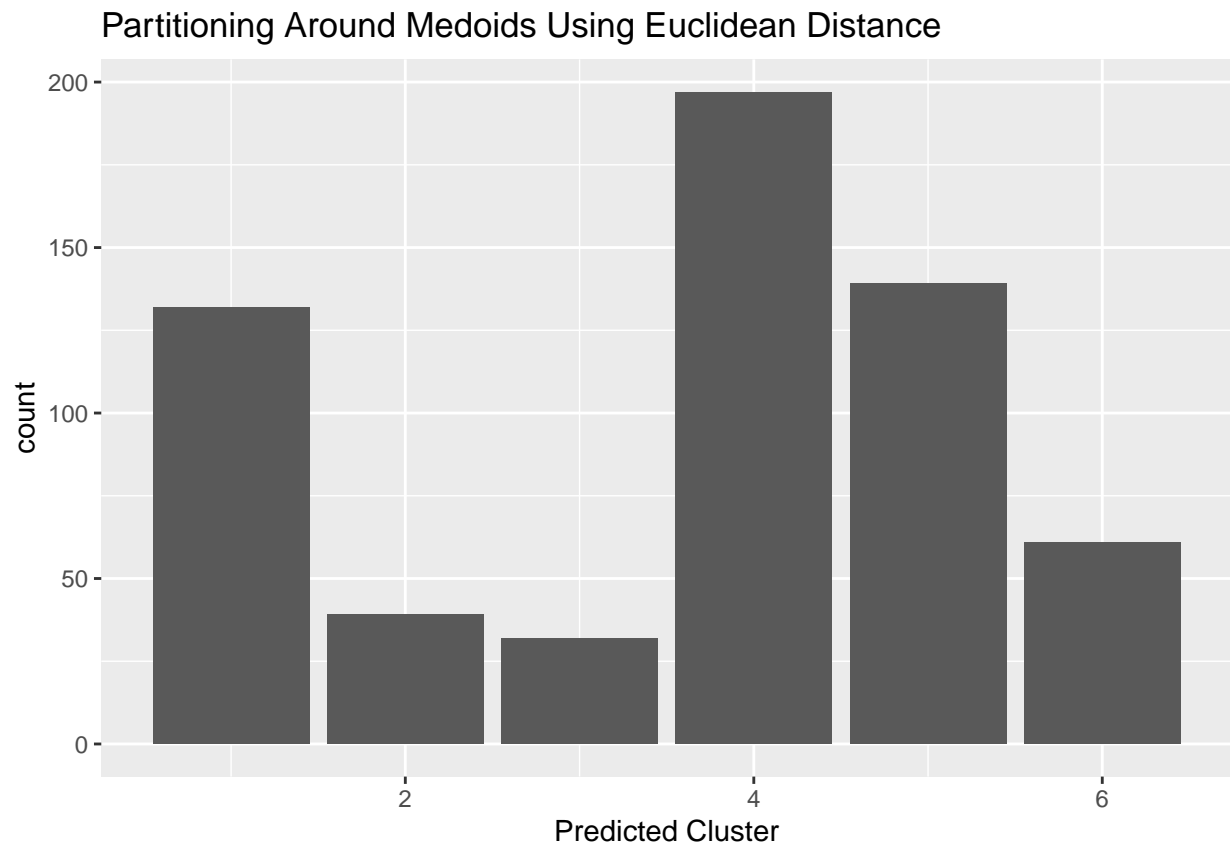
```
dism<-c("euclidean", "manhattan", "chebyshev", "canberra", "braycurtis", "pearson_correlation", "mahalanobis")
for( i in dism)
{  set.seed(500)
  clusters <-Cluster_Medoids(synthetic_control,clusters=6,distance_metric = i,threads = 4,swap_phase = 'none')
  ari<-ARI(as.factor(clusters$clusters),as.factor(real))
  vi<-variation_info(as.factor(clusters$clusters),as.factor(real))
  m<-t(as.matrix(c(round(ari,3),round(vi,3))))
  colnames(m)<-c("ARI","VI")

  cat("Partitioning around Medoids using",i,"distance","\n")
  #cat(pmatrix(m,rowlab = rep_len("", ncol(m))))
  print(m)
  cat("\n")
  df1<-mutate(synthetic_control,clusters$clusters)
  print(ggplot(df1,aes(x=clusters$clusters))+geom_bar()+labs(x="Predicted Cluster",title=str_to_title(i)))
}
```

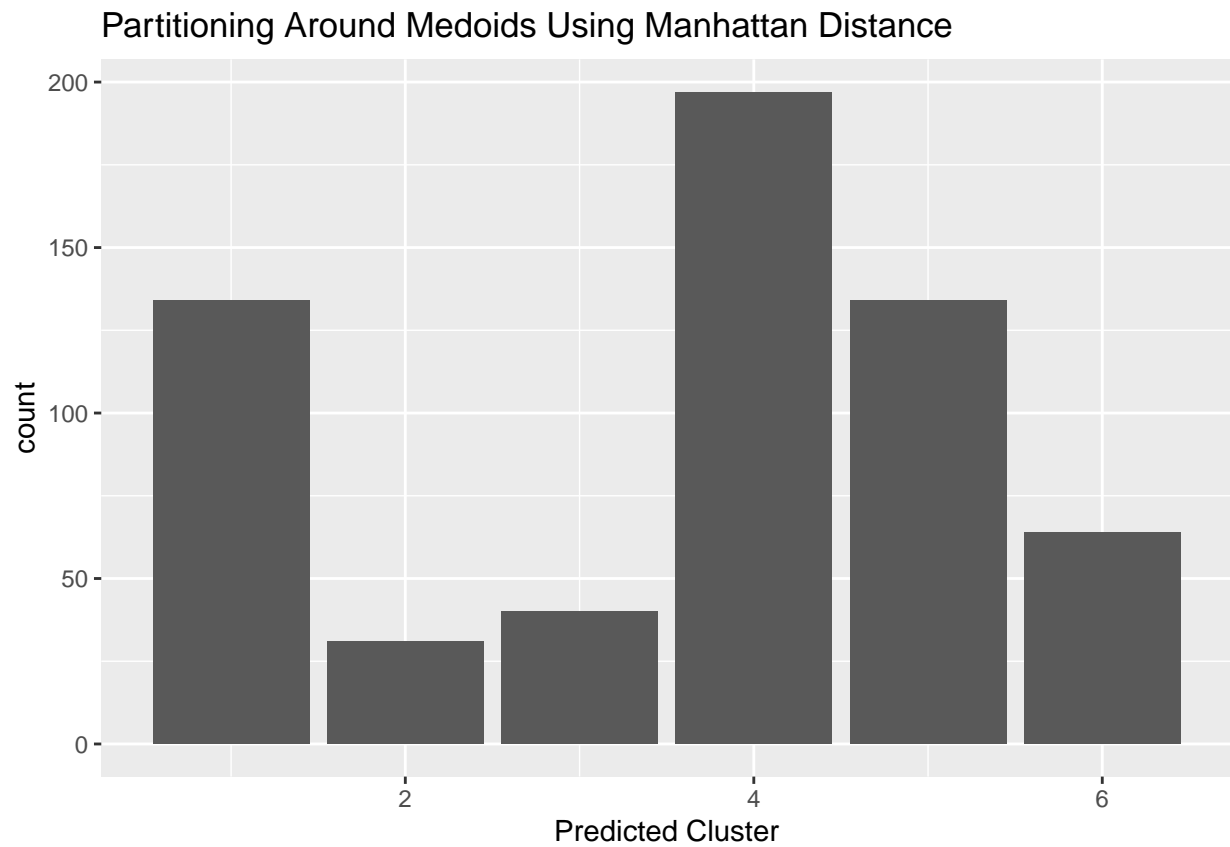
```
## Partitioning around Medoids using euclidean distance
```

```
##      ARI    VI
```

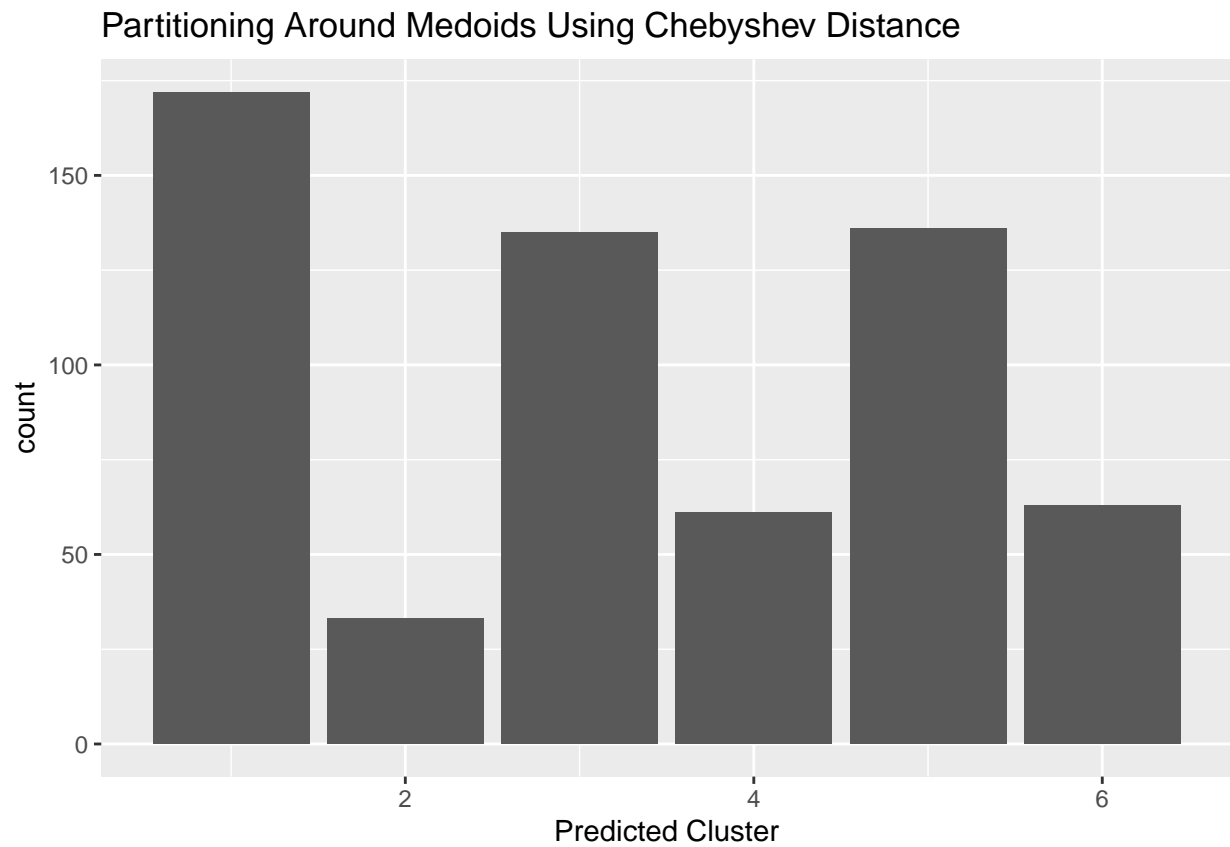
```
## [1,] 0.568 0.92
```



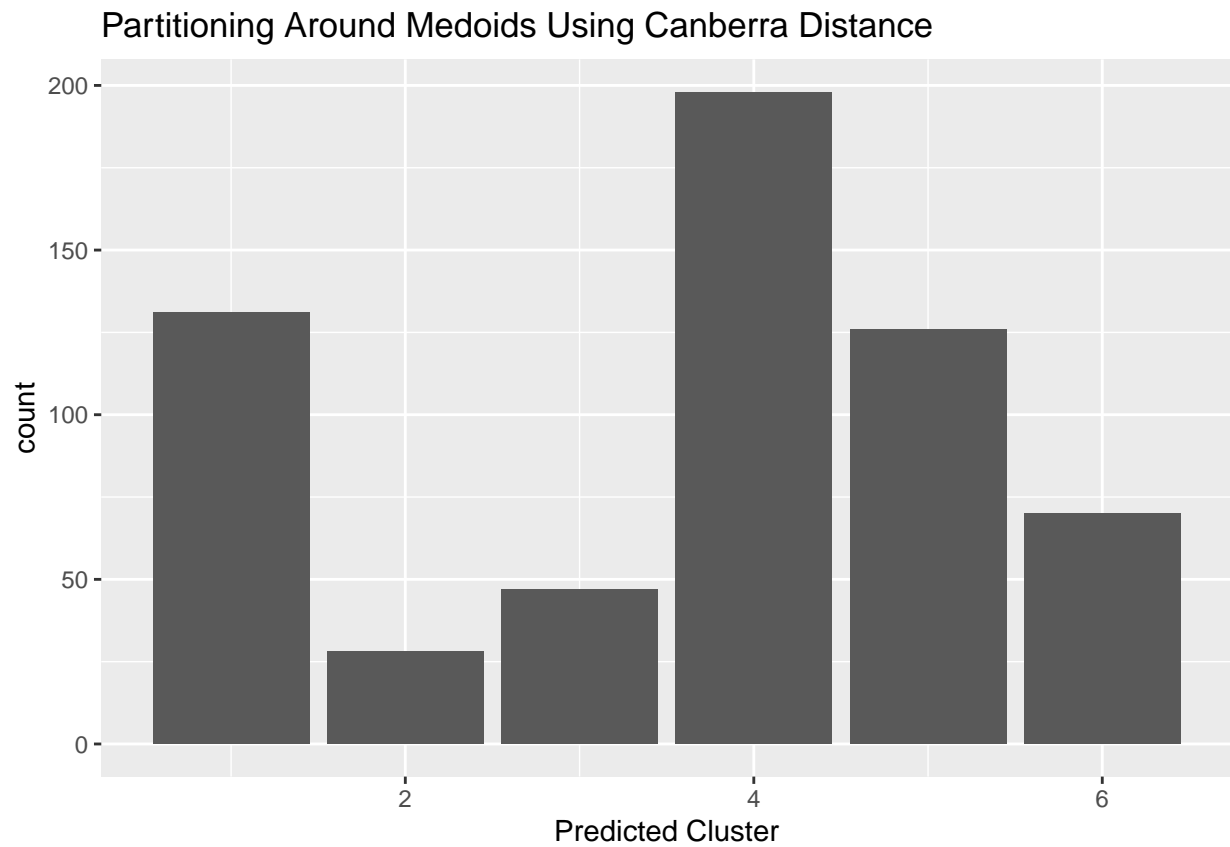
```
## Partitioning around Medoids using manhattan distance
##      ARI    VI
## [1,] 0.557 0.97
```



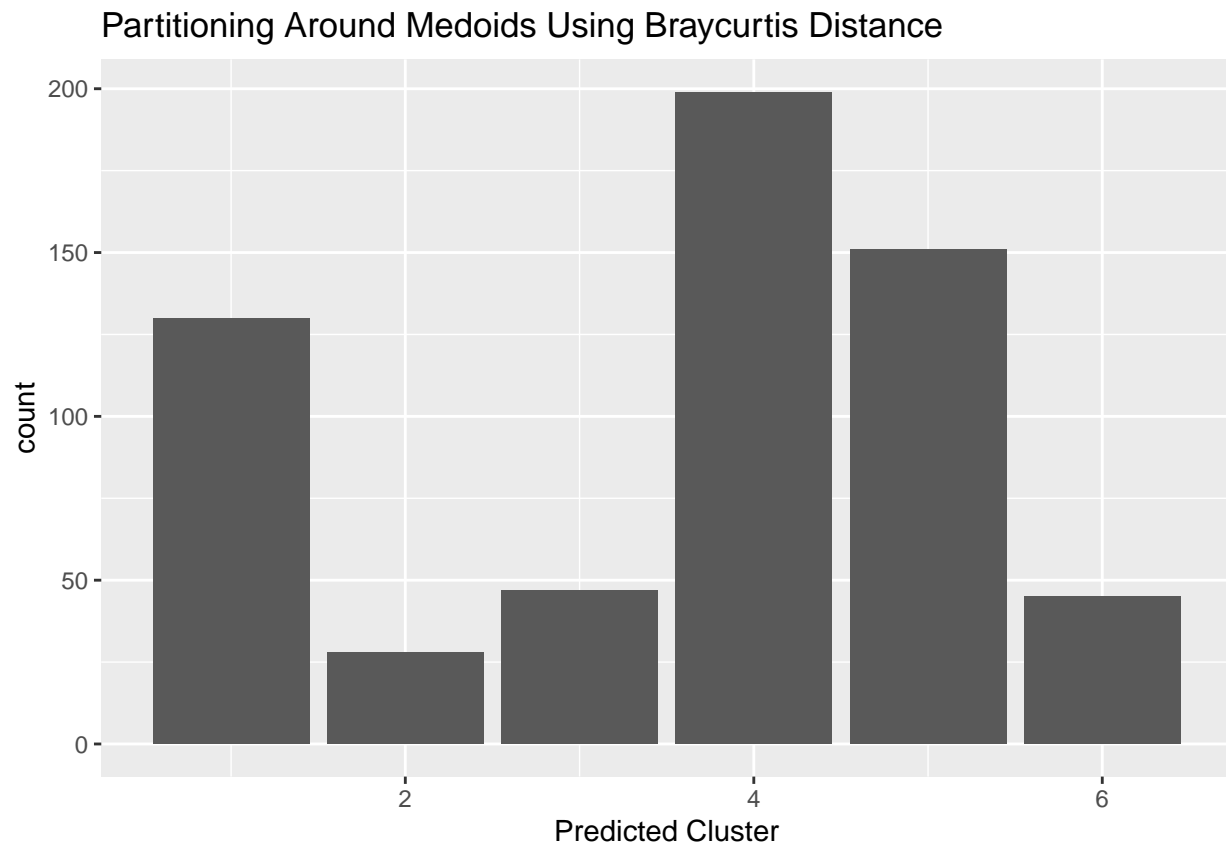
```
## Partitioning around Medoids using chebyshev distance
##      ARI      VI
## [1,] 0.524 1.077
```



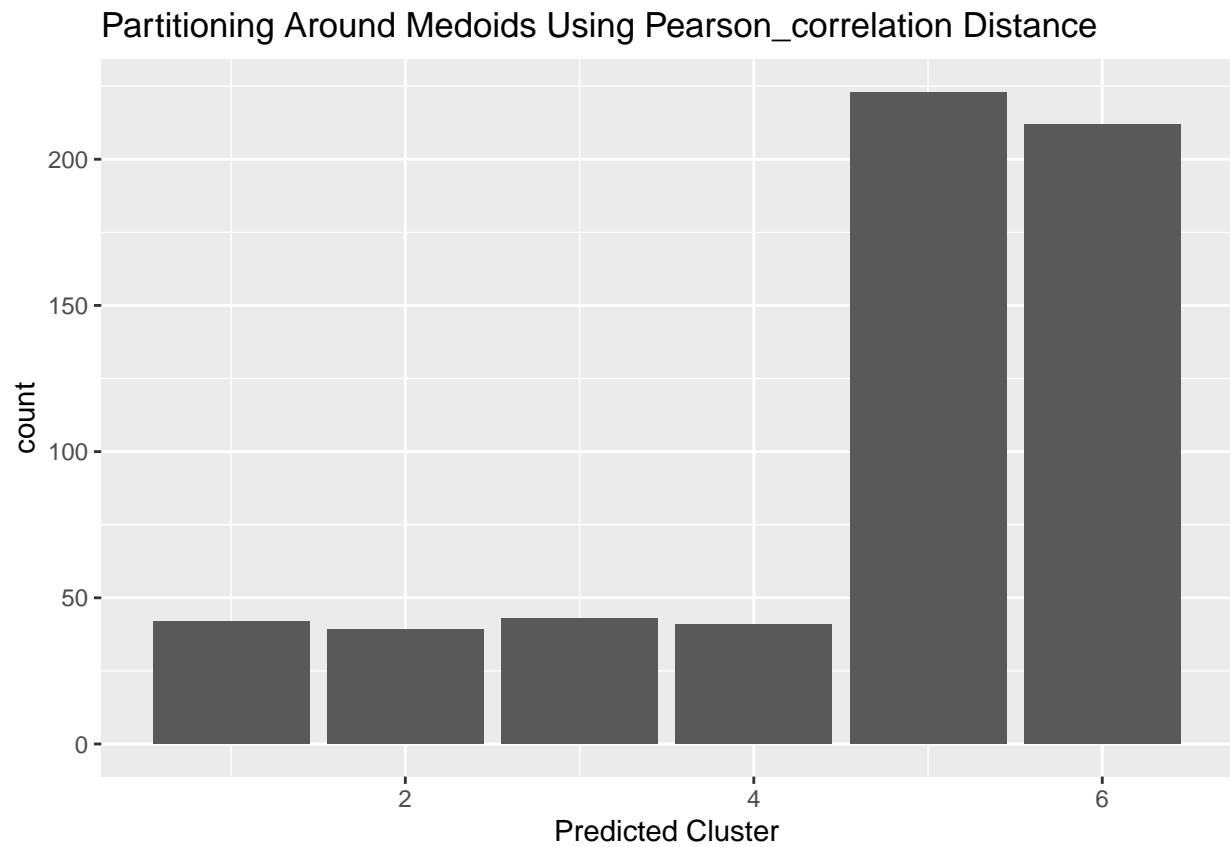
```
## Partitioning around Medoids using canberra distance
##      ARI      VI
## [1,] 0.551 0.994
```



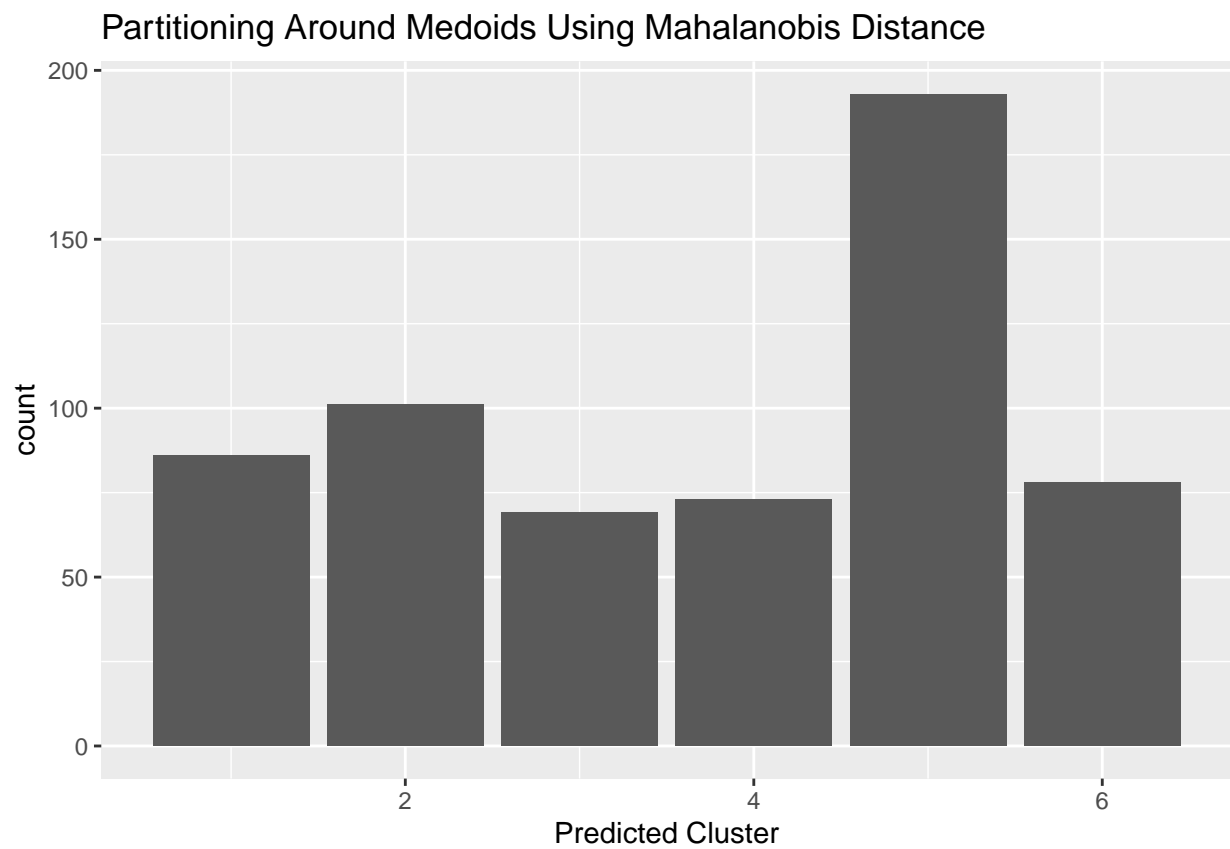
```
## Partitioning around Medoids using braycurtis distance
##      ARI      VI
## [1,] 0.573 0.885
```



```
## Partitioning around Medoids using pearson_correlation distance
##      ARI      VI
## [1,] 0.426 1.366
```



```
## Partitioning around Medoids using mahalanobis distance
##      ARI      VI
## [1,] 0.02 3.342
```



```
## Partitioning around Medoids using cosine distance
##      ARI      VI
## [1,] 0.558 0.925
```