## Program 2 - US State List: Write Up

# Description:

This program is a state management application that uses a linked list to handle U.S. state data, including name, capital, region, and year founded. Users can add, remove, display, and save states, along with a feature to sort the data in either ascending or descending order.

## Files & Class Information:

- Driver
  - Program flow
  - Menu system
    - Add
    - Remove
    - Save
    - Display
    - Exit Program
- LinkedList.h
  - Members:
    - struct Listnode
    - \*head
    - \*tail
    - Int numNodes
  - Public functions:
    - Constructor

|          | - Destructor                      |
|----------|-----------------------------------|
|          | - isEmpty                         |
|          | - getLength                       |
|          | - Prepend                         |
|          | - Insertion                       |
|          | - Append                          |
|          | - Deletion                        |
|          | - Pop                             |
|          | - Display                         |
| -        | Public "friend" functions         |
|          | - Stream operator << for printing |
| - StateD | ata.h                             |
| Private: |                                   |
| -        | Name                              |
| -        | Capitol                           |
| -        | Region                            |
| -        | yearFounded                       |
| Public:  |                                   |
| -state(  | constructor)                      |
| -~state  | e(destructor)                     |
| -add     |                                   |
| -remove  |                                   |
| -displa  | y                                 |
|          |                                   |

- StateData.cpp
  - Function definitions
- StateManager.h

#### Private:

- numOfStates
- linkedList<State> statelist

### Public:

- -stateManager(constructor)
- -~stateManager(destructor)
- -add
- -remove
- -display
- -initialAdd
- StateManager.cpp
  - Function definitions
- Makefile
- TEST\_CASE.txt
  - Tests every case of program

## Team Members:

- Travis Mehaffy
- David "Slate" Lee