Quickstart Guide

Conexus is a tool designed to download, update and organize mods according to either a Steam collection or list of links

Please note that you need to have SteamCMD installed for Conexus to work.
Please see https://developer.valvesoftware.com/wiki/SteamCMD for more info!
As of v1.2.0, Epic and GOG are not supported, see
https://github.com/Hypocrita20XX/Conexus/issues/11 for more info

Downloading/updating from a Steam collection:

- You'll need a URL to any Steam collection, but that Steam collection has to either be unlisted or public. If the collection is hidden or set to friends-only, Conexus sadly can't read that collection
- Copy/paste that url to the right of where it says "Collection URL"
- Next, you need to provide the location of SteamCMD and Darkest Dungeon's mod directory. Just click on each of the "Select Directory" buttons and you'll be presented with a file browser that will let you navigate to each location
- Provide your Steam username and password, don't worry, this is only used by SteamCMD and is not saved!
- Finally, hit the "Organize Mods" button and Conexus will get to work!

Downloading/updating from a list of links:

- Navigate to Documents\Conexus\Links, and if you've already run Conexus, there
 will be a file named Links.txt. If it isn't there, just make one and name it Links.txt
 (the name is very important, so make sure it's named exactly that)
- Enter each mod's URL on one line, you can also add a mod name using *
 (for instance, *Amazing Mod Name) and that will be appended to the folder
 name. Starting with 1.4.0, you're got a lot flexibility to format this file as
 you would like
- Provide your Steam username and password, don't worry, this is only used by SteamCMD and is not saved!
- Hit the "Organize Mods" button and you're good to go!

Important notes:

- As of v1.2.0: you will need your Steam Credentials to use Conexus, and that there
 is a log window which will show you what he's working on and when.
- As of v1.3.0: Conexus will not save your Steam credentials, but they can be added to the new config.ini if you would like.
- Also with this version, all data is now saved to Documents\Conexus, \Config, \Data, \Links, and \Logs.
- As of v1.4.0: There's no longer a dropdown for modes, downloading/updating, and methods, collection/links, but functionally everything will work the same.
 You can also now add mod names to your Links file, and have that appended to the folder name, formatting is also much less strict.
 Just add * to the start of the line containing the mod name.

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Conexus for Darkest Dungeon

A GUI-based program designed to streamline the process of organizing mods according to an existing Steam collection or list of links. Handles downloading and updating mods through the use of SteamCMD.

Conexus was created by MatthiosArcanus(Discord)/Hypocrita(Steam)/Hypocrita20XX(GitHub)

APIs used:

Ookii.Dialogs

Authors: Sven Groot, Augusto Proiete Source: http://www.ookii.org/software/dialogs/

Extended WPF Toolkit Author: Xceed Software

Source: https://github.com/xceedsoftware/wpftoolkit

Peanut Butter INI Author: Davys McColl

Source: https://github.com/fluffynuts/PeanutButter

Code used/adapted:

Function: Copy Folders

Author: Timm

Source: http://www.csharp411.com/c-copy-folder-recursively/

Function: Password Reveal Functionality

Author: DaisyTian-MSFT

SOUICE: https://docs.microsoft.com/en-us/answers/quetions/99602/pf-passwordbox-passwordrevealmode-was-not-found-i.html

Function: Internet Connectivity Test Author: ChaosPandion, T.Todua

 $Source: \ \underline{ https://stackoverflow.com/questions/2031824/what-is-the-best-way-to-check-for-internet-connectivity-using-net of the stackoverflow of the sta$