SPACEDRONE PARTY
Game by Lucas García Mateu

Description

1 v 1 game in which both players drive a drone featuring realistic controls. The goal is trying to get the highest score in the least amount of time.

Controls

Left Joystick / WSAD: Movement in X and Z axis

Right Joystick / Directional Keys: Movement in Y axis and rotation.

Right Trigger: Shooting

Rules

Blue objectives: If hit with a bullet give 50 points.

Green objectives: If touched with drone chasis give 100 points.

Black obstacles: If touched with drone chasis take away 200 points. Bullets are destroyed by it.

Win condition: Win 1000 points before your opponent.

Networking

Take one of the two options:

1.   Host/Join a game in a LAN party by inputing port and local adress

2.   Host/Join a match using the matchmaking service. Be sure to type the exact name of the match when joining!

Gameplay