Rank Minimization for Blind Deconvolution

Anh-Huy Phan

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Convolutive Mixing Model I

We consider a mixing model

$$y = w * x + n$$

where

- x is the unknown source signal
- w is the convolutive kernel,
- "*" denotes the convolution

Problem

Retrieve the signal s from the mixtures y

The blind deconvolution problem is fundamental in many applications, ill-posed can have infinite number of solutions.

Lifting Method for single channel I

Assume that the signal has length L and w lies in a fixed subspace spanned by B.

$$w = \mathbf{B}h \tag{1}$$
$$x = \mathbf{C}l \tag{2}$$

where $\mathbf{B} \in \mathbb{R}^{L \times K}$, $\mathbf{h} \in \mathbb{R}^{K}$, $\mathbf{C} \in \mathbb{R}^{L \times N}$ and $\mathbf{l} \in \mathbb{R}^{N}$.

B can be an identity matrix.

Lifting Method for single channel II

Expanding x and w, we get the linear combinations:

$$\mathbf{y} = l_1 \mathbf{w} * \mathbf{C}_1 + \dots + l_N \mathbf{w} * \mathbf{C}_N$$

$$= [circ(\mathbf{C}_1)\mathbf{B}, \dots, circ(\mathbf{C}_N)\mathbf{B}] \begin{bmatrix} l_1 \mathbf{h} \\ \vdots \\ l_N \mathbf{h} \end{bmatrix}$$

$$= \mathbf{A} \operatorname{vec}(\mathbf{h} \mathbf{l}^T)$$
(4)

ar operator and
$$circ(\mathbf{C})$$
 represents circulant matrix

where **A** is the lifting linear operator and $circ(\mathbf{C}_i)$ represents circulant matrix

$$circ(\mathbf{C}_{i}) = \begin{bmatrix} C_{1i} & C_{2i} & \dots & C_{Li} \\ C_{Li} & C_{1i} & \dots & C_{L-1i} \\ \vdots & \ddots & & \vdots \\ C_{2i} & C_{3i} & \dots & C_{1i} \end{bmatrix}.$$

(5)

(4)

Lifting Method for single channel III

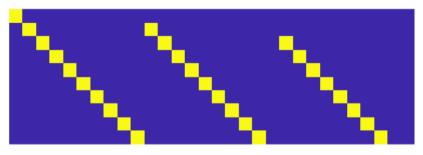


Figure: A lifting matrix for convolutive model with kernel length 3 and signal length 10. There is no fixed basis $\bf B$ for the kernel, $\bf h$. The lifting matrix is sparse.

Rank Minimization in Lifting Method I

Blind deconvolution problem is recast as finding a rank-1 matrix $\mathbf{X} = x\mathbf{h}^T$ which holds

$$y = A \operatorname{vec}(X)$$

or finding a matrix **X** with minimal rank

$$\min ||\mathbf{X}||_* \tag{6}$$

$$\mathbf{s.t.} \quad \mathbf{y} = \mathbf{A} \operatorname{vec}(\mathbf{X}) \tag{7}$$

The nuclear norm is used in place of the rank function.

```
1 X = cp.Variable(szX)
2 objective = cp.Minimize(cp.norm(X, 'nuc'))
3 constraints = [ALift @ cp.reshape(X,(szX[0]*szX[1],1)) == y.reshape(-1,1)]
4 prob = cp.Problem(objective, constraints)
5 prob.solve()
```

Rank Minimization in Lifting Method II

Can the rank minimization algorithm extract the original signal?

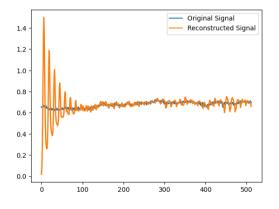


Figure: An illustration of the rank minimization algorithm for blind deconvolution.

- The signal x and the filter kernel h can be extracted from the best rank-1 approximation of the optimal $\mathbf{X}^* \approx x \mathbf{h}^T$.
- The extracted signal can capture the main waveform of the source, but exhibits undesired oscillations.
- Rank constraint is not sufficient
- Need more ingredients to fix the algorithm.

Smoothness Constraint I

min
$$\|\mathbf{X}\|_* + \gamma \sum_{l=1}^{L} \|\mathbf{X}(:, l)\|_{TV}$$

s.t. $\mathbf{y} = \mathbf{A} \operatorname{vec}(\mathbf{X})$

```
gamma = 0.1
xsm = cp.Variable(szX)
g = 0
for k in range(len(h)):
    g = g + cp.norm(Xsm[1:,k]-Zs[:-1,k],1)

objective = cp.Minimize(cp.norm(Xsm, 'nuc') + gamma*g)
constraints = [ALift @ cp.reshape(Xsm, (szX[0]*szX[1],1)) == y.reshape(-1,1)]
prob = cp.Problem(objective, constraints)
prob.solve()
```

Smoothness Constraint II

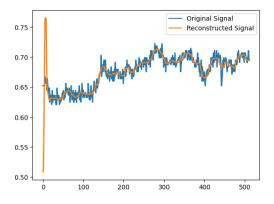


Figure: An illustration of the rank minimization + smoothness constraint for blind deconvolution.

- Rank+ smoothness minimization algorithm successfully retrieves the signal.
- CVX and CVXPY are slow for long signals
- Need a more practical algorithm

min
$$\|\mathbf{Z}\|_* + \gamma \|\mathbf{X}\|_{TV} + i_A(\mathbf{F})$$

s.t. $\mathbf{Z} = \mathbf{F}$
 $\mathbf{X} = \mathbf{F}$

where $i_A(\mathbf{F})$ is the indicator for the convex set of \mathbf{F} which hold $\mathbf{y} = \mathbf{A}vec(\mathbf{F})$

ADMM II

ADMM updates

$$\mathbf{Z}^{(k+1)} = \arg\min \|\mathbf{Z}\|_* + \frac{\lambda}{2} \|\mathbf{Z} - \mathbf{F}^{(k)} - \mathbf{T}_z^{(k)}\|_F^2$$

$$= soft_value_thresholding(\mathbf{F}^{(k)} + \mathbf{T}_z^{(k)}, 1/lambda)$$

$$= \mathbf{U} \operatorname{diag}(\max(\boldsymbol{\sigma} - \frac{1}{\lambda}, 0))\mathbf{V}^T$$

$$\mathbf{X}^{(k+1)} = \arg\min\gamma \|\mathbf{X}\|_{TV} + \frac{\lambda}{2} \|\mathbf{X} - \mathbf{F}^{(k)} - \mathbf{T}_x^{(k)}\|_F^2$$
$$= \operatorname{prox}_{TV}(\mathbf{F}^{(k)} + \mathbf{T}_x^{(k)}, \gamma/\lambda)$$

ADMM III

$$\mathbf{F}^{(k+1)} = \arg\min i_A(\mathbf{F}) + \frac{\lambda}{2} (\|\mathbf{X}^{(k+1)} - \mathbf{T}_x^{(k)} - \mathbf{F}^{(k)}\|_F^2 + \|\mathbf{Z}^{(k+1)} - \mathbf{T}_z^{(k)} - \mathbf{F}^{(k)}\|_F^2)$$

$$= \arg\min \|\|\mathbf{F} - \mathbf{D}\|_F^2$$
s.t. $\mathbf{y} = \mathbf{A} \operatorname{vec}(\mathbf{F})$

where $\mathbf{D} = \frac{1}{2}(\mathbf{X}^{(k+1)} - \mathbf{T}_x^{(k)} + \mathbf{Z}^{(k+1)} - \mathbf{T}_z^{(k)})$ Lagrangian for the sub-problem which updates \mathbf{F}

$$L(\mathbf{f}, \mathbf{v}) = \frac{1}{2} ||\mathbf{f} - \mathbf{d}||_F^2 + \mathbf{v}^T (\mathbf{y} - \mathbf{A}\mathbf{f})$$

ADMM IV

Set the gradient of L(f, v) to zero

$$\frac{\partial L}{\partial f} = f - d - \mathbf{A}^T \mathbf{v} = 0$$

to get the optimal

$$f^{\star} = \mathbf{A}^T \mathbf{v} + \mathbf{d}$$

and the dual problem is given by

$$g(v) = -\frac{1}{2} \mathbf{v}^T \mathbf{A} \mathbf{A}^T \mathbf{v} + v^T \mathbf{y}$$

which has the optimal dual variable

$$\boldsymbol{u}^{\star} = (\mathbf{A}\mathbf{A}^T)^{-1}\boldsymbol{y}$$

ADMM V

How to compute AA^T and its inverse?

```
f = functions.norm tv(tol=10e-7, dim=1, verbosity = 0)
  for kiter in range (100):
     # update Z
    D1 = Fk + T1
    ud, sd, vd = np.linalg.svd(D1, full_matrices=False)
6
     sd = np.maximum(sd-1/lambda_, 0)
     Zk = ud @ np.diag(sd) @ vd
8
9
     # Update X
10
     \# sol = argmin_{z} 0.5*||x - z||_2^2 + gamma * ||x||_TV
11
     D2 = Fk + T2
12
     param = { 'tol': 1e-7, 'verbose': 0}
13
```

ADMM VI

```
Xk = np.zeros(szX)
14
15
     for k in range(szX[1]):
16
       solk = f.prox(D2[:,k],gamma/lambda_)
17
       Xk[:,k] = solk
18
19
20
     # Update F
     K2 = Xk-T2
21
     K1 = 7k-T1
22
     K = (K1+K2)/2
23
     yK = y - ALift @ K.T.reshape(-1)
24
     dualF = yK / szX[1]
25
     dualF[:szX[1]] = yK[:szX[1]] / np.arange(1, szX[1]+1)
26
27
     Fk = ALift.T@dualF + K.T.reshape(-1)
28
29
     \#Fk = ATmap(dualF) + K
30
```

ADMM VII

```
Fk = Fk.reshape([szX[1], szX[0]]).T
31
32
     # Update dual
33
     T1 = T1 + Fk - Zk
34
     T2 = T2 + Fk - Xk
35
36
     #
37
38
     errZF = np.linalq.norm(Zk-Fk, 'fro')
     errXF = np.linalg.norm(Xk-Fk,'fro')
39
     errXZ = np.linalg.norm(Xk-Zk, 'fro')
40
41
     print(f'\{kiter\} \mid d(Z,F) = \{errZF\} \mid d(X,F) = \{errXF\} \mid d(X,Z) = \{errXZ\}')
42
43
44
     err.append([errZF,errXF,errXZ])
45
     if np.sum([errZF,errXF,errXZ])/3 < 1e-4:
46
       break
47
```

ADMM VIII

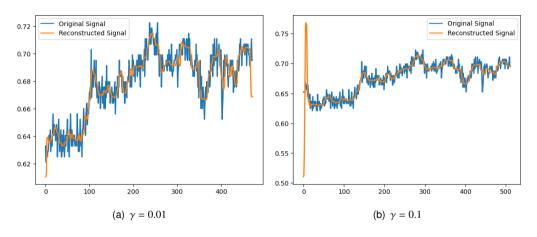


Figure: An illustration of ADMM for blind deconvolution.