



# How to Play Wildfire

Welcome to Wildfire! Your goal is to escape the fire by building a bridge across the gap.



## 1. Building and Breaking Tiles

- a. Left-click on a valid space (shown by the blue previews) to place a wooden bridge tile.




You can't build where boulders are.

Build here.	Don't build here.
	


- b. To stop the spread of fire, right-click on a bridge tile to remove it. You can't remove burning tiles.

Break me.	Too hot!
	

- c. Placing or removing tiles requires a cooldown! Check if the hammer at bottom right of the window is ready?


Ready to build.	Wait a moment!	Almost there!
		

- d. Start building from the left, and connect both start and end tiles to win the game.



Connect these!


## 2. The Wildfire

- a. After a while, your tiles will randomly start to catch fire. Fire will gradually spread to more tiles and destroy them.

Look out for these!


- b. Once enough of your bridge is burning, you'll receive an adrenaline boost that'll lower your build cooldown.

Slow and steady.	Overclocked!
	

- c. Be careful not to let all the tiles burn up. That's game over! It's your job to get the balance right!
- d. You can also put out fires by clicking the cloud icon and selecting a tile. Wet tiles won't burn, but the water will dry up soon.

Ready to spray!	Wait a moment!	Safe and sound!
